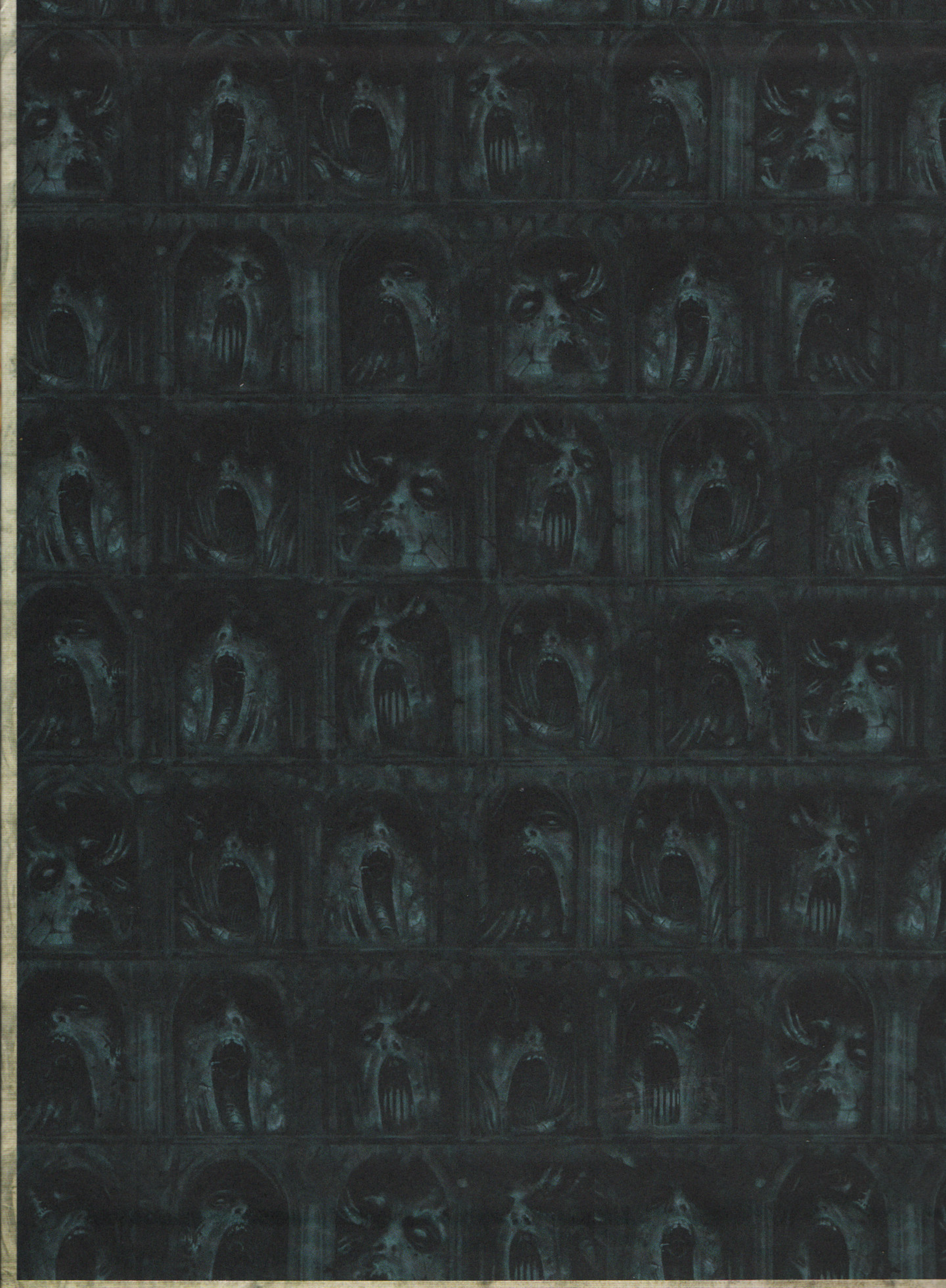


THE ART OF  
**WARHAMMER 40,000:**  
**IMPERIUM**

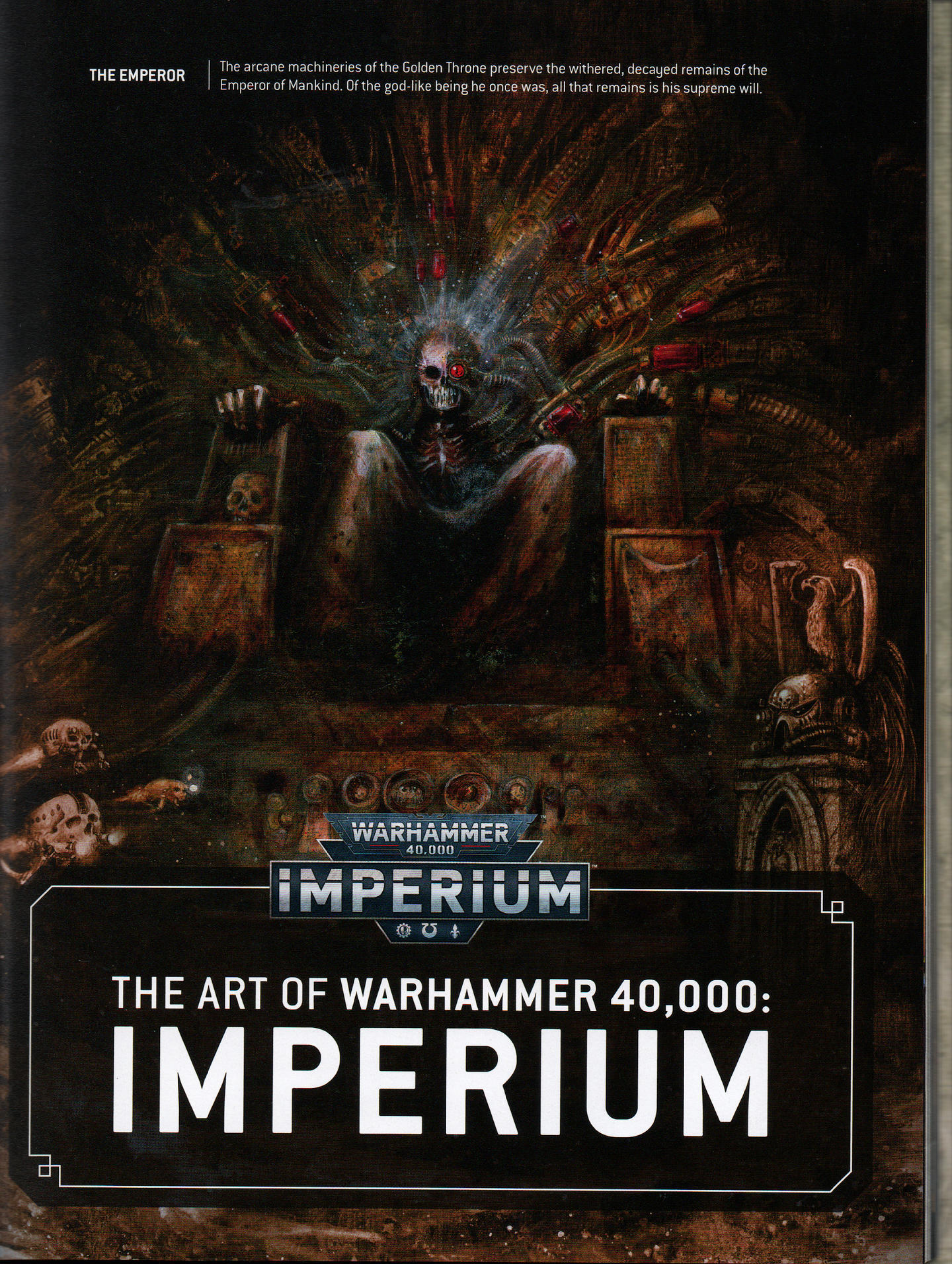






**THE EMPEROR**

The arcane machineries of the Golden Throne preserve the withered, decayed remains of the Emperor of Mankind. Of the god-like being he once was, all that remains is his supreme will.



**WARHAMMER**  
40,000

**IMPERIUM**




THE ART OF WARHAMMER 40,000:

**IMPERIUM**

## AGAINST THE NECRON

On the battlefields of the Pariah Nexus, Necrons of the Szarekhan Dynasty led by a Necron Overlord confront Ultramarines under the command of a Primaris Lieutenant. As their warriors clash around them, the two leaders meet in single combat.





Welcome to the grim darkness of the far future! The artwork in this book portrays the rich and exciting world of Warhammer 40,000, where the Imperium of Mankind is assailed by countless foes, including the ancient, malevolent Necrons. Created by the incredibly talented artists in the Warhammer Studio, the artwork in this book takes you on a journey through the Imperium, depicting the heroic forces who fight to defend Mankind, and the ancient Necrons who seek to tear the Emperor's realm apart.

*Ian*

## THE IMPERIUM OF MANKIND

Mankind's galactic empire is split into two distinct territories. The Imperium Sanctus still basks in the light of the Emperor. The Imperium Nihilus, however, is a terrifying region, where communication and warp travel are nigh impossible.

## SEGMENTUM OBSCURUS

## SEGMENTUM PACIFICUS

## SEGMENTUM SOLAR

## SEGMENTUM TEMPESTUS

HALO STARS

SCARUS SECTOR

SILENCE

INFERNI GATES

THE BLEAK COIL

DIMMAMAR

NAOGE

CALIXIS SECTOR

FINIAL SECTOR

CYPRAMUNDI

MORDIAN

GOthic SECTOR

STORM OF EMPEROR

THE EYE OF TERROR

VIGILUS

PISCINA

VALHALLA

CHINCHARE

CADIA

BELIS CORONA

FENRIS

ALARIC

DARKHOLD

AGRIPINAA

WACHMUND GAUNTLET

MOLOV

HYDRAPHUR

ARMAGEDDON

ELYSIA

NOVA PURGATORIA

BANISH

SABATINE

PLANET OF THE SORCERERS

GOLGOTHA

SEGMENTUM PACIFICUS

SANCTUM

TERRA & MARS

RYZA

THE MAELSTROM

SEGMENTUM SOLAR

CATACHAN

GATHALAMOR

CHOGOR

NECROMUNDA

BADAB

MACHARIA

KRIEG

LUTHER MCINTYRE

NOCTURNE

ULTIMA MACHARIA

CHIROS

UHULIS SECTOR

OPHELIA

V'RUN

SIREN'S STORM

PARIAH N

SEGMENTUM TEMPESTUS

TALLARN

RYNN'S WORLD

ANNIHILUS

SOLSTICE

ALEUSIS

REDUCTUS SECTOR

CRETACIA

DELIVERANCE

BAKKA

ANTAGONIS

ILLUSTRIS






GRYPHONNE IV

MALEFACTIS

THE VEILED REGION



### KEY

- 
 High stellar density >> chronostamp: post-Noctis Aeterna
- 
 Veiled space // nil informatum >> chronostamp: pre-Noctis Aeterna
- 
 High stellar density // nil informatum >> pending...
- 
 Diabolus extremis // empyric anomaly confirmed
- 
 Critical // alpha classifactus war zone // militaris extremis

NEW DREKPORT

MALFACTUS

SISTEC PRIME

LUNAPHAGE

QUISTO'ROL

SORROWFALL

ANGELIS

OCCLUDUS

THE DAEMON'S MAW

DESPERATION

COELIA

NEXUS III ASTRO STATION

SOMNIUM STARS

SABLE

HEXOS

STORMFALL

T'AU FIFTH SPHERE EXPANSION

FORMUND

KAR DUNLASH

PRESTIGUS V

CORINTHE

VENGEANCE

ATTILA

OBSIDIA

CIRILLO PRIME

ULTIMA SEGMENTUM

THE YMGA MONOLITH

SOTHA

THE EASTERN FRINGE

SCHINDELGHEIST

T'AU EMPIRE

MANCORA

HADEX ANOMALY

NEWFOUND

ICHAR IV

THE SCOURGE STARS

MACRAGGE

ULTRAMAR

BLACK REACH

BANE'S LANDING

THE SHROUD

REPENTANCE

PERDUS

FALSE HOPE

SALEM

## THE IMPERIAL FLEET

The Imperium is so vast that it relies upon fleets of starships to defend its territories. In this image, Imperial ships, led by a vessel of the Adeptus Mechanicus, emerge from the warp prepared for battle.





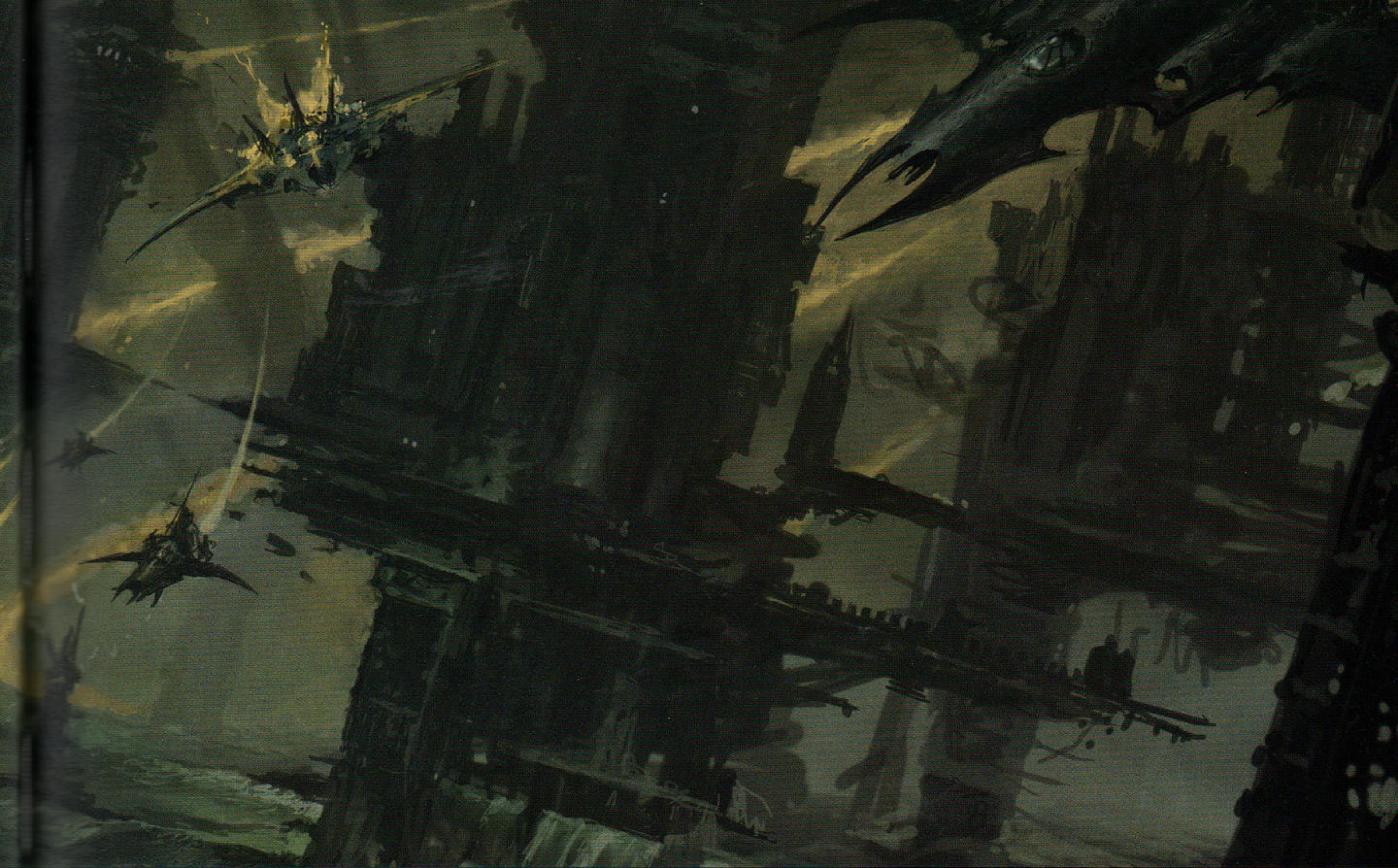


**IMPERIUM  
NIHILUS**



Isolated from other worlds, the citizens of the Imperium Nihilus face a constant struggle to survive against relentless foes. Here, Drukhari raiders launch a surprise attack on an Imperial outpost.





**IMPERIUM  
SANCTUS**

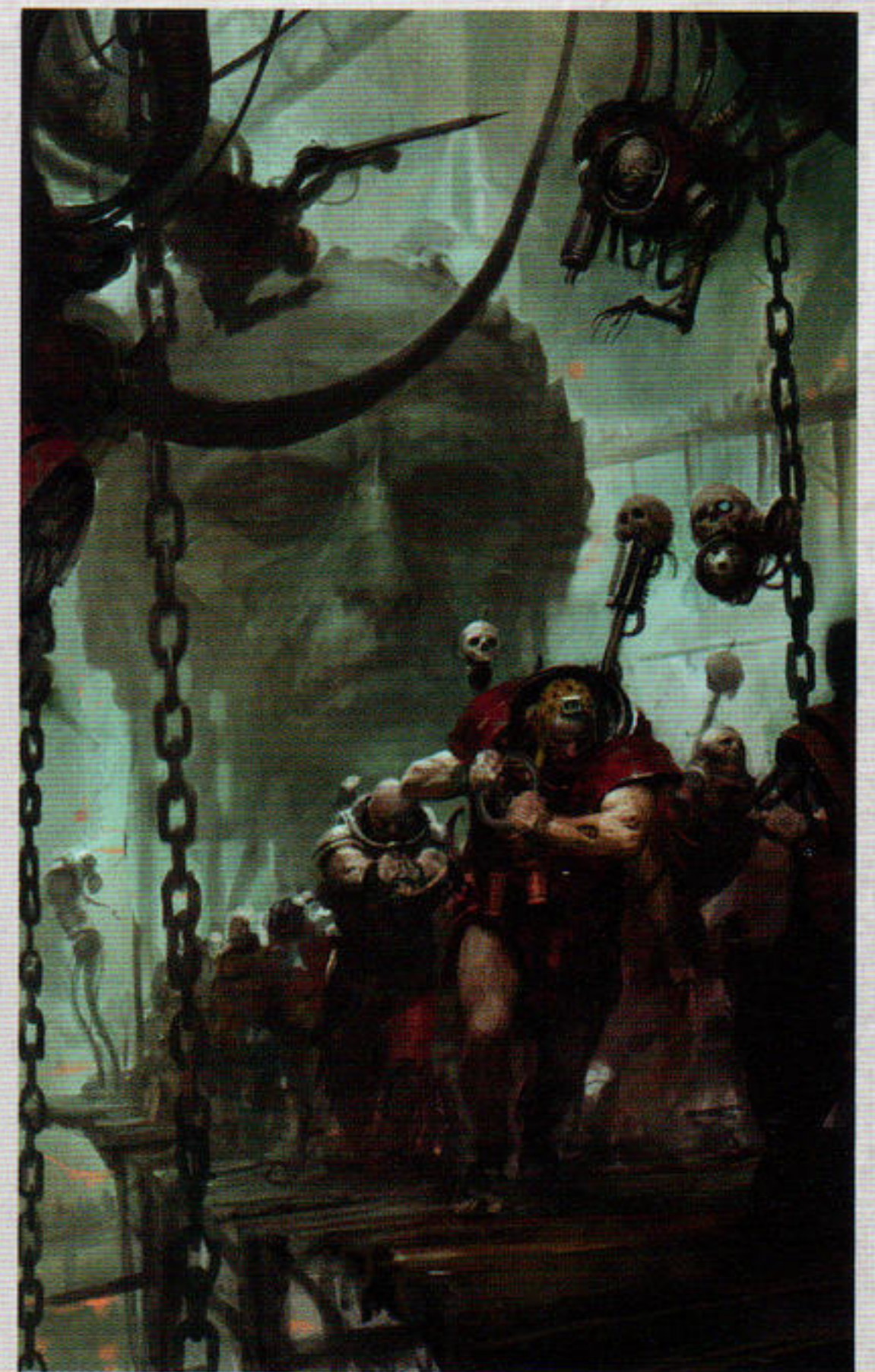
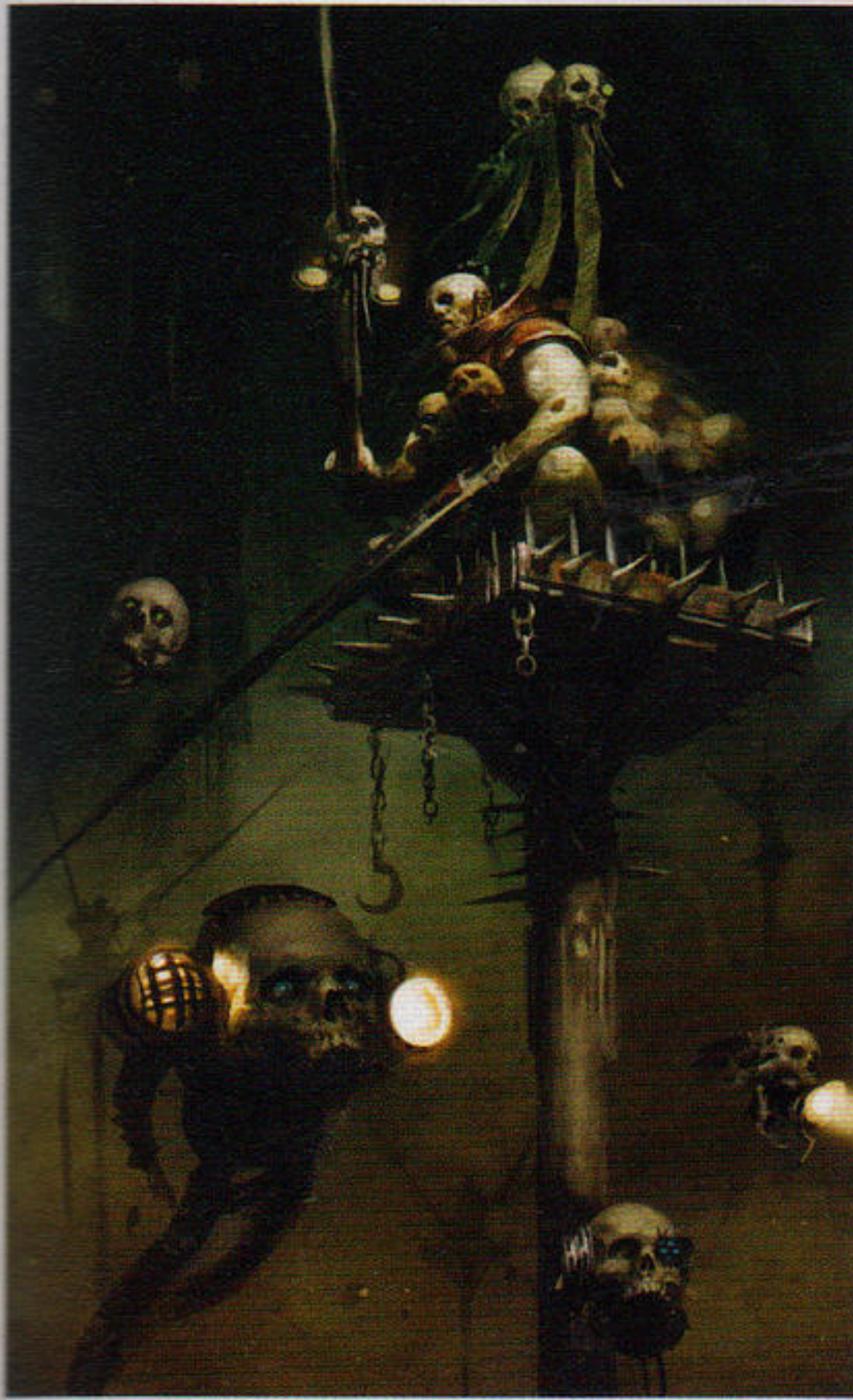


In the Imperium Sanctus, citizens toil away at their cogitator stations under the watchful gaze of servo-skulls and religious overseers. They must draw what comfort they can from the Imperial Faith and the knowledge that they serve the Emperor.





The Ecclesiarchy oversees the Imperial Cult, ensuring that Mankind's teeming masses remain faithful to the God-Emperor. Noe betide the heretic, the mutant, the witch and the rebel, for the God-Emperor sees all, and his justice is without mercy.



## LIFE IN THE IMPERIUM

▲ In the smoggy darkness of Terra's under city, human workers collect passing servo-skulls that have strayed from their tasks.

▲ Swarms of mindless servitors work to repair the ancient, unfathomable technology that powers all Imperial worlds.

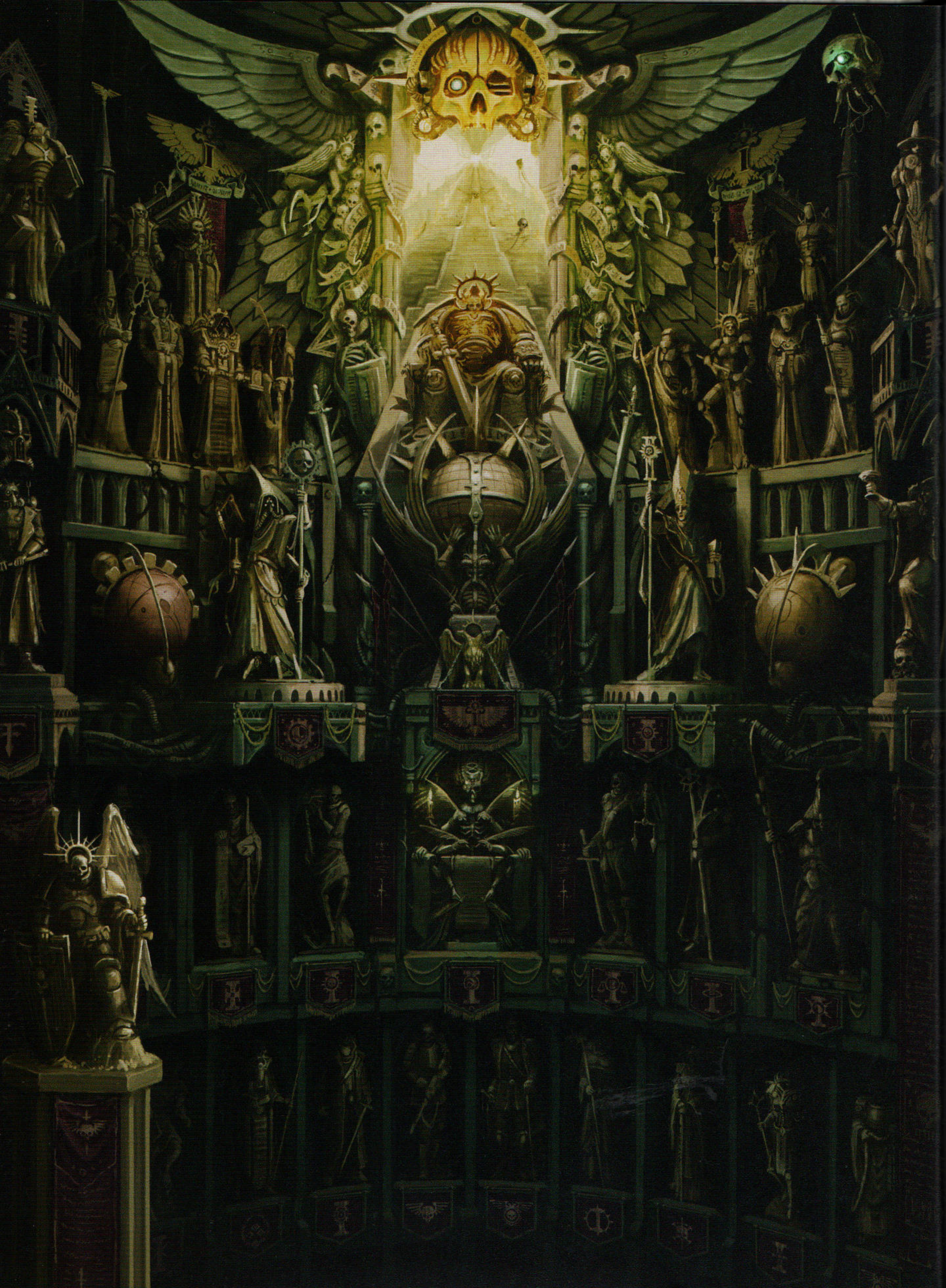
▲▲ Across the Imperium, indentured workers spend their short, painful lives toiling in service to the God Emperor.

▲ A procession of the faithful marches through the streets, their banners depicting fallen martyrs and holy saints.

## THE INQUISITION ▶

An Inquisitor with a glowing bionic eye stalks through the crowd. Responsible for rooting out traitors and heretics, Inquisitors are utterly ruthless in their methods, and they are feared by nearly all citizens.





IMPERIAL HIERARCHY

The structure of the Imperium is comprised of many factions, known as adeptas. Each figure or statue in this image represents a member of one such adeptas, with the highest ranking towards the top.

IMPERIAL ICONS

The images below are the symbols of several of the Imperium's major adeptas. These symbols are often displayed upon the uniforms of that adeptas's members, as well as other assets, such as buildings and starships. The most powerful of these adeptas have a permanent seat upon the Senatorum Imperialis, also known as the High Council of Terra, the group of Humanity's leaders who govern the Imperium.



SENATORUM IMPERIALIS



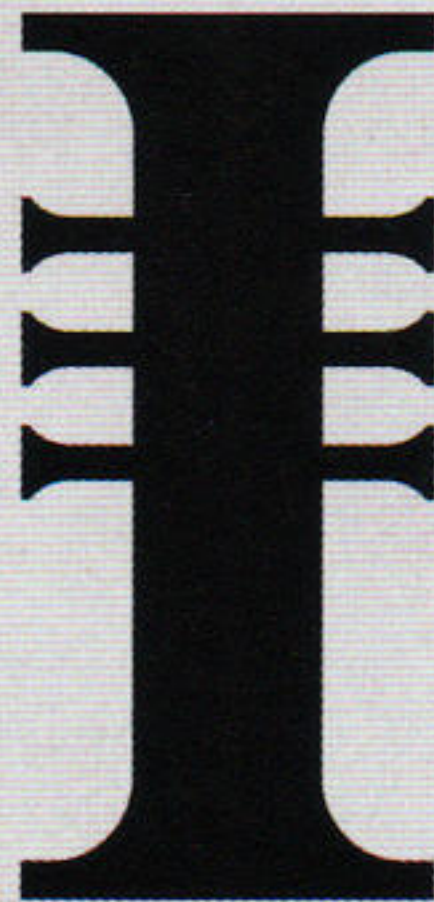
ADEPTUS MECHANICUS



ADEPTUS TERRA



ADEPTUS CUSTODES



INQUISITION



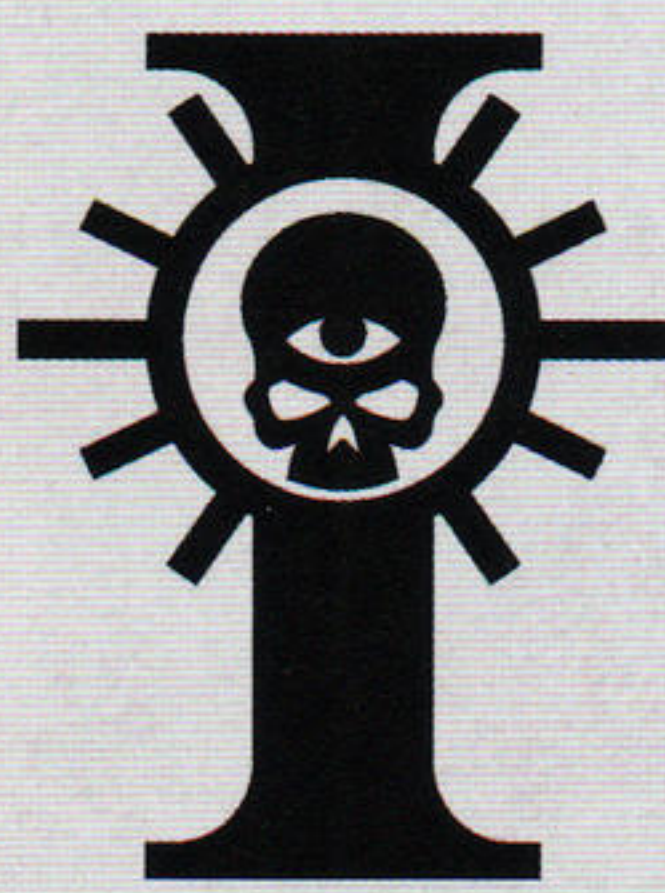
ADEPTUS ADMINISTRATUM



ADEPTUS MINISTORUM



ADEPTUS ASTRA TELEPATHICA



ADEPTUS ASTRONOMICA



ADEPTUS ARBITES



NAVIS IMPERIALIS



ADEPTUS ASTARTES



ADEPTA SORORITAS



ASTRA MILITARUM



COLLEGIA TITANICA



OFFICIO ASSASSINORUM

PLANETARY GOVERNORS



### NAVIGATORS

Imperial Navigators are mutants who possess a third eye. This eye allows them to perceive the psychic light of the Astronomican and guide human starships through the warp.



### INQUISITORIAL ORDOS

▲ An Inquisitor of the Ordo Hereticus. The Ordo Hereticus is responsible for tracking down rogue psykers and bringing them to justice.

▲ An Inquisitor of the Ordo Malleus clad in heavy power armour. The Ordo Malleus seek to root out Chaos cults and prevent them from summoning daemons.

▲ Inquisitors of the Ordo Xenos are tasked with studying alien species and using this knowledge to utterly eradicate them from the galaxy.



## THE PRIMARCH

Roboute Guilliman, clad in the Armour of Fate and bearing the Sword of the Emperor. Primarch of the Ultramarines, Guilliman is also Lord Commander of the Imperium, serving as commander of the Imperium's combined armed forces





### THE IMPERIAL WAR MACHINE

▲ An Imperial starship approaches a warp-rift. Red-robed Tech-Priests operate the vessel's guns, which fire salvo after salvo into the anomaly. Meanwhile, under the watchful gaze of a Techmarine, a force of Ultramarines marches across the deck, weapons in hand, preparing to hurl their foes back into the depths of the warp.

▶ The Imperium is defended by the might of its armies. Seen here are a Tech-Priest, an Astra Militarum Guardsman, an Ultramarine, a Sister of Battle and a Skitarii Vanguard.

### A COUNCIL OF WAR ▶▶

In the heart of an Imperial command centre, a group of military leaders gather around a holographic display of a war zone, planning their next move.







## ETERNAL WAR

In the Era Indomitus, Humanity finds itself beset by many deadly foes. The Space Marines hold firm in the face of this onslaught, turning back their enemies with blade and bolter. Even in the face of Abaddon the Despoiler's cursed Black Legion, they will not yield.



# SPACE MARINES

## PURGING THE XENOS

Heavy Intercessors battle against crazed Necron Flayed Ones in a deadly skirmish. Meanwhile, their Captain prepares to strike a Necron Chronomancer with his power sword.







### THE LORD MACRAGGE

Marneus Calgar, Chapter Master of the Ultramarines and Lord Defender of Greater Ultramar. A master of strategy and a warrior of great skill, Calgar led Imperial forces as they repelled Chaos and xenos attacks on the Sentinel World known as Vigilus.

### HONOURING THE FALLEN

The life of a Space Marine is full of ritual. A warrior often bears the bones of fallen heroes to battle, as well as blessed purity seals upon his armour.

### A THOUSAND CHAPTERS

There are said to be a thousand Space Marine Chapters, each of them a thousand warriors strong. These Chapters all have their own heraldry, traditions, rituals and preferred methods of making war.



## ASSAULT ON VIGILUS

From their vantage point amidst the chimneys of Vigilus' factorums, Ultramarines Infiltrators observe as Stormhawk Interceptors thunder towards their targets, guns spitting fire.





*We are the Ultramarines, the Sons of Guilliman. Whilst we draw breath, we stand. Whilst we stand, we fight. Whilst we fight, we prevail. Whilst we prevail, we stay our wrath.*

### THE ANGELIC HOST ▶

Though their gene-seed is marked by a terrible curse, the Blood Angels of Baal remain steadfastly loyal to the Imperium. They favour swift, aggressive warfare, overwhelming their foes with the sheer ferocity of their daring assaults.



### ▲ BLOOD ANGELS SERGEANT

An Assault Intercessor Sergeant of the Blood Angels Chapter advances upon his foes, firing blasts of superheated energy from his plasma pistol and brandishing a deadly chainsword.

### ULTRAMARINES ELIMINATOR ▶

Eliminators are Space Marines who utilise their bolt sniper rifles to slay the enemy's leaders and elite warriors from afar. They wear camo cloaks to conceal themselves as they undertake their task.

### KILL THE TRAITORS ▶▶

All Space Marines hate the traitorous Heretic Astartes. Here a force of Ultramarines Vanguard Space Marines confronts a band of Black Legion Chaos Space Marines.





## THE BATTLELINE

The Intercessor forms the backbone of most Space Marine armies. Clad in Mark X Tacticus armour and wielding Mark II Cawl-pattern bolt rifles, they can turn back the advance of most enemies.

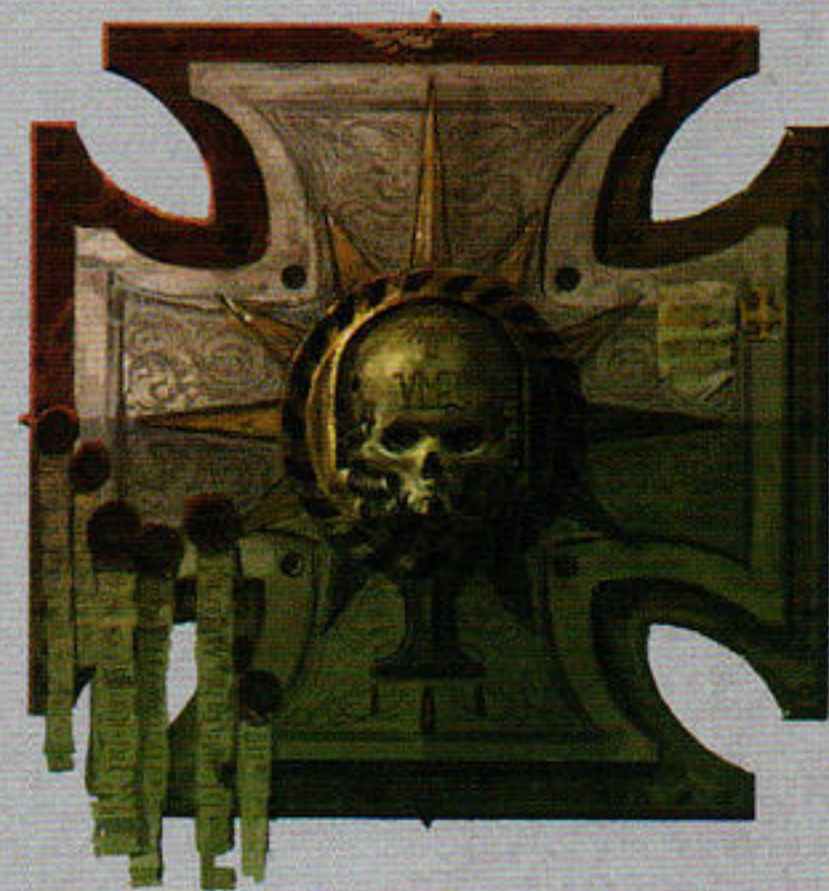




## COMMANDERS

▲ Librarians are Space Marine psykers who can wield the power of the warp. They wear psychic hoods that enhance their ability to counter the powers of enemy psykers.

▶▶ Space Marine Captains are officers who each command one of their Chapter's ten companies. They are deadly warriors and strategic geniuses who lead from the front.




## STORM SHIELD

Storm shields are personal defence devices that, when powered by a Space Marine's armour, project a crackling field of protective force.

## ◀ TRAINED IN THE ARTS OF WAR

An Ultramarines Intercessor levels his bolt pistol at a foe as he prepares to hurl a frag grenade. Space Marines are trained in the use of many weapons and frequently undertake different roles on the battlefield.



Let the foe come, brothers. We shall meet him with sword and bolter. We shall not run, for we are the Angels of Death and we know no fear!

- Brother-Sergeant Bastian



#### ▲ PRIMARIS INFILTRATOR

Brother Theod of the Golden Halos clad in Phobos armour and bearing the arms and equipment of an Infiltrator. His armour has heraldry and markings unique to his Chapter.

#### ▼▼ SERVO-SKULL

Servo-skulls are drone-like devices made from the skulls of loyal Imperial servants. They can be equipped to fulfil many roles, including message bearing.

#### PHOBOS PATTERN ARMOUR ▶

The armour worn by Vanguard Space Marines, such as this Ultramarines Infiltrator, allows the bearer to move swiftly and quietly, without sacrificing protection.





## TECHMARINES

- ▶ Techmarines are Space Marines who have been trained by the Machine Cult of Mars to tend to and maintain the Chapter's vehicles and machines.
- ▶ Techmarines can commune with the machine spirits of the Space Marines' vehicles, and they are responsible for piloting them in battle.



## LEGENDS OF THE CHAPTER

The battle records of all Space Marines are kept by their Chapter. Relics from the bodies of the Chapter's fallen heroes may be carried into battle.

## BEARER OF THE BANNER ▶

An Ancient bears the banner of his Chapter or Company. This battle-standard inspires the warriors near him to acts of heroism. An Ancient will gladly die before he lets his standard fall into the hands of a foe.



## CRUSADE MUSTER

Beneath the glorious banners of their Chapter, the Blood Angels of Baal muster their forces before beginning a crusade of vengeance against the Imperium's enemies.







### THE COHORTS ADVANCE

Cybernetically augmented warriors known as Skitarii form the bionic heart of the Adeptus Mechanicus' legions. They have been conditioned and surgically altered to be utterly loyal to their Tech-Priest masters and obey their commands without question.



# ADEPTUS MECHANICUS



#### TECH-PRIEST DOMINUS

These Tech-Priests command the majority of the Adeptus Mechanicus' firepower. The vaults of forge worlds' armouries are open to them, and they carry ancient relic weapons capable of feats of horrific destruction.

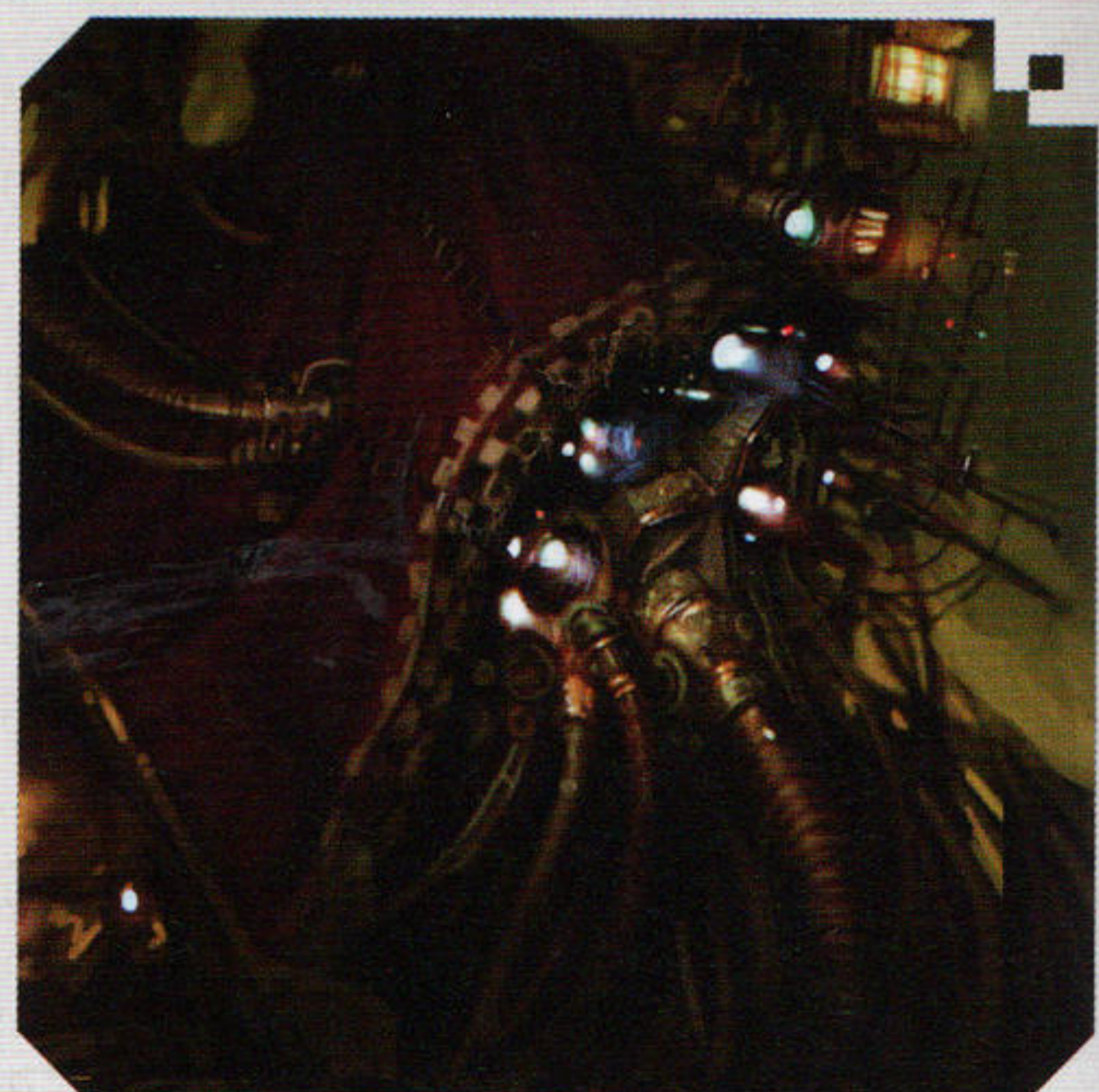


#### ◀ PURGE THE FLESH

As they age, Tech-Priests seek to replace their flesh, for it is weak when compared to the might of the machine.

#### BLESSED IS METAL ▶

The eldest and most powerful of Tech-Priests are almost completely mechanical and are no longer truly human.





### SKITARII RANGER

▲ As footsoldiers of the Cult Mechanicus, Skitarii Rangers are deadly, resilient warriors.



### SKITARII VANGUARD

▲ The Skitarii Vanguard are so infused with radiation that simply being near them is deadly.



### THE COG MECHANICUM

The cog-skull icon of the Adeptus Mechanicus represents the fusion of humanity and technology. This symbol is borne by almost all of the Cult Mechanicus' faithful.



### SCOURING THE RUINS ▶

A kill team of Skitarii delves through the ruins of an Imperial settlement, seeking to drive out the Cult Mechanicus' foes and recover lost archeotech on behalf of their Tech-Priest masters.



▲ **BATTLING THE TYRANIDS**

Should a foe stand between the Adeptus Mechanicus and their goals, the vaults of the forge world are opened and the ancient, bizarre technology of Mars is unleashed upon the enemy.



◀ **BATTLE-AUTOMATA**

A Tech-Priest Dominus leads a force of hulking Kastelan Robots through the storm of battle.

▼ **SKULL HARVEST**

▼ **TECH-PRIEST**

▶ **MAGOS DOMINUS**

▶▶ **ANCIENT LORE**


The Tech-Priests of the Adeptus Mechanicus are varied in shape and form, modifying their bodies to best suit their pursuit of technological knowledge. Their innovations and discoveries are recorded by an army of scribes, apprentices and underlings.





**EXPLORATOR FLEET**

A Tech-Priest observes an Adeptus Mechanicus Explorator Fleet. Explorator Fleets are dispatched in order to scour the worlds of the galaxy for lost archeotech which may be used for the glory of the Machine God.



**EXTERMINATUS**

The forge worlds of the Adeptus Mechanicus possess enough firepower to burn all life from entire worlds. Here, a Tech-Priest of the forge world Ryza observes the fiery annihilation of a world overrun by wretched xenos foes.



**THE LEGIONS  
OF MARS**

The combined forces of a Forge World are terrifying in their might. In this image, the armies of Mars muster for war. Tech-Priests lead legions of Skitarii soldiers, whilst colossal Imperial Titans tower over their allies, carrying with them enough destructive might to break apart even the most heavily defended of fortresses.



# ADEPTA SORORITAS



### THE FAITH MILITANT

The Adepta Sororitas are the pious, militant wing of the Imperial faith. Here, Sisters of Battle gather in military procession, standing before a statue of the holy martyr Saint Katherine.



### THE SIMULACRUM IMPERIALIS

When the Adepta Sororitas go to war, they bear holy reliquaries, often containing the bones of fallen saints. When raised aloft, these relics serve to inflame the holy zeal of any sister who gazes upon them.



### HOLY WARRIORS

- ▶ A Sister of the Order of Our Martyred Lady bears a holy icon.
- ▶ A Battle Sister of the Order of the Ebon Chalice offers prayers for the fallen.



TRIAL OF FAITH



TRIAL OF RIGHTEOUSNESS



TRIAL OF PURITY



TRIAL OF VALOUR



TRIAL OF SUFFERING

### ▲ THE FIVE TRIALS OF THE LIVING SAINT

The most devout of the Adepta Sororitas may rise to become a living saint. In order to ascend to sainthood, a Sister must pass five trials of body and spirit.




*Show no pity to the heretic. Sisters, for he craves the cleansing fire of absolution. There is no place for mercy in the hearts of the faithful.*



**CANONESS WITH  
BRAZIER OF HOLY FURY**

Her armour adorned with flaming braziers, a Canoness of the Order of Our Martyred Lady leads her Sisters to war. Her brazier acts as a beacon of purity and dedication to the faithful.



### FIRES OF ABSOLUTION

The armies of the Adepta Sororitas wage an unending war on the faithless and corrupt. With cleansing flame they scour the Imperium of traitors and heretics.



### BURN THE HERETIC

On Valentis II, the Order of Our Martyred Lady prosecute a holy war against a tide of mutants, insane heretics and other unholy worshippers of the Dark Gods.

## DEFENDERS OF HOLY GROUND

The Orders of the Adepta Sororitas are often tasked with defending holy sites. Here, Sisters of the Order of the Bloody Rose defend a besieged basilica.



**THE  
CONDEMNED**

Arco-flagellants rush to slaughter those who defile the Emperor's Realm.

Penitent Engines advance upon traitorous Chaos Cultists.



**REPENTANCE  
AND WRATH**

Sisters Repentia seek to absolve themselves of sin by slaughtering the faithless.

An angelic host of winged Seraphim descend from the heavens to strike at their foes.

## METALLIC LEGIONS

Amongst the most ancient races in the galaxy, the Necrons long ago traded bodies of flesh and bone for those of living metal. Their armies are made up of rank upon rank of soulless android killing machines who seek the annihilation of all other races.





# NECRONS

ONE SHOULD NOT BE SO ARROGANT AS TO ASSUME MANKIND IS THE  
SOLE TARGET OF THE NECRONS' IRE. THEY ARE A RACE CONSUMED  
BY A HATRED FOR ALL OTHER SENTIENT BEINGS.



## SCOURING THE GALAXY

The Necrons despise all the races of the galaxy with equal measure. Here, in the shadow of their looming monoliths and obsidian tomb-complexes, the Necrons turn their devastating weapons upon a force of T'au intruders and slaughter the foe with brutal efficiency.



## THE RELENTLESS ADVANCE

The Necrons are an unforgiving foe, their legions comprised of mindless Necron Warriors utterly enslaved to their commanders. Here, a force of Necron Warriors emerges from a Monolith to advance upon their enemies.



## THE NOBLE HOUSEHOLD

The Necron Legions are led by arrogant nobles, many of whom have emerged from their enforced hibernation consumed by madness. In this image, a Necron Lord brandishes his warscythe, whilst Lychguard and Triarch Praetorians stand ready to defend him.



## TECHNOLOGICAL TERROR

Beneath the factorums and spires of a besieged forge world, a Tech-Priest of the Adeptus Mechanicus leads a force of towering Imperial Knights and bionically enhanced Skitarii warriors against a Necron Technomancer, Lychguard and Immortals.





## THE GRAND AWAKENING

When a Necron Tomb World arises from its slumber, the earth splits and vast obsidian structures rise from the depths. From these towering, alien constructs, legions of Necrons pour forth, obliterating all who stand in their path.





### ▶ **FLAYED ONE**

These crazed Necrons long for blood and flesh, covering themselves in the skins of their victims.



### **THE PHALANXES**

▶ Armed with a hyperphase sword and bearing a dispersion shield, a Necron Lychguard stands ready to defend his lord from an advancing army of Space Marines.

▶ Necron Warriors bear the heraldry of the Dynasty to which they belong. This Warrior's living metal body bears the red and silver of the bloodthirsty Novokh Dynasty.





## THE SILENT KING RETURNS

Ancient beyond the understanding of any human mind, Szarekh – the last of the Silent Kings and ruler of the Necron race – returns from his self-imposed exile. Thousands of Necrons assemble to witness the arrival of their mighty leader.





▲ **THE SOULLESS  
LEGIONS**

The Necrons possess some of the most advanced technology in the galaxy. When their armies go to war in force, few can stand before their might. Entire star systems fall to their relentless advance.





#### NECRON ICONOGRAPHY

Before becoming androids, the Necrons worshipped a god of death. Many of the symbols and icons used by the Necron race draw upon this obsession with death.

#### ROBOTIC CONSTRUCTS

Once the Necrons have seized a world, their Canoptek constructs devour and recycle the works of lesser races and create monolithic monuments to their Necron masters.

#### TECHNOMANCERS

These Crypteks are the engineers of the Necron race. They often use Canoptek cloaks to move swiftly to where they are needed.



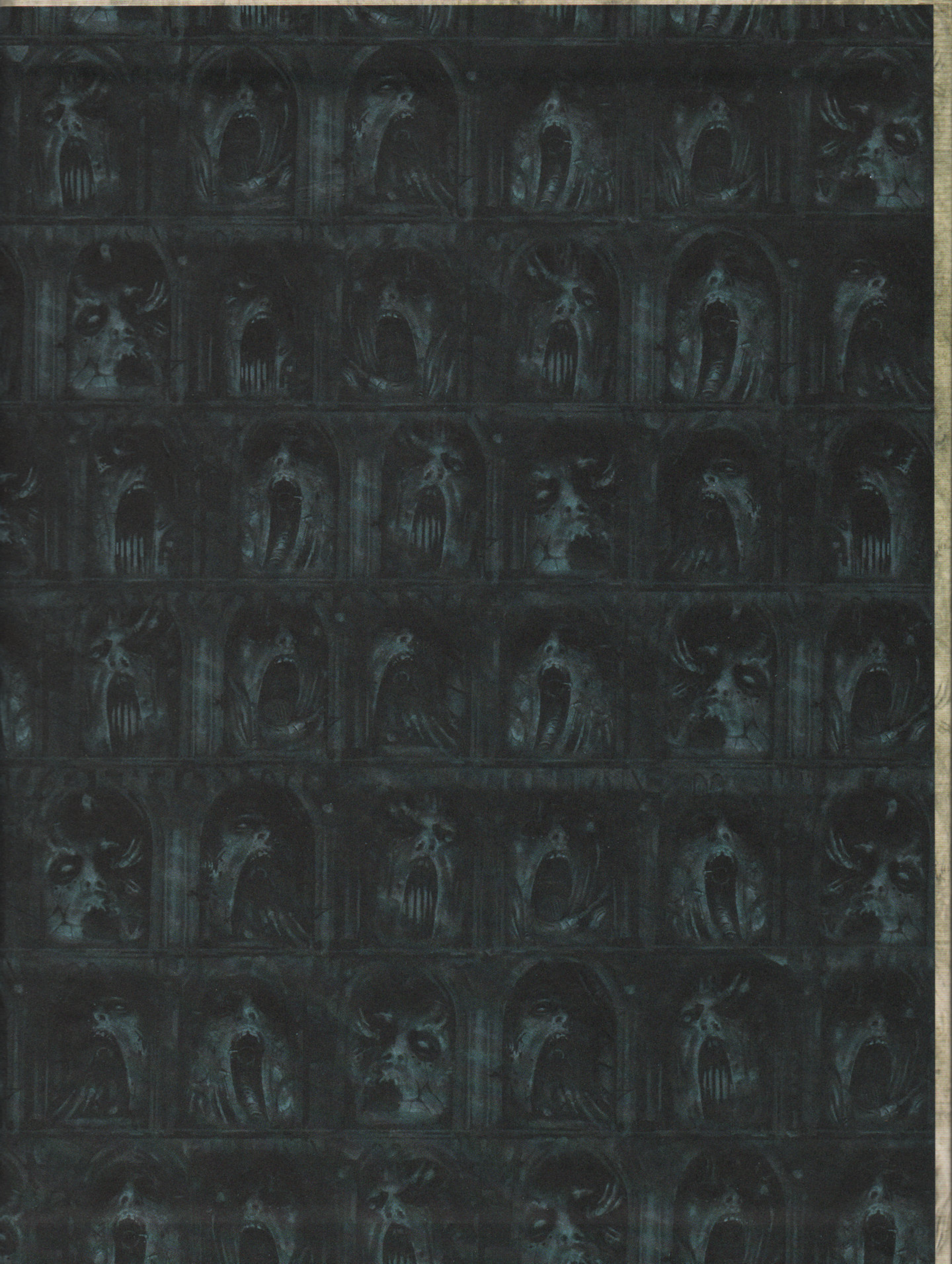
## A DUEL BETWEEN TITANS

In the region of space known as the Pariah Nexus, the Imperium finds itself drawn into a vicious conflict against an invading force of Necrons. In this image, a Necron Overlord engages a Primaris Lieutenant in a savage duel to the death.









## THE ART OF WARHAMMER 40,000: IMPERIUM

For over thirty years the art of Warhammer 40,000 has enthralled and inspired people across the world. These depictions of Mankind's bold heroes and terrifying foes bring the war-torn galaxy of the 41st Millennium to life. From the vast citadels and cathedrals of the Imperium to the obsidian monoliths of Necron tomb worlds, we are granted a window into the grim darkness of the far future and the conflicts that threaten to tear the Imperium apart.

Focusing on the factions included with the *Warhammer 40,000: Imperium* collection, this full-colour book is packed with some of the very best artwork produced by the Warhammer Studio's talented artists.



 **hachette**  
PARTWORKS LTD

WARHAMMER  
40,000  
**IMPERIUM**



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