

BEHIND THE SCENES ART & DEVELOPMENT

Welcome to
BEACON PINES





Beacon Pines is a cute and creepy adventure game. Sneak out late, make new friends, uncover hidden truths, and collect words that will change the course of fate!

SPOILER WARNING

This art book contains behind the scenes development work and some art that may spoil the game. We recommend that you play the game first!





CHARACTERS



LUKA VANHORN



In Beacon Pines, you play as Luka VanHorn, an inquisitive 12 year old boy with a healthy touch of sarcasm. While he'd love to enjoy the summer break like any normal kid, he's more concerned about finding his mother, who disappeared several months ago.

Things in town have been getting strange lately, and Luka and his friends seem to be the only ones taking notice.



LUKA PORTRAITS



LUKA PORTRAITS



LUKA PORTRAITS



LUKA PORTRAITS



LUKA PORTRAITS



LUKA PORTRAITS

Unused



LUKA SPRITES



ROLO COTTER



Rolo Cotter is a friend for life. He never fails to find trouble with equal parts goofiness and whimsy. Rolo and Luka have been through a lot together, and this summer will prove no different. After Rolo discovers that the old abandoned warehouse isn't abandoned, they set off to investigate. What they discover will change their lives forever.



ROLO PORTRAITS



ROLO PORTRAITS



ROLO PORTRAITS



ROLO PORTRAITS



ROLO PORTRAITS



ROLO PORTRAITS



ROLO SPRITES



BECK MOEDWIL



Beck Moedwil has moved between towns enough to be wary of establishing new friendships. But in a place as seemingly uneventful as Beacon Pines, she can't help but be drawn to Luka.

Beck brings a levelheaded scepticism to the group, which will serve them well in a town with deep-rooted secrets.



BECK PORTRAITS



BECK PORTRAITS



BECK PORTRAITS



BECK PORTRAITS



BECK PORTRAITS



BECK SPRITES



GRAN JUNIPER



Gran moved in to help take care of things after Luka's mom went missing.

What little time Gran spends at home, she uses to prepare meals and tend to her garden, jarring fresh jam as a way to make ends meet.

She's kind and loving to Luka, but also clearly has motives of her own.



GRAN JUNIPER PORTRAITS



GRAN JUNIPER PORTRAITS



GRAN JUNIPER PORTRAITS



GRAN JUNIPER PORTRAITS



GRAN JUNIPER PORTRAITS



GRAN JUNIPER SPRITES



MR. NUNCREED PORTRAITS



MR. NUNCREED SPRITES



Joseph Nuncreed runs the local drugstore. These days he keeps odd hours. He's a sullen old fellow, who's not impressed by the changes to town brought on by Perennial Harvest.



MR. NUNCREED PORTRAITS



MR. NUNCREED PORTRAITS



MR. NUNCREED PORTRAITS




ROXY PORTRAITS



ROXY SPRITES




As much as Roxy gets frustrated with her little brother Rolo, she'd do anything to protect him. As things in town get out of hand, she and her best friend Fitz will need to get involved.



ROXY PORTRAITS



IGGY PORTRAITS



IGGY SPRITES



Iggly may seem like an irredeemable bully, but there is more to him than meets the eye. When Luka is forced to make amends with Iggly, they discover that they have more in common than they realized.



IGGY PORTRAITS



IGGY PORTRAITS



TISH PORTRAITS



TISH SPRITES



Tish is the soft-spoken counterpart to Iggy's acerbic temperament. She takes comfort in tagging along with someone who likes to do all the talking.



MR. TOLLIVER PORTRAITS



MR. TOLLIVER SPRITES



Hiram Tolliver runs the grocery stand on the south end of town. When he's not embarrassing his daughter Fitz, he's in over his head getting involved with mysteries he's ill-equipped to deal with.



MR. TOLLIVER PORTRAITS



MR. TOLLIVER PORTRAITS




MRS. FRATELLI PORTRAITS



MRS. FRATELLI SPRITES




Mrs. Fratelli runs the diner on the north end of town, where she serves tasty burgers with a heaping side of sass. She has a fondness for Luka, and knew his mother well, before she went missing.



MRS. FRATELLI PORTRAITS




NELLY MOEDWIL PORTRAITS



NELLY MOEDWIL SPRITES




Nelly Moedwil is a brilliant chemist. She dreams of making the world better with science, but sometimes loses sight of the things that really matter. Her wife Ilona and daughter Beck have moved to Beacon Pines to support her career.



NELLY MOEDWIL PORTRAITS



NELLY MOEDWIL PORTRAITS



ILONA MOEDWIL PORTRAITS



ILONA MOEDWIL SPRITES



Ilona Moedwil is a loyal and hard-working gardener. A stern but encouraging mother to Beck, she would do anything to protect her family.



ILONA MOEDWIL PORTRAITS



ILONA MOEDWIL PORTRAITS



HEIRESS VALENTINE PORTRAITS



HEIRESS VALENTINE SPRITES



Heiress Valentine is very concerned with her family Legacy. She does what she can to keep the memory of her father, Sharper, alive.



HEIRESS VALENTINE PORTRAITS



HEIRESS VALENTINE PORTRAITS



AUGUSTUS (GUS) VALENTINE PORTRAITS



AUGUSTUS (GUS) VALENTINE SPRITES



Gus Valentine became mayor not as much by choice, but by obligation. If it were up to him, he'd be doing something more grounded and less bureaucratic.



AUGUSTUS (GUS) VALENTINE PORTRAITS



AUGUSTUS (GUS) VALENTINE PORTRAITS




SOLOMAN VALENTINE PORTRAITS



SOLOMAN VALENTINE SPRITES




Solomon Valentine, current ward of, and future successor to the Valentine fortune, can often be found sneaking around to avoid Heiress, his overbearing caretaker.



SOLOMAN VALENTINE PORTRAITS



SOLOMAN VALENTINE PORTRAITS




SHARPER VALENTINE PORTRAITS



SHARPER VALENTINE SPRITES




Sharper Valentine, founder of Beacon Pines, seems more myth than man at this point. An accident at the old warehouse left his children Heiress and Gus without a father. And yet they still strive to make him proud.




WILLIAM KERR PORTRAITS



WILLIAM KERR SPRITES




William Kerr, CEO of Perennial Harvest, had become a fixture around town over the past few years. Grandios by default, and gregarious to a fault, William Kerr enjoys nothing more than hearing himself speak.



WILLIAM KERR PORTRAITS



WILLIAM KERR PORTRAITS



WILLIAM KERR PORTRAITS



WILLIAM KERR PORTRAITS



WILLIAM KERR PORTRAITS




CLIPBOARD PORTRAITS



CLIPBOARD SPRITES



—  —

“The Clipboards”, as the kids have taken to calling them, are the optimistic employees of Perennial Harvest. Always taking notes, in the hopes making the world a better place.



CLIPBOARD PORTRAITS



HAZMAT WORKER PORTRAIT



HAZMAT WORKER SPRITES



TOWN CITIZENS

MR. SINCLAIR



A curmudgeon found near the stream outside of the Perennial Harvest headquarters. Often napping, and prefers to be left alone.



MS. HATCH



Loves to read near the fountain in town square, often too absorbed in a book to be distracted.



MR. WILDER



Editor-in-chief at the Beacon Beacon. Can often be in town square outside of the newspaper offices.



MRS. NELSON



Enjoys taking the baby for a stroll around town. Apart from that, she has no idea where all of here other children have run off to.





BACKER CHARACTERS



DAWN



Shy but kindhearted, brilliant but gloomy.

Dawn has dreams of becoming a big-time reporter. By night, she searches for the story that could be her big break. By day, she's often found asleep at the newsstand.



NATT



Calm, almost buddha-like demeanor.

He's a mysterious and reclusive figure who prefers quiet places and mostly keeps to Old Beacon Pines.



KADO



Timid but knowledgeable.

Kado helps out at the Library.
He loves honeybees and random facts
and enjoys helping folks find the right
book for their needs.



GEOFF ANDERJOOP



Geoff is an oddball. He's often seen rummaging through the trash for trinkets and doodads. One mans junk is another mans treasure! A bit rough around the edges, but give him some candy, and you'll be on his good side.



BERT



Bert is an energetic kid. Full of answers, and even more questions. He never shy's away from a conversation.



PIPER



Piper is a cheerful girl. She gets along with most people and never goes anywhere without her trusty bookbag.



YLSUN



Ylsun is by far the dapper-est little dog in town! He's not afraid to cause a bit of chaos. Friends with Solomon



JOEY



Joey is optimistic and smart. He dreams of being a scientist. He's always on the lookout for bugs, even though they sometimes scare him.



JASE



Jase is shy but friendly. He's not comfortable with large crowds, but is happy to talk about Hank Atomic if you ask. Usually found in the library



Nine backers total had their characters turned into citizens of Beacon Pines.

Meet these lovely characters!



ZARIEL



Zariel has a heart of gold, always wanting to help out. She works at the Early Bean Cafe with Lumi. She likes to wear at least one piece of mermaid memorabilia.



LUMI



Lumi is full of sass and attitude. He works at the Early Bean Cafe with Zariel. Maybe not as tough as he looks. He's probably a big softy when you get to know him.



GRIFFIN



Griffin is soft spoken, gentle, and loves dressing up cute. He can be found at his stand selling the most delicious ice cream in town.



JETSON



Jetson can usually be found by the pond, with his fishing rod. It's not about the catch, it's about the possibilities!
Loves ice cream.

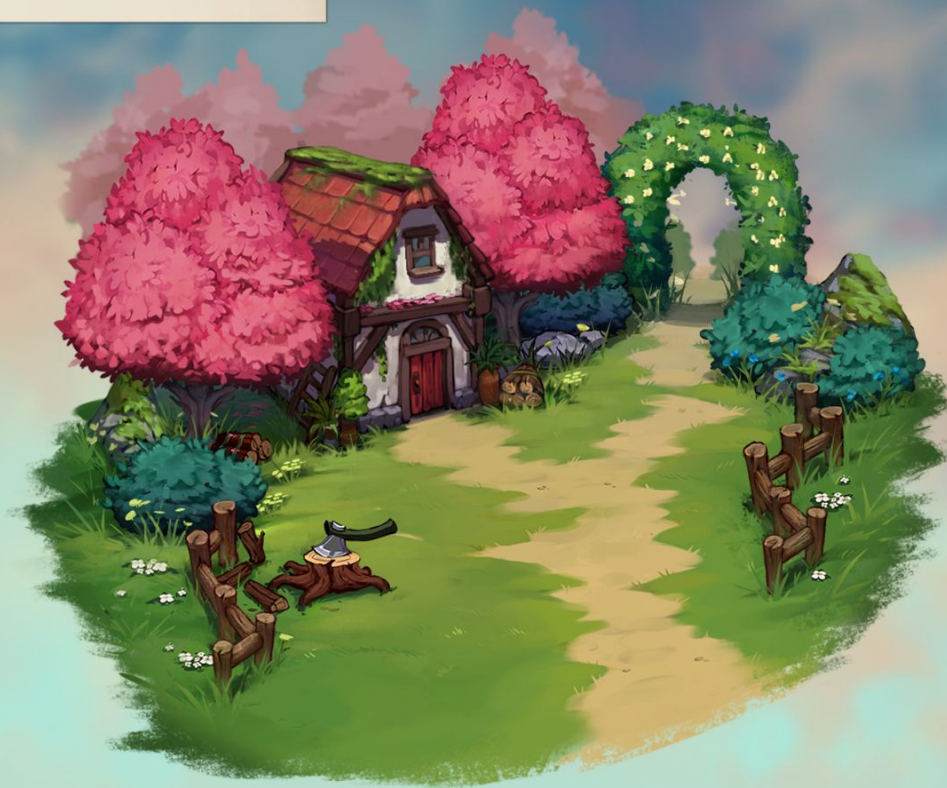




ENVIRONMENTS



Luka's Home



Luka's Home



Luka's Bedroom



Luka's Bedroom



Luka's Bedroom



Hallway



Kitchen



Kitchen



Kitchen



Living Room



Living Room



Basement



Basement



Garden



Garden



Dad's Grave



Beck's House



Beck's House



Beck's Bedroom



Beck's Bedroom



Kitchen



Kitchen



Mission Control



Mission Control



Mission Control



Mission Control



Pond



Pond



Town Square



Town Square



Market



Market



Last Chance Diner



Last Chance Diner



Diner Interior



Old part of Town



Old part of Town



Library Interior



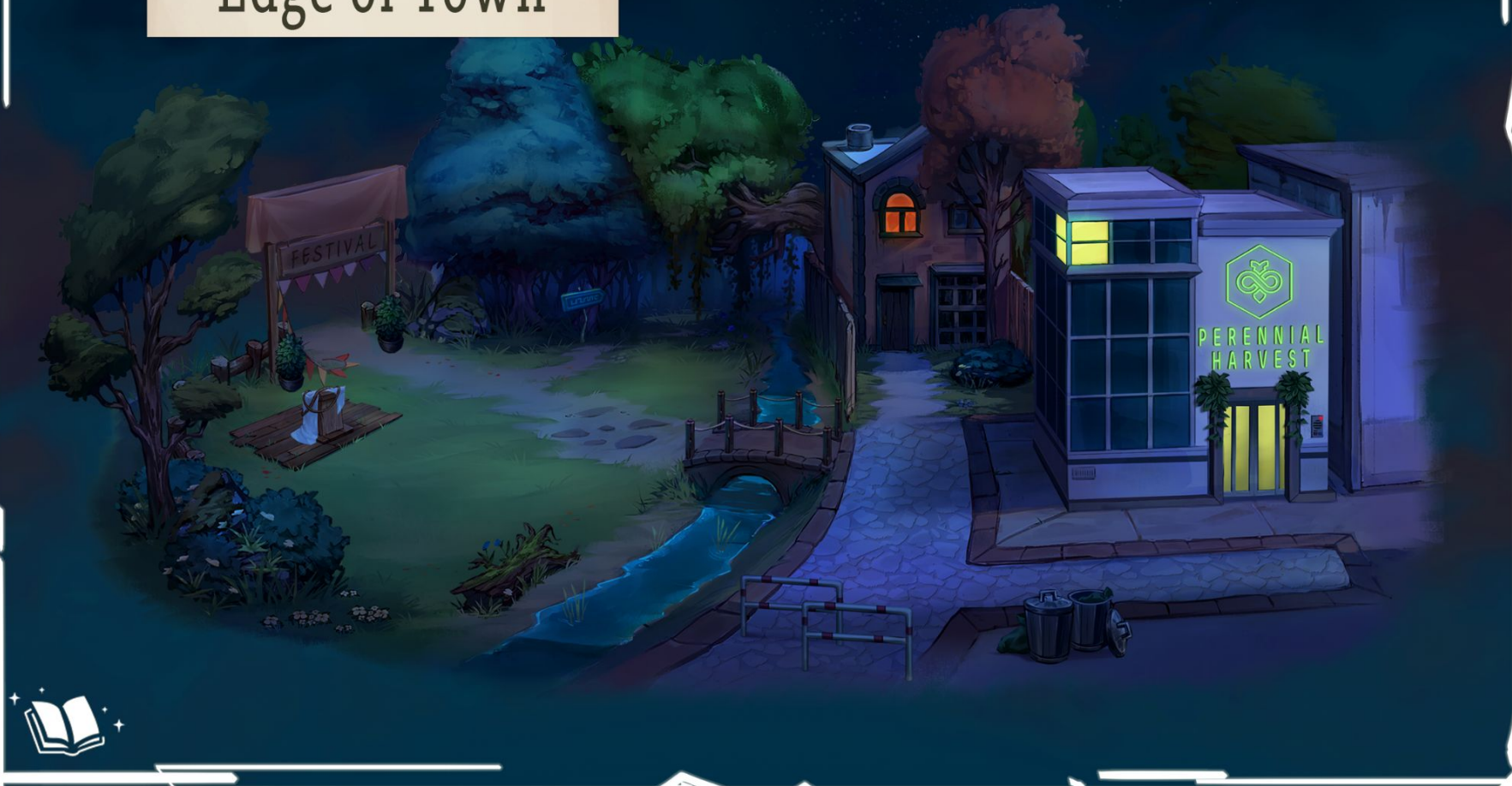
Edge of Town



Edge of Town



Edge of Town



Edge of Town



Edge of Town



Valentine Estate



Valentine Estate



Weep Wood



Laboratory



Luka's Memory



Luka's Memory



CHARM ART



CHARM ART



Brent's Favorite



CHARM ART



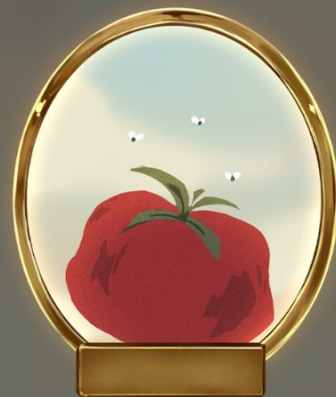
Ilse's Favorite



CHARM ART



unused



unused



DINER MINIGAME ART





BEHIND THE SCENES



CHARACTER DEVELOPMENT



CHARACTER DEVELOPMENT



CHARACTER DEVELOPMENT



CHARACTER DEVELOPMENT



fennec fox
Could be a bully (Regina
mean girls inspired)

Could also just be an
elegant friend roxy looks up
to



Overly enthusiastic
squirrel girl. petite,
bouncy, girly.

"Positive vibes only
pleaseee~!"



roxy default

used her
mother's hair
rollers



roxy (trying to
fit in/dote
night/girls night



CHARACTER DEVELOPMENT



CHARACTER DEVELOPMENT



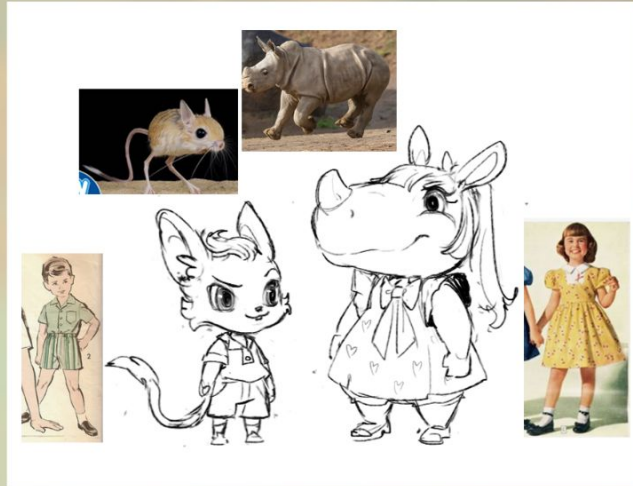
CHARACTER DEVELOPMENT



Nuncreed concept



CHARACTER DEVELOPMENT



CHARACTER DEVELOPMENT

Design First pass



CHARACTER DEVELOPMENT



CHARACTER DEVELOPMENT



CHARACTER DEVELOPMENT



CHARACTER DEVELOPMENT



sizing ref adults



CHARACTER DEVELOPMENT



CHARACTER DEVELOPMENT



SCHOOL PRINCIPAL CONCEPTS



Unused/Scrapped



CHARACTER DEVELOPMENT



Duke sketches

Unused/Scrapped



CHARACTER DEVELOPMENT



Unused/Scrapped

CHARACTER DEVELOPMENT



Unused/Scrapped

CHARACTER DEVELOPMENT



Unused/Scrapped

ENVIRONMENT DEVELOPMENT



ENVIRONMENT DEVELOPMENT

Grandma's
House



ENVIRONMENT DEVELOPMENT



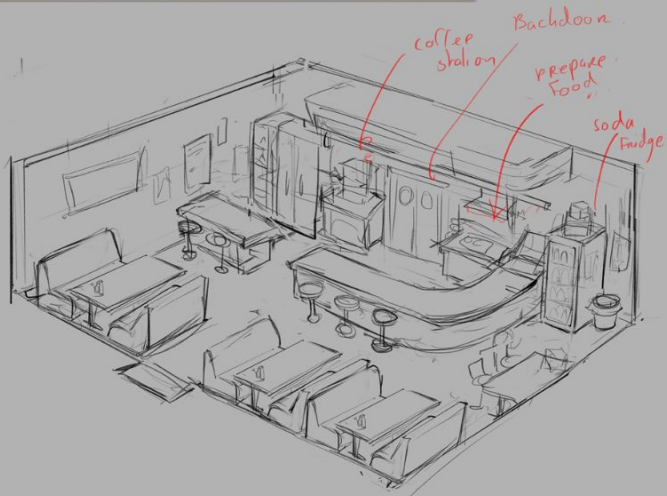
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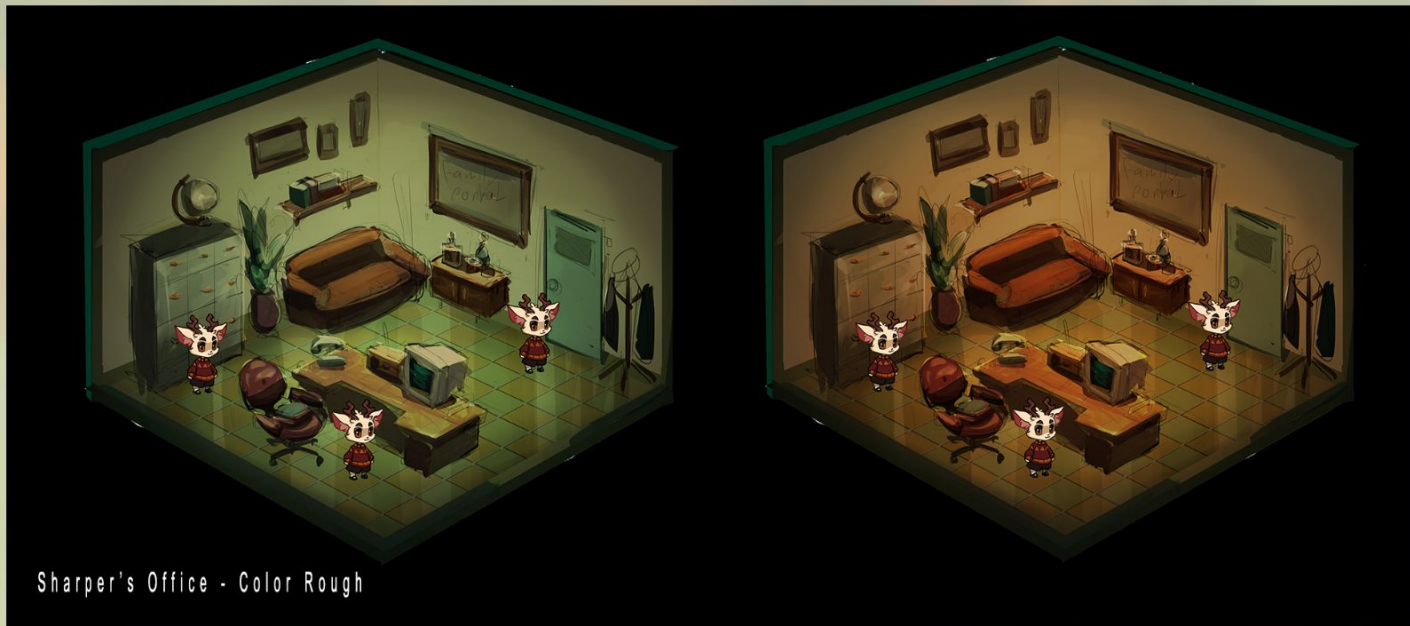
ENVIRONMENT DEVELOPMENT



ENVIRONMENT DEVELOPMENT



ENVIRONMENT DEVELOPMENT



ENVIRONMENT DEVELOPMENT



ENVIRONMENT DEVELOPMENT



WEEP WOODS

SLIGHTLY CREEPY BUT NOT HORROR-LIKE
PSYCHEDELIC
HAS A PERSHING FEEL BUT IN A
SLOW "POISON-LIKE" WAY



ENVIRONMENT DEVELOPMENT



ENVIRONMENT DEVELOPMENT

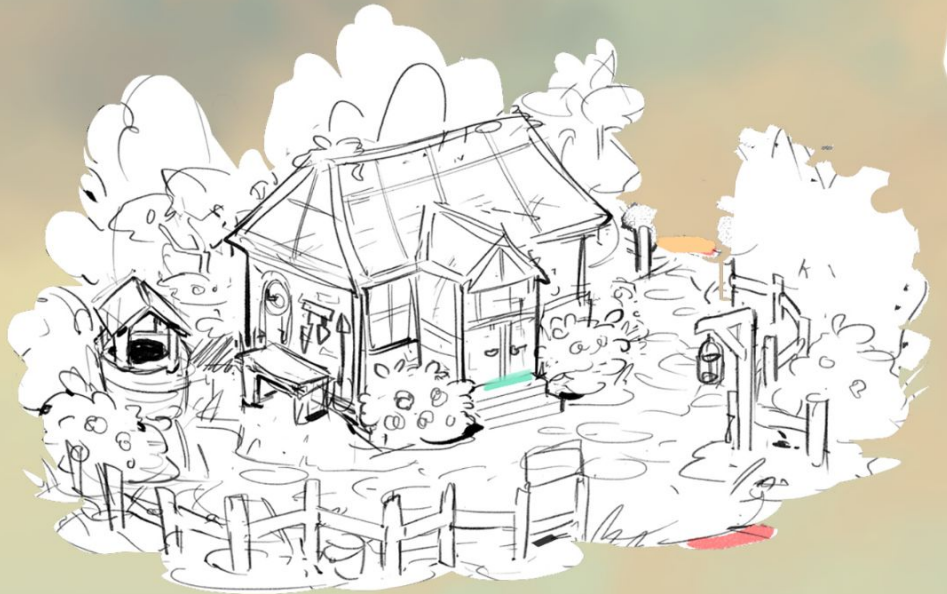
REFERENCE



ENVIRONMENT DEVELOPMENT



BACKSIDE MANSION ENTRANCE



GREENHOUSE

Unused/Scrapped



ENVIRONMENT DEVELOPMENT



Unused/Scrapped



ENVIRONMENT DEVELOPMENT



Unused/Scrapped

ENVIRONMENT DEVELOPMENT



chicken Coop



to Grave



Unused/Scrapped

ENVIRONMENT DEVELOPMENT



Unused/Scrapped

ENVIRONMENT DEVELOPMENT

Background has vague school buildings, indicating it's bigger than it looks?

Fountain in the middle for some animation and maybe interactive giving the card "splash"

Cute bunnies jumping robe?

Statue of founder, great grandfather of the head of the school?



Unused/Scrapped



UI/MISC DEVELOPMENT



Unused/Scrapped

UI/MISC DEVELOPMENT



Unused/Scrapped

UI/MISC DEVELOPMENT



Unused/Scrapped

UI/MISC DEVELOPMENT

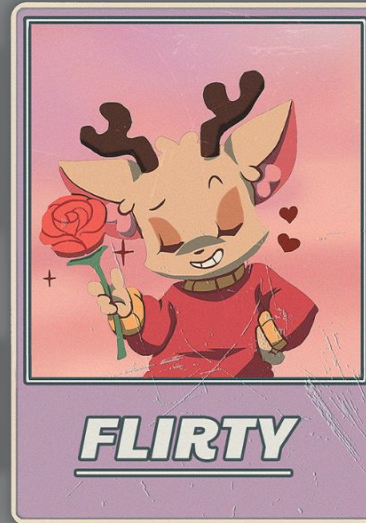
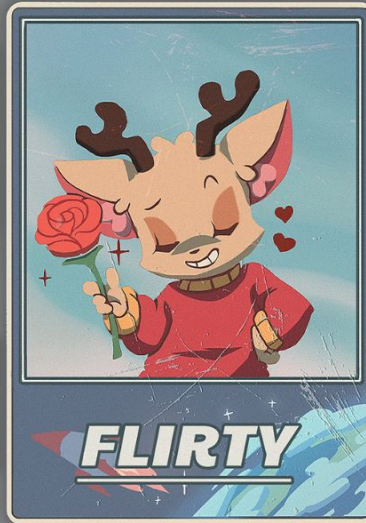
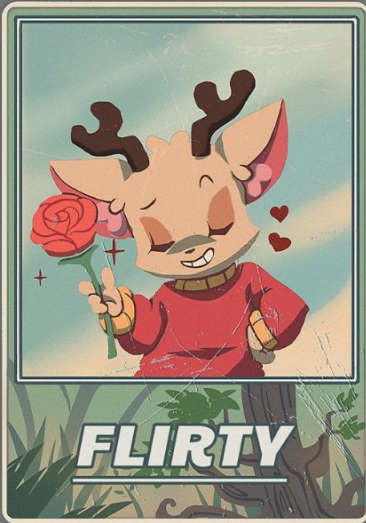


UI/MISC DEVELOPMENT



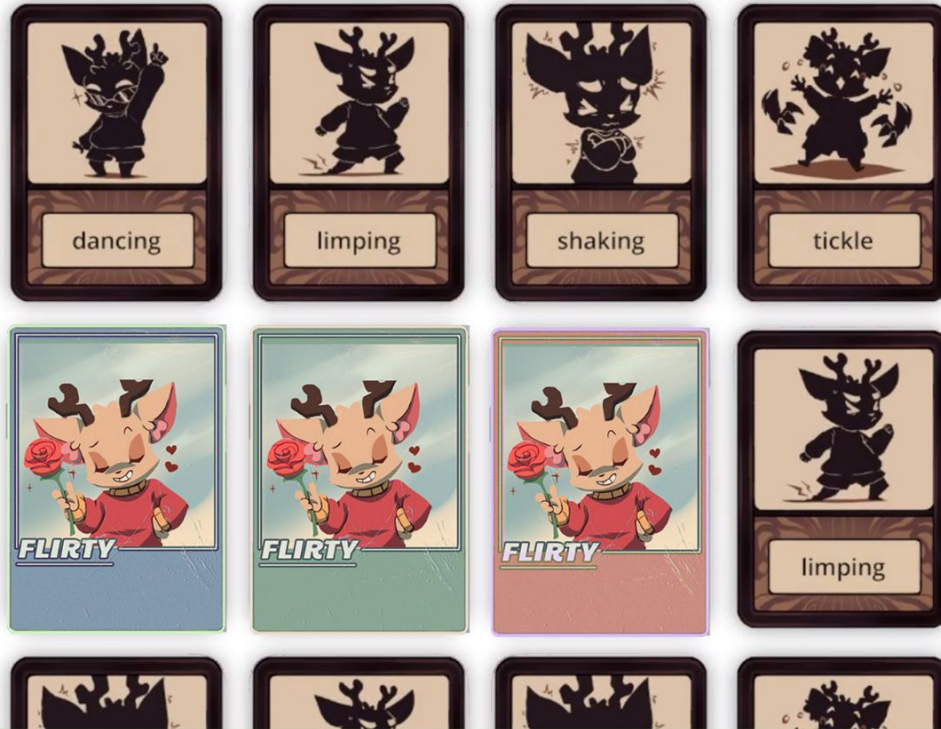
Unused/Scrapped

UI/MISC DEVELOPMENT



Unused/Scrapped

UI/MISC DEVELOPMENT



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UI/MISC DEVELOPMENT



Unused/Scrapped

SKETCHES



SKETCHES



SKETCHES



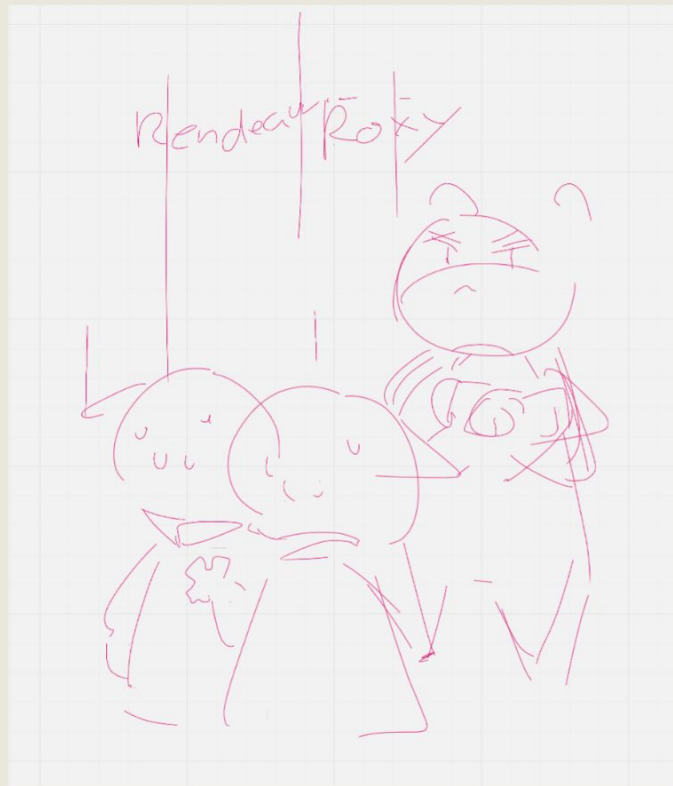
SKETCHES



DISCUSSION SKETCH

FINAL

SKETCHES

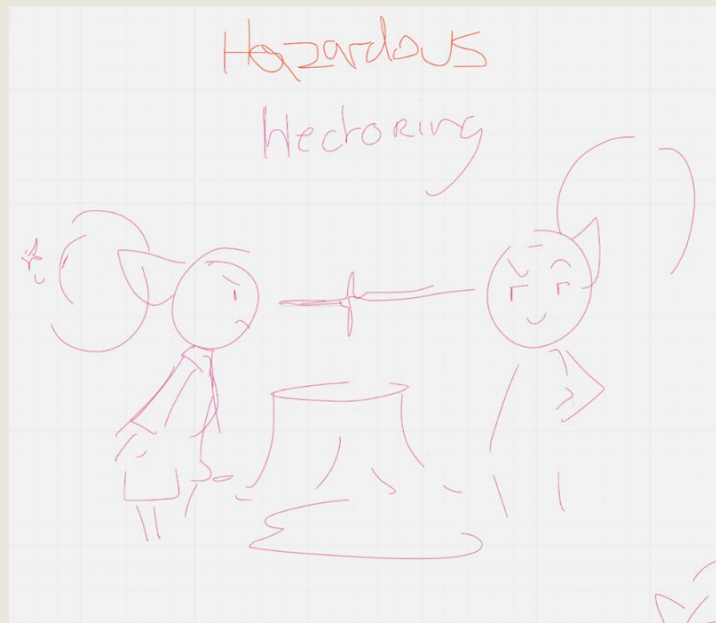


DISCUSSION SKETCH



FINAL

SKETCHES



DISCUSSION SKETCH



FINAL

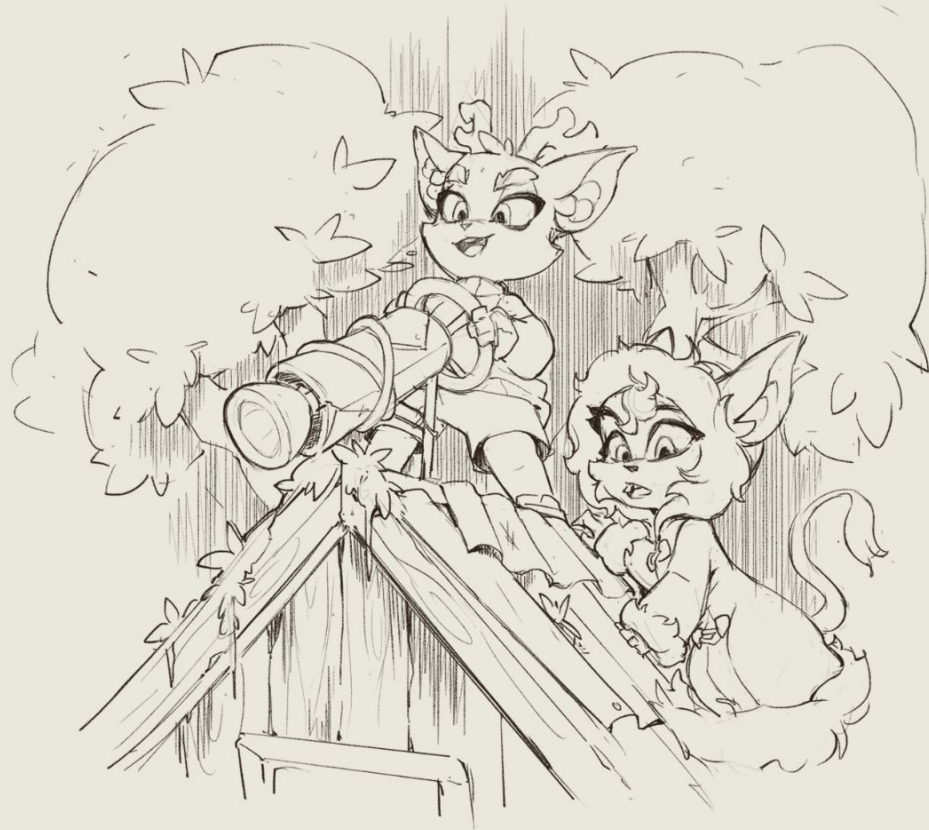
SKETCHES



DISCUSSION SKETCH



SKETCHES



DISCUSSION SKETCH

FINAL

SKETCHES



DISCUSSION SKETCH



FINAL



SKETCHES



DISCUSSION SKETCH

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SKETCHES



DISCUSSION SKETCH

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DISCUSSION SKETCH



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SKETCHES

CREDIT TO MATT



DISCUSSION SKETCH

FINAL

LOGO & TITLE WORK



LOGO & TITLE WORK



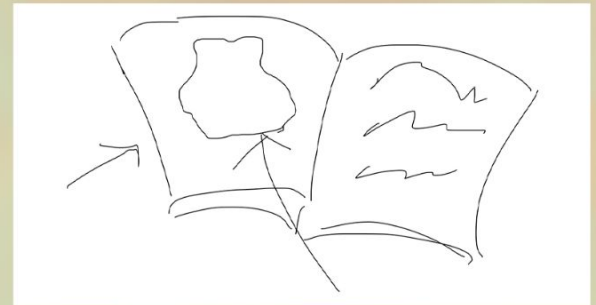
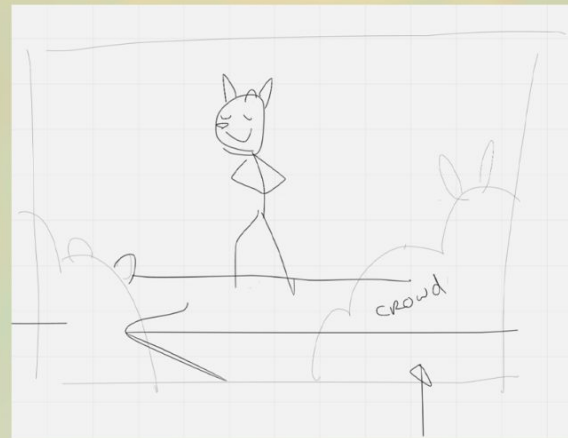
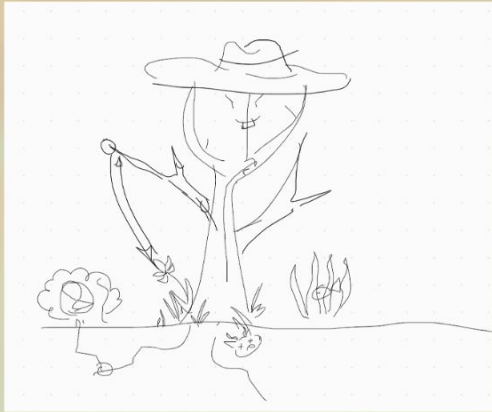
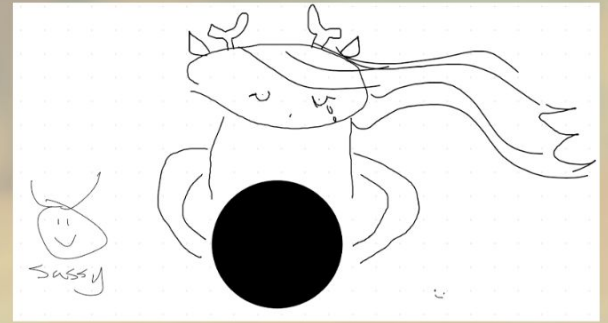
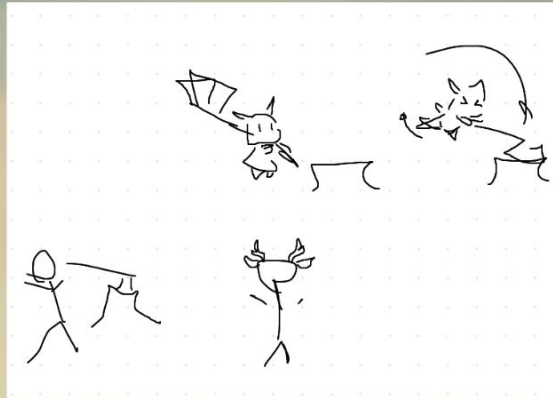
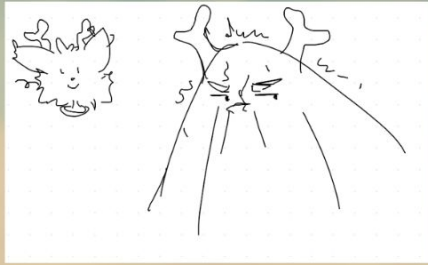
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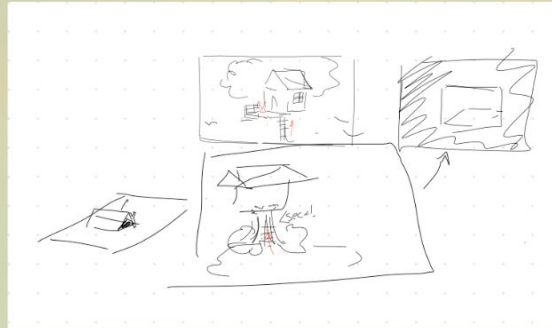
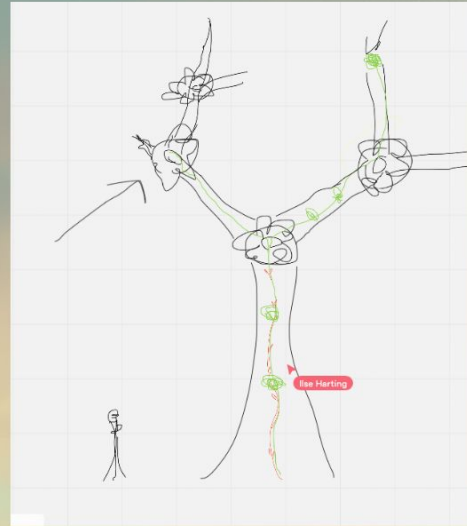
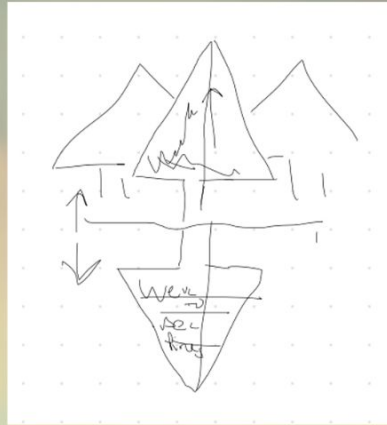
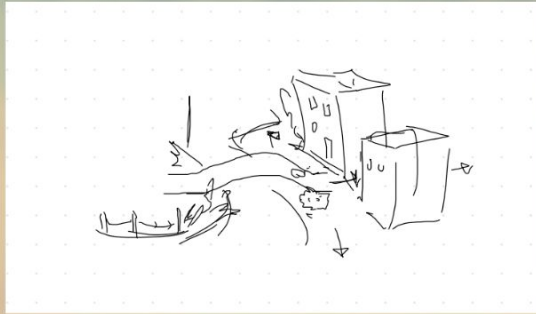
LOGO & TITLE WORK



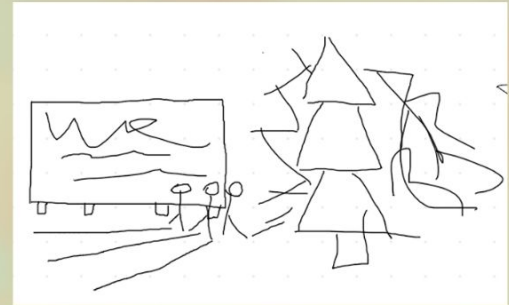
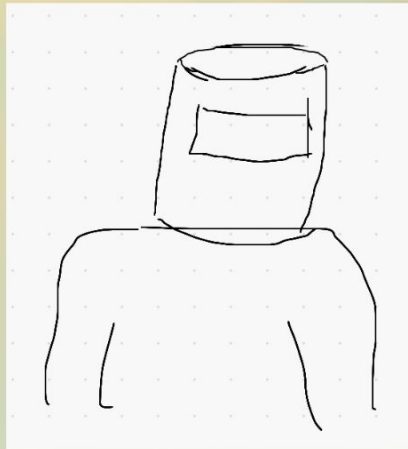
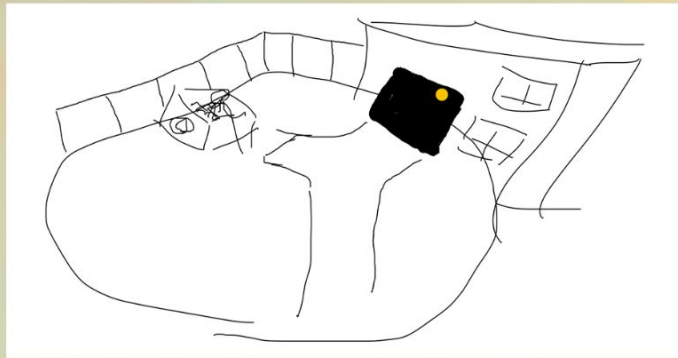
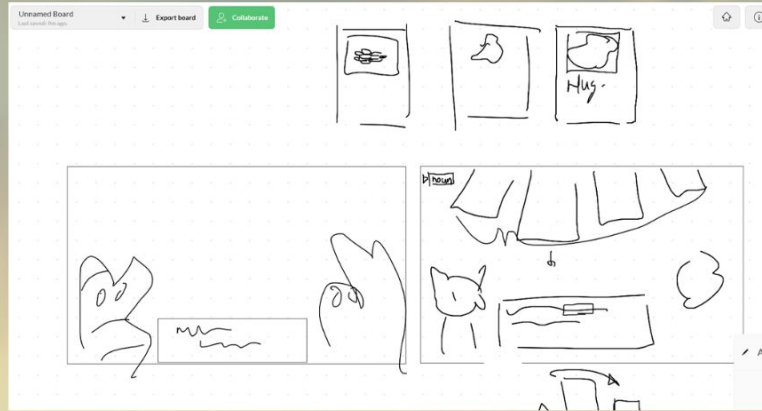
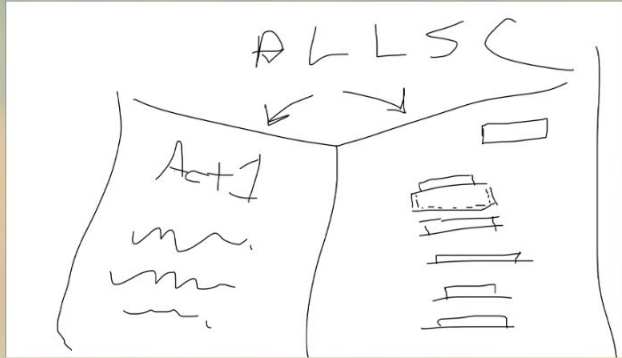
MATT'S ART



MATT'S ART



MATT'S ART





THANK YOU FOR PLAYING
BEACON PINES

