



THE
ELDAR
SKETCHBOOK



ADDITIONAL HINGED HULL SECTIONS

- EXTRA STABILISERS / THRUSTERS BENEATH PLATES

REPLACEMENT HATCH FOR BACK WITH POWER GENERATOR DETAILING

LOW DOME AS FALCON

NEW TURRET SET BACK ON TURNING CIRCLE

- SINGLE COMMS VANE

TURRET ELEMENTS TO ECHO DESIGN OF NEWER SCORPION SUPERHEAVY TANK.

CS © GW
APRIL 2003



THE
ELDAR
SKETCHBOOK





The Eldar – a vision of elegance, arrogance and supreme deadliness. One of the foremost jewels in Games Workshop's crown, the Eldar are a mainstay of the Warhammer 40,000 universe. Their visual appeal is plain, for their miniatures range is counted amongst the finest ever produced. Its characters are statuesque alien heroes brought to life; each vehicle and weapon has a flowing, organic shape that speaks of both grace and power. Yet only by delving under the skin of this beautiful range of models can you truly appreciate its depth.

You'll likely have already noticed a signature device emblazoned upon this book, the hallmark of the creator behind this phenomenal body of work. Every illustration on these pages was produced by Jes Goodwin, a veteran designer and sculptor whose obsession with quality is inspiring. Because each warrior, vehicle and rune is united by a single vision, the cohesion and richness of their design is an impressive achievement in itself.

The Eldar have come a long way since their humble beginnings in 1987's *Warhammer 40,000: Rogue Trader*. Many of the sketches included here first reached the public eye two years later via Games Workshop's magazine *White Dwarf*. Those Eldar-centric issues were groundbreaking moments in that venerable publication's history. Over 25 years at the pointy end of Jes's pencil, those early Eldar have been carefully developed into an entire alien race. There have been times when it was Jes alone working on the creation of these diminutive masterpieces, but over time dozens of talented miniatures designers have followed his lead. The original sketches and the finished results are strikingly similar – a testament to the excellence of their design.

The sketches displayed here all share a graphic flair; after all, these are not illustrations, but blueprints for even greater works of art. They are designs for models that will be reproduced in 28 millimetre scale – tiny sculptures that must be visually appealing at close quarters and at arm's length alike. Some are dynamic and full of energy, others simmer with quiet power. Yet regardless of their nature, all their shapes are bold and striking, their silhouettes recognisable even from a distance.

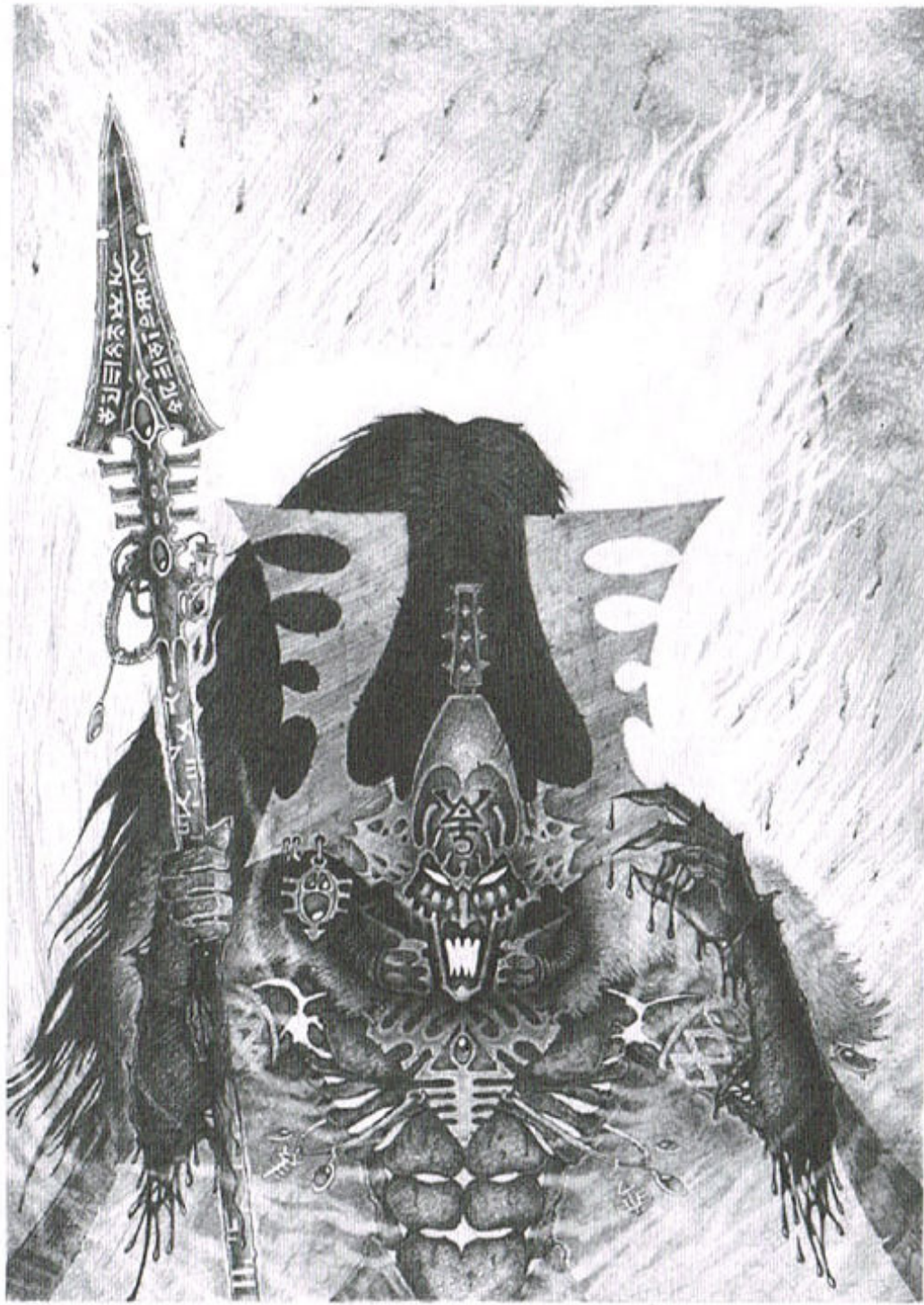
One of the keys to the Eldar range's success is the world-building behind it. Though a lot of the underlying work remains hidden to the casual observer, the internal logic this provides is a source of tremendous strength across the range. As you read the captions and annotations throughout this book, you'll find yourself uncovering a great many of these secrets and insights. Every shuriken pistol, haywire grenade and power sword has been designed to echo a specific purpose or theme; every bodysuit or armoured shell works in its own right. This holistic approach informs its iconography, anatomy, posing and composition, but also encompasses the darker arts of casting, injection moulding and frame design. The skills overlap, reinforcing and complementing each other so they become greater than the sum of their parts.

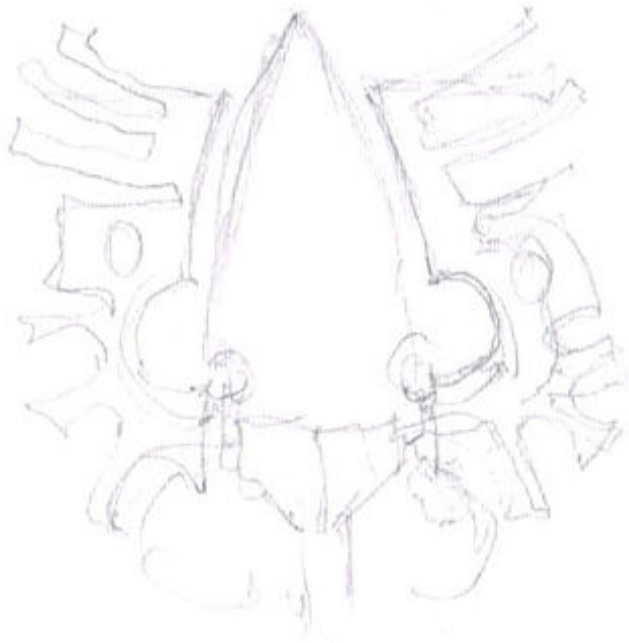
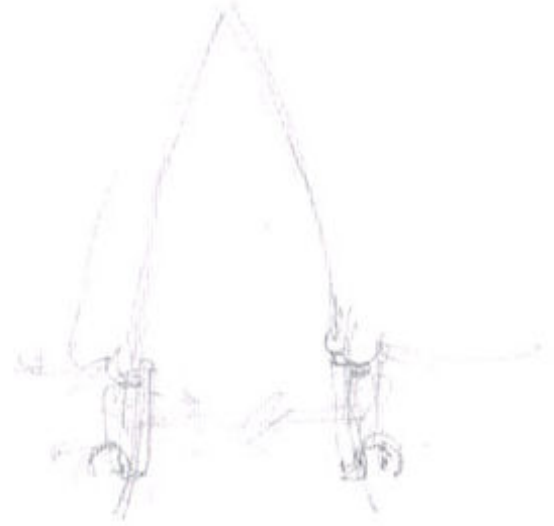
It is not a purely aesthetic talent that lies behind the Eldar range. As part of the multidisciplinary approach to the Eldar's design, the background behind that ancient xenos race has grown alongside them. Jes has devised whole swathes of worlds and histories for the Eldar to inhabit. Their extensive history is a body of work unto itself, featuring a pantheon of gods, mythic cycles replete with tragic heroes, impossible monsters and blood-crazed villains. The world-ships within which the Eldar ply the stars are surreal and majestic in equal measure; even the metaphysical disasters that shaped that race's fate complement and inform the visual side of the Eldar race.

Over the years, the rich tapestry of thought behind the Eldar has been invaluable in informing the finished product. It has inspired board games, codexes, a clutch of novels, hundreds of pieces of art and thousands of miniatures collections across the globe. Perhaps the creation of such deep and fantastical worlds is the difference between a technically skilled body of work and a truly great one.

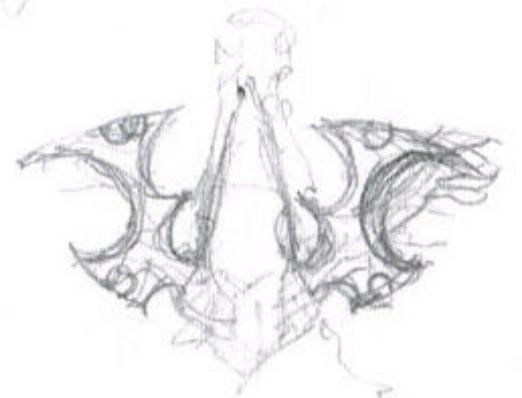
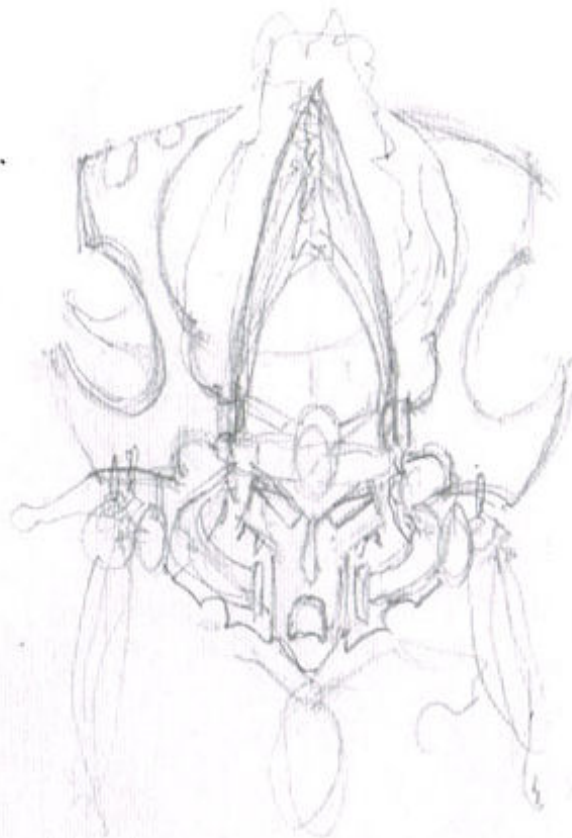
Judge for yourself as you make your own journey through the pieces within, but we feel sure that after absorbing the contents of this sketchbook, you will never look at an Eldar model in the same way again.





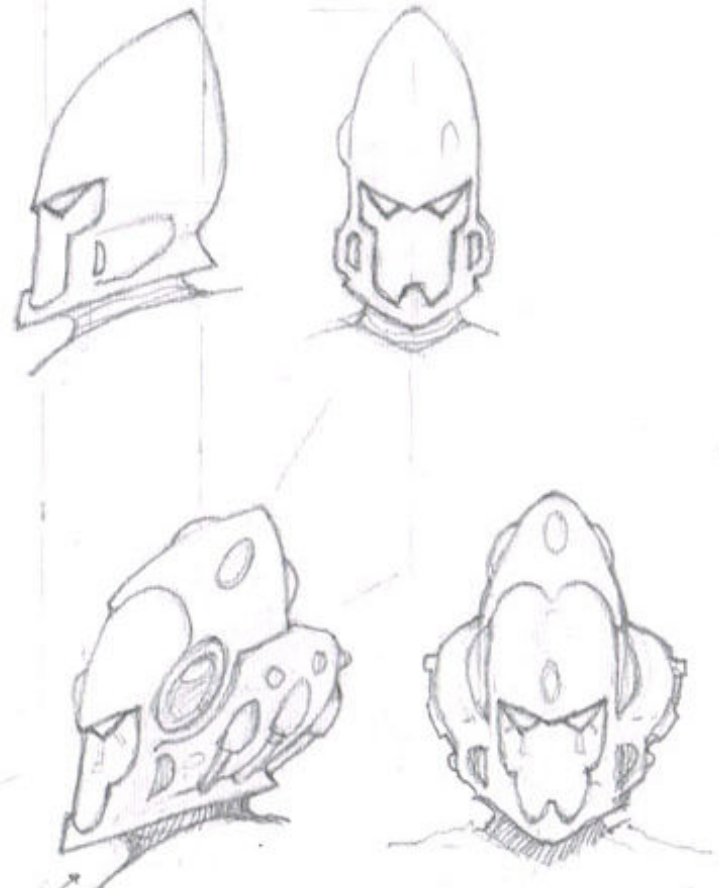


AVATAR

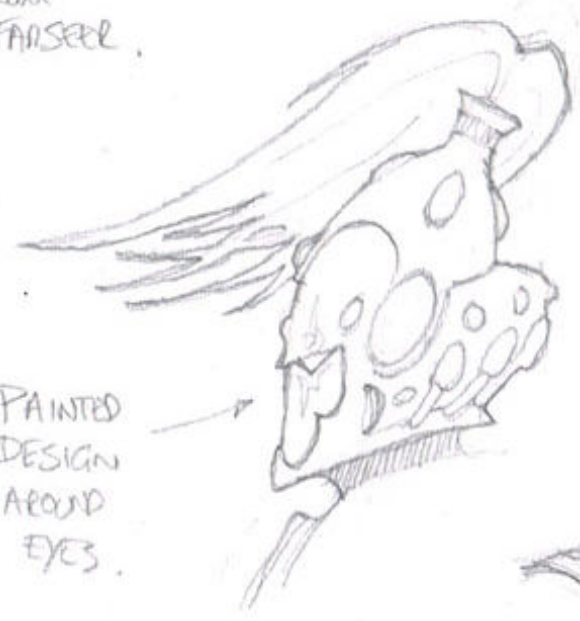


JESA OCTOBER 1989

G U A R D I A N



W A R L O C K



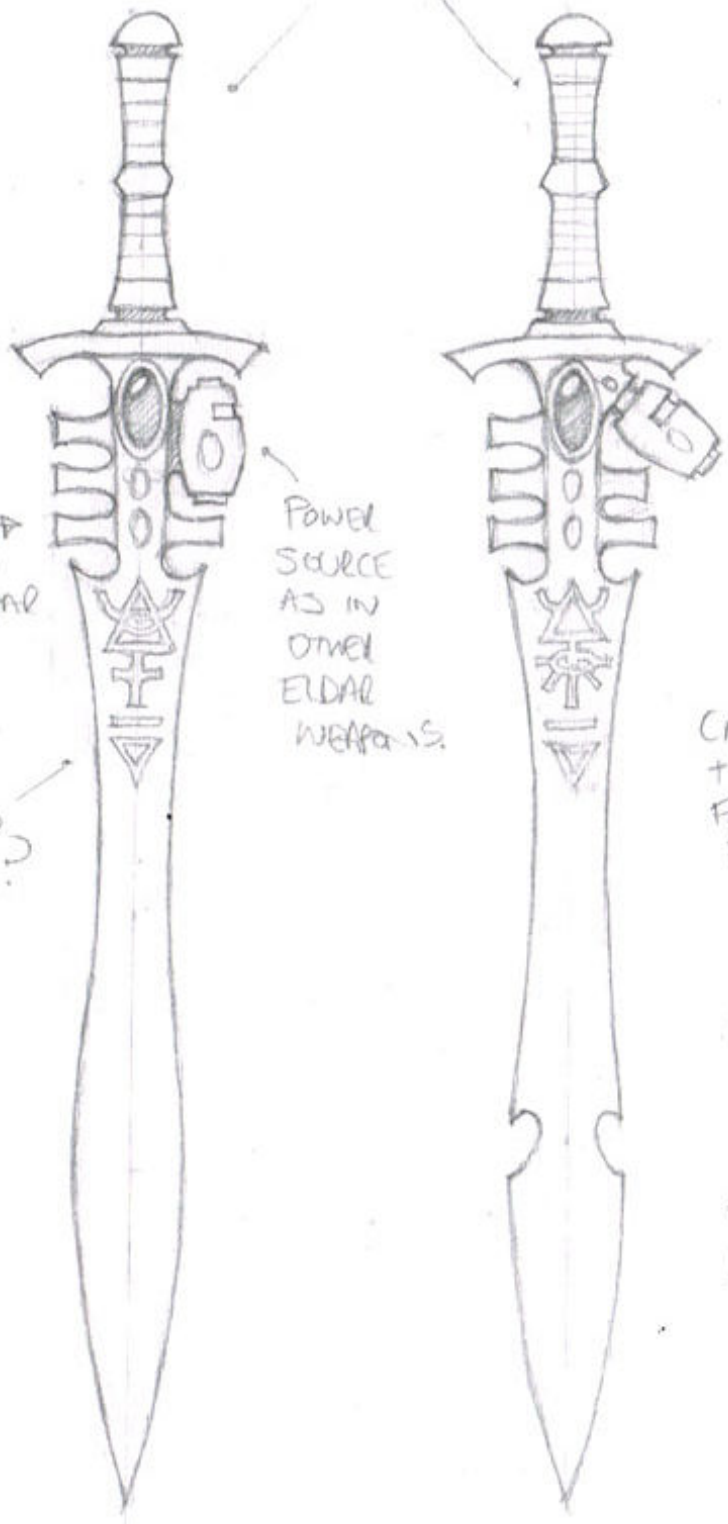
- TOPKNOT FERROLE AND TOPKNOT ADDED, GEM ON WIDOWS PEAK

WARLOCK VARIANTS



- SMALL CREST ADDED TO HELM [EX DICE AVENGER?]

TWO HANDED GRIP WITH TURNED DETAIL



RIBS TAKEN FROM SINGING SPEAR

POWER SOURCE AS IN OTHER ELDAR WEAPONS.

INCISED RUNES

CABLING + NODES FROM FARSEER

W I T C H B L A D E S

- DOUBLE EDGED, DOUBLE HANDED, CROSS HILT

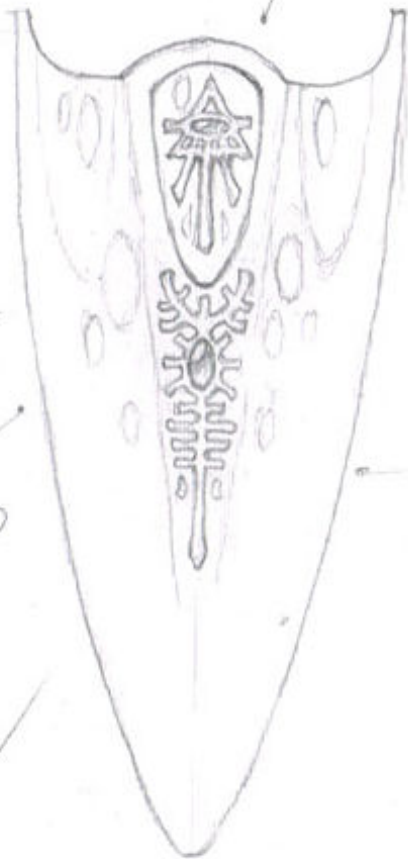
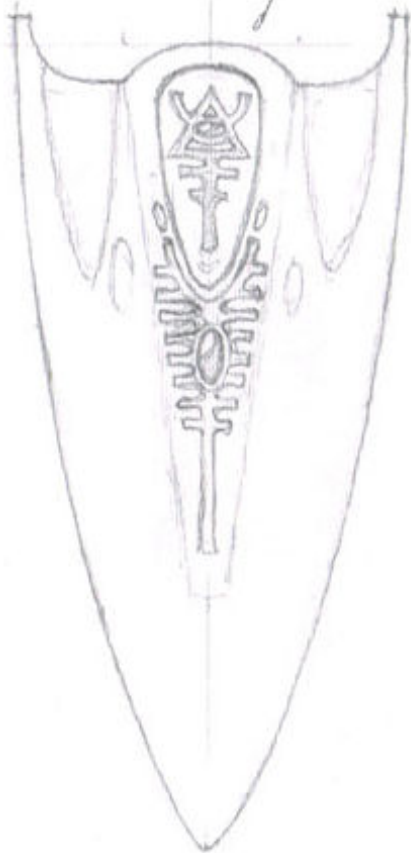
ELDAR WARLOCKS - DEVELOPEMENT FOR ELDAR JETBIKE

- BASIC GUARDIAN HELMET + WARLOCK HELMS

BSA ©aw July 2013

WARLOCK DISPLAY

FARSEER DISPLAY



- DISPLAY AND CARAPACE DESIGN SHOULD BE RENDERED IN WRATHBONE

~~☒~~ ☐ ✓ = PROFILE

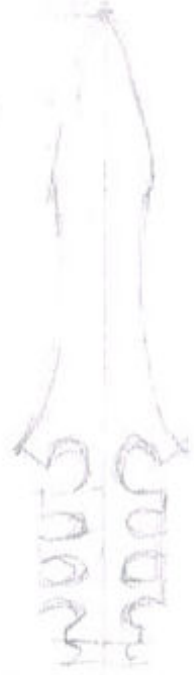
INCREASED BULPAGE

WARLOCK/FARSEER CARAPACE DESIGN, WRATHBONE DECORATION IN CENTRAL PANEL LEAVES ROOM FOR PAINTED DESIGN/TRANSFER.

BASIC SHAPE FROM FARSEER CONTRACT

ROUNDED EDGE

STRAIGHT CUT



SINGING SPEAR

SHORTENED 'BEARD' TO CLEAR DISPLAY

PLUME

F A R S E E R


- VARIANT FOR JET BIKE

JSA © GW
JULY 2013



ELDAR FARSEER - JES Δ JUNE 1990.



JES  AUGUST 1989

ELDAR FARSEER — OPERATE IN
 GROUPS AS THE SHIPS SENSES, PSYKERS,
 STAFFS ARE USED AS DIVINING RODS FOR GATES,
 AND AS FOCUSES FOR OFFENSIVE PSI-POWERS.
 — CHIEF FARSEER IS THE STEERSMAN.



JES Δ 1990.

ATHAMÉ / WITCHELADE.

FUR MANTLE WITH EXOTIC PATTERNING.

WRATHBONE PECTORAL / BREASTPLATE ACTS AS EXTRA PSYCHIC SHIELD

RUNE / ICON STONE BAG.

BAG FOR 'STONES'

HELM SHIELD HELMETS WITH PAINTED DESIGNS AROUND EYES.

STRUNG WITH AMULETS / CHAINS / STONES.

FORCE WEAPON / PSYMIC FOCUS.

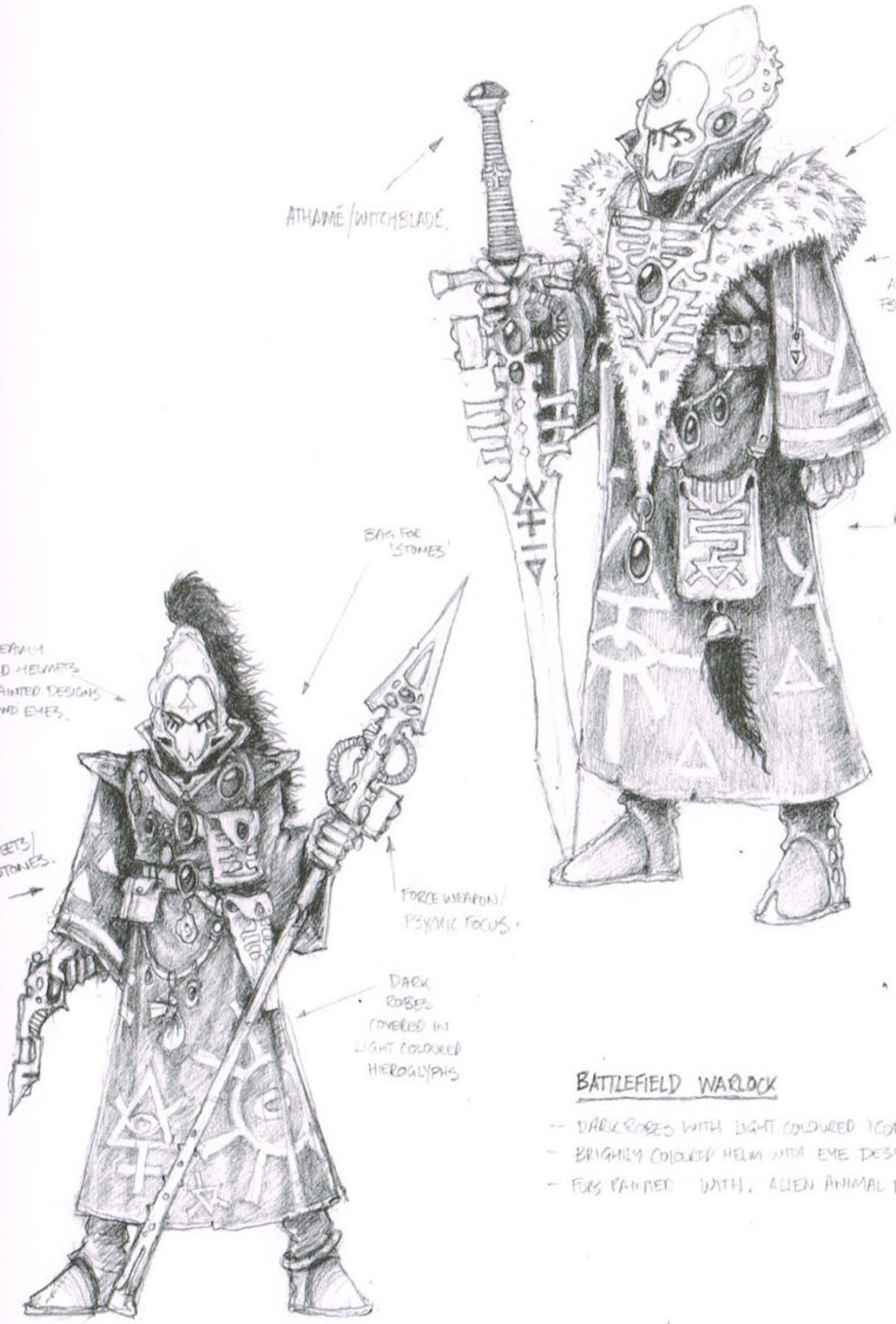
DARK ROBES COVERED IN LIGHT COLOURED HEROGLYPHS

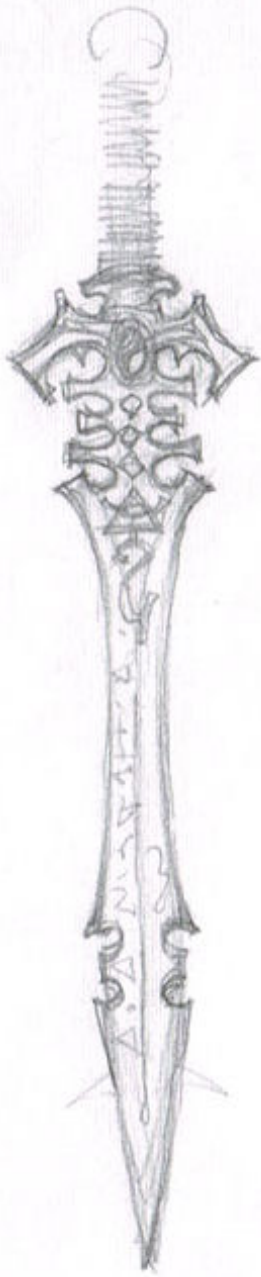
BATTLEFIELD WARLOCK

- DARK ROBES WITH LIGHT COLOURED ICONS.
- BRIGHTLY COLOURED HELM WITH EYE DESIGNS.
- FURS PAINTED WITH ALIEN ANIMAL PATTERNING.

WARLOCK

JES Δ 1990.





Handwritten notes, possibly describing the sword's features or materials.

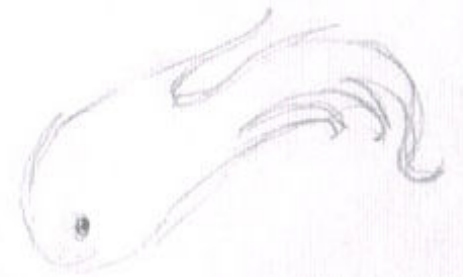
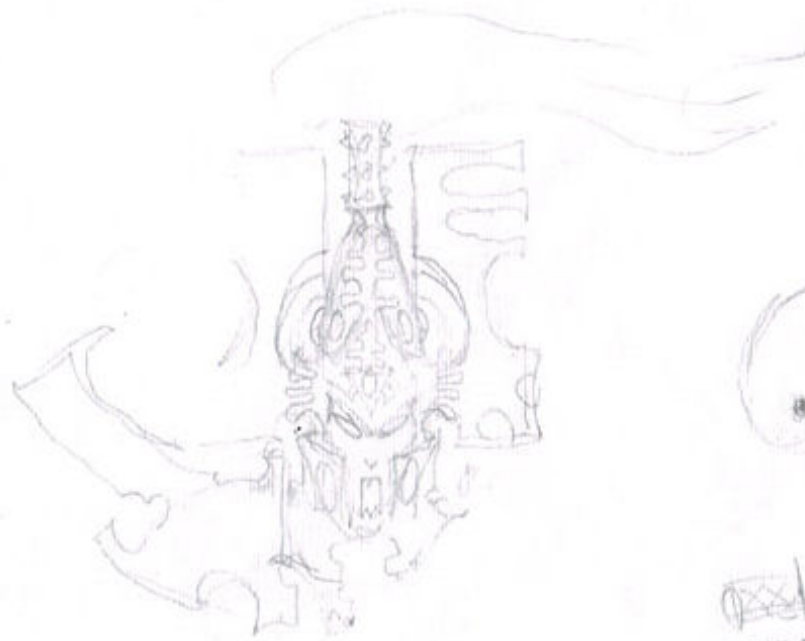


PLATE + BLADE

ARM GUARD

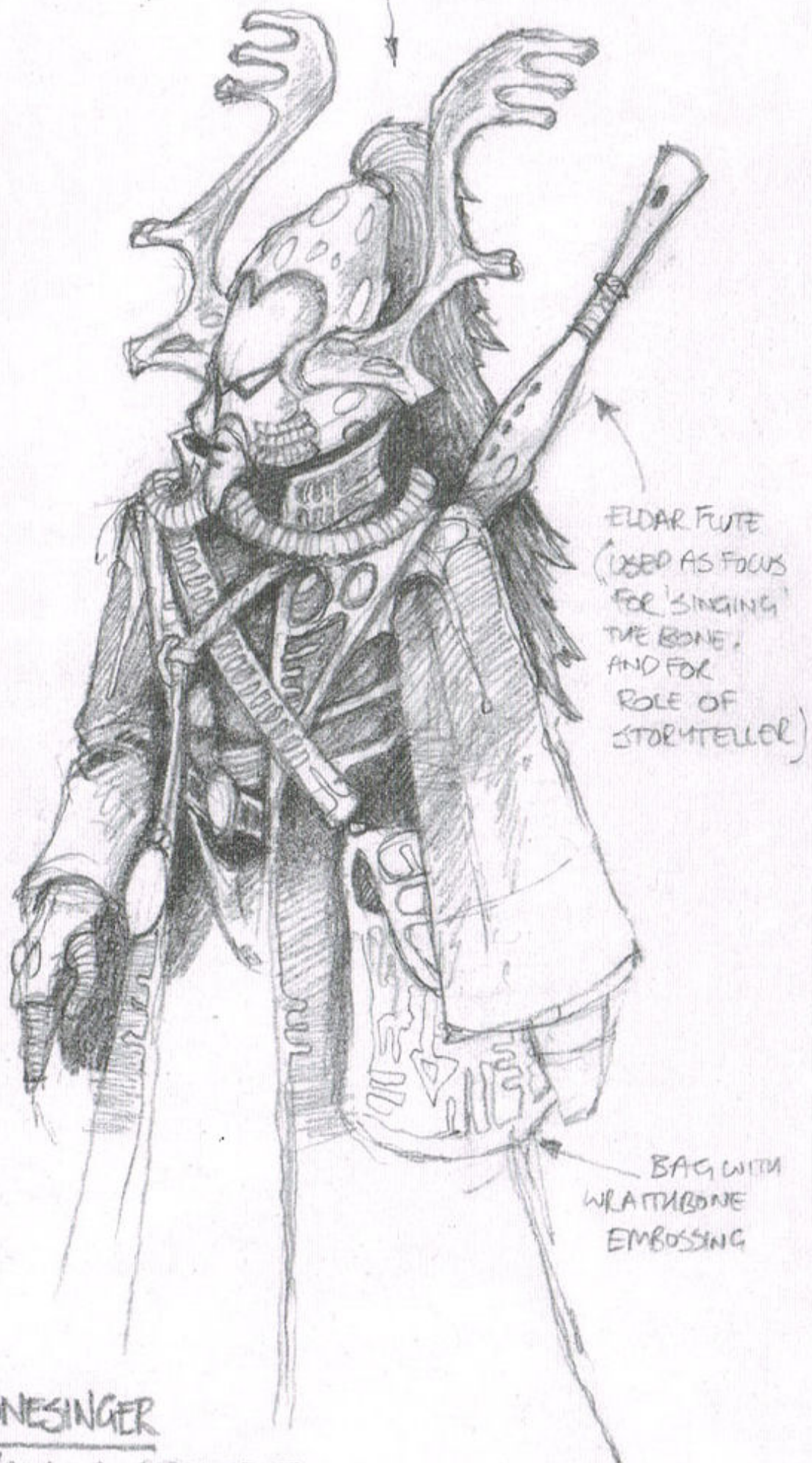
FOLEIN
BARRES
+ STONE

JESA 1080



JESA 1989

HEUM HAS WRATHBONE
'ANTLERS' AND LONG SHAGGY
PLUME




ELDAR FUTE
(USED AS FOCUS
FOR 'SINGING'
THE BONE,
AND FOR
ROLE OF
STORYTELLER)

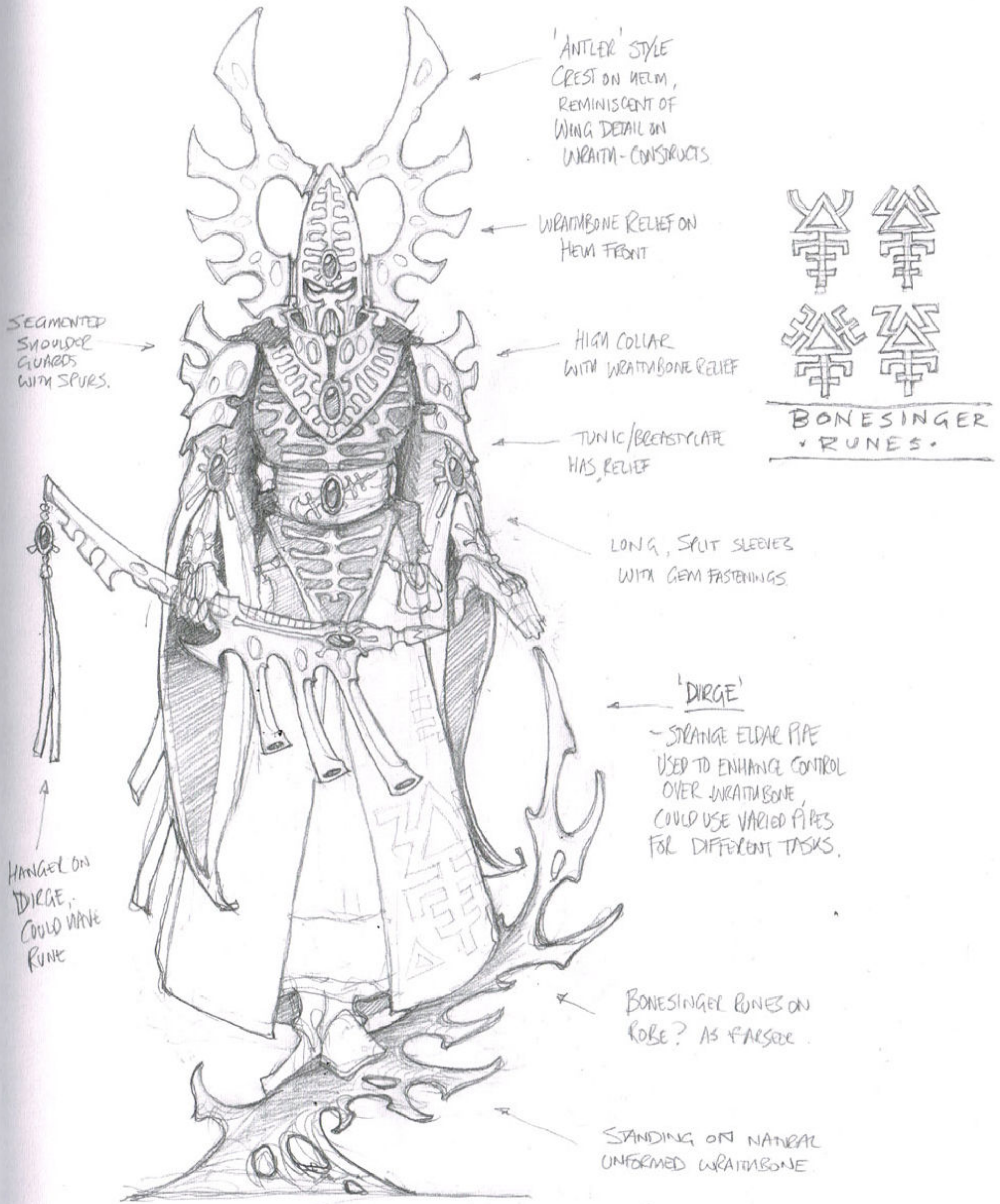
BAG WITH
WRATHBONE
EMBOSSING

ELDAR BONESINGER

— MYSTIC/PSYKER — PRIEST TO
THE SPIRIT STONE OF THE SHIP,
CREATOR OF ITS WRATHBONE SKELETON,
AND RESPONSIBLE FOR THE WELL-BEING OF
BOTH.

— BONESINGERS ARE ALSO STORYTELLERS
RECOUNTING THE STORIES OF THOSE IN
IN THE SPIRIT STONE.

JES  AUGUST 1989



'ANTLER' STYLE
CREST ON HELM,
REMINISCENT OF
WING DETAIL ON
WRAITH-CONSTRUCTS

WRAITHBONE RELIEF ON
HELM FRONT

SEGMENTED
SHOULDER
GUARDS
WITH SPURS.

HIGH COLLAR
WITH WRAITHBONE RELIEF

TUNIC/BREASTPLATE
HAS RELIEF

LONG, SPLIT SLEEVES
WITH GEM FASTENINGS

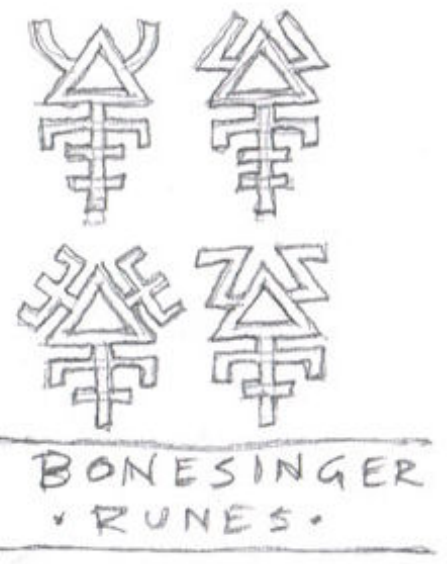
'DIRGE'

- STRANGE ELДАР PIPE
USED TO ENHANCE CONTROL
OVER WRAITHBONE,
COULD USE VARIOUS PIPES
FOR DIFFERENT TASKS.

HANGER ON
DIRGE,
COULD HAVE
RUNE

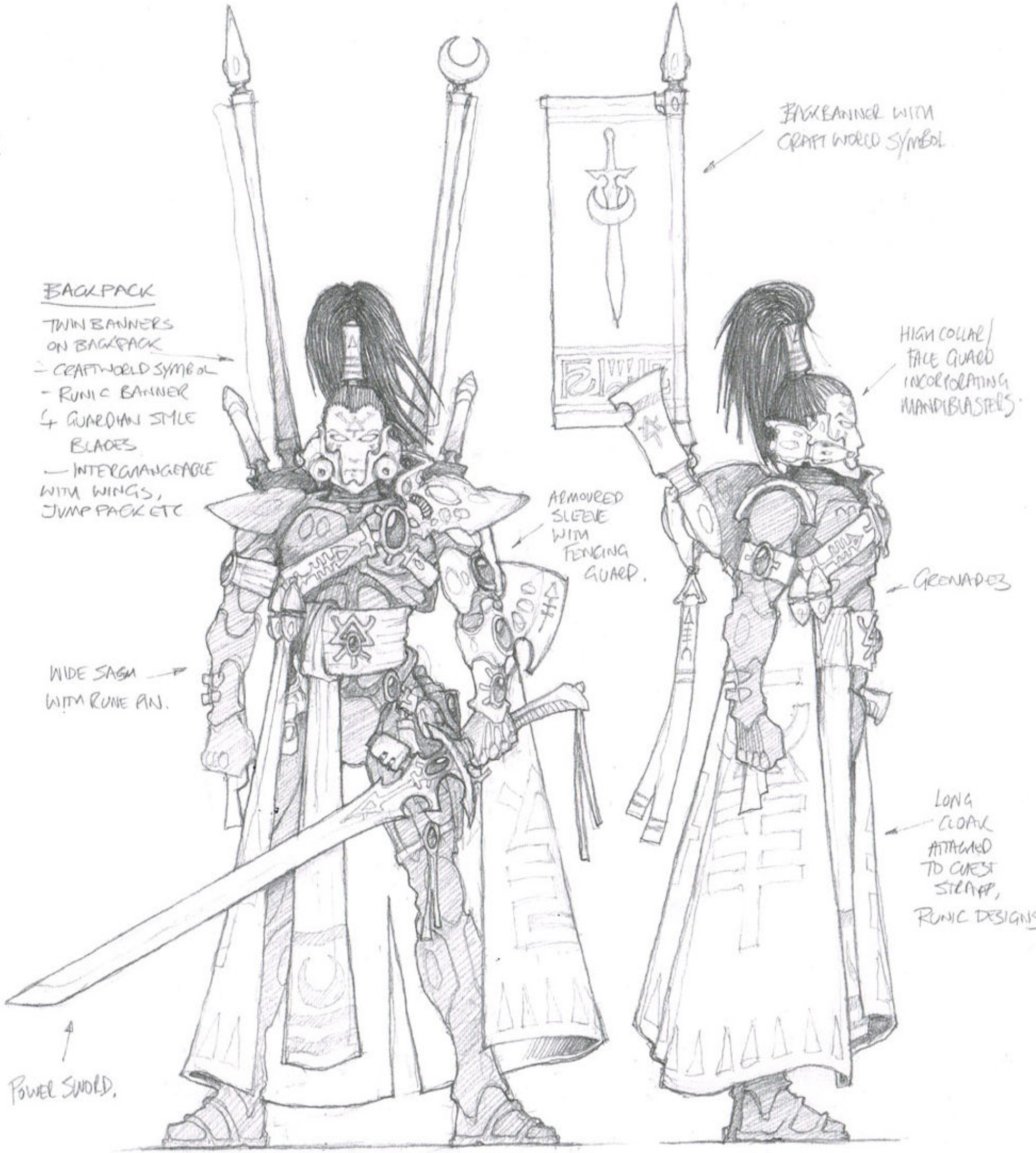
BONESINGER BONES ON
ROBE? AS FARSEER

STANDING ON NATURAL
UNFORMED WRAITHBONE



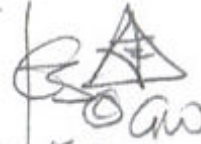
ELДАР BONESINGER

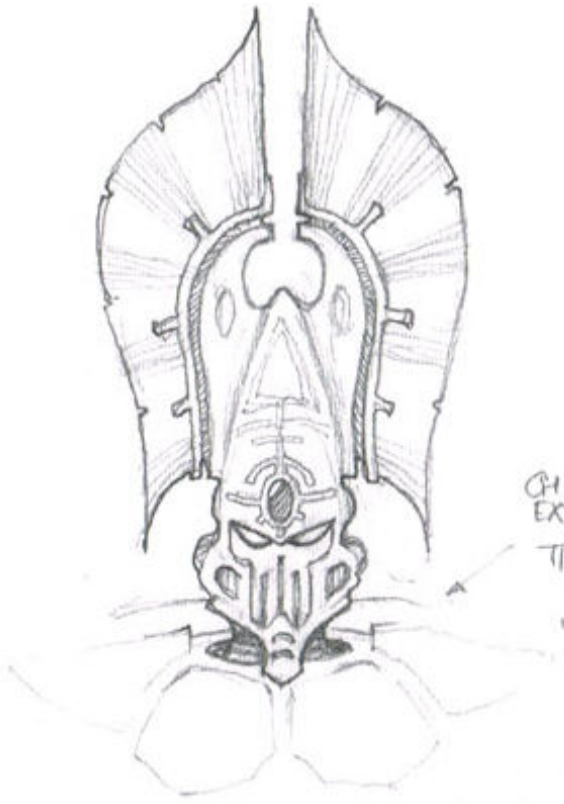
OGW
SEP
2005



ELDAR AUTARCH - NOBLE / PIRATE PRINCE / FLEET LORD ETC.

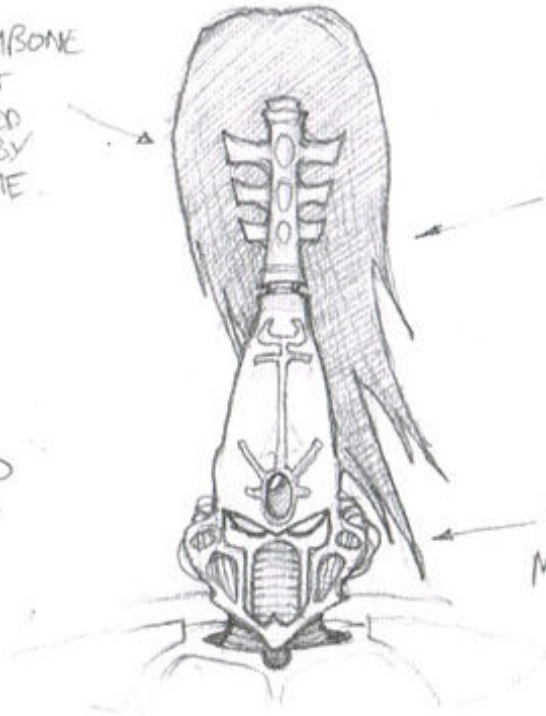
- NOBLE LOOK, POSSIBLY ECHOES OF ANCIENT ELDAR NOBLES
- INTERCHANGEABLE BACKPACKS TO COVER ASPECT EQUIPMENT - WARSPIDER JUMP PACK
- SEVERAL HEADS - SEE PREVIOUS SHEET - INC MANDIBLASTERS
- BANSHEE MASK.
- HAWK WINGS.
- SUPPORT ARM FOR HEAVY WEAPONS
- AVENGER TARGETER


 © GW
 FEB 2005



- TWIN HORSEHAIR CREST, VARIANT ON D.A.

WEATHRBONE
CREST
BACKED
UP BY
PLUME



TAIL TOPKNOT/PLUME,
COULD HAVE SOME BRAIDS,
ALTHOUGH BRAIDS BETTER
ON BANSHEE EXARCS

CHIN
EXTENSION?
TIES TO
FACE

MULTIPLE GRILLES IN HELM,
MORE COMPLEX THAN ASPECT

- HELM INCORPORATING BANSHEE
MASK

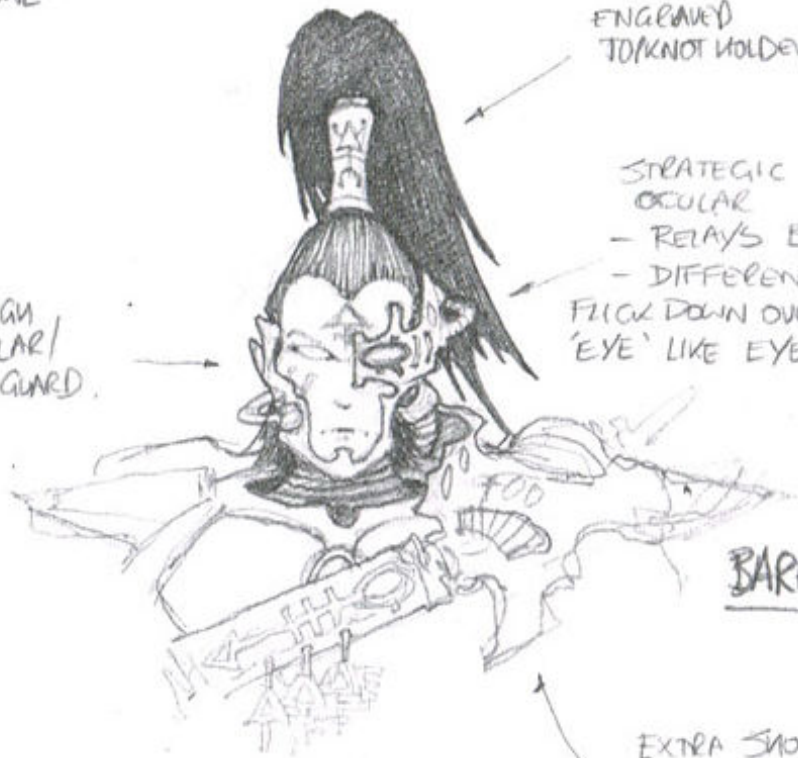


BLADE LIKE CREST,
ENGRAVED OR
'WEATHRBONE' RUNE

ASPECT RUNE
MANGER, COULD
HAVE TWO OR
MORE

- HELM INCORPORATING MANDIBLASTER
- PRESSED SIDE TO SIDE

HIGH
COLLAR/
FACE GUARD



ENGRAVED
TOPKNOT HOLDER

STRATEGIC
OCULAR
- RELAYS BATTLE
- DIFFERENT LENSES
FLICK DOWN OVER GEM
'EYE' LIKE EYELIDS

BARE HEAD

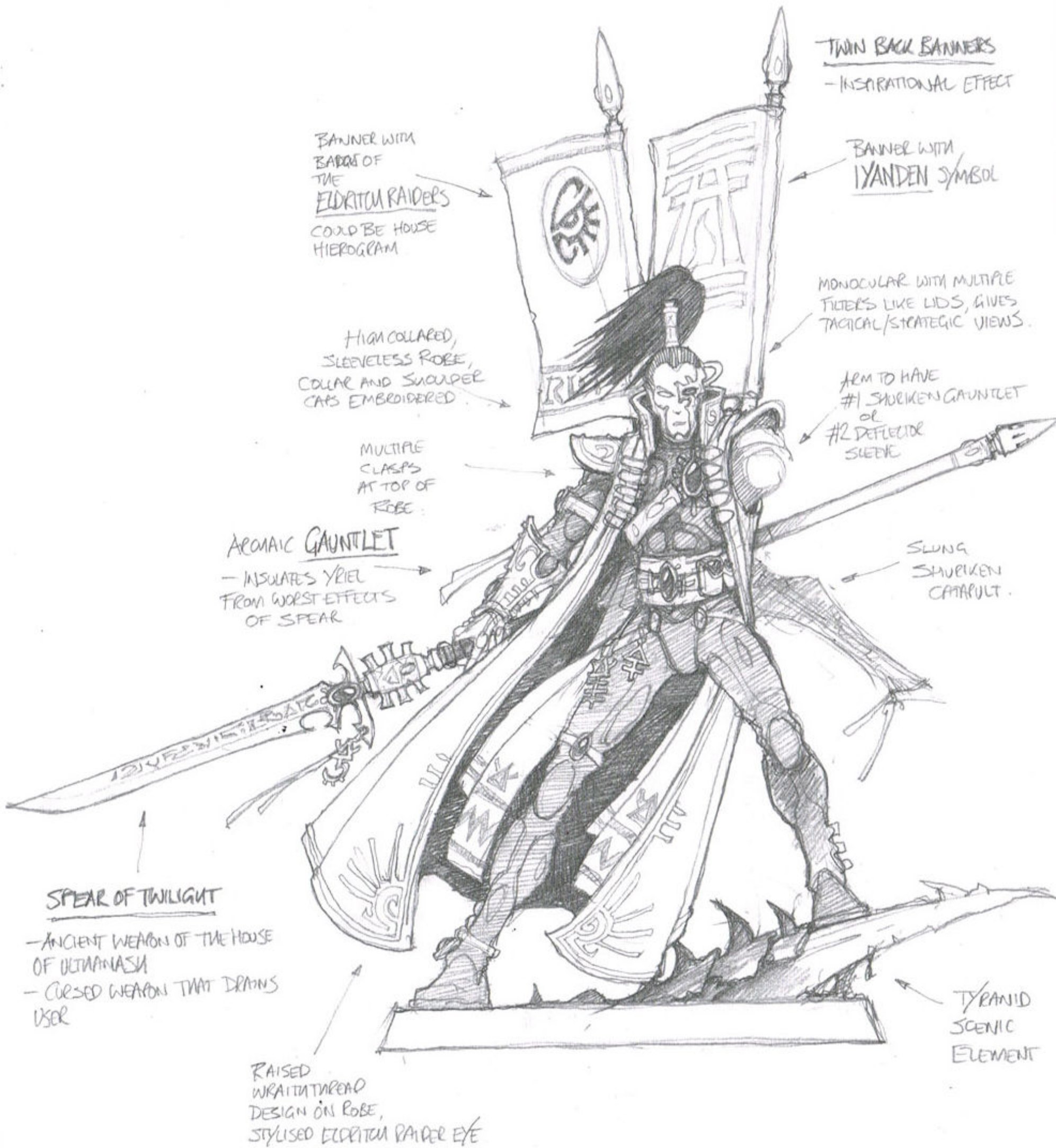
EXTRA SHOULDER
ARMOUR ON ONE SIDE
- COULD INCORPORATE
TRANSLATOR FOR LORDS WHO
REFUSE TO SPEAK IMPERIAL

ASPECT RUNES ON
STRAP

ELDAR • AUTARCH •

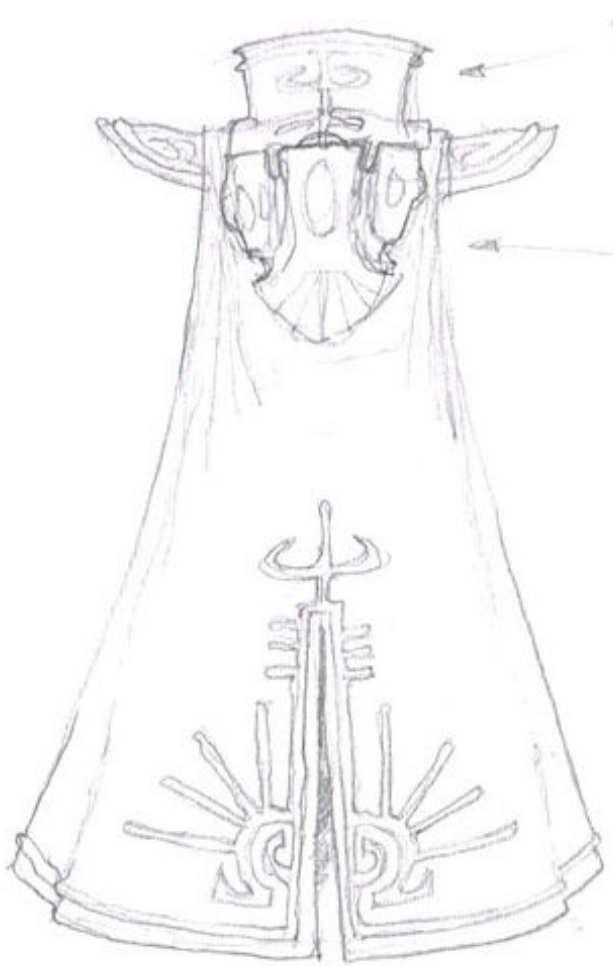
- 'AUTARCH' lit. SELF-RULER, A WARRIOR OF DESTINY WHO HAS MASTERED MANY ASPECTS BUT HAS HAD THE STRENGTH TO RESIST BECOMING AN EXARC.
- USE COMBINATIONS OF ASPECT EQUIPMENT

© GW FEB
2005



PRINCE YRIEL - AVATAR OF IYANDEN


 © AW
 OCT 2005

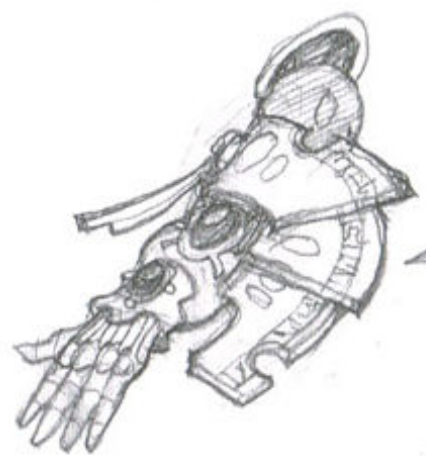


RAISED DECORATION ON REAR OF COLLAR.

COMPACT BACK PIECE TO SUPPORT BACK BANNERS [INTERCHANGEABLE WITH JUMP GENERATOR + WINGS]

REPEAT OF ELDITCH RAINCOAT DECORATIONS.

REAR OF ROBE



FAN STYLE PLATES FOLD OPEN WHEN ACTIVATED.

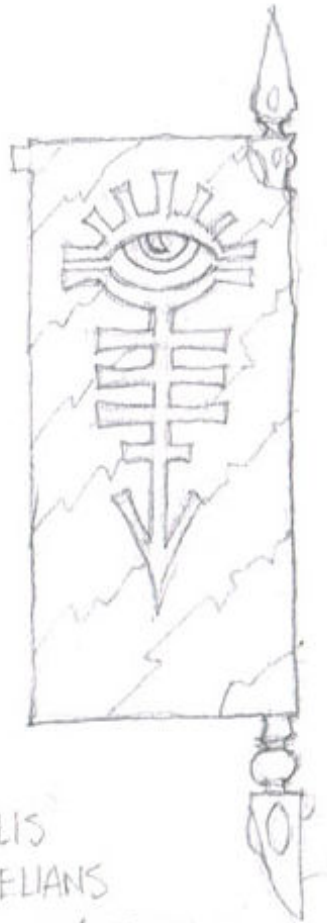
DEFLECTOR SLEEVE

- GENERATES PERSONAL FIELD.
- D FIELD?
- MORE COMPLEX VERSION OF AVENGEL PIECE.

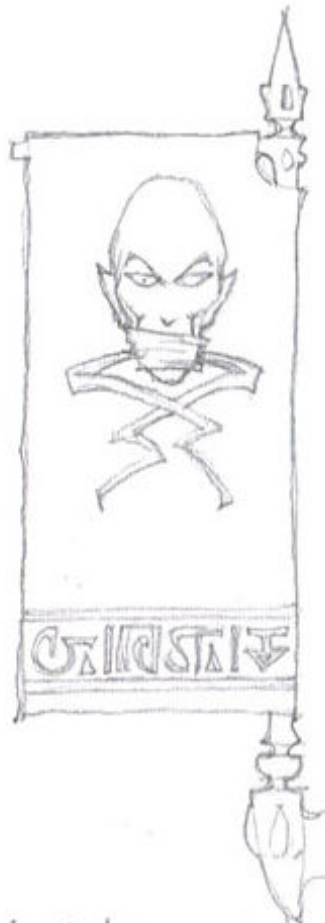
YRIEL - EXTRA ELEMENTS.

JS © GW
OCT 2005





Kaelis
CARNELIANS
STEEL-EYE REAVERS

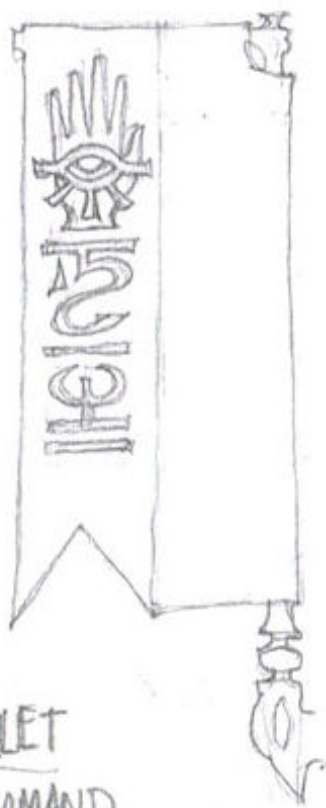


MYANS AGENTS OF
SILENCE



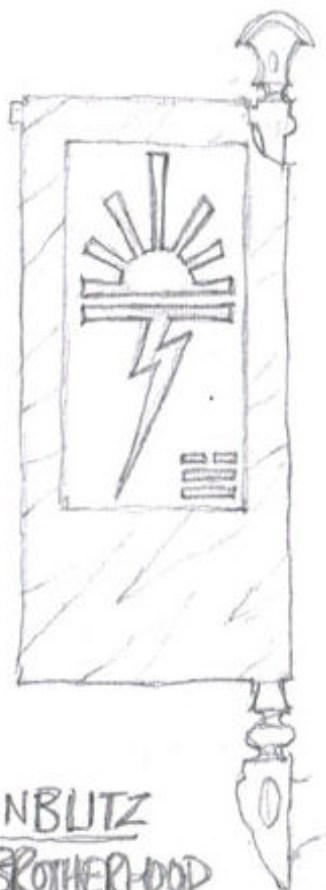
PERSONAL
SEAL OF
GALADHAR THE GREY

- BANNERS REPUTEDLY TATTOOED
ON SKINS



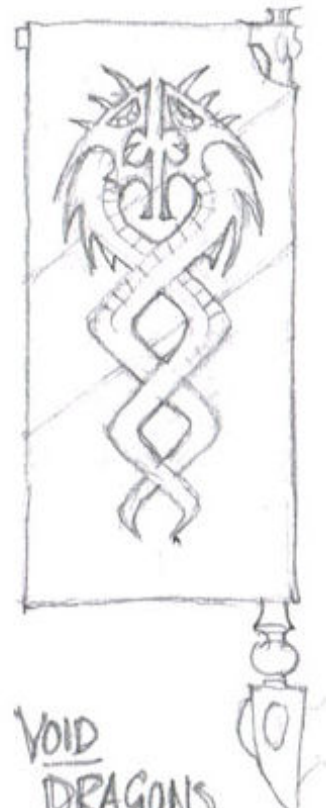
SCARLET
COMMAND

CUT SOME
SHAPES INTO
BANNER



SUNBLITZ
BROTHERHOOD

OF LORD VILASQUE D'UETH
FORMERLY/OUT OF LUGGANATHA



VOID
DRAGONS

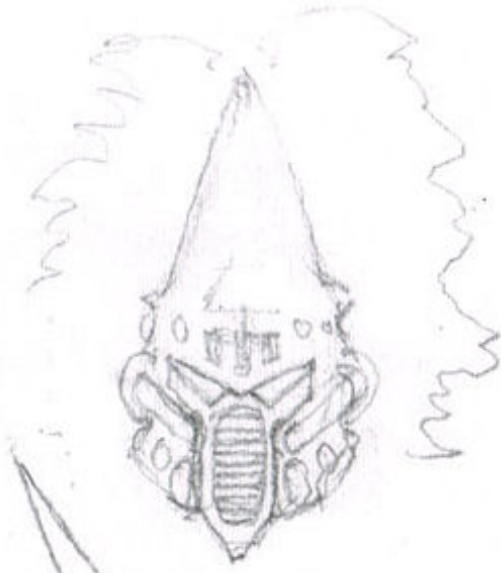
CORSAIR BACKBANNERS

- DESIGNS FOR USE OF PLASTIC BACKBANNER
- COULD VARY SHAPE OF BANNER WITH CUTS, ADDED PIECES ETC.
- SEE YRIEL SKETCH FOR ELDREITH RAIDERS ICON.

JSA
SEPT
2006

ASPECT WARRIORS I

- BANSHEES/HOWLING BANSHEE



POWERED
SABRE.



BANSHEES
FAVOUR SCARVES
TIED AROUND LIMBS.

LASPISTOL.

LOW SLUNG
GIRDLES WITH
LONG LINCLOTH
OFTEN DECORATED
WITH ASPECT
SYMBOLS.
[THIS COULD FUNCTION
AS A BACK
BANNER]

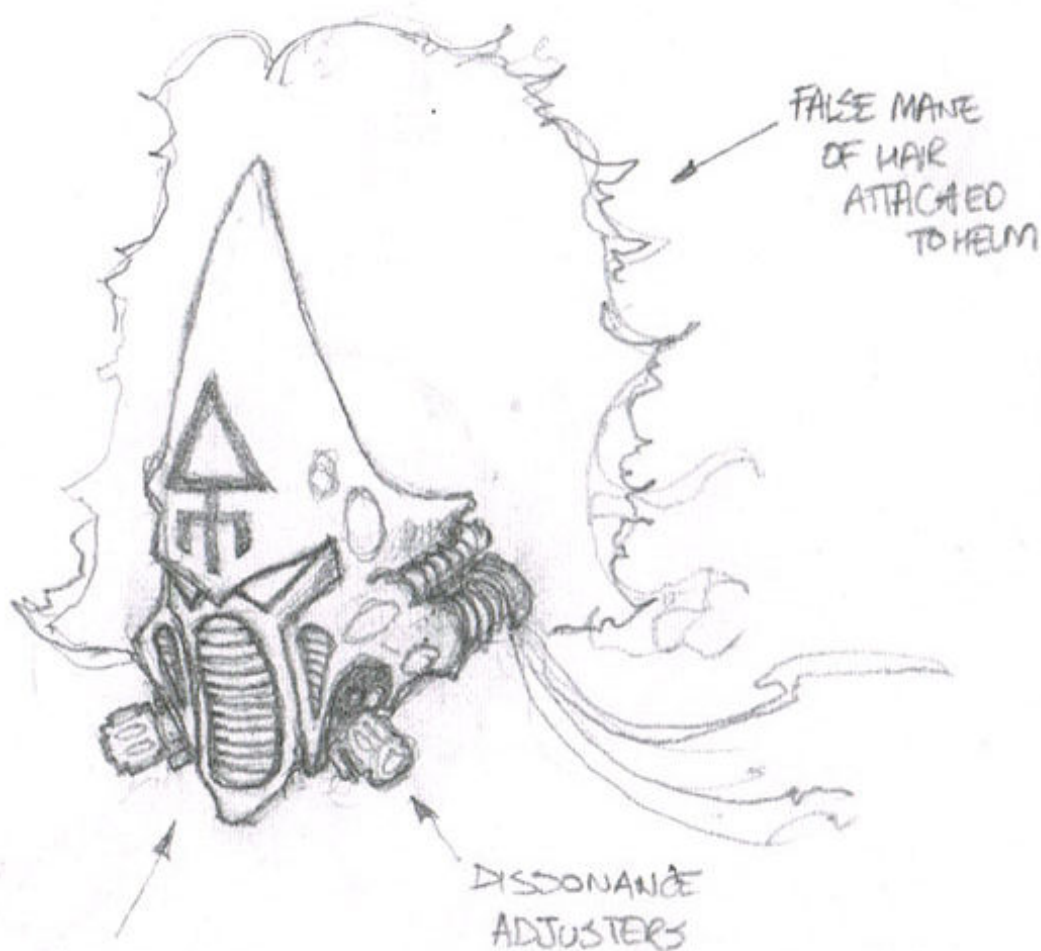
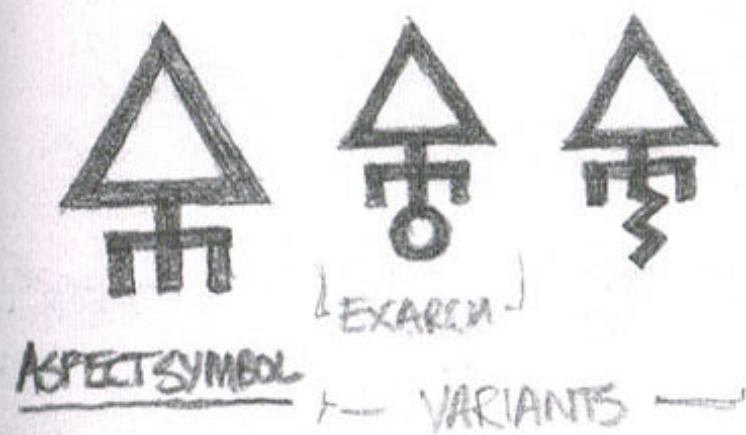
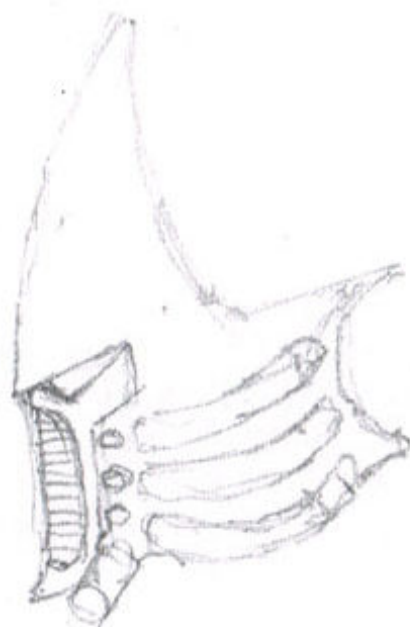
ELDAR
POWER
AXE



WARRIOR

FORM LIGHT ASSAULT SQUADS,
FAST, ARMED WITH POWER SWORD AND
LASPISTOL OR POWER AXE + LASPISTOL,
ALL EQUIPPED WITH SONIC MASKS
—MAJORITY [OR ALL] OF BANSHEES ARE
FEMALE

JES Δ 1990.



SONIC MASK.
 - AMPLIFIES WARRIORS
 VOICE TO FREEZE/DEMORALISE
 ENEMIES.

WARPAINT

BASED ON VIBRATION!
 LINES AND SONIC
 SPIRALS.

JESA FEBRUARY 1990.

FLOWING MASS OF HAIR

LOWER PLATE ON HELM, ECHOES CURVATURE ON AVENGER

CABLES FROM MAGE GOLD CENTRAL POINT

CENTRAL SOULSTONE

SIMPLER ABDOMINAL PLATES

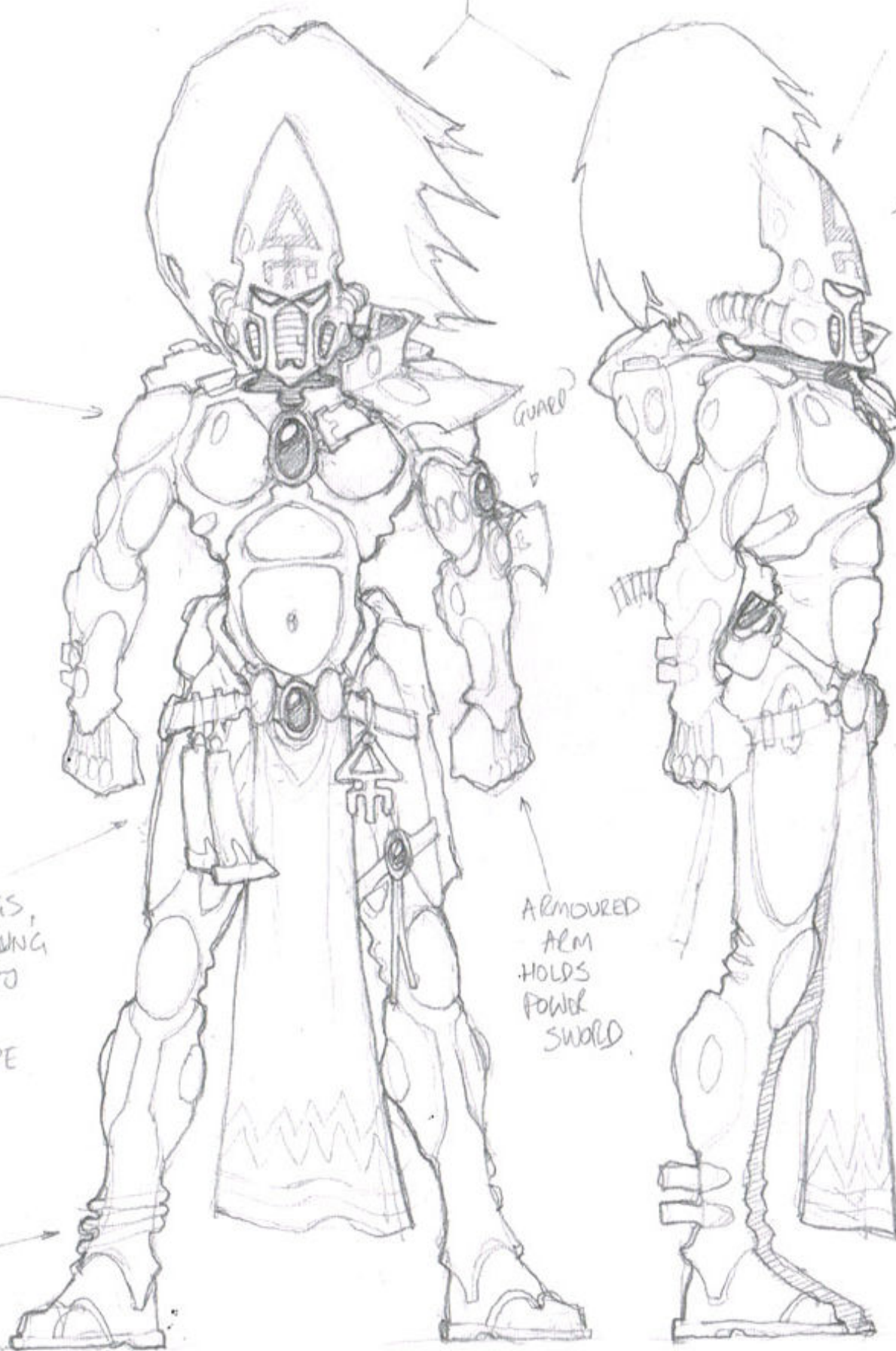
LOINCLOTH CAN CARRY VARIOUS DESIGNS, BY SURINE?

ARMoured ARM HOLDS POWER SWORD

NO SHOULDER GUARD ON PISTOL ARM

EXTRA PISTOL MAGS, RINGS ETC SWUNG AROUND HIPS TO EMPHASIS FEMALE SHAPE

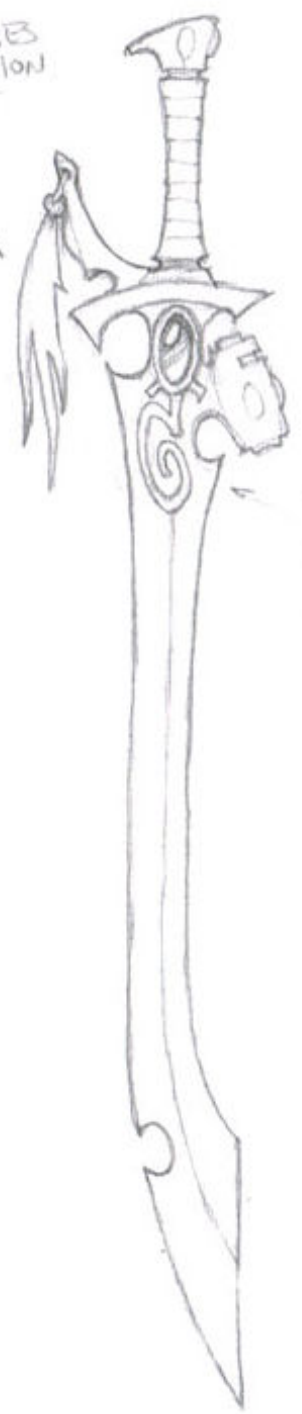
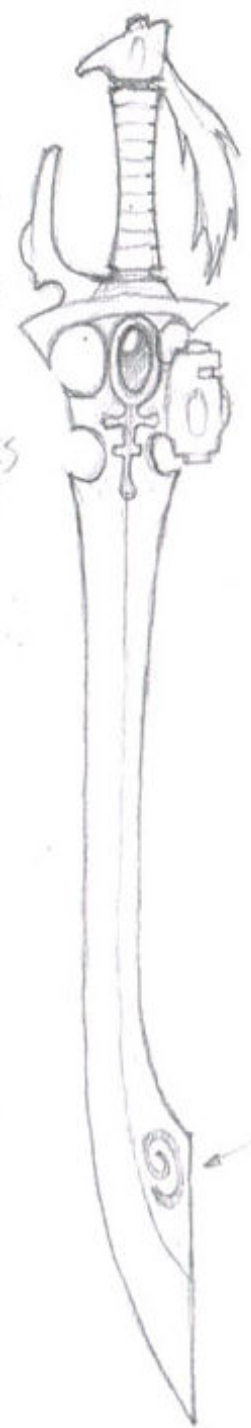
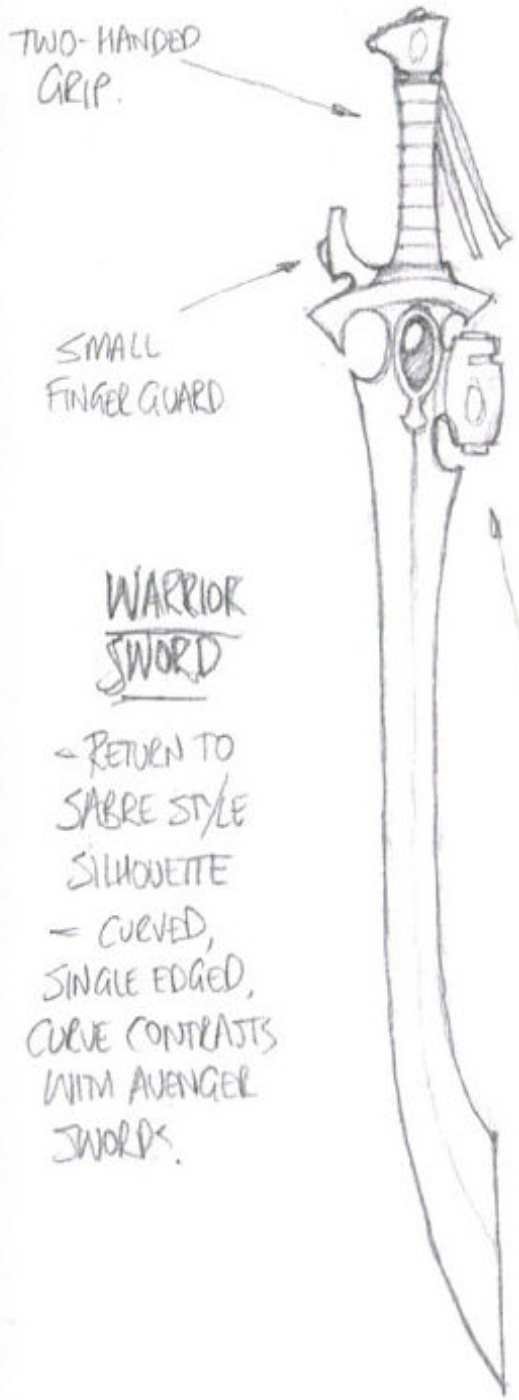
BANGLES, JEWELLERY AROUND LIMBS



WISDOM
BANSHEE

- SIMPLER PLATE ARRANGEMENT
- EXTRA ARMOUR ON SWORD ARM, LESS ON PISTOL ARM, TO BE ON.

© GW JUNE 2005
[Signature]



WARRIOR SWORD

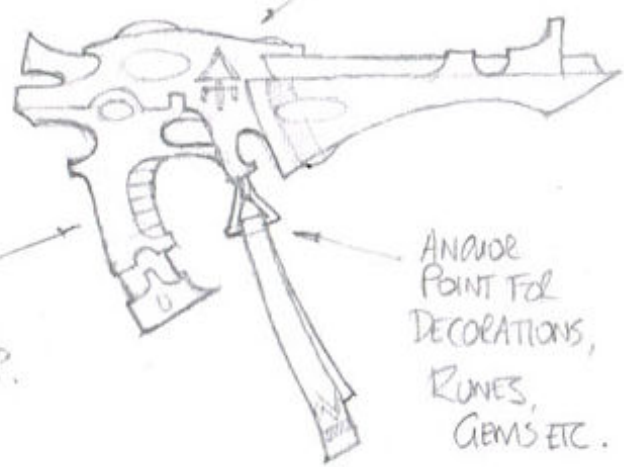
- RETURN TO SABRE STYLE SILHOUETTE
 - CURVED, SINGLE EDGED, CURVE CONTRASTS WITH AVENGER SWORDS.

NEW STYLE POWER SOURCE.

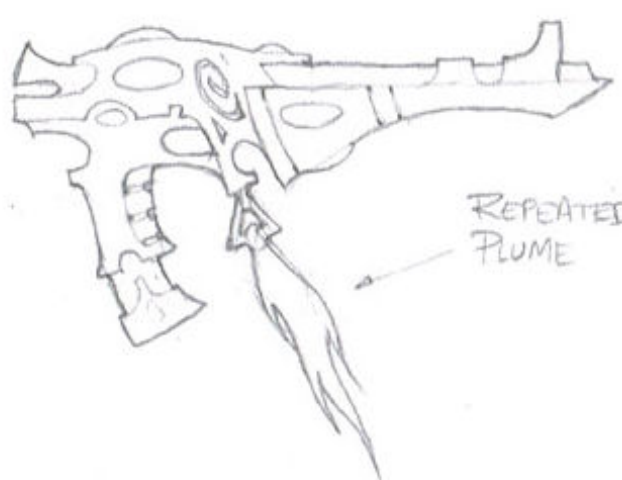
EXARCH SWORDS

INCISED SPIRAL

INCISED DECORATION.



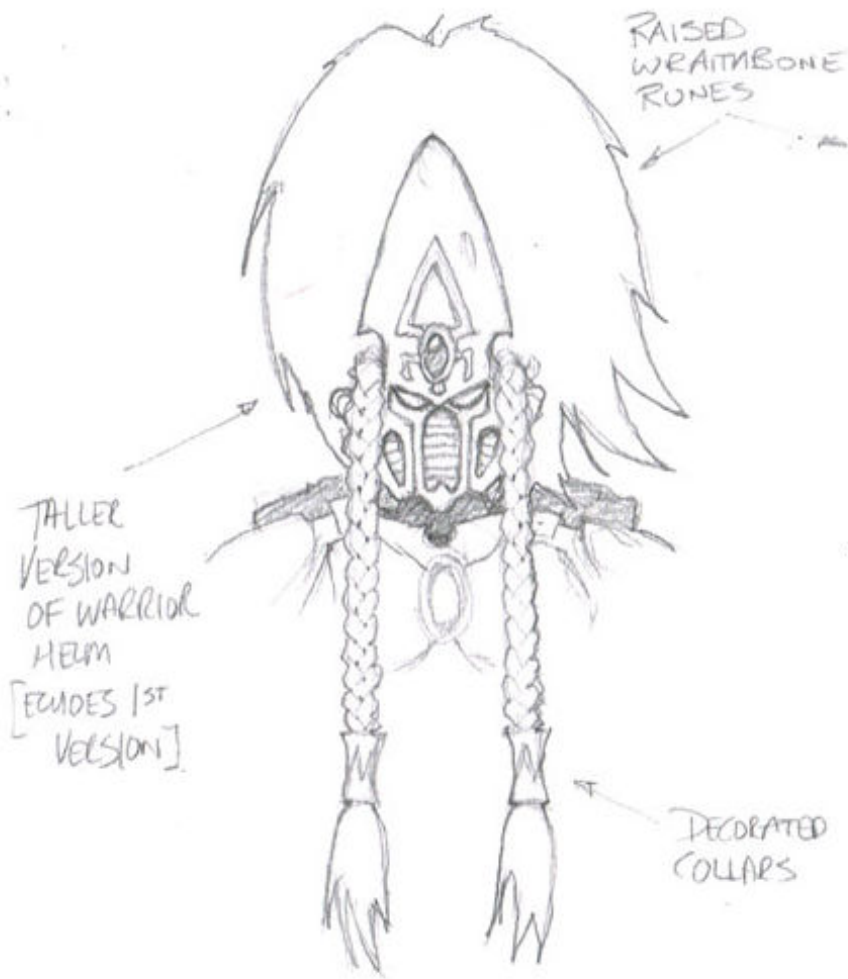
SHURIKEN PISTOLS



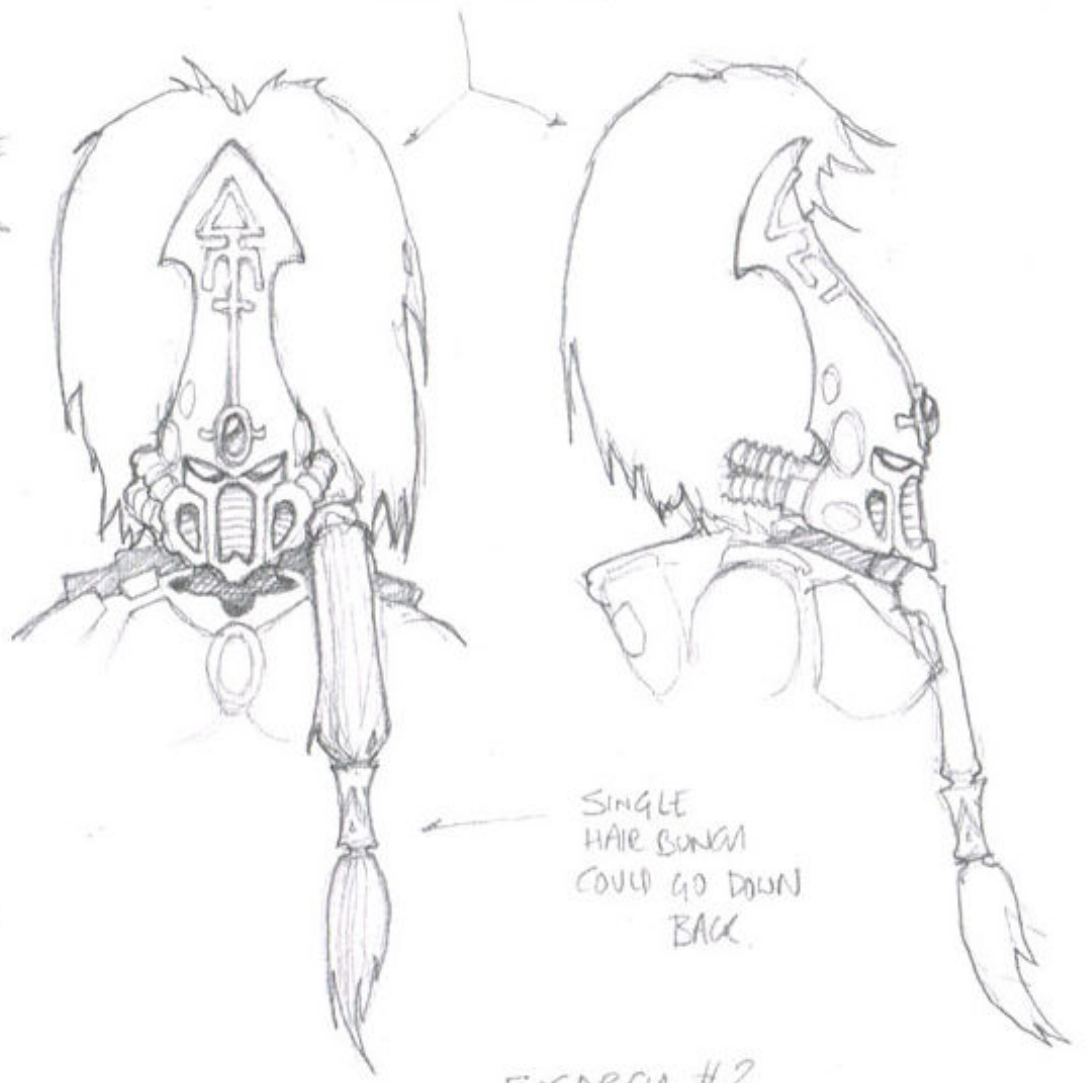
HOWLING BANSHEE WEAPONRY

BRAGIN
 JUNE
 2005

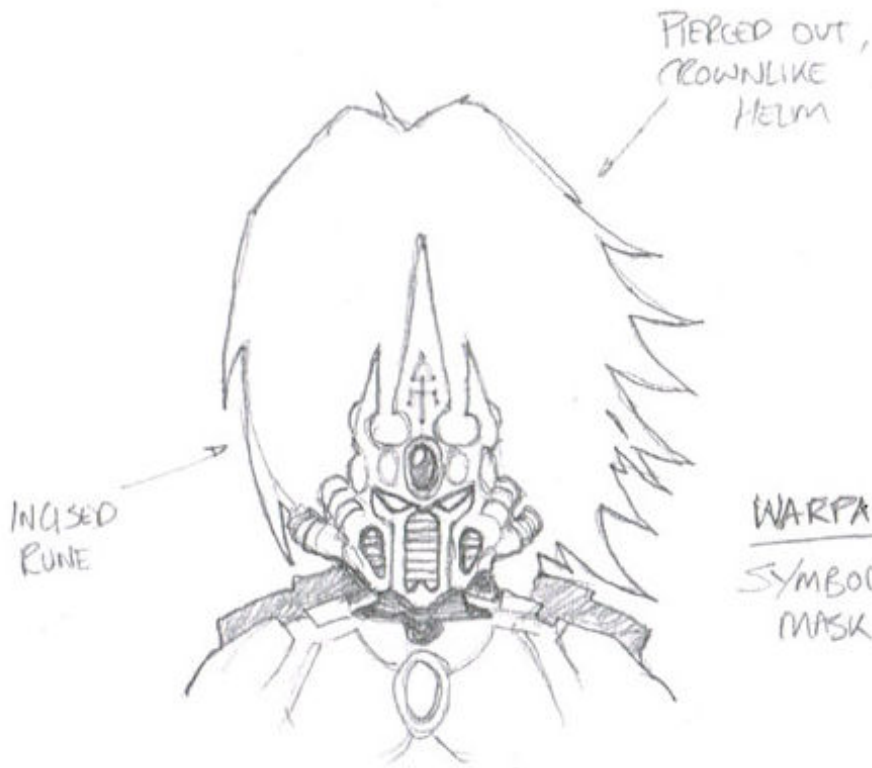
HELM SHAPE TO
ECHO 2ND VERSIONS



EXARCH #1



EXARCH #2



EXARCH #3



BARE HEAD

WARPAINT
SYMBOLIC
MASK

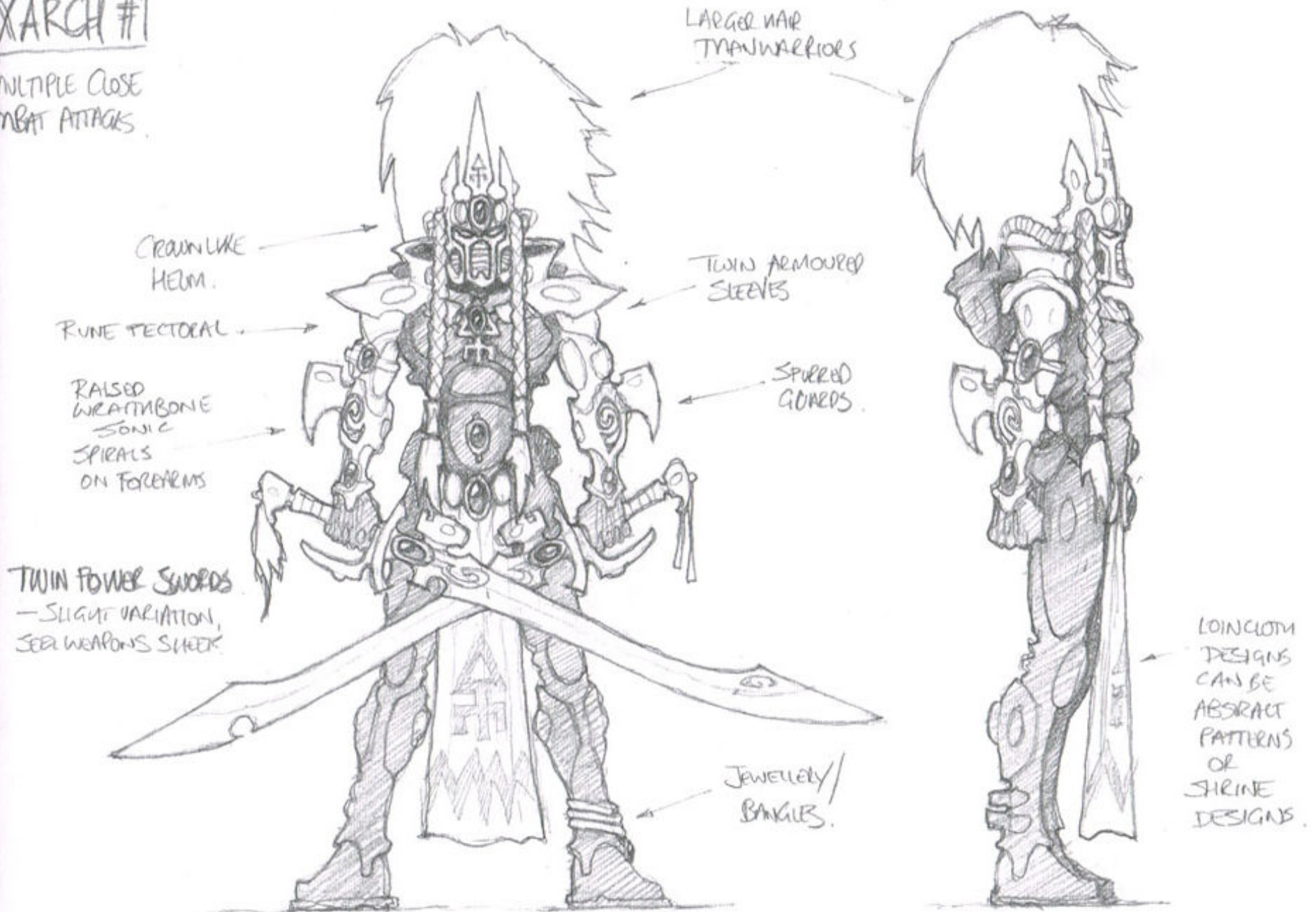
HOWLING BANSHEE
EXARCH HEADS

- CRESTS LARGER THAN BASIC WARRIOR.
- HAIR OFTEN WITH STREAKS IN
- FACE PLATES BASED ON GUARDIAN HELM.

JSA © GW
JUNE 2005

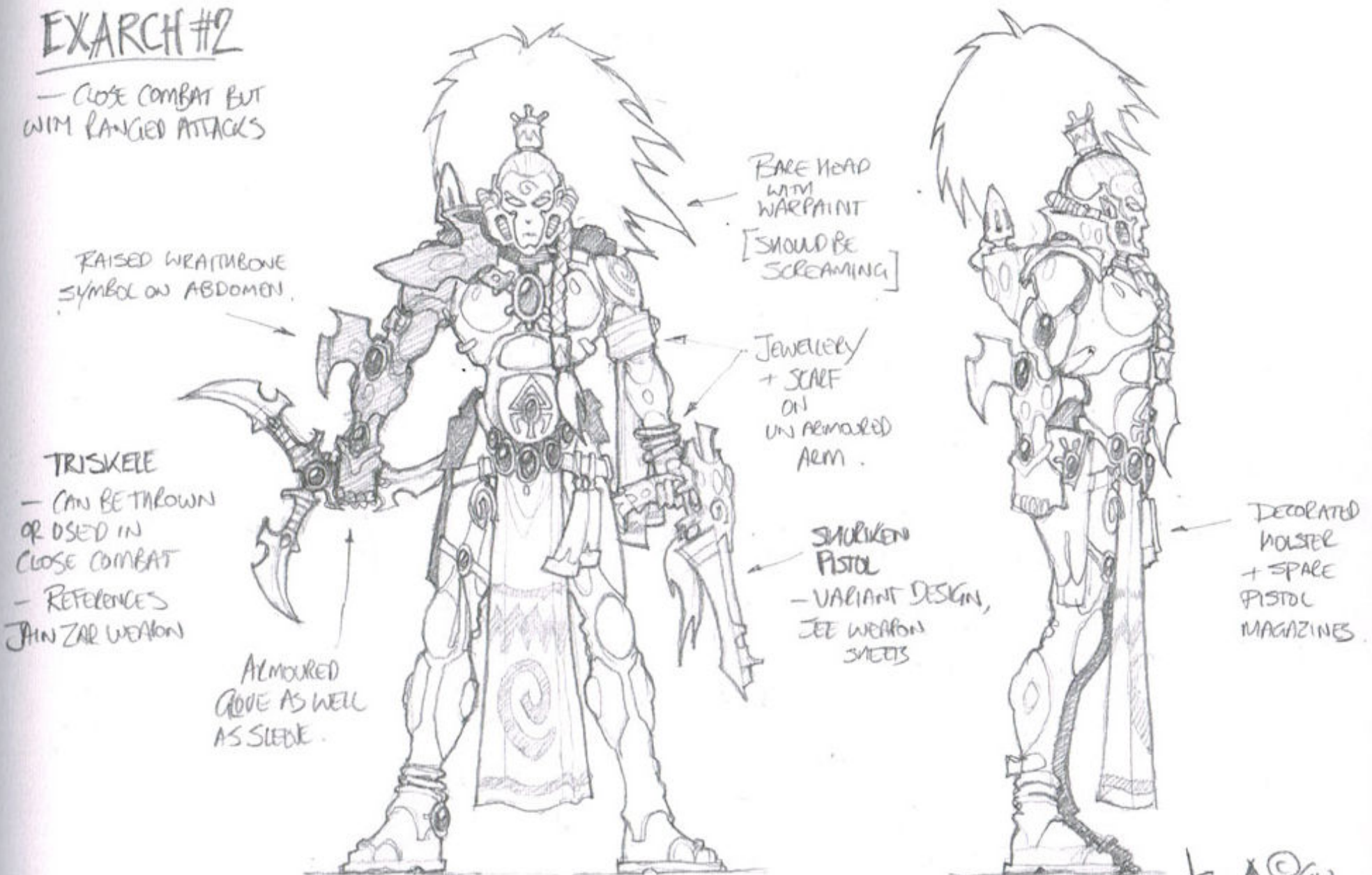
EXARCH #1

- MULTIPLE CLOSE COMBAT ATTACKS.

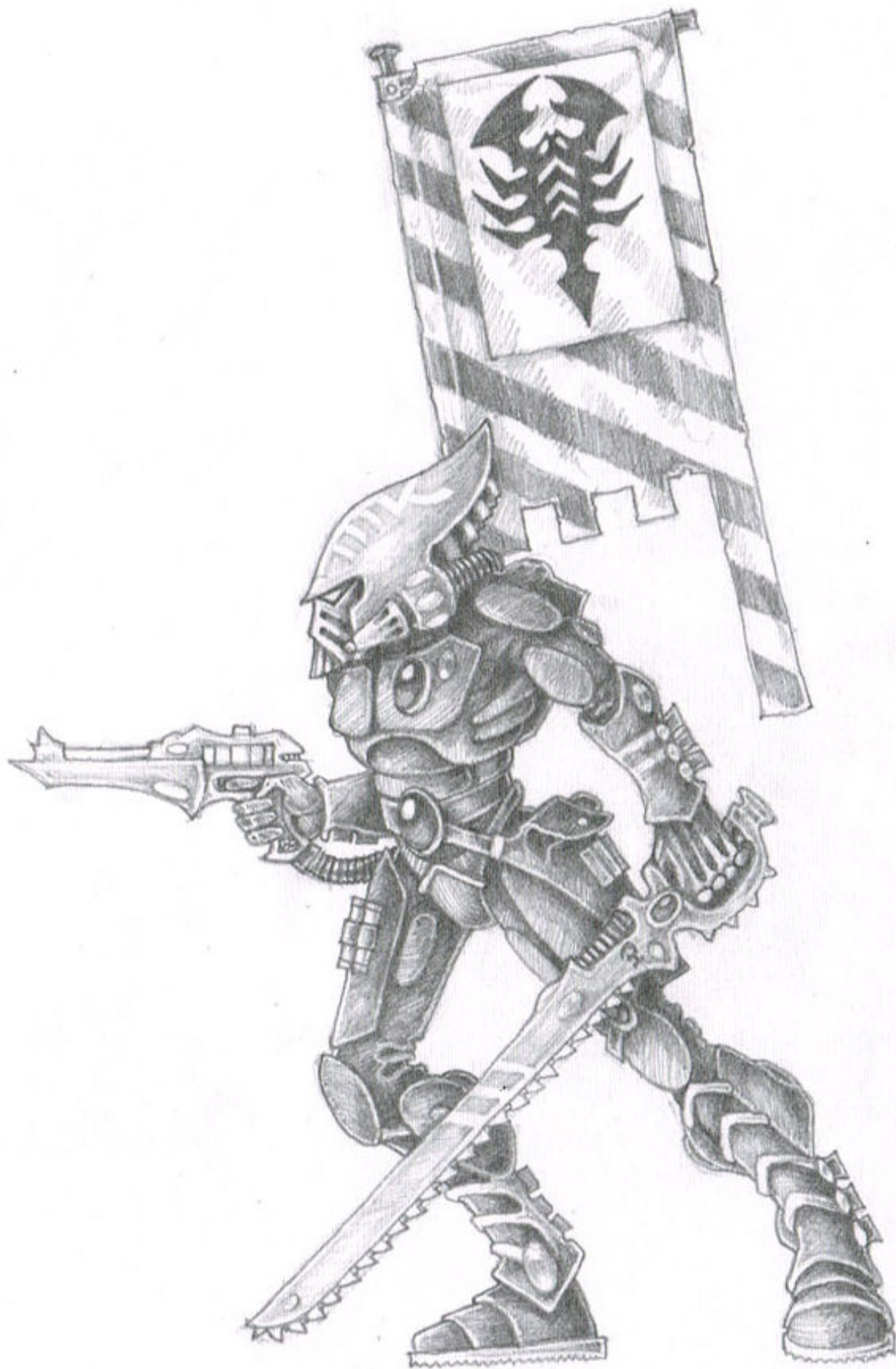


EXARCH #2

- CLOSE COMBAT BUT WITH RANGED ATTACKS



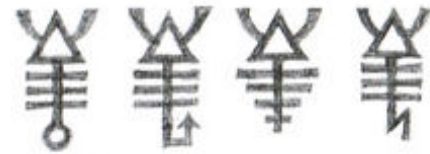
PSA © GW JUN 2005



STRIKING SCORPION JES Δ JUNE 1990

ASPECT WARRIORS II

— STIKER-IN-THE-DARK / STINGING SCORPIONS / SCORPIONS

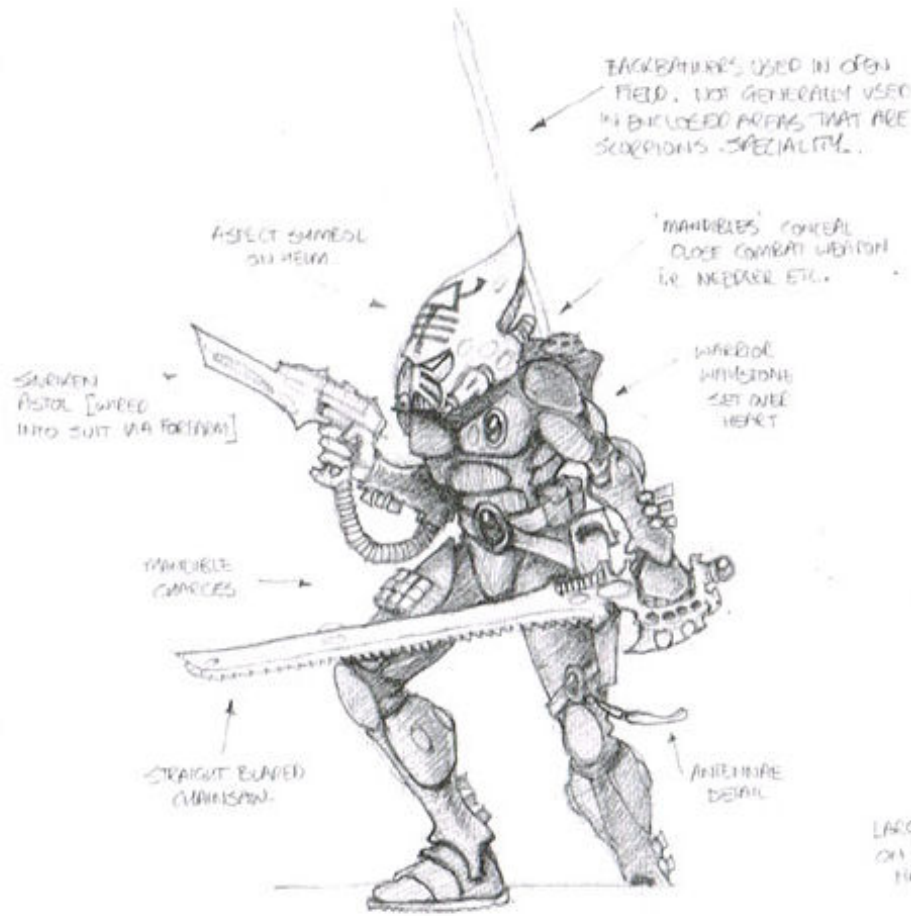


ASPECT SYMBOL

— HELMET + BANNER SYMBOL FOR STIKER-IN-THE-DARK

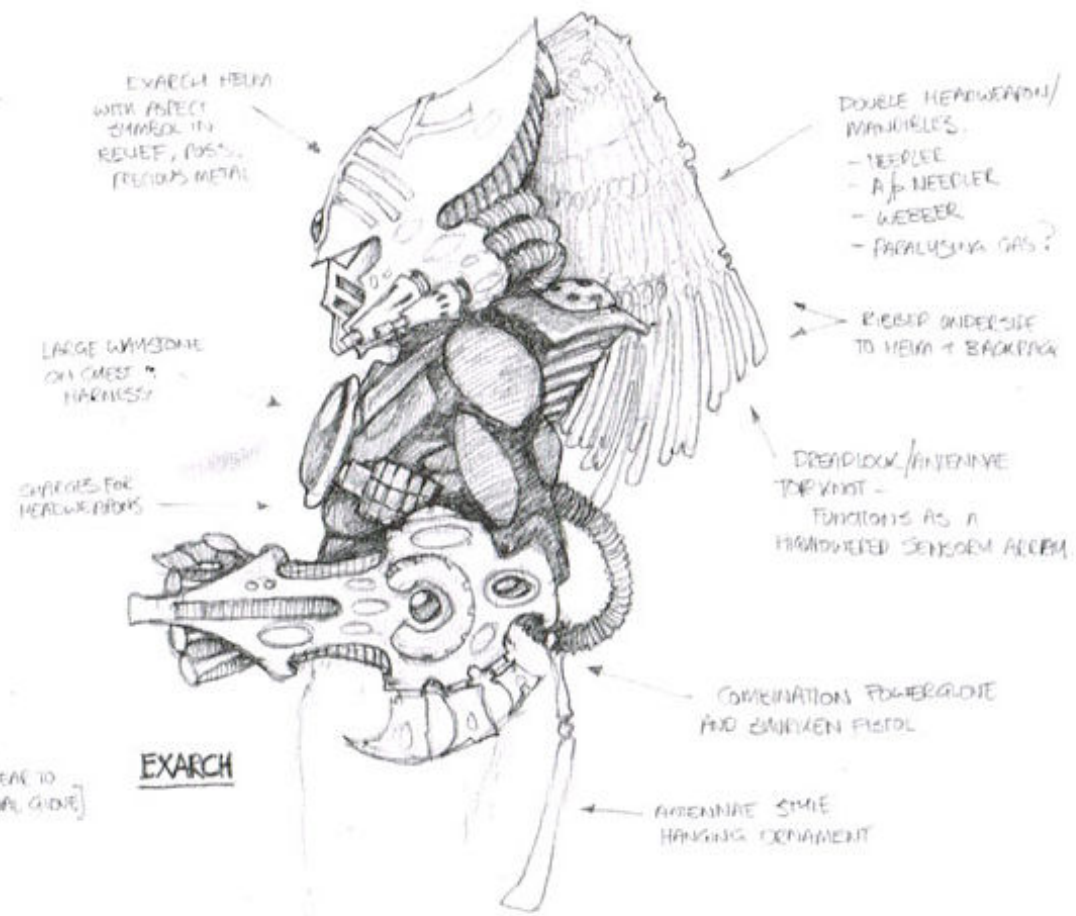
EXARCH — VARIANTS

— OTHER VARIANTS FOR USE IN OTHER PARTS OF THE SCORPION SUIT

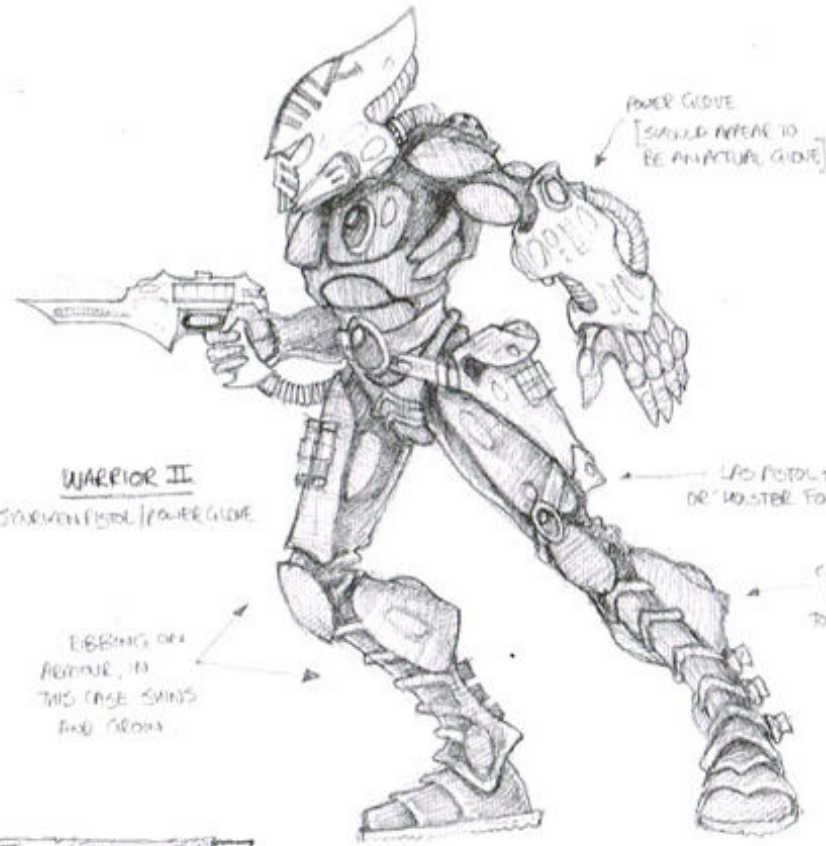


SCORPION/INSECT WARRIOR

FORM HELM ASSEMBLY SUITS, MIXTURE OF SARVEN PISTOL/MANDIBLE, SARVEN PISTOL/POWER CLOSE ARMED

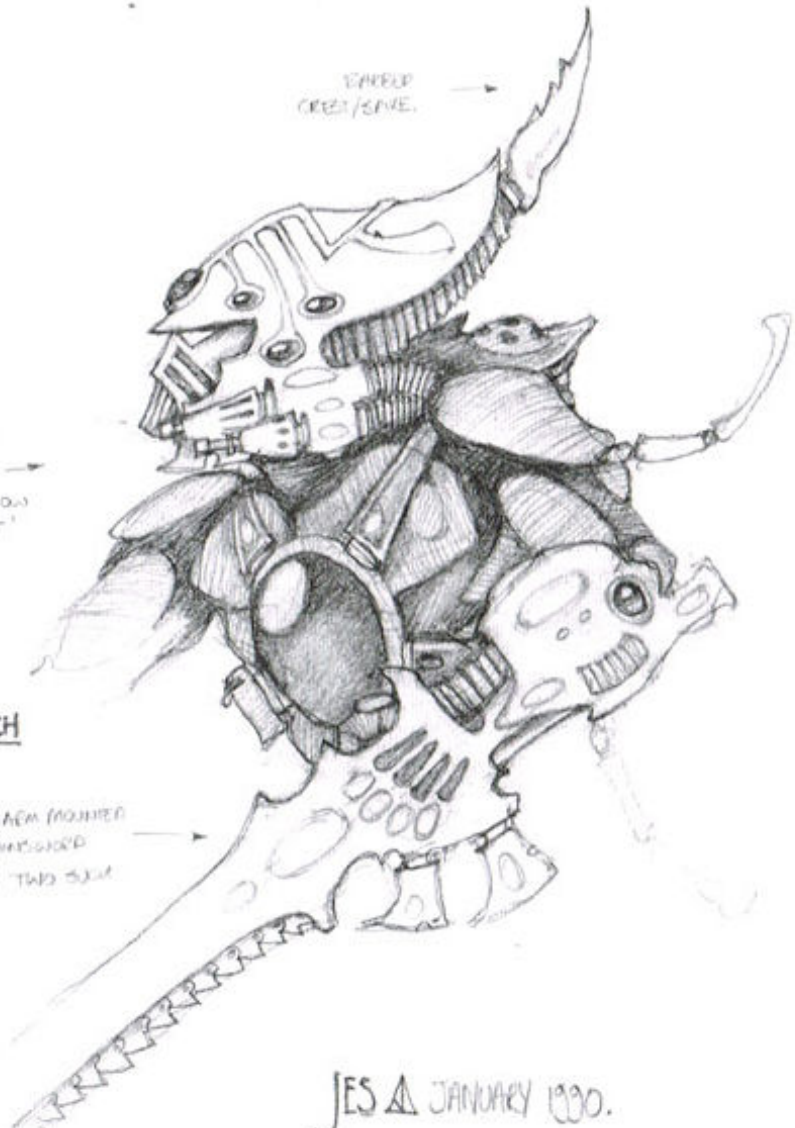


EXARCH



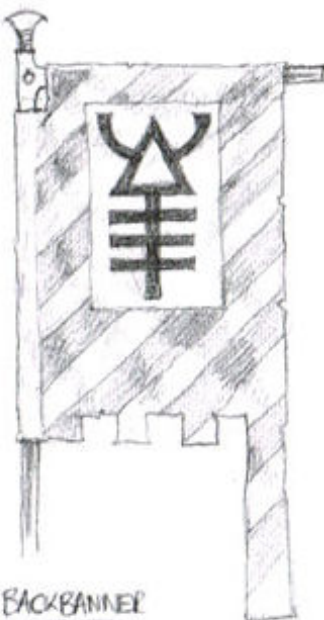
WARRIOR II

SARVEN PISTOL/POWER GRAB



EXARCH

FOREARM MOUNTED COMBAT WEAPON [EXARCH WITH TWO SUCH WEAPONS]



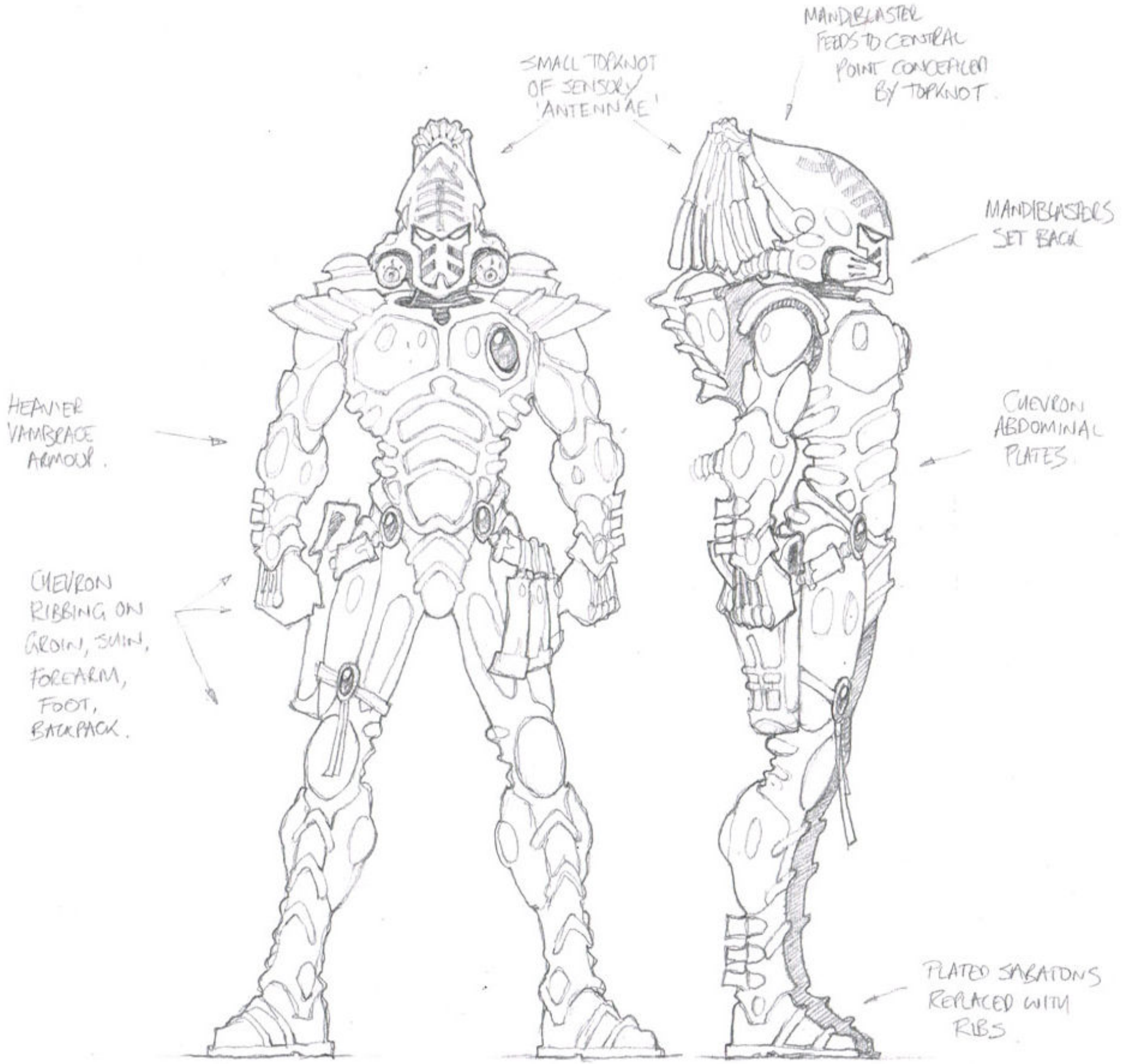
BACKBANNER

— SASHIMONO STYLE WITH SQUARE-DROGGED BOTTOM EDGE
— EXARCHS HAVE MORE FANCY EDGE.



WARPAINT

— SCORPIONS FINE LINE PATTERNS FEATURING MANDIBLES, ANTENNAE, WEB PATTERNS ETC.



STRIKING SCORPION

- HEAVIER SUIT, REINFORCED WITH RIBBING.
- REPEATED CHEVRON MOTIF.

ES
OGW
JULY 2005.

LARGER TOPKNOT
OF SENSOR
'ANTENNA'
THAN WARRIOR.



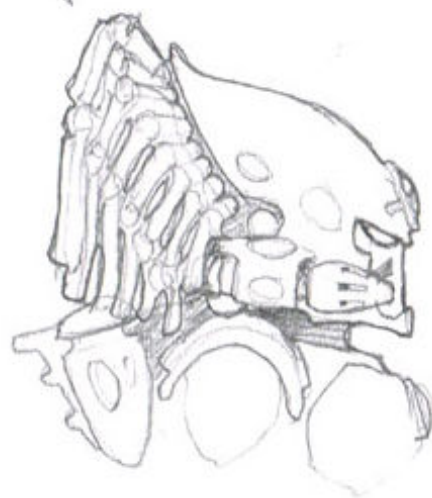
WEATHSTONE
STYLE
RUNE.

TUBING FROM
MANDIBLASTER
TO
CENTRAL
POINT

EXARCH #1

- CLASSIC TOPKNOT

RADIAL ANTENNA
FASTEN TO EDGE
OF HELMET TOP



EXARCH #2

- LIONS MANE.

STYLISED
'STING'
BLADE SHAPE

COLLAR



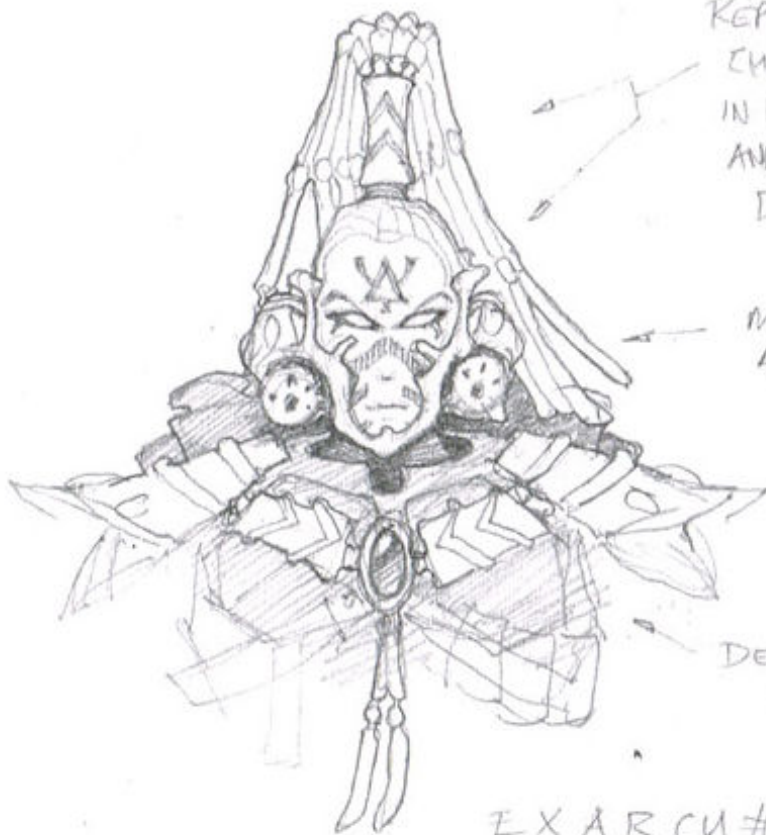
'ANTENNAE'
HANGERS
FROM BLADE

EXARCH #3

- STING.

REPEAT OF
CHEVRON MOTIF
IN WARPAINT
AND TOPKNOT
DECORATION.

MANDIBLASTER
ATTACHED TO
HEADFRAME



DECORATED
STRAPS.

EXARCH #4

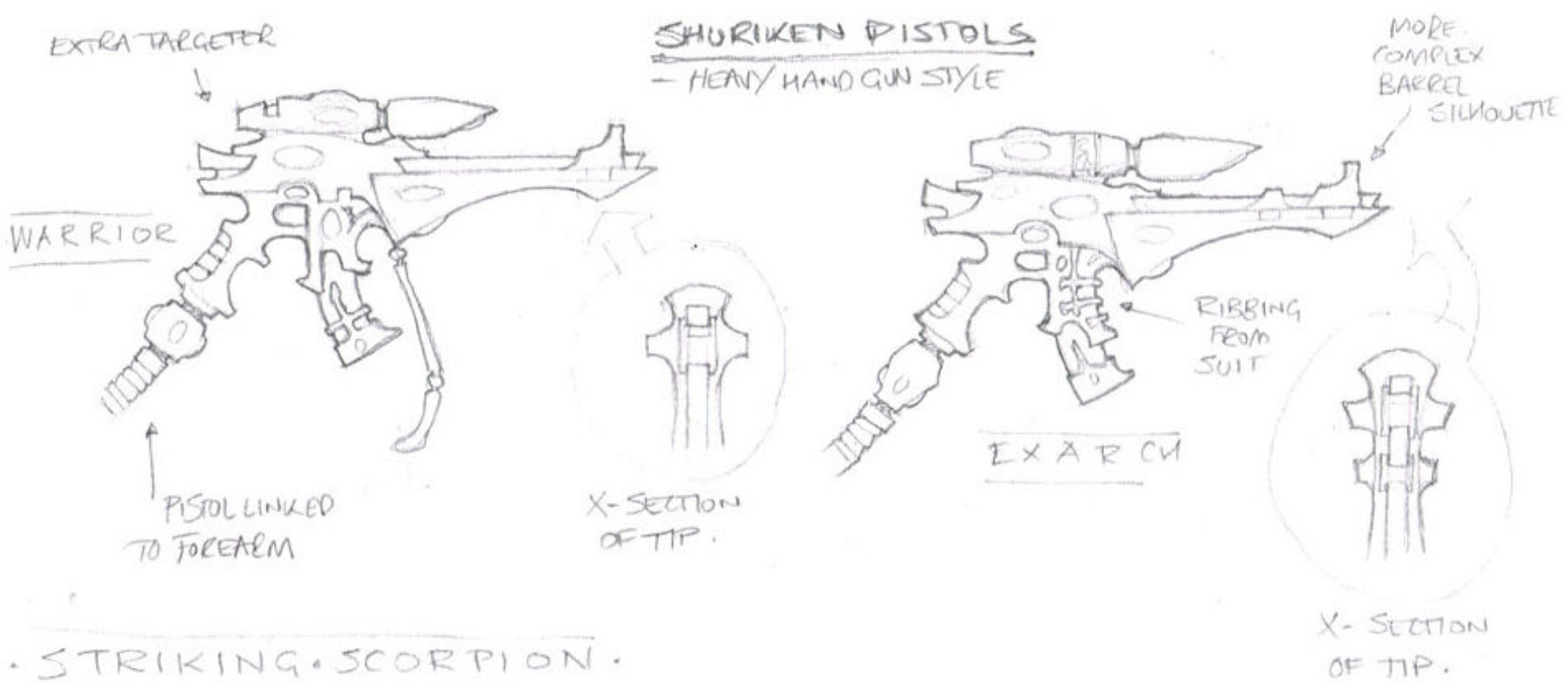
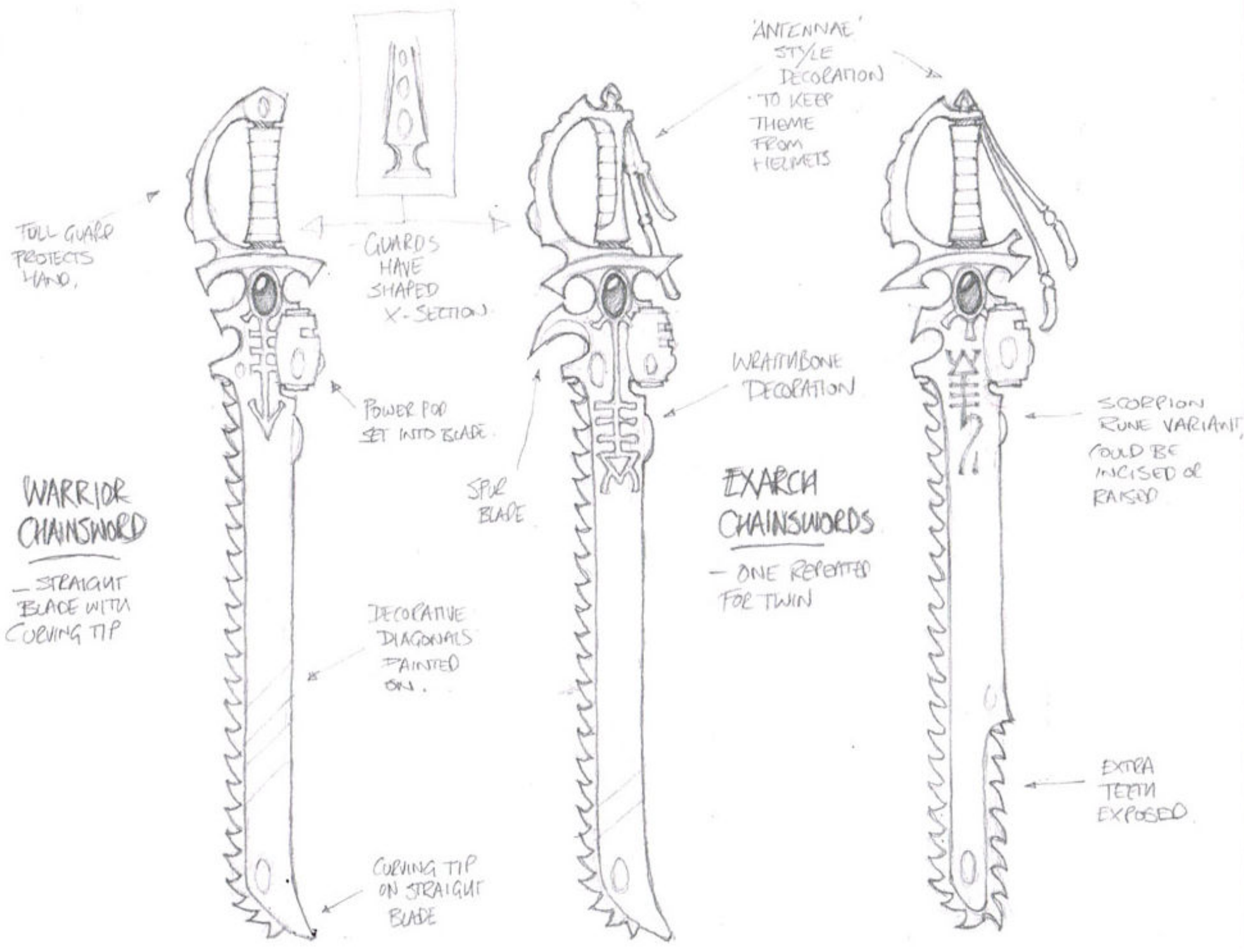
- BARE HEAD TO SHOW
CHARACTER
- STYLISED WARPAINT.

STRIKING SCORPION.

EXARCH HEADS

- LONGER HEADPLATES THAN WARRIORS
- ANTENNAE OFTEN COLOURED IN BANDS
- HEADS FOR SCORPIONS BETTER SCULPTED ON BODIES TO GIVE MOTION.

JS
©aw
July 2005



• STRIKING • SCORPION •

WEAPONRY - GENERALLY HEAVIER LOOKING THAN OTHER CLOSE COMBAT WEAPONS.
 - EXPANDED FOREARM ARMOR TO EMPHASISE STRENGTH

ES
 July 2005

EXARCH #1

- HIGH STRENGTH CLOSE COMBAT
- TWO-HANDED POSE?

OPEN GUARD FOR TWO-HANDED USE

BITING BLADE

- HIGH STRENGTH CHAINSAW

DOUBLE EDGE OF FRICTIONLESS TEETH, MAY NEED TO BE BROADER

DECORATION ON HILT

BLADED HELM

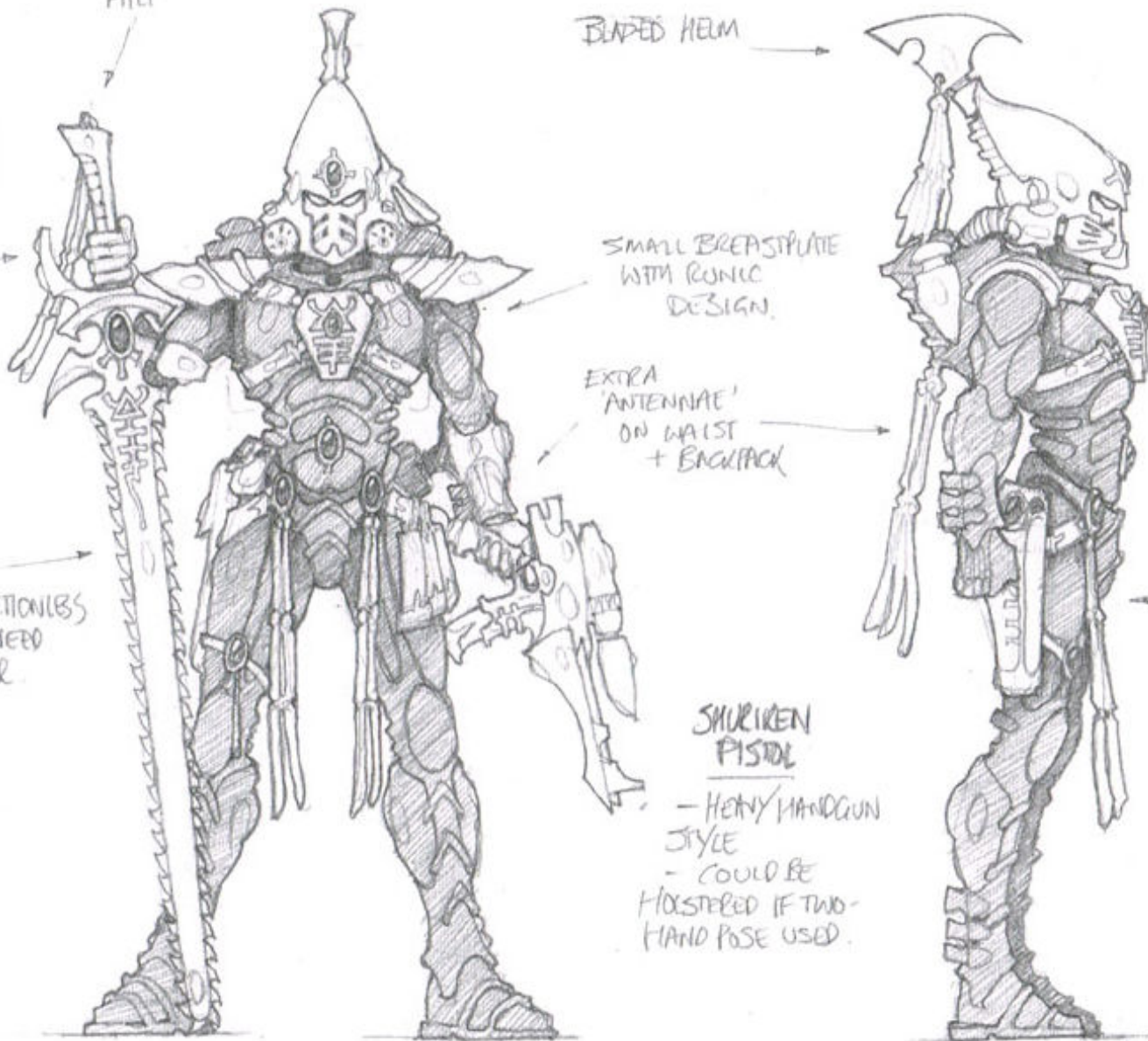
SMALL BREASTPLATE WITH RUNIC DESIGN

EXTRA 'ANTENNAE' ON WAIST + BACKPACK

SHURIKEN PISTOL

- HEAVY HANDGUN STYLE
- COULD BE HOLSTERED IF TWO-HAND POSE USED

LARGE DECORATED PISTOL HOLSTER



EXARCH #2

- MULTIPLE CLOSE COMBAT ATTACKS

LARGE RUNE PECTORAL, STRUNG TOGETHER LIKE BEADS

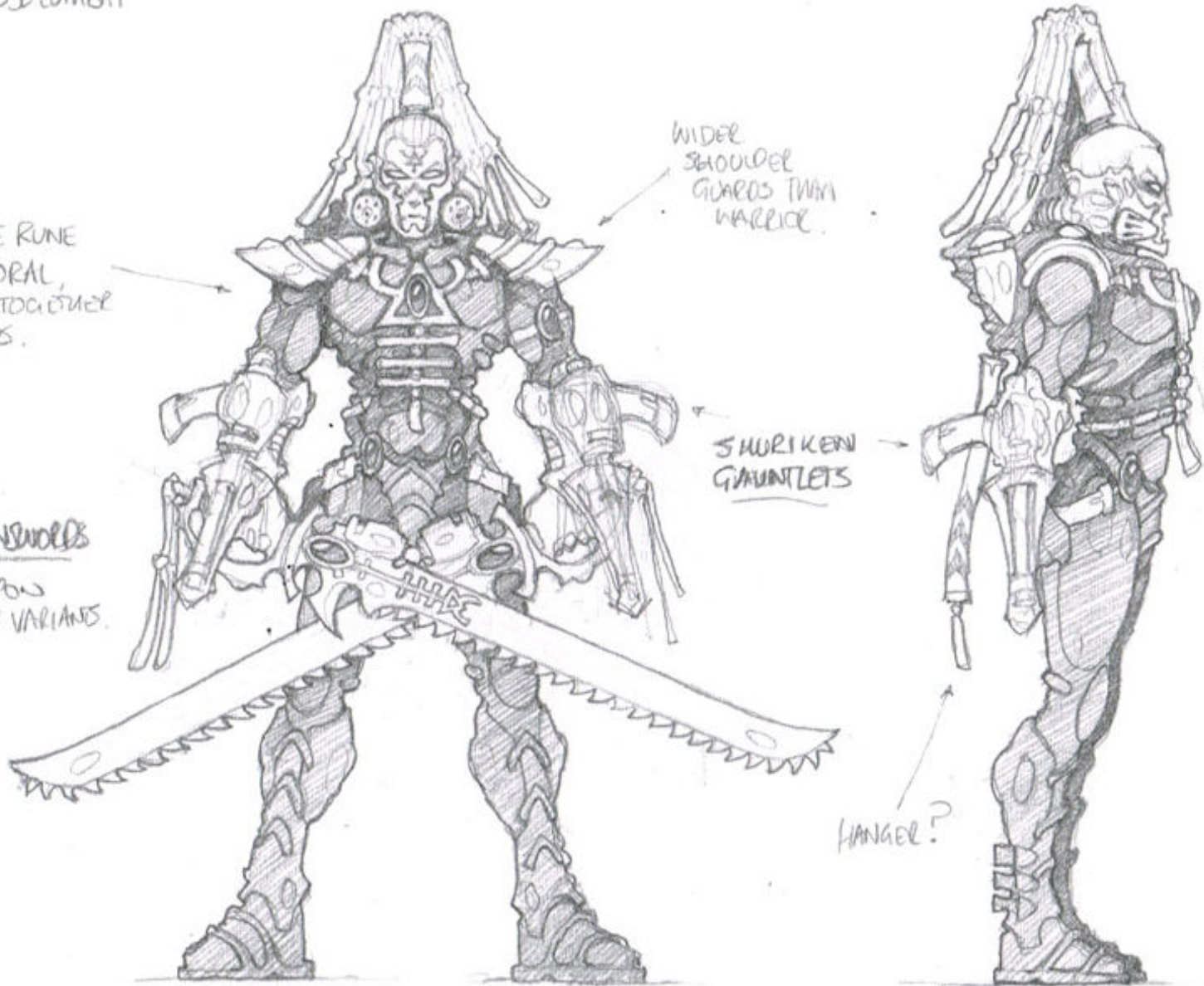
WIDE SHOULDER GUARDS THAN WARRIOR

SHURIKEN GAUNTLETS

BREASTPLATE/PECTORAL FLEXIBLE

TWIN CHAINSAWES

- SEE WEAPON SHEETS FOR VARIANTS



STRIKING SCORPIONS - EXARCHS

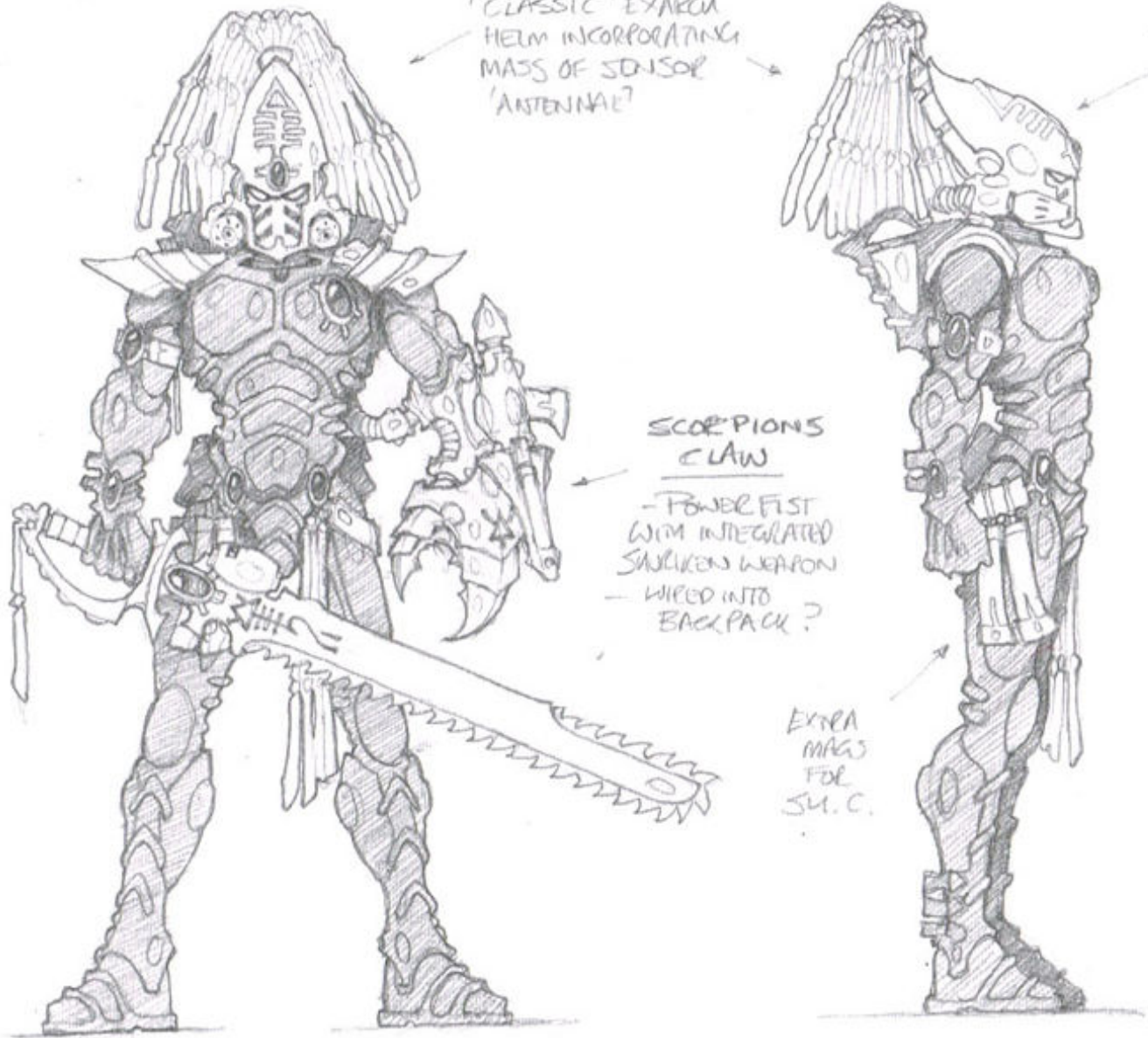
ESAW © 2005
JULY 2005

EXARCH #3

- CLOSE COMBAT +
EXTRA RANGED ATTACK

'CLASSIC' EXARCH
HELM INCORPORATING
MASS OF SENSOR
'ANTENNAE'

PAISED
WEATHSTONE
RUNE



CHAINSWORD

- EXARCH VARIANT
FROM WENSON
SHEET

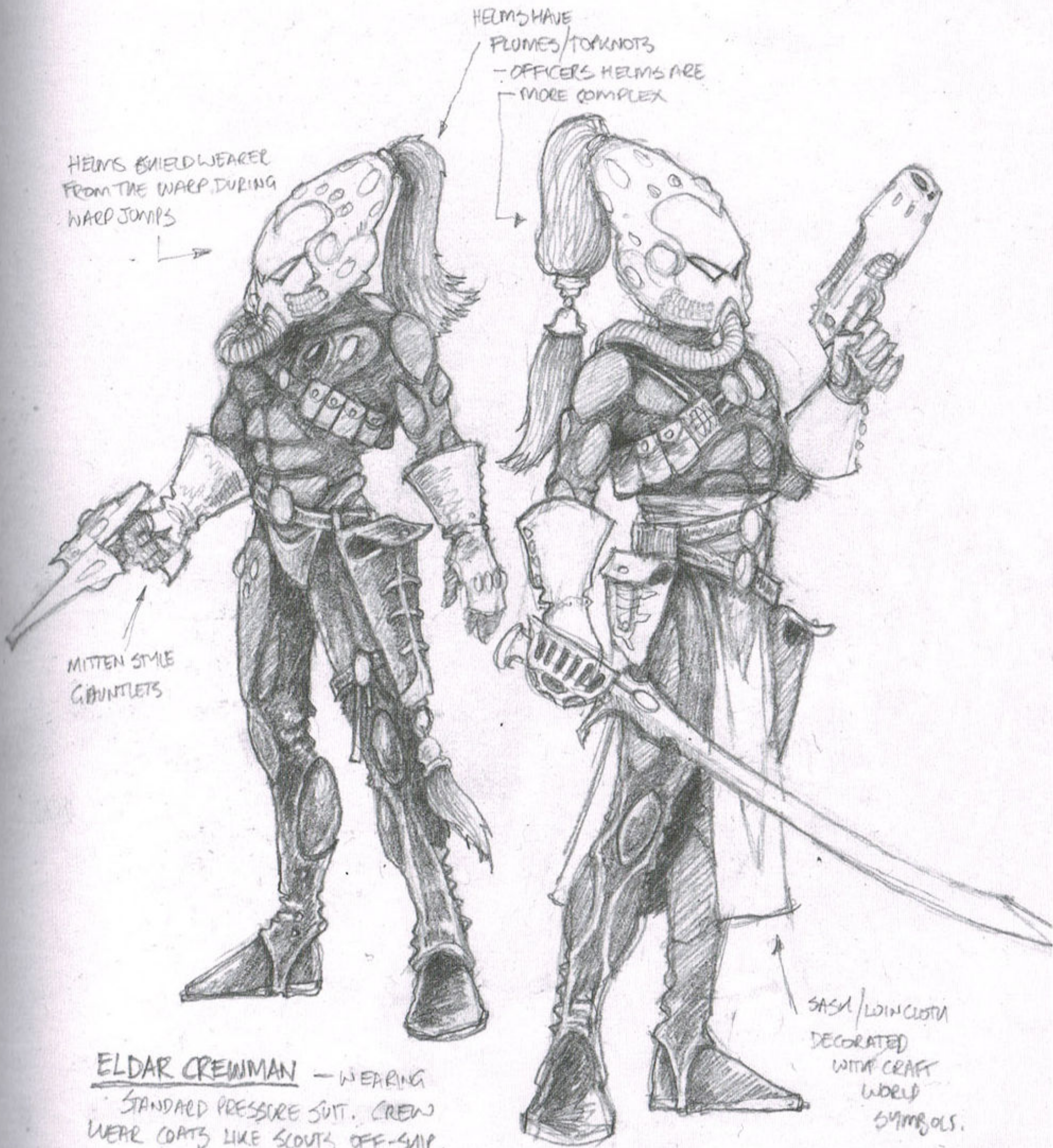
SCORPIONS
CLAW

- POWER FIST
WITH INTEGRATED
SWORDEN WEAPON
- WIELD INTO
BACKPACK?

EXTRA
MAGS
FOR
S.H.C.

↓
JSA
© GW
July 2005

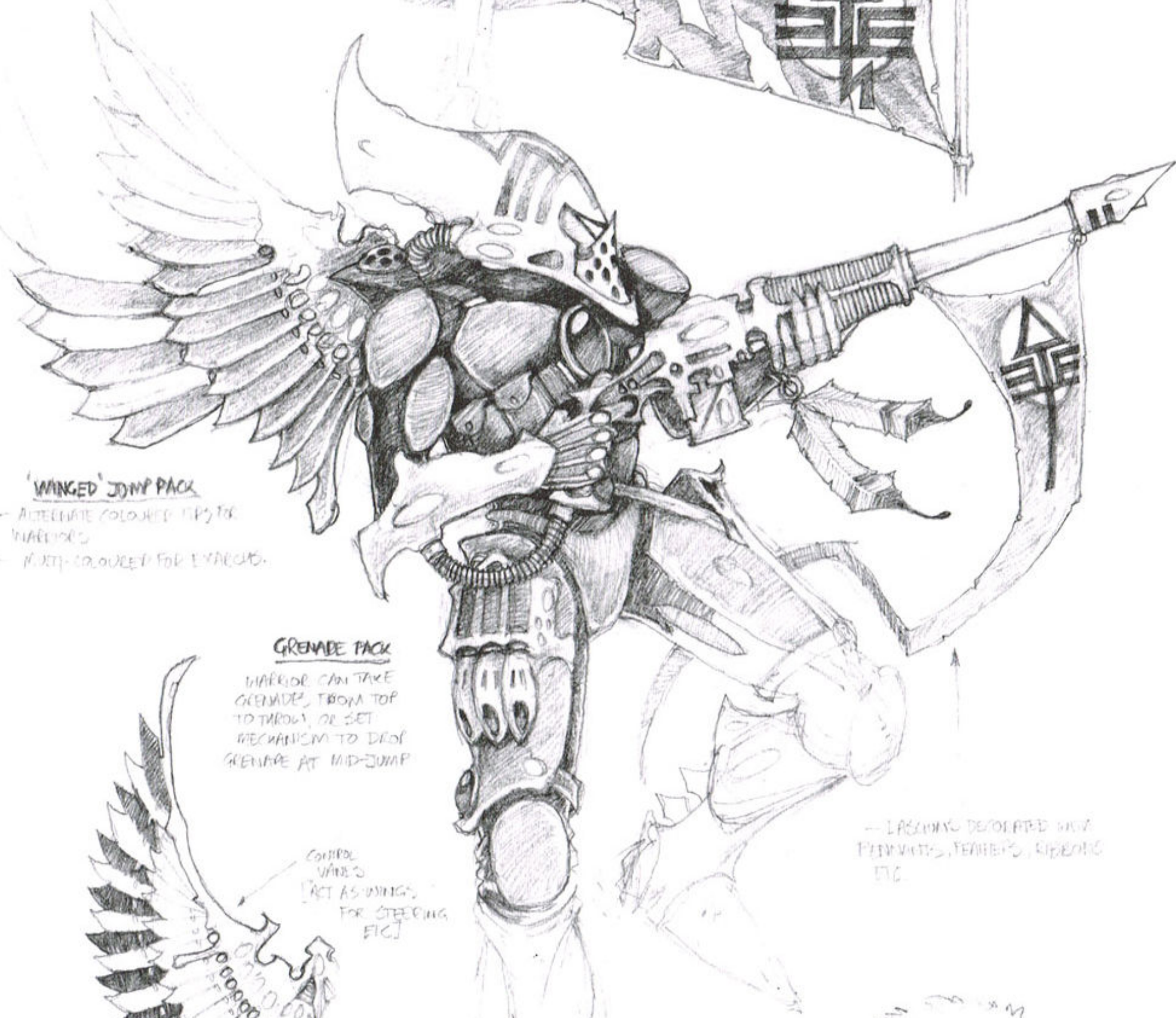
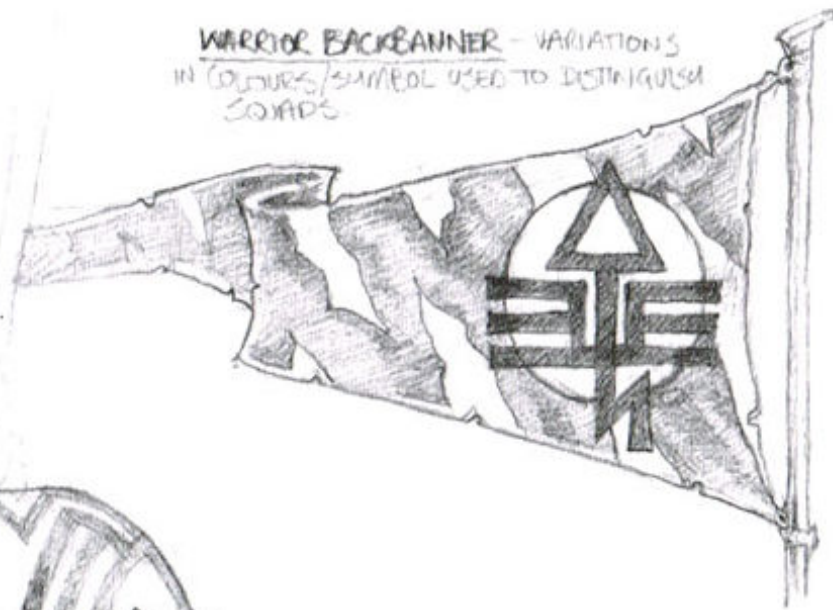
ELDAR RAIDERS



ELDAR CREWMAN - WEARING
STANDARD PRESSURE SUIT. CREW
WEAR COATS LIKE SCOTS OFF-SHIP.
NOTE 'SPIND' DECORATION ON HOUSTER.

ELDAR OFFICER - WITH PLASMA
PISTOL AND POWER-SABRE, BOTH
FAVOUR'D BY HUNTERS FOR HAND-
TO-HAND FIGHTING.

WARRIOR BACKBANNER - VARIATIONS
IN COLOURS/SYMBOL USED TO DISTINGUISH
SQUADS



'WINGED' JUMP PACK

- ALTERNATE COLOURED TIPS FOR WARRIORS
- MULTI-COLOURED FOR EFFECT.

GRENADE PACK

WARRIOR CAN TAKE GRENADE FROM TOP TO THROW, OR SET MECHANISM TO DROP GRENADE AT MID-JUMP



CONTROL WIRES [ACT AS WINGS FOR STEERING ETC]

- JUMP PACK DETAIL

PROPULSION UNITS

- LACEMING DECORATED WITH PUMPKINS, FEATHERS, RIBBONS ETC

WARPAINT

- WARRIORS WEAR PAINT DESIGNATED TO ASPECT
- EMERALD DESIGNS ARE MORE ELABORATE



FEATHERS USED IN EARRING OR HAIR AS PERSONAL ADORNMENT

ASPECT WARRIORS III - WINGS OF THUNDER / RAPTORS / SWEEPING HAWKS



ASPECT SYMBOLS

- HELMETS AND LAS GUN PENNANTS



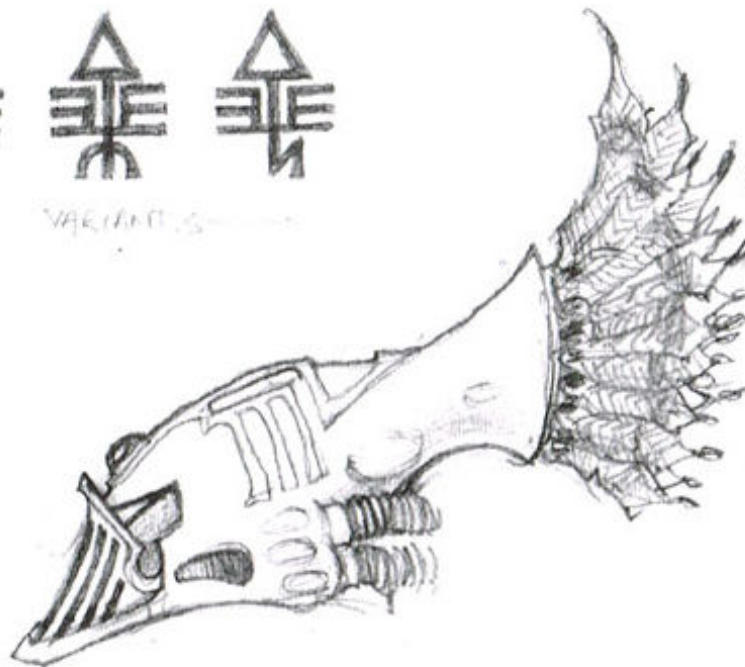
FEMALE TROOPER



EXARCHS

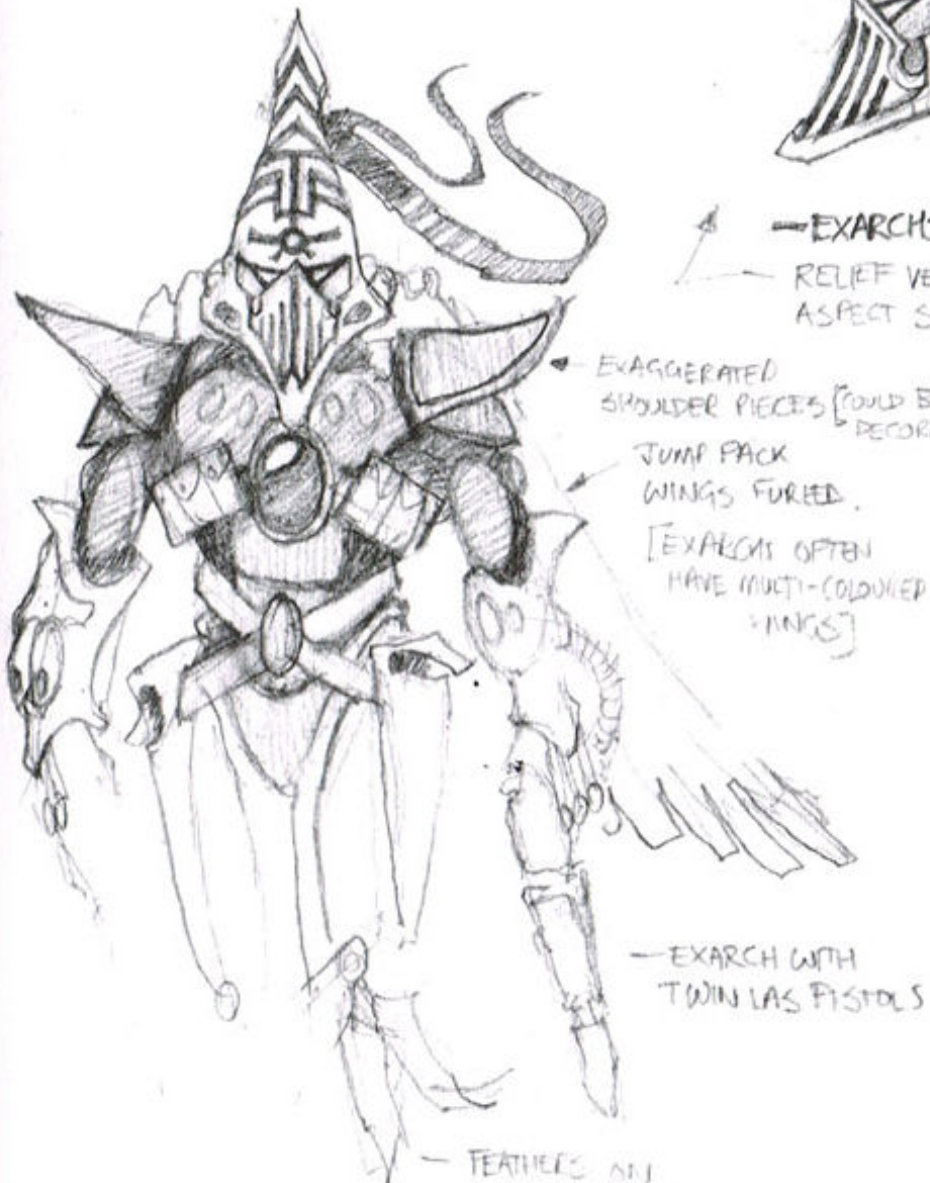


VARIANTS



FEATHERED CREST

[EXARCHS WEAR FEATHERED CLOAKS AT CEREMONIES]



EXARCHS HELMS

RELIEF VERSIONS OF ASPECT SYMBOL

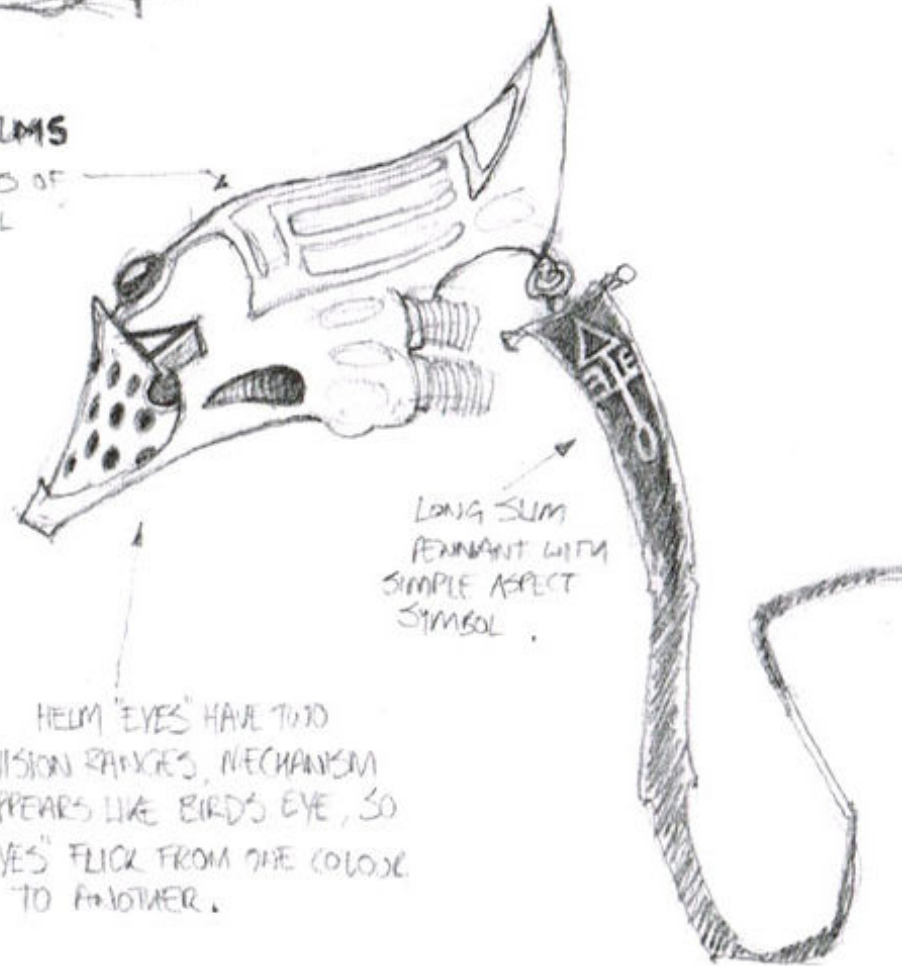
EXAGGERATED SHOULDER PIECES [COULD BE DECORATED]

JUMP PACK WINGS FURLED

[EXARCHS OFTEN HAVE MULTI-COLOURED WINGS]

EXARCH WITH TWIN LAS PISTOLS

FEATHERS ON HOLSTER CLASPS

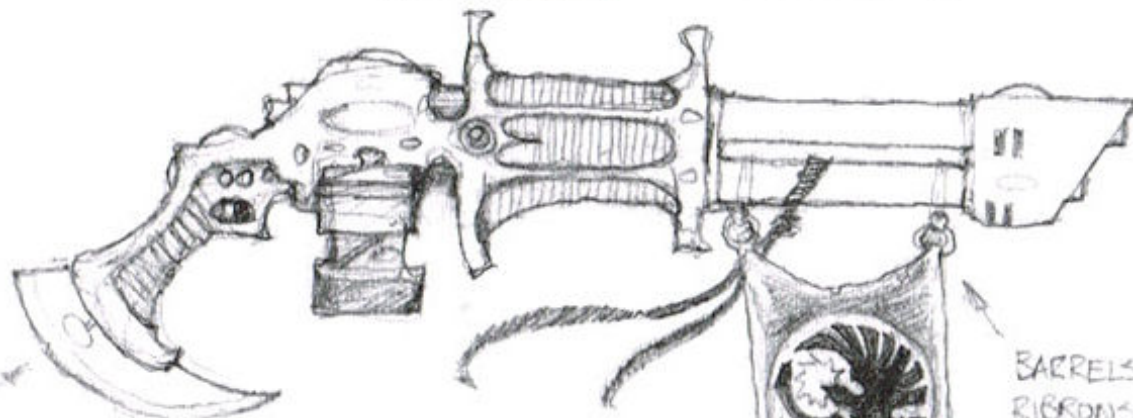


LONG SUN PENNANT WITH SIMPLE ASPECT SYMBOL

HELM 'EYES' HAVE TWO VISION RANGES, MECHANISM APPEARS LIKE BIRD'S EYE, SO 'EYES' FLICK FROM ONE COLOUR TO ANOTHER.

MULTI LASER

EXARCH WEAPON



POWERED BLADE ON STOCK FOR HAND-TO-HAND COMBAT



TRIANGULAR CROSS SECTION

BARRELS DECORATED WITH RIBBONS AND PENNANT-SHAPED HANGER

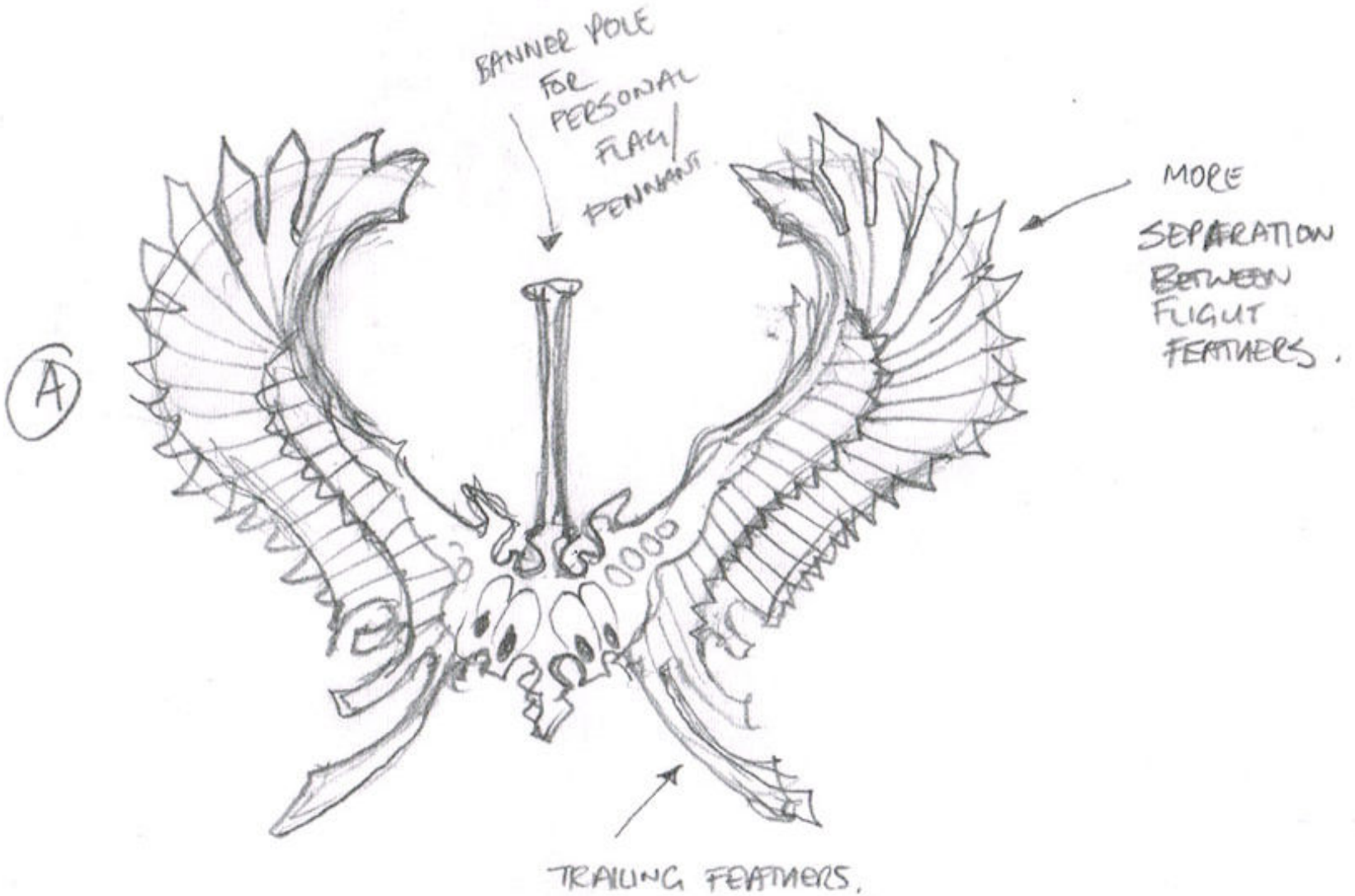
FIREBIRD MOTIF

[EXARCH MOTIFS MORE FIGURATIVE]

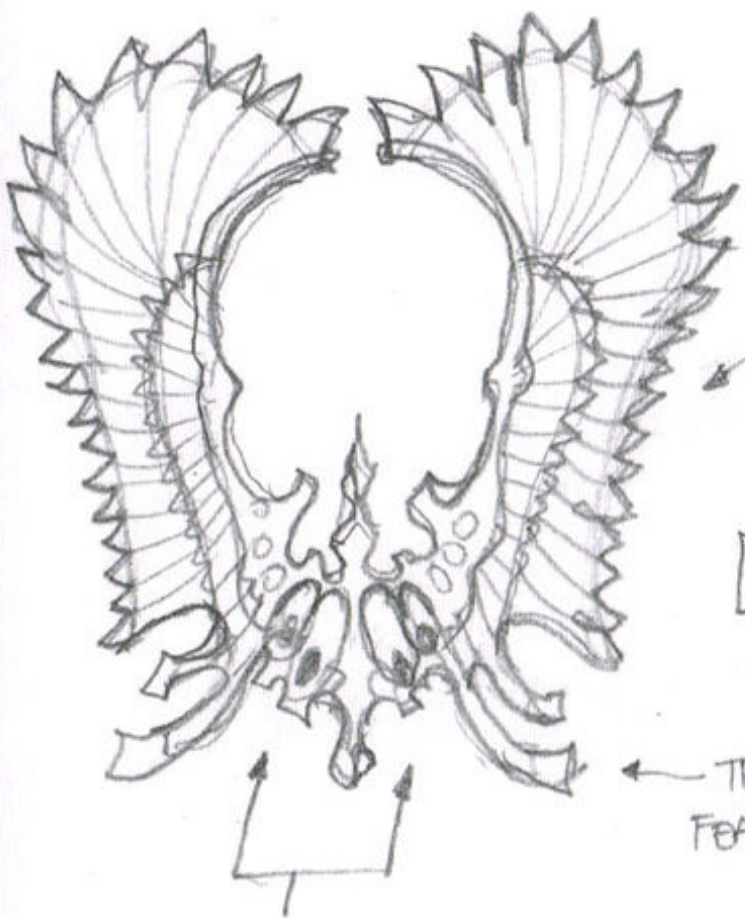
EXARCH FLIGHT PACK



ORIGINAL WING PATTERN



JESA July 1990



(B)

WINGS ONCE AGAIN RAISED TO GIVE AN OBVIOUS PAINTING SURFACE.

[POSSIBILITY OF ROUNDELS ON WINGS AS WELL AS ALTERNATE FLIGHT FEATURES.]

← TRAILING FEATHER SHAPES

DOUBLE THRUSTERS



← WINGS MORE PASSIVE

[LESS PAINTING SURFACE, LESS ROOM TO MAKE WINGS LARGER BETWEEN FIGURES BACK AND BASE]

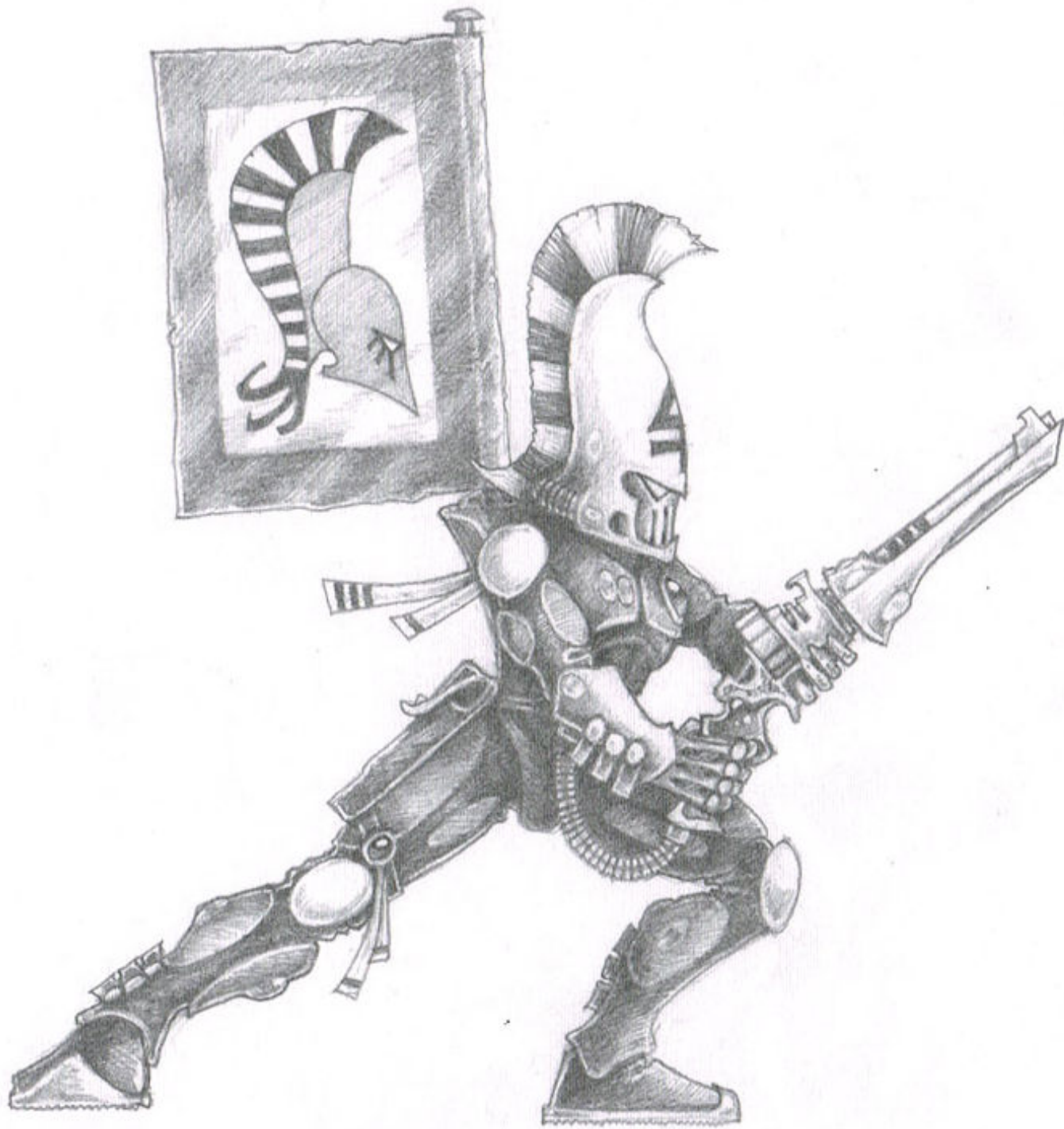
(D)

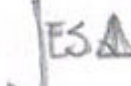


← 3 ROWS OF FLIGHT FEATHERS
[POSS TOO COMPLEX.]

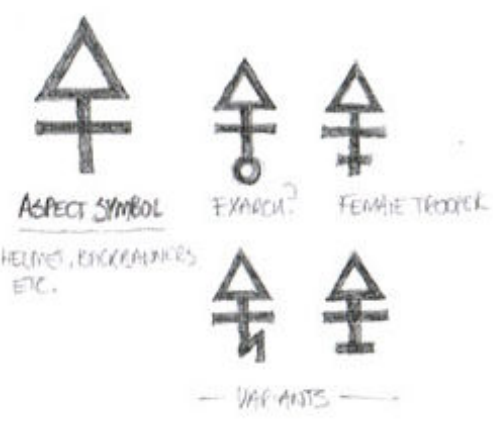
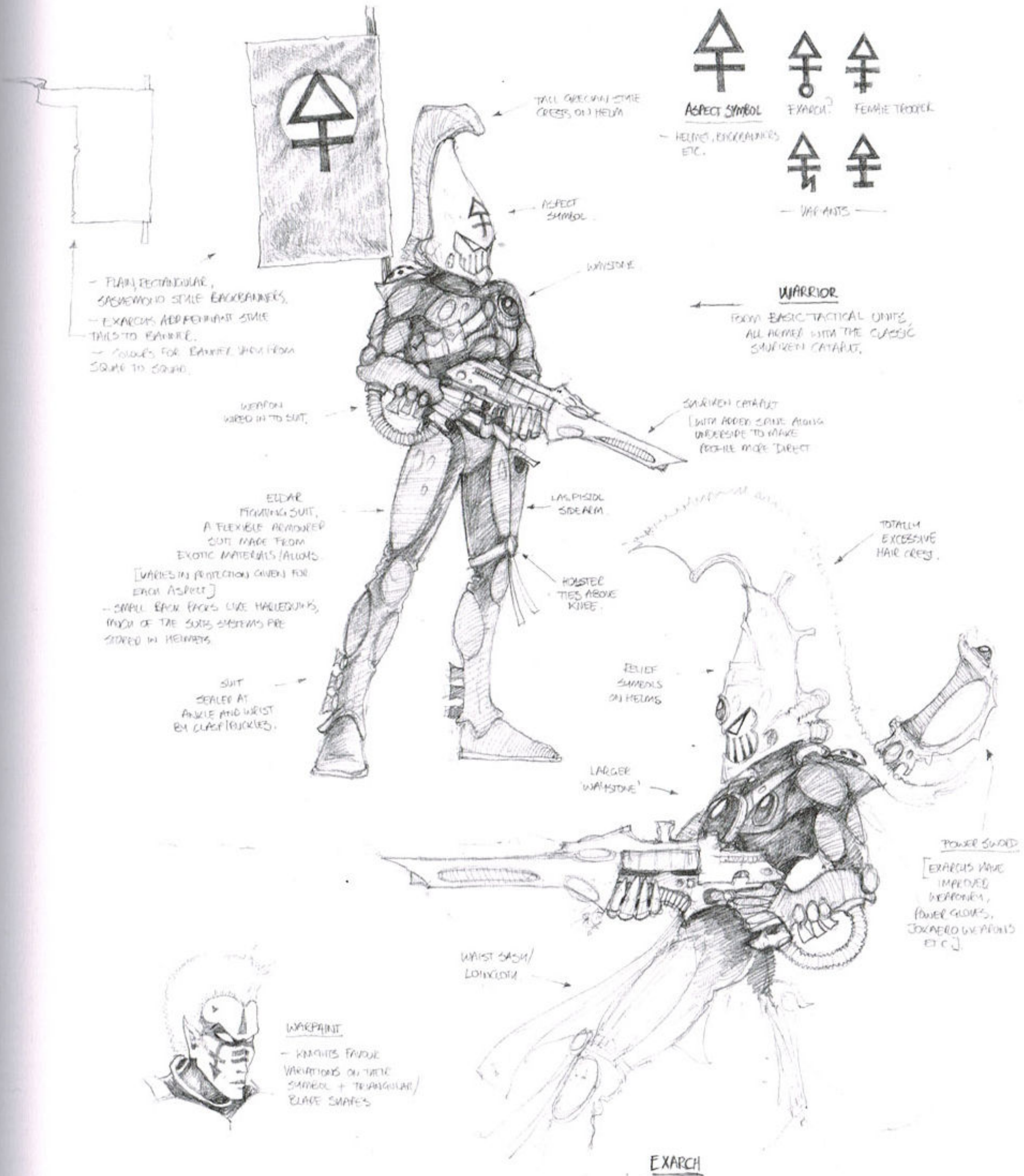
← 'TAILED' VARIANT

JESA JULY 1990



DIRE AVENGER JES  JUNE 1990

ASPECT WARRIORS IV - KNIGHTS / KNIGHT OF HEAVEN / MATHAMINOME / ANCHORS / HEAVENLY SPIRIT.



- FLAT, RECTANGULAR, SASHEMOMI STYLE ENCKBANNERS.
 - EXARCHS APPROPRIATE STYLE TAILS TO BANNER.
 - COLORS FOR BANNER VARY FROM SQUARE TO SQUARE.

WARRIOR
 FROM BASIC TACTICAL UNITS,
 ALL ARMED WITH THE CLASSIC
 SAKIKEN CATALYT.

ELCAR FIGHTING SUIT,
 A FLEXIBLE ARMORED
 SUIT MADE FROM
 EXOTIC MATERIALS (ALLOYS
 [VARIES IN PROTECTION GIVEN FOR
 EACH ASPECT])
 - SMALL BACK PACKS LIKE HALLEKJINS,
 MOST OF THE SUITS SYSTEMS ARE
 STORED IN HELMETS.

SUIT
 SEALED AT
 ANKLE AND WRIST
 BY CLASP/TUCKLES.

WARPAINT
 - KNIGHTS FAVOR
 VARIATIONS ON THEIR
 SYMBOL + TRIANGULAR/
 BLADE SHAPES

SAKIKEN CATALYT
 [WITH ADDEN SANE ALONG
 UNDERSIDE TO MAKE
 PROFILE MORE DIRECT]

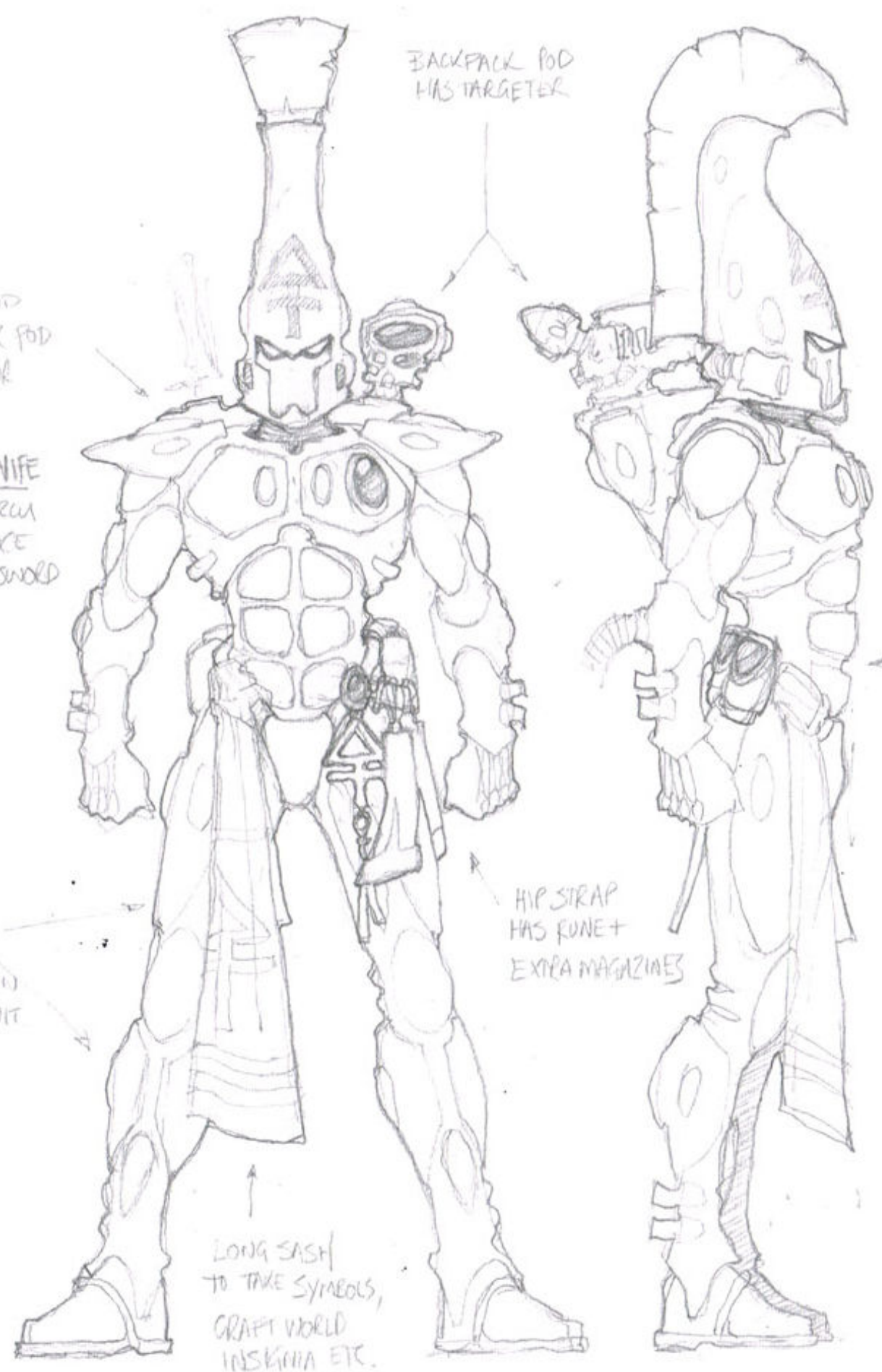
TOTALLY
 EXCESSIVE
 HAIR CREES.

POWER SWORD
 [EXARCHS HAVE
 IMPROVED
 WEAPONS,
 POWER GLOVES,
 JOXABRO WEAPONS
 ETC.]

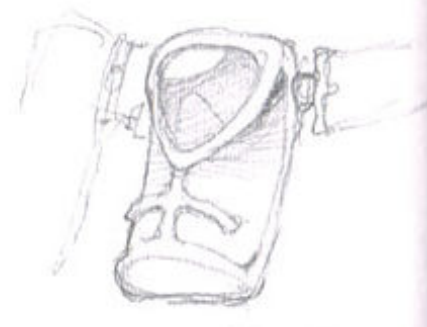
EXARCH

SECOND
BACKPACK POD
BLANK OR
COULD
CARRY
SOUL-KNIFE
-ON EXARUM
GIVES PLACE
FOR DRESSWORD

BACKPACK POD
HAS TARGETER



DISTINCTIVE
ELDER SHAPES ON
EQUIPMENT!
UTILITY POUCHES.

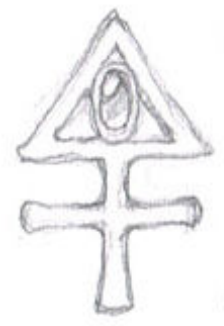


-SIMPLE WRITING/BOULDER
STYLE DETAILING ON
EQUIPMENT

SOME
EXTRA
PLATES
ON GUARDIAN
PATTERN SUIT

HIP STRAP
HAS RUNE+
EXTRA MAGAZINES

LONG SASH
TO TAKE SYMBOLS,
CRAFT WORLD
INSKIPHA ETC.

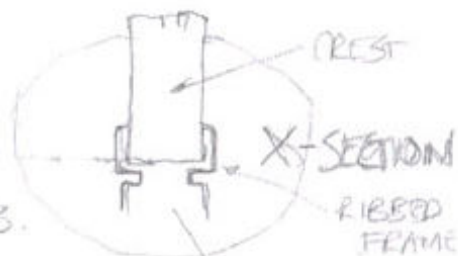


DIRT
AVENGER

-ASPECT SUIT BASED ON
GUARDIAN PATTERNS.

SAW
DEC
2004.

EXARCH PLUMES ON
FRAMES ATTACHED TO HELMETS.

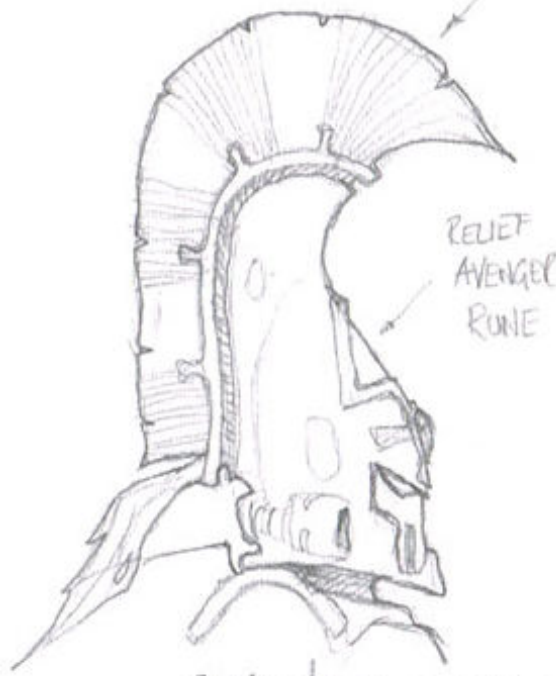


CREST

X-SECTION

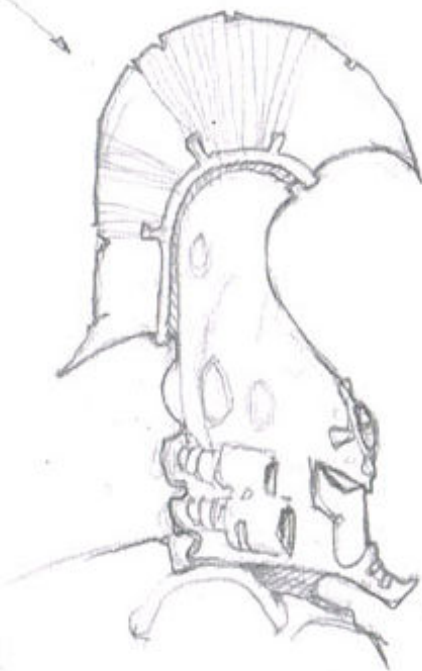
RIBBED
FRAME

HELM

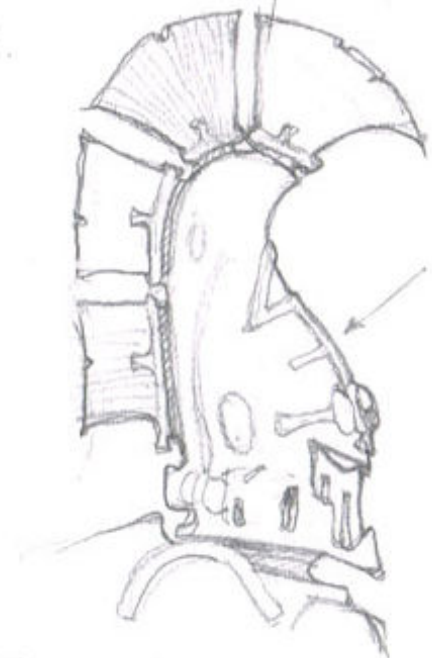


RELIEF
AVENGER
RUNE

- CLASSIC/CURRENT EXARCH
DESIGN.

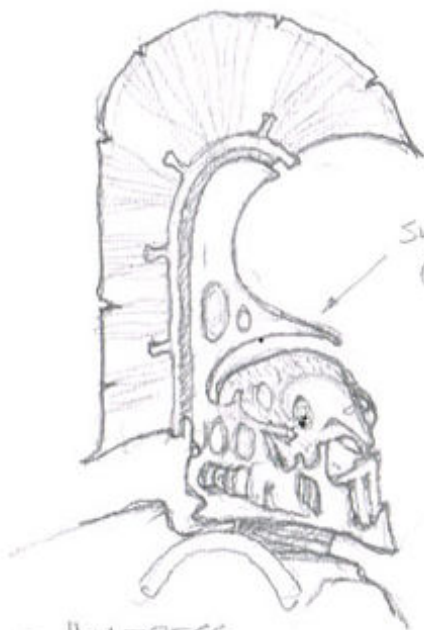


CHIN
EXTENSION
ECHO TARSER



WRAITHBONE
RIBBING,
ROUNDED
SECTION
RUNES.

- HORSEHAIR
SECTIONS.



SKULL
GUARD
RIB
WITH
PIERCED
HOLES.

- HEADRESS
WITH BREATHER



SPLIT
-TRANSVERSE
CREST, MOULDED
FRONT TO BACK.



◊ DIRE AVENGER ◊
EXARCH HEADS

WARPAINT

- DIRE AVENGER
DESIGN
- EXARCH WHO IS
SO FAR ALONG HIS PATH
THAT HE CAN ASSUME IDENTITY
WITH SYMBOLIC MARKINGS RATHER THAN MASK.

JSAGW
DEL
2004.

EXARCH #1

- CLOSE COMBAT STYLE
- PIRESWORD OR POWER WEAPON + SAURIKEN GAUNTLET



SINGLE TARGETER

SHRINE BANNER

- DIFFERENT DESIGN FOR EACH SHRINE

GRENADES?

SAURIKEN GAUNTLET

[ALLOWS TWO HANDS TO BE USED ON POWER WEAPON]

LOINCLOTH
- CAN HAVE AVENGER DESIGNS OR CRAFTSMAN SYMBOLS.

HEAVIER SHOULDER GUARDS

RUNE PECTORAL

PIRESWORD
- PROMINENT SOUL STONE
- TWO-HANDED GRIP
- WEATHRBONE DECORATION

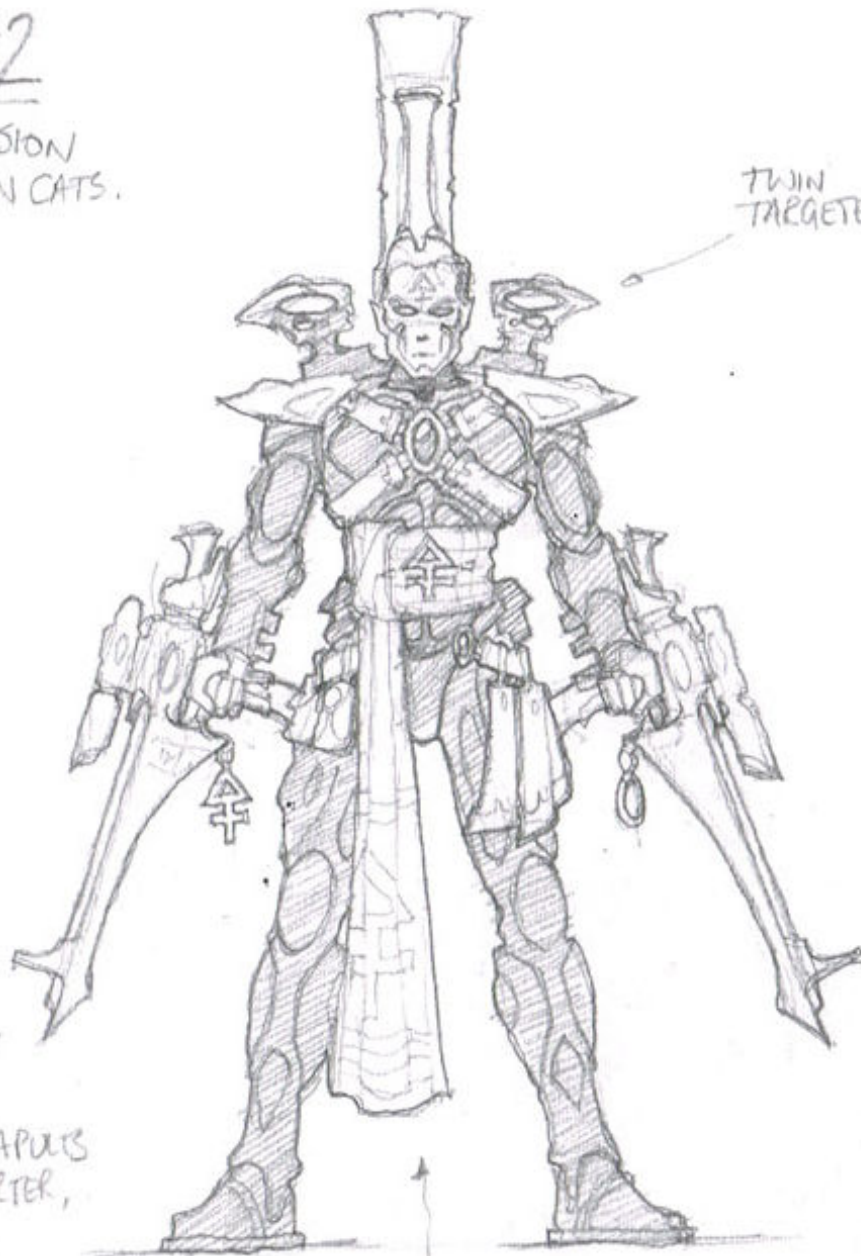


SEE HELMS FOR VARIANTS

EXTRA CLIPS FOR

EXARCH #2

- RANGED VERSION
- TWIN SAURIKEN CATS.



TWIN TARGETERS



HEADRESS

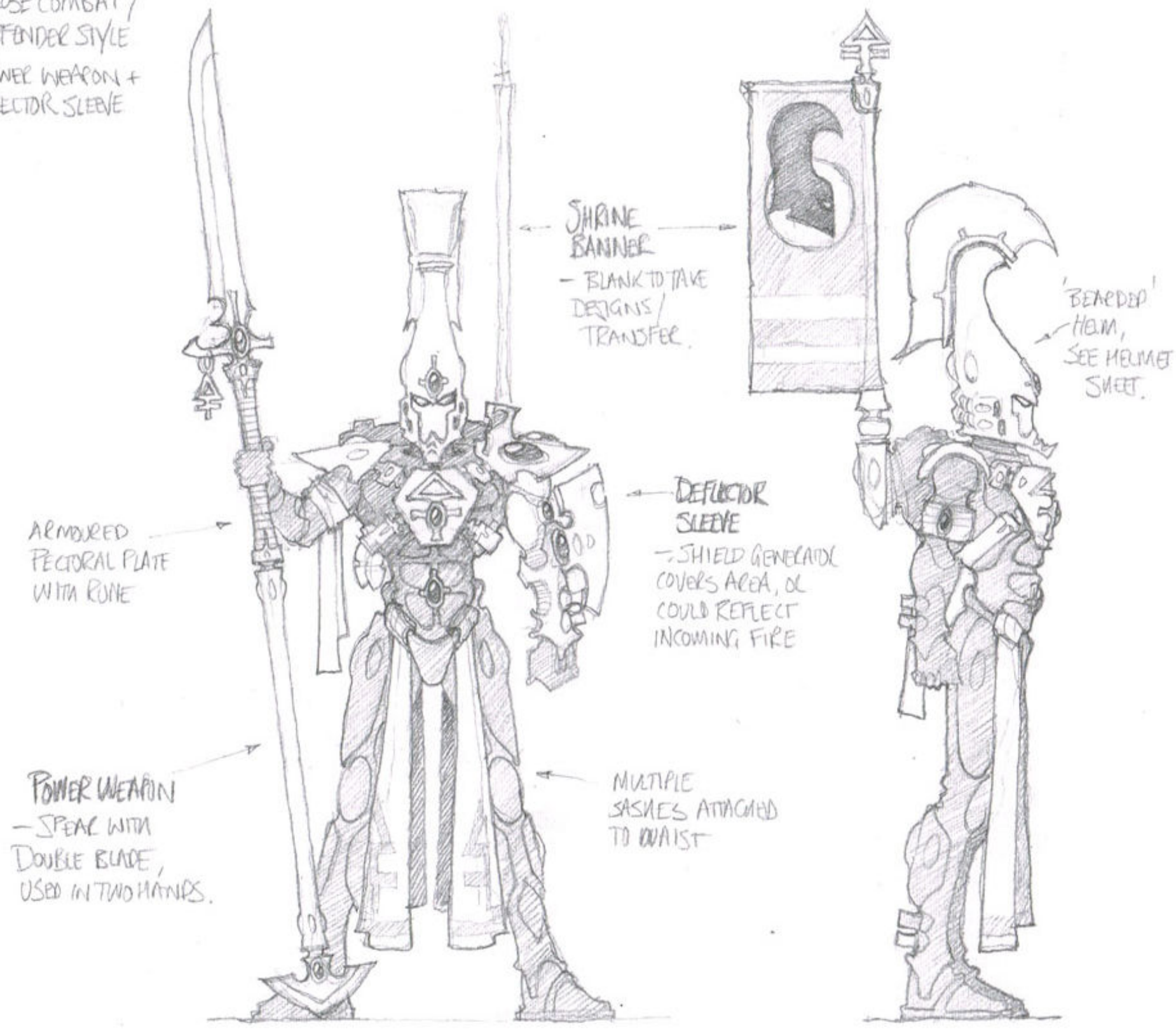
WARPAINT

SAURIKEN CATAPULTS COULD BE SHORTER, OR AS PISTOLS.

LONG SASH WITH RUNE-PIN.

EXARCH #3

- CLOSE COMBAT / DEFENDER STYLE
- POWER WEAPON + DEFLECTOR SLEEVE



RIGHT ARMS

- DRESWORD
- POWER WEAPON [SPEAR]
- SHURIKEN CATAPULT

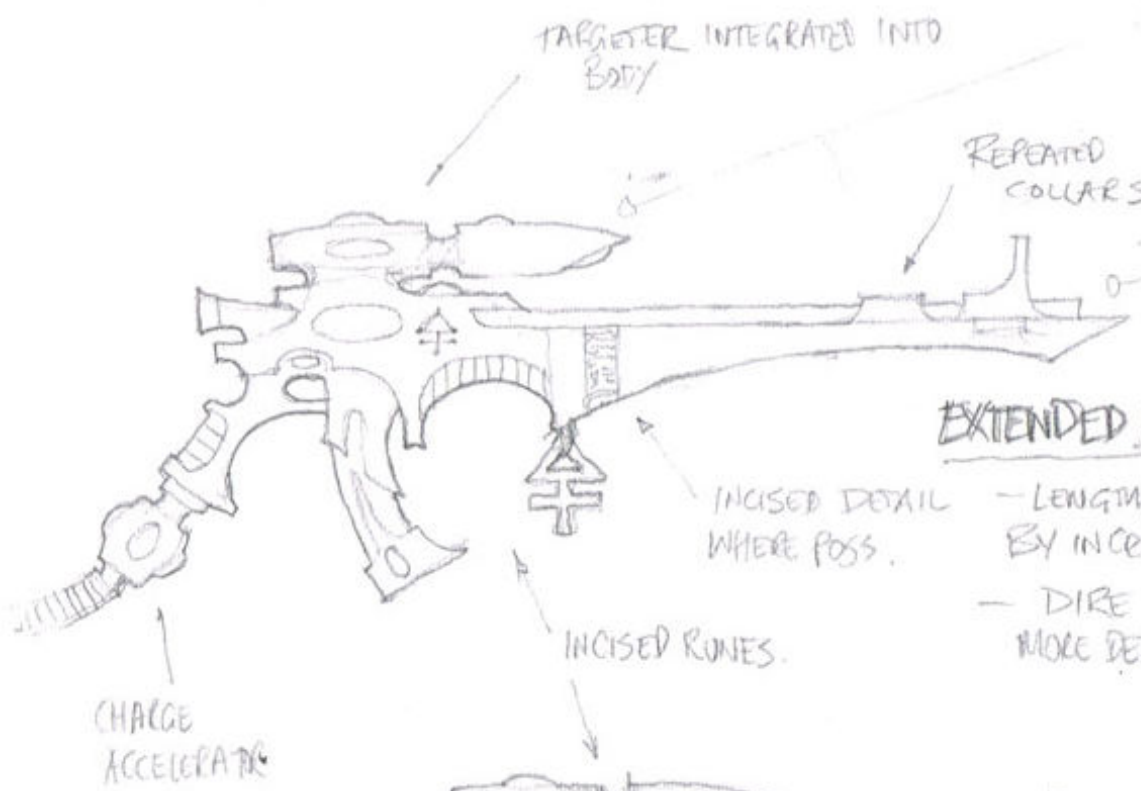
LEFT ARMS

- SHURIKEN GAUNTLET
- DEFLECTOR SLEEVE
- SHURIKEN CATAPULT

HELMETS

- CLASSIC
- HEADRESS
- BEARDED

JAN 2005



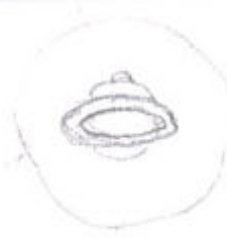
TARGETER INTEGRATED INTO BODY

REPEATED COLLARS

CHARGE ACCELERATOR

INCISED DETAIL WHERE POSS.

INCISED RUNES



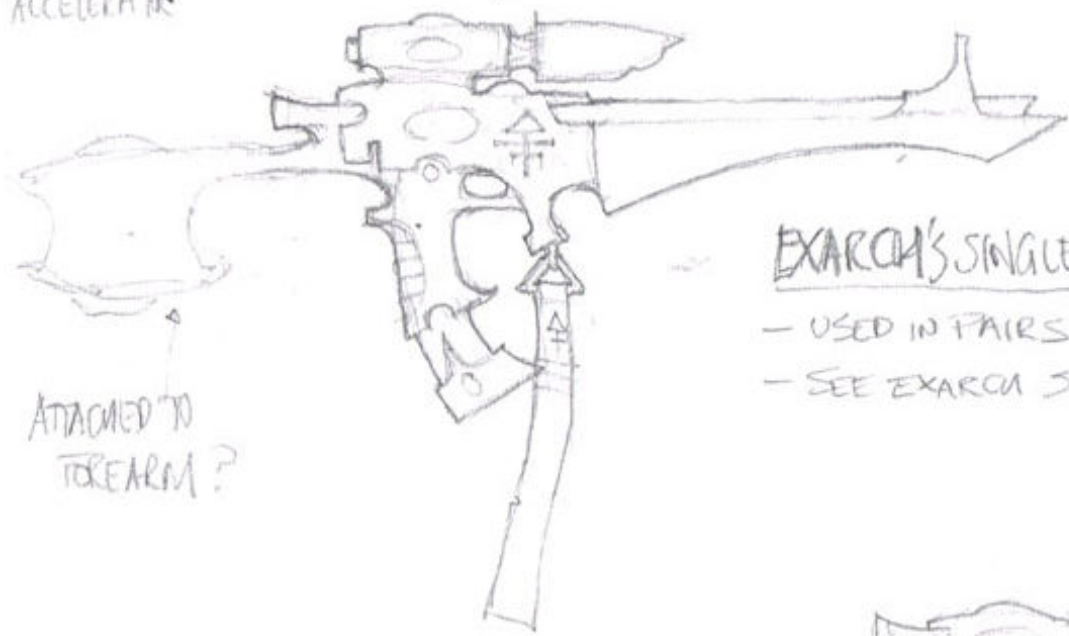
OVAL SECTION TO TARGETER FRONT?



CROSSIFORM TIP TO BARREL

EXTENDED BARREL

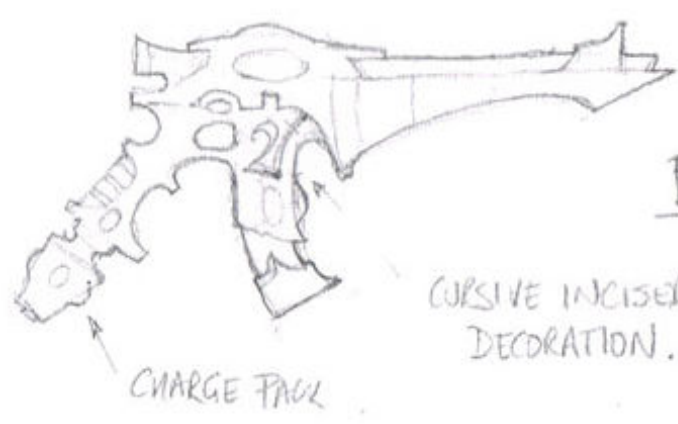
- LENGTHENED BARREL OFFSET BY INCREASE IN BODY/TARGETER
- DIRE AVENGER BASIC WEAPON, MORE DETAIL THAN GUARDIAN VERSION



ATTACHED TO TURRET?

EXARCH'S SINGLE-HANDED

- USED IN PAIRS?
- SEE EXARCH SHEET



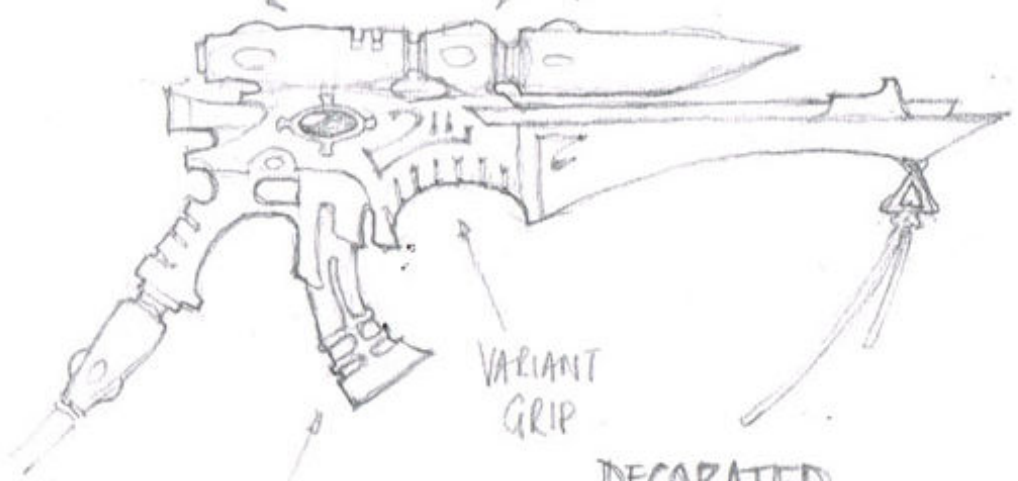
PISTOL

CURSIVE INCISED DECORATION.

CHARGE PACK

LARGE SCOPE-LIKE TARGETER.

CURSIVE LETTERING



WEATHERBONE STYLE DECORATION

VARIANT GRIP

DECORATED

- PERSONALITY/WEAPON, AVARCA? NOBLE?

DIRE-AVENGER SHURIKEN CATAPULTS

CS ©GLO JAN 2005

DIRE SWORDS & POWER SWORDS.

- STRAIGHT, SINGLE
EDGE STYLE

EXARCH
PIRE SWORD



CYLINDRICAL
POWER
SOURCE

WRAITHBONE
DECORATION ON
BLADE

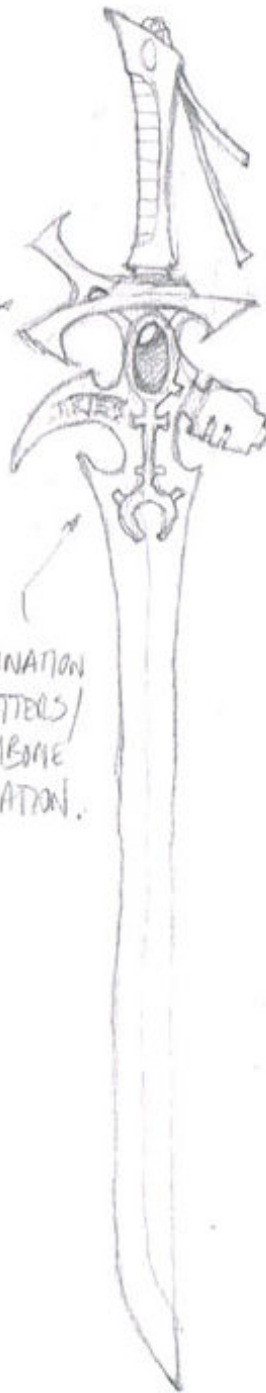
TWO-HANDED
GRIP.



INCISED
LETTERING.

EXTRA SPURS
ON GUARD.

COMBINATION
OF LETTERS/
WRAITHBONE
DECORATION.

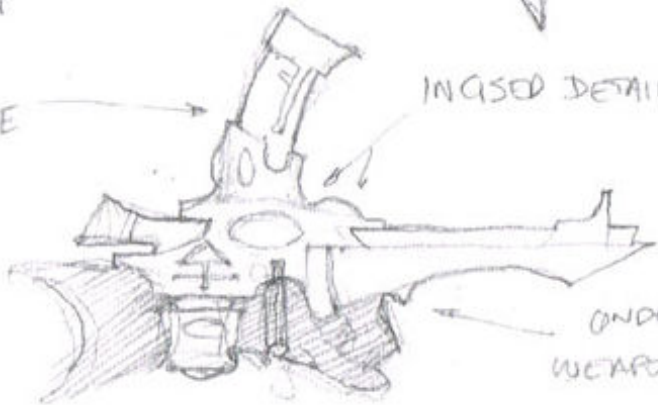


AUTARCH/
PIRATE LORD
SWORD

- COULD INCREASE
GUARD INTO BASKET
HILT WITH MORE
SPURS

HEAVY
MAGAZINE

INCISED DETAILING.

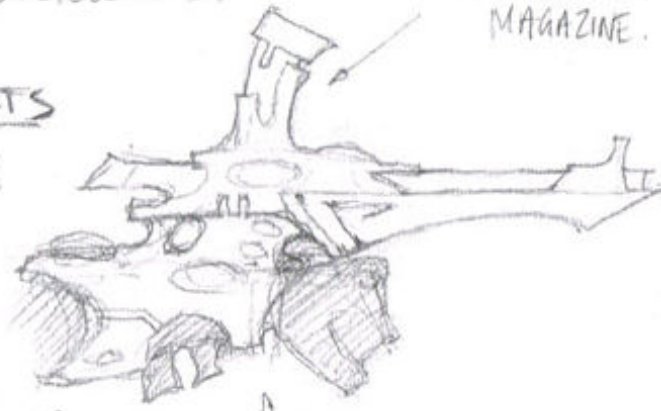


UNDERSIDE OF
WEAPON HOLLOWED.

TOP MOUNTED
MAGAZINE.

SHURIKEN GAUNTLETS

- DREA VENCER EXARCH
- HOWLING BANSHEES?
- PISTOL SIZE WEAPON,
HEAVY MAGAZINE



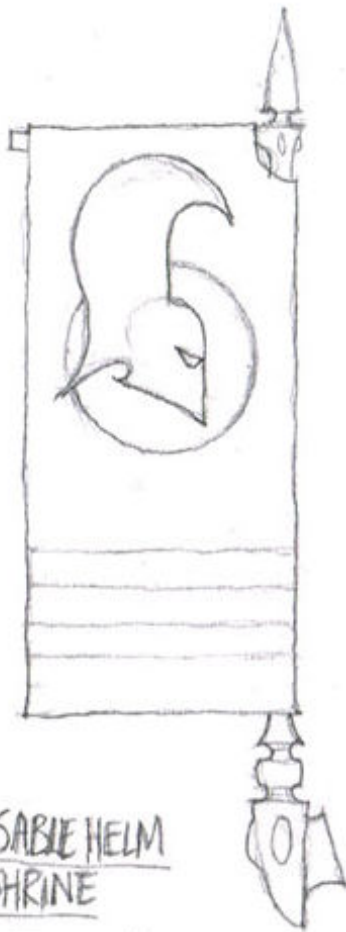
EXTRA COWLING
FITS OVER VAMBRACE;
VISUALLY EXPANDS FOREARM.

BUILT AWAY FROM FOREARM,
ALLOWS TWO-HANDED USE OF
SWORD/GLAIVE.

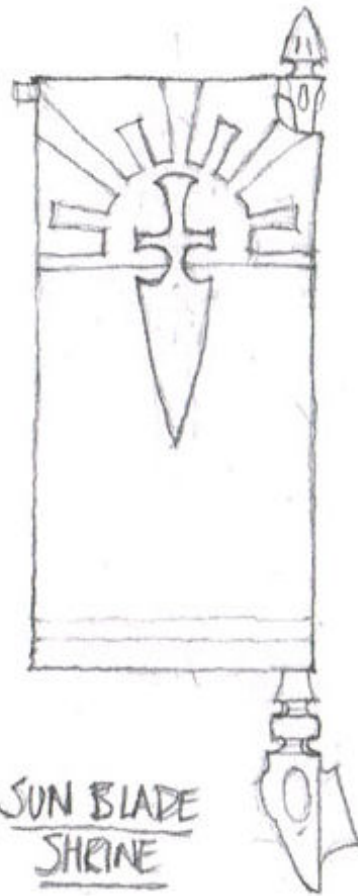
DIRE AVENGER
EXARCH WEAPONS

- EXPAND HILT IDEAS FOR NOBLES, PIRATE LORDS ETC.
- SABRE STYLES KEPT FOR HOWLING BANSHEES.
- DISTINCTIVE LOOK FOR GAUNTLETS ON HIS'S.

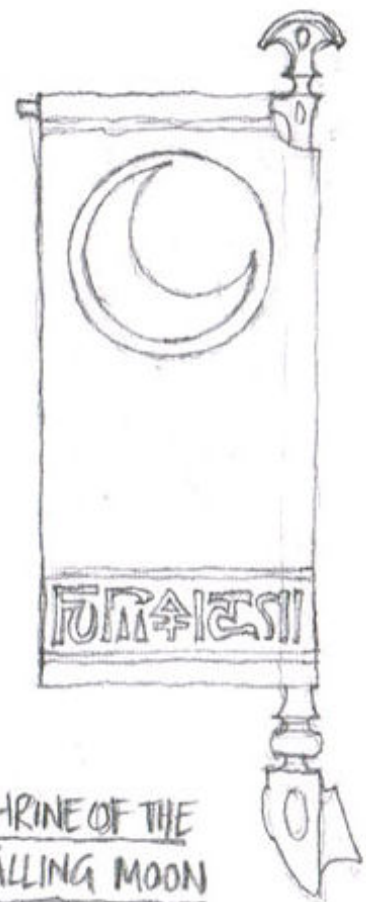
AGW
JAN
2005



SABIE HELM SHRINE
 - BLACK HELMETS ON WARRIORS.

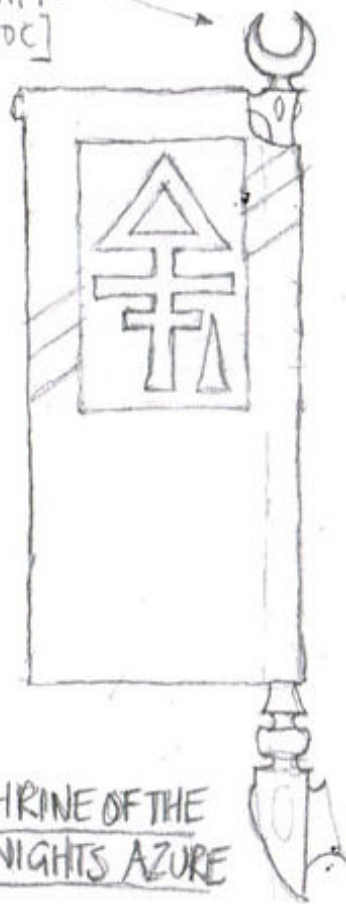


SUN BLADE SHRINE



SHRINE OF THE FALLING MOON
 - REFERENCE TO MOON OF ELDANESH
 - RED ICON?

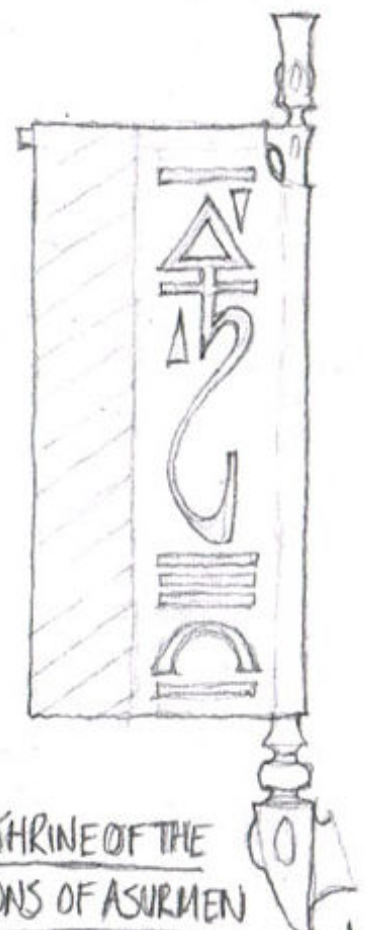
FINIALS COULD INDICATE CRAFT-WORLD [ALAITOC]



SHRINE OF THE KNIGHTS AZURE



ARGENT CREST SHRINE
 - WHITE CRESTS.



SHRINE OF THE SONS OF ASURMEN

DIRE AVENGERS SHRINE BANNERS

- DESIGNS FOR USE ON PLASTIC EXARCA BANNER
- EXAMPLES OF VARIOUS DIRE AVENGER SHRINES

- ALL SHRINE NAMES ARE APPROXIMATE TRANSLATION FROM ELDARIN.

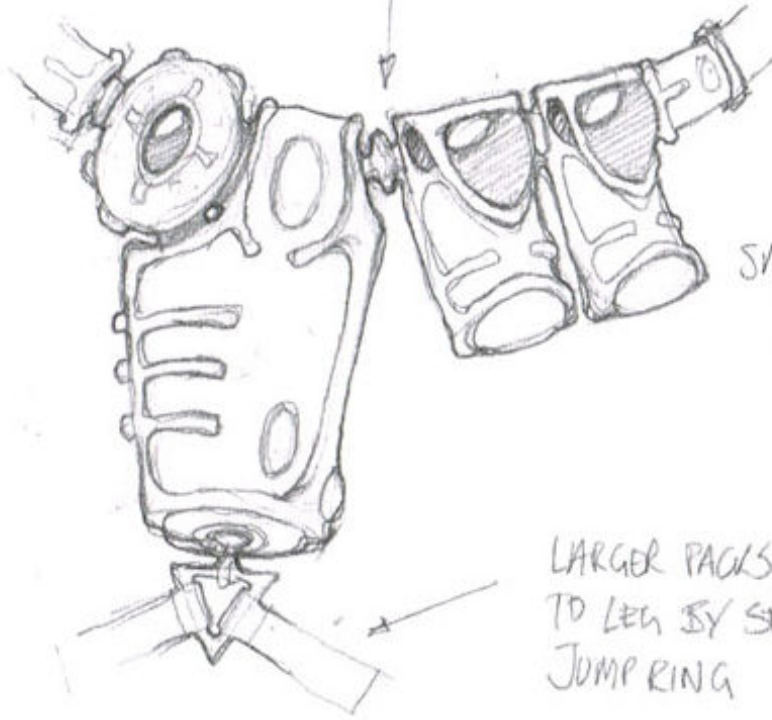
JUSTED FITTING ATTACHES TO HARDPOINT ON BACKPACK, KEEPS BANNER VERTICAL.

© 960 JAN 2005

MEDIUM
UTILITY
POUCH



EQUIPMENT SEPARATED
BY JUMP RINGS/SPACERS.



SMALL UTILITY
POUCHS.

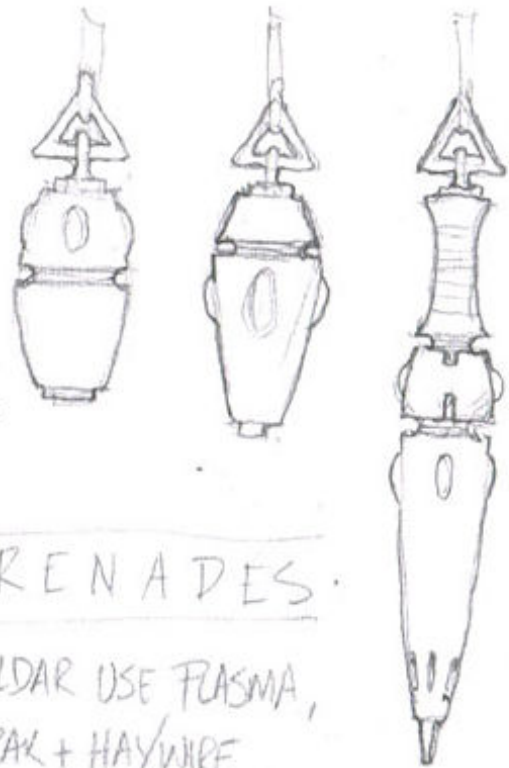
LARGER PACKS HELD
TO LEG BY STRAPS FROM
JUMP RING

OVAL BEAD-LIKE
LINKS TO STRAPS.



RIBBON/TAPER
DETAIL.

HOMING/MARKER
SPIKES



TRIANGULAR
JUMP RINGS

• GRENADES •

— ELDAR USE FLASMA,
KRAK + HAYWIRE

GRENADE/
TOOL

ELDAR EQUIPMENT

- DISTINCTIVE POUCHES AND GRENADES
- ERGONOMIC/ORGANIC SHAPES TO CONTRAST WITH IMPERIAL STYLES.
- EQUIPMENT STRUNG TOGETHER RATHER THAN OVER BELTS.
- BELTS/EQUIPMENT STRUNG DIAGONALLY ACROSS BODY, OFTEN ATTACHED BY ZIPS.

SA@GW
JAN
2005

ASPECT WARRIORS V

ASPECT SYMBOL
DISPLAYED ON HELM AND
BACKBANNER

KIDDELY JONAL
DETAIL RUNNING
UP CREST

FLARING
HECK-GUARD

- SASHIMOND-STYLE
BACK BANNER WITH JAGGED EDGE,
EXARCHS MAY HAVE FLAME EDGE ETC.
- COLOURS VARY FROM SQUAD TO
SQUAD.

- EXTRA
MELTA-CANISTERS
STRAPPED TO
LEG, OR
IN SMALL OF
BACK

MELTA
GUNS!

SIDE ARM
[LAPISTOL]

BLADE EDGE
TO CREST

'DRAGON' SUITS
GENERALLY HAVE
MORE GEMS/LOBES
THAN OTHERS

WARRIOR

FORM TACTICAL-SMILE SQUADS, SLOWER MOVING,
ARMED WITH HEFT WEAPONS, PRINCIPALLY MELTA-GUNS.

METAL SHEATHED
'HORNS'

ASPECT
SYMBOL
VARIANT

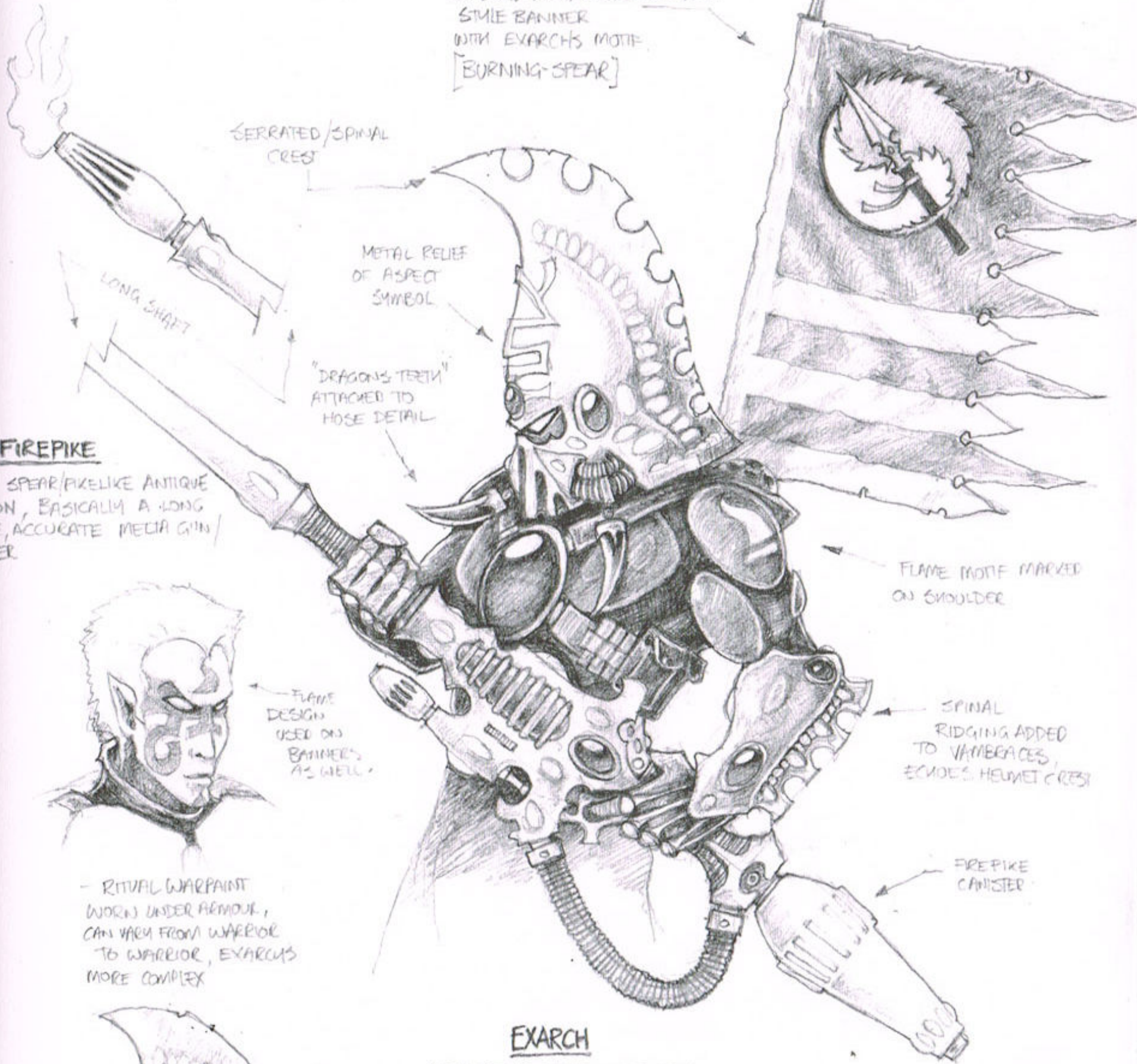
EXARCH HELMET

FOR [HORNED-SERPENT]

MORE ELABORATE
VISOR.

→ FIRE-FROM-HEAVEN/Dragons.

→ FLAME EDGED SASHEMONO
STYLE BANNER
WITH EXARCHS MOTIF
[BURNING-SPEAR]



FIREPIKE

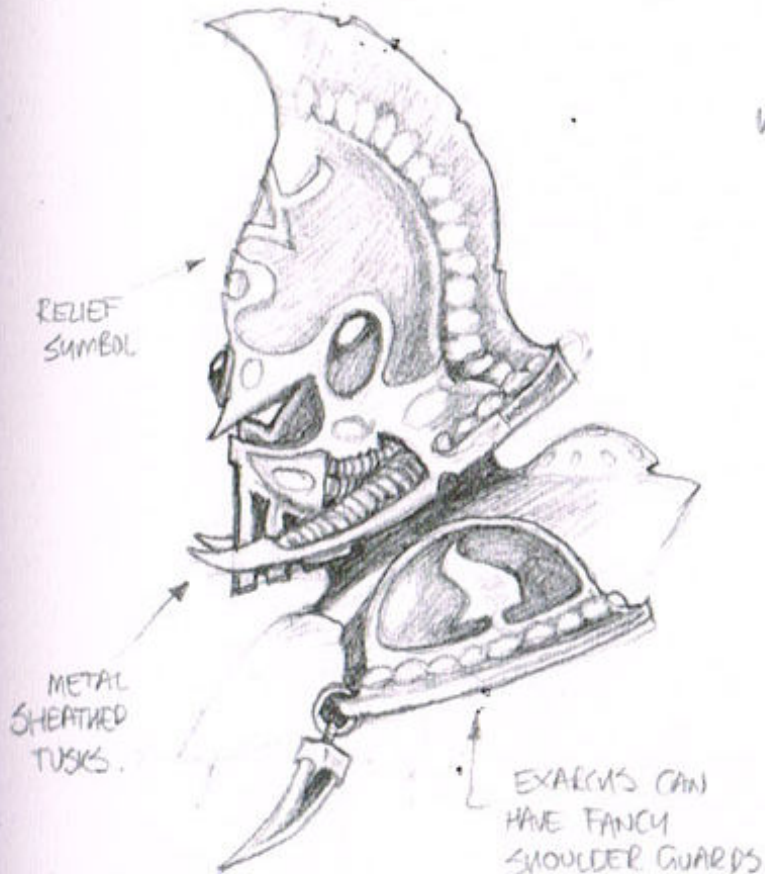
- A SPEAR/PIKELIKE ANTIQUE WEAPON, BASICALLY A LONG RANGE, ACCURATE MEDIA GUN/FLAMER



- RITUAL WARPAINT WORN UNDER ARMOUR, CAN VARY FROM WARRIOR TO WARRIOR, EXARCHS MORE COMPLEX

EXARCH

WITH RELIC-STYLE WEAPONRY



EXARCH HELMET

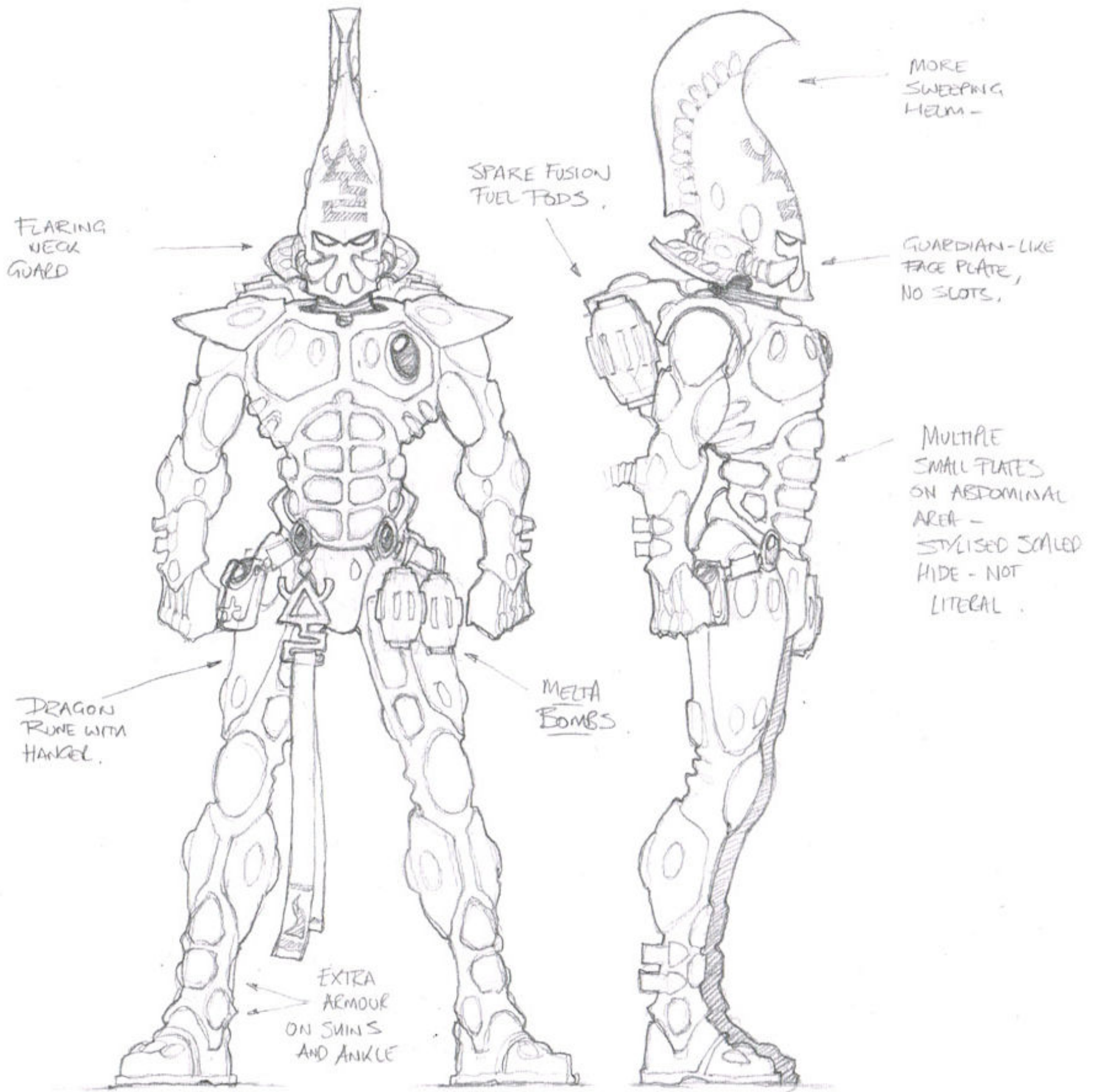


ASPECT SYMBOLS

- HELMETS + BACKBANNERS

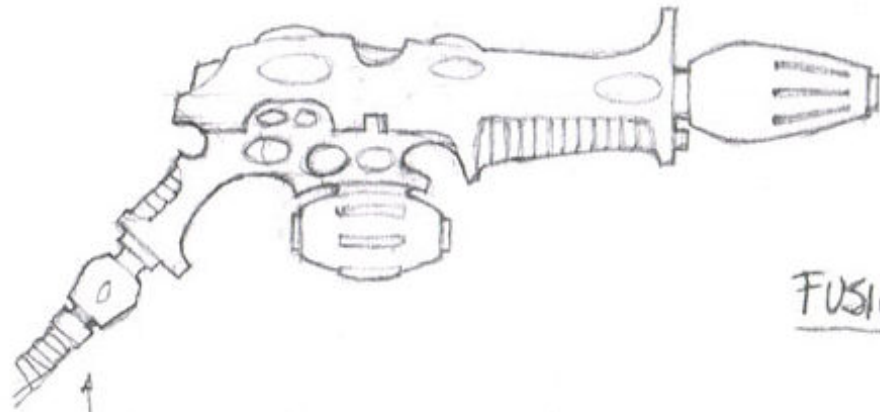
EXARCH?

VARIANTS



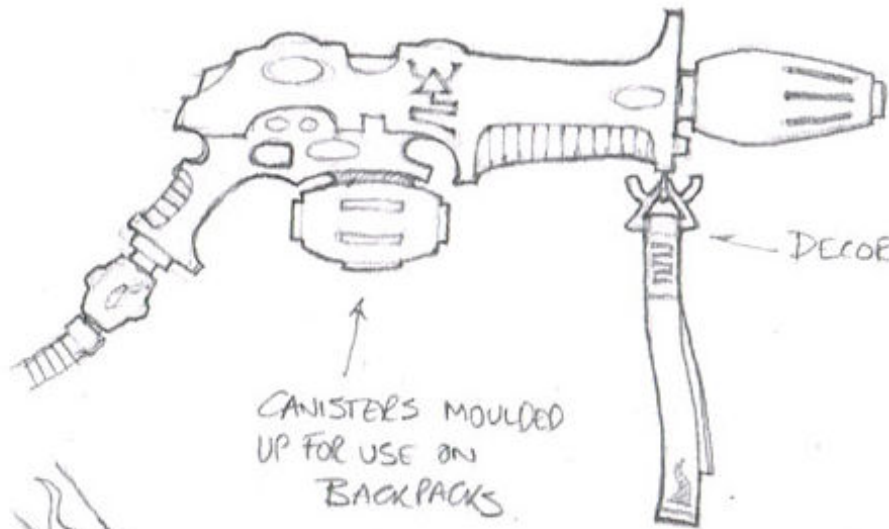

FIRE DRAGON

 © GW
 July
 2005.



FUSION GUNS

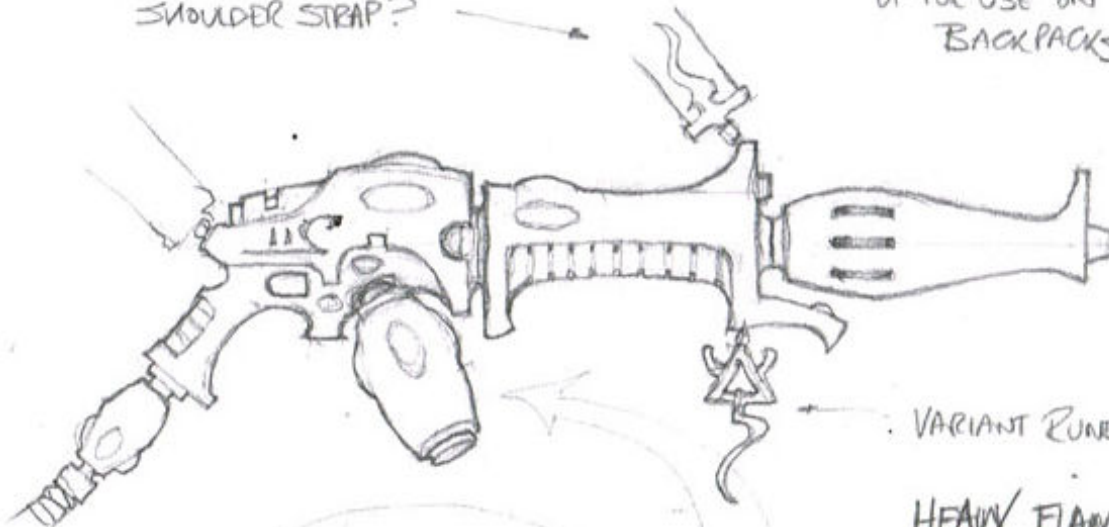
FEED TO FOREARM WITH
EXTRA POD.



DECORATED HANGERS

CANISTERS MOULDED
UP FOR USE ON
BACKPACKS.

BROAD DECORATED
SHOULDER STRAP?

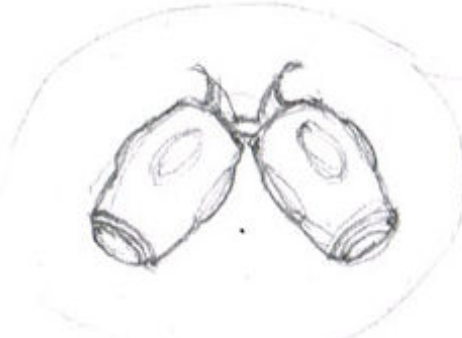


MUZZLE TAKEN
FROM WEATHLOD
FLAMERS.

VARIANT RUNE HANGER.

HEAVY FLAME-GUN

- EXARCU WEAPON FROM LIST.



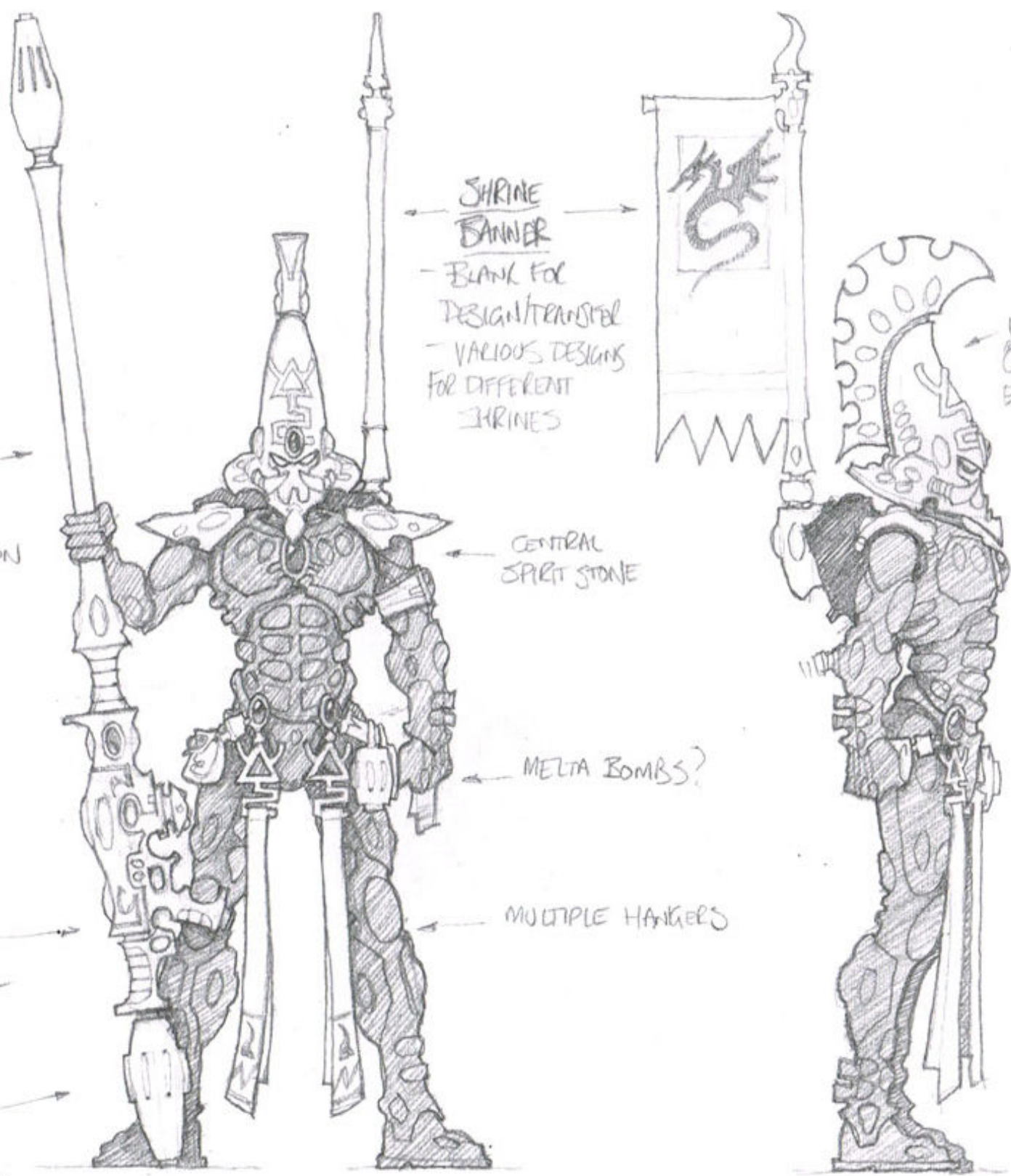
TWIN
FUEL CANISTERS
ANGLED FORWARD AND OUT.

FIRE DRAGON
WEAPONRY

ESAW © GW
July 2005.

EXARCH

- EXTRA RANGE FUSION WEAPON
- COULD BE USED IN CLOSE COMBAT



SHRINE BANNER
- BLANK FOR DESIGN/TRANSFER
- VARIOUS DESIGNS FOR DIFFERENT SHRINES

UPDATE OF 'CLASSIC' EXARCH MOUNT

CENTRAL SPIRIT STONE

MELTA BOMBS?

MULTIPLE HANGERS

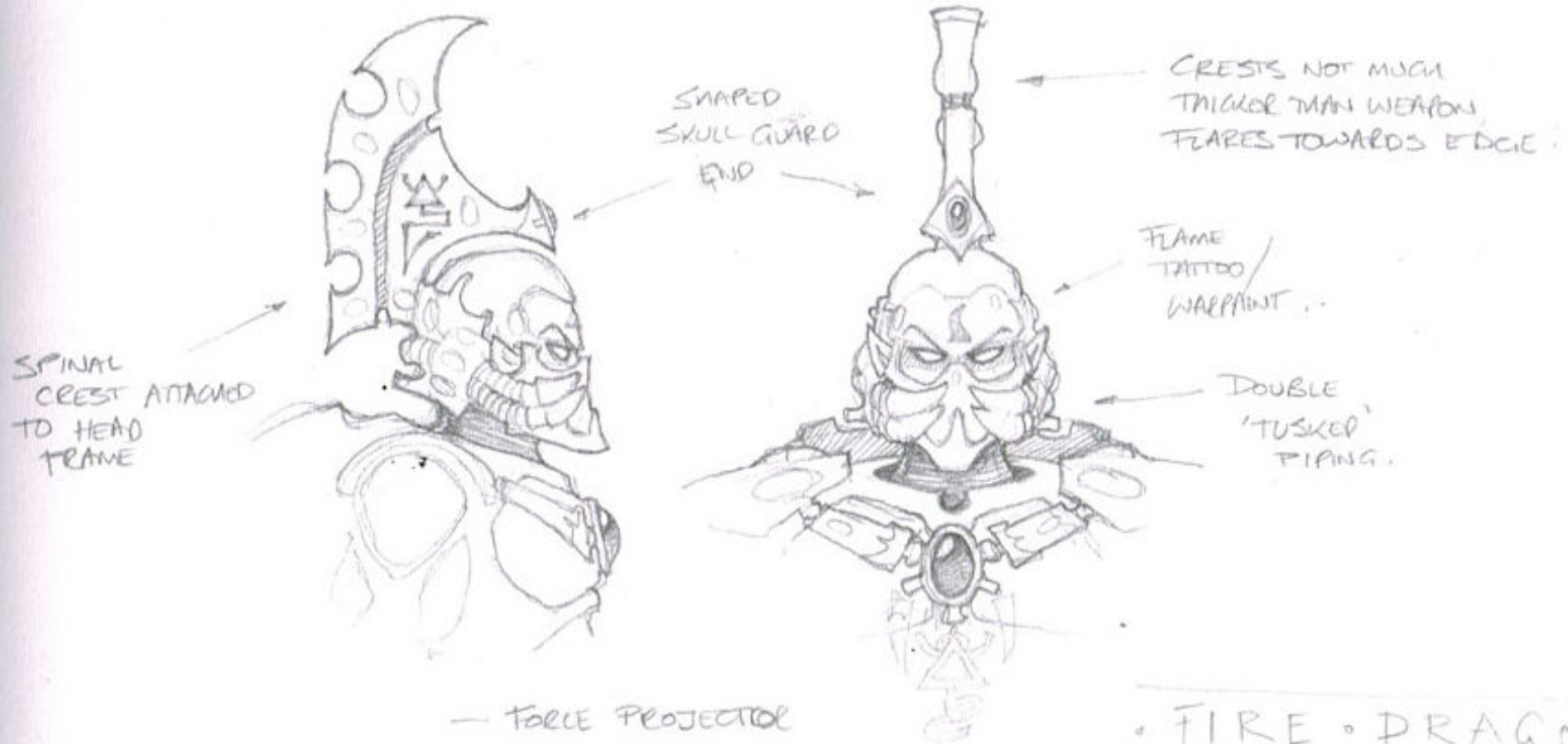
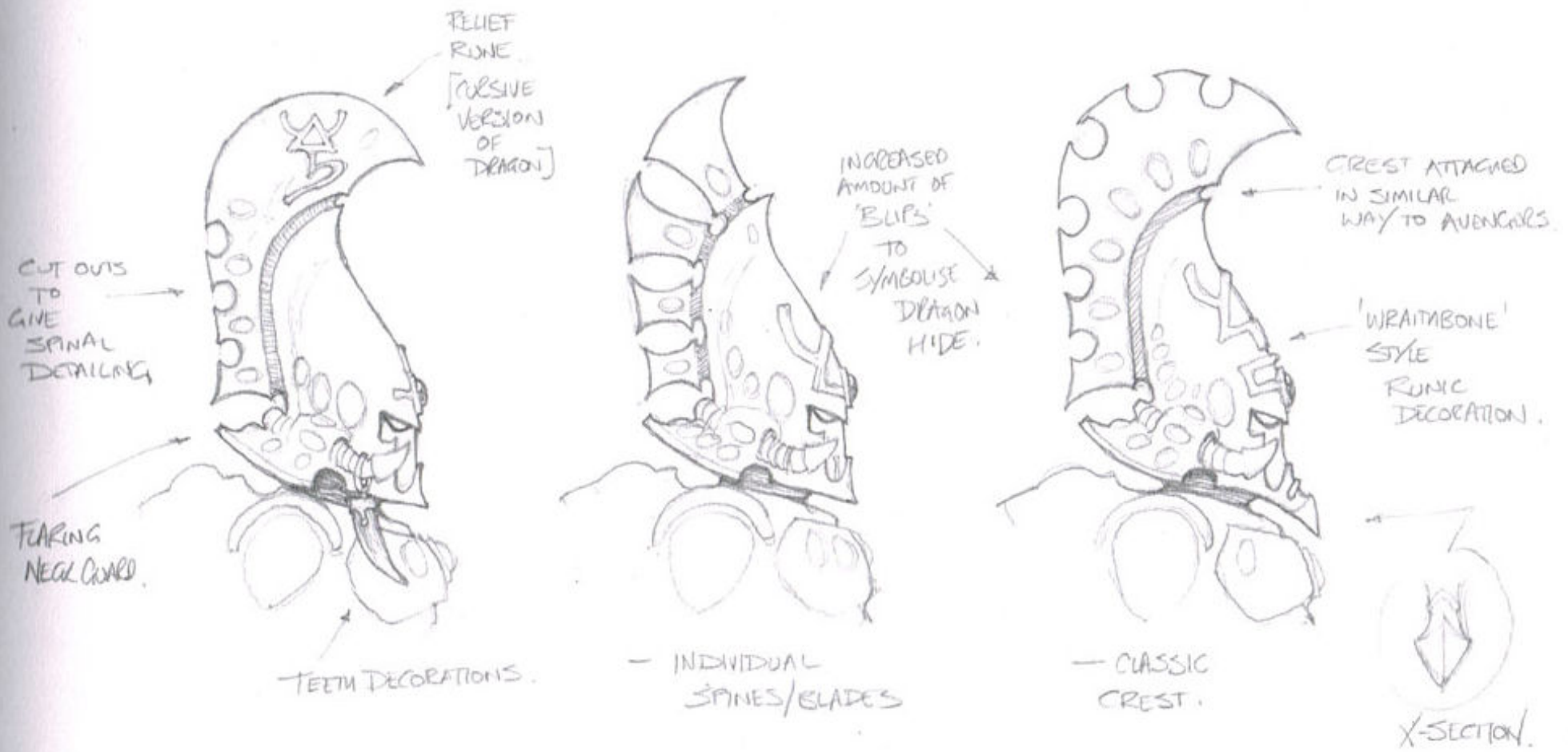
FIREPIKE

- LONG RANGE FUSION WEAPON, COULD USE SUPER HEATED TIP IN C/C.

DOUBLE GRIP SO THAT WEAPON CAN BE USED SPEAR-OR RIFLE-STYLE

FUEL CANISTER, SPARE ON BACKPACK

JS A OAW
JULY 2005



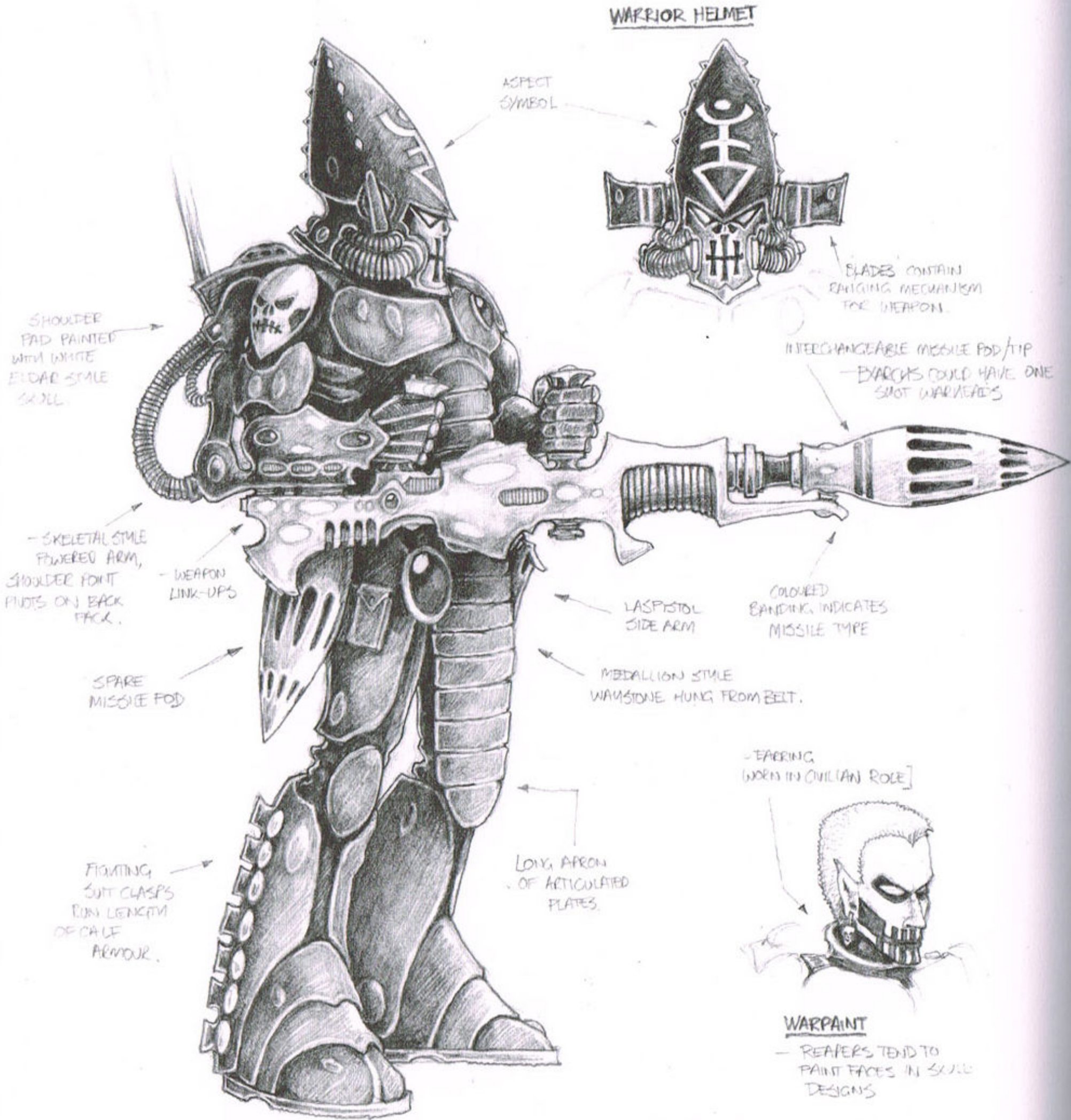
— FORCE PROJECTOR
w BREATHER.
— ANCIENT PIECE THAT GIVES
SAME PROTECTION AS HELM.

• FIRE • DRAGON •

EXARON HEADS

✓ 
JUL
2005

ASPECT WARRIORS VI - REAPERS.



WARRIOR HELMET

ASPECT SYMBOL

BLADES CONTAIN RANGING MECHANISM FOR WEAPON.

INTERCHANGEABLE MISSILE FOD/TIP
- EXARCHS COULD HAVE ONE SUOT WARHEADS

LASPISTOL SIDE ARM

COLORRED BANDING INDICATES MISSILE TYPE

MEDALLION STYLE WAYSSTONE HUNG FROM BELT.

- EARRING [WORN IN CIVILIAN ROLE]

WARPAINT

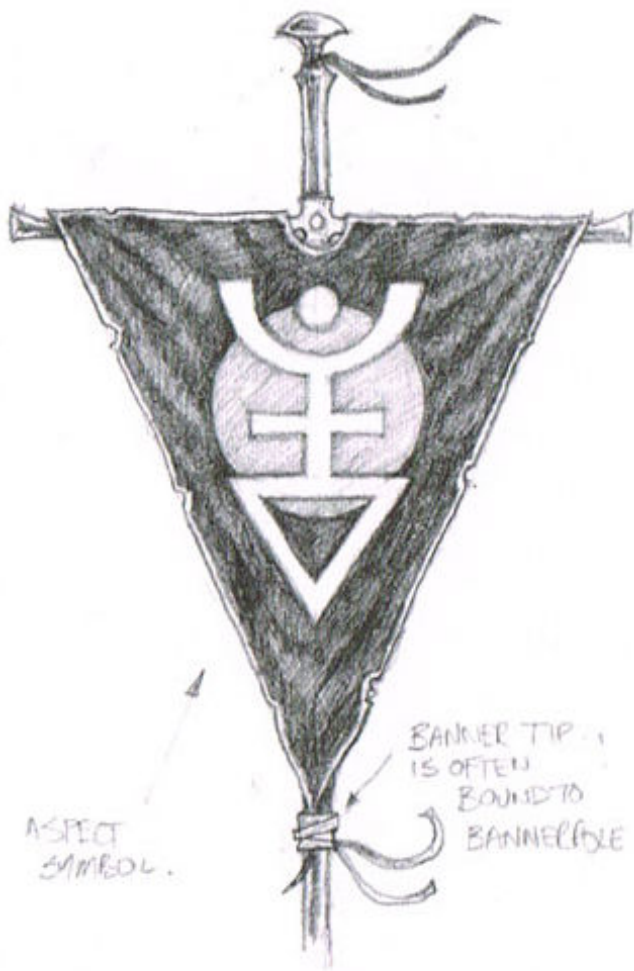
- REAPERS TEND TO PAINT FACES IN SKULL DESIGNS

WARRIOR

- HEAVY WEAPON SQUADS OF THREE, SLOW MOVING AND HEAVILY ARMORED, ARMED WITH A MIXTURE OF SHURIKEN CANNON AND MISSILE LAUNCHERS.

ASPECT SYMBOL

BASIC SYMBOL USED ON HELMS, BANNERS, VEHICLE RECOGNITION ETC.



ASPECT SYMBOL.

BANNER TIP IS OFTEN BOUND TO BANNETABLE

WARRIOR BACKBANNER

- REAPERS FAVOUR TRIANGULAR 'STANDARD' TYPE BACKBANNERS, COLOURS AND BACKGROUND PATTERN VARY FROM SQUAD TO SQUAD.

EXARCHS HELMETS HAVE BIZARRE CRESTS OF BLADE SENSORS.



SKULL PENDANT HUNG FROM BLADE

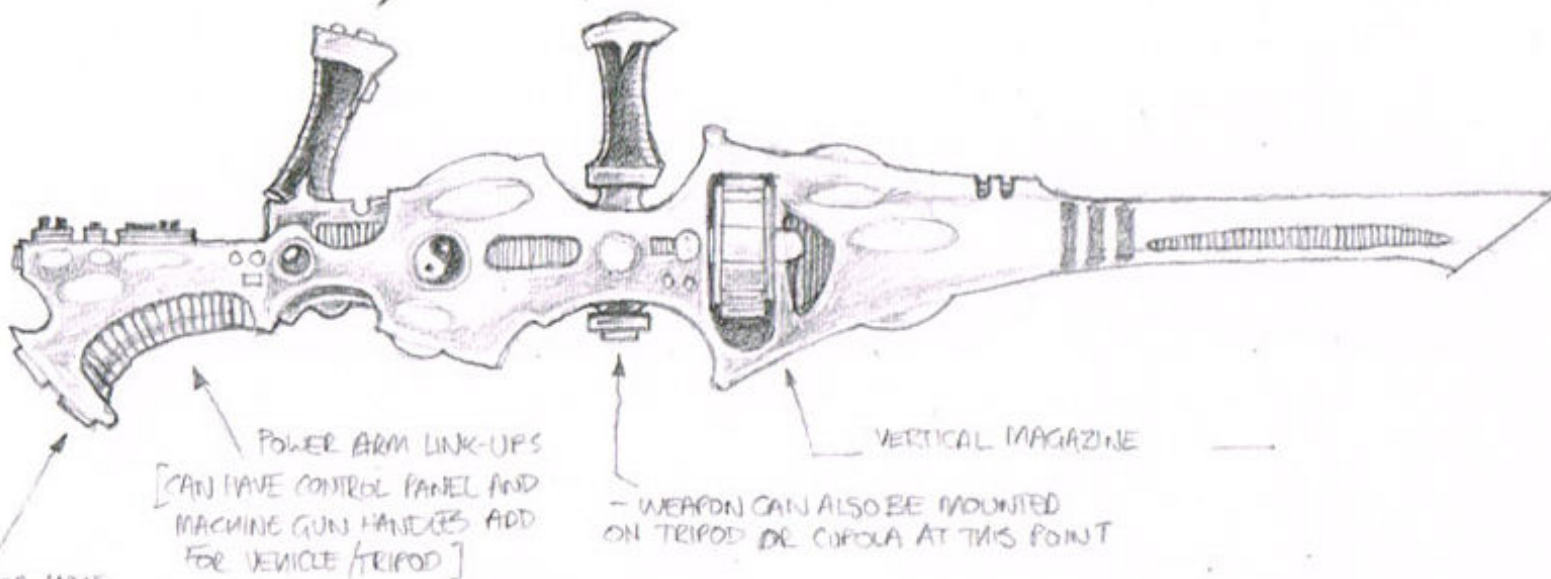
LASPISTOL

EXARCH

- SHOWING POSSIBLE CLOSE COMBAT WEAPONS VARIATION.

POWERED BLADE COMBAT ATTACHMENT, PLUGS IN TO ARM INTERFACE, USUALLY LIMITED TO EXARCHS.

- HANDLES CAN BE REMOVED FOR TRIPOD OR VEHICLE MOUNT



POWER-HOSE LINKS

POWER ARM LINK-UPS [CAN HAVE CONTROL PANEL AND MACHINE GUN HANDLES ADD FOR VEHICLE/TRIPOD]

VERTICAL MAGAZINE

- WEAPON CAN ALSO BE MOUNTED ON TRIPOD OR CIPOLA AT THIS POINT

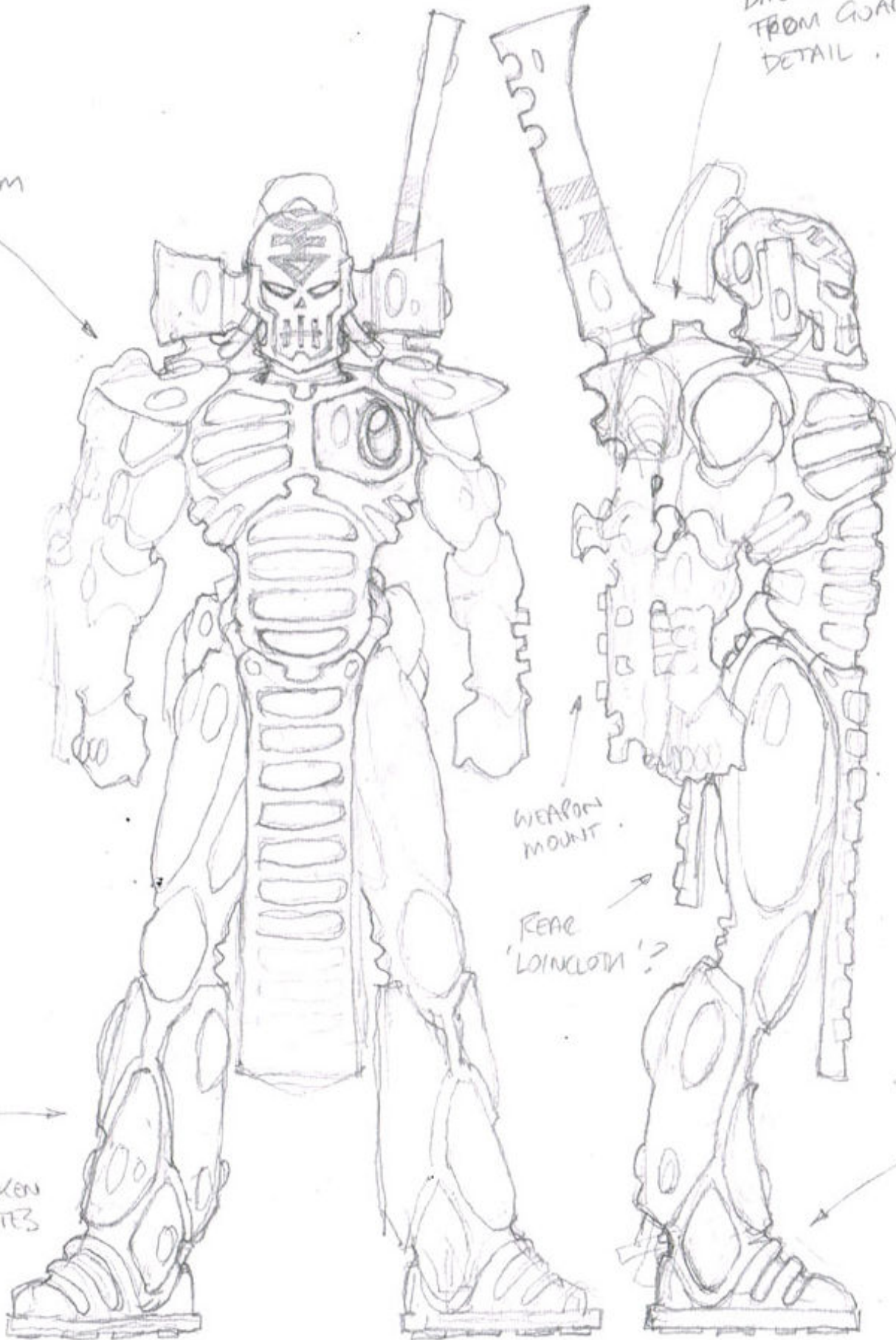
SHORIKEN CANNON

- A SHORTER NON-BIO VERSION OF THE HARLEQUIN WEAPON WITH INTEGRAL MAGAZINE.
 - THE "REAPER" FROM WHICH THE HEAVYWEAPON SQUADS TAKE THEIR NICKNAME
 - CAN ALSO BE MOUNTED ON TRIPOD OR VEHICLE.

SENSOR-VANE FITTED
TO LEFT 'POD' ON BACKPACK

BACKPACK CUT DOWN
FROM GUARDIAN, SPINAL
DETAIL

EXO-ARM
FITTED
TO RIGHT
'POD'



LOWER
LEG ARMOR
KEEPS FLARED
SHAPE BUT BROKEN
INTO MORE PLATES

WEAPON
MOUNT

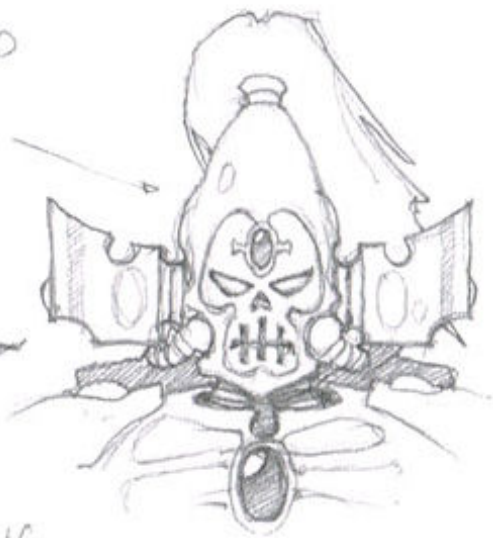
REAR
'LOINCLOTH' ?

JOINTED SABATONS
MODIFIED TO RIBBED
BOOTS

DARK
BEARER

©GW
NOV
2004.

FOREHEAD AS WARLOCK HELM.



MORE COMPLEX TARGETTING VANES.

EXARCH #1

HELM CROWN TO EQUO ORIGINAL REAPER HELM



COULD BRING BLow DOWN TO LUNARDIAN LEVEL AND ADD WRATHBONE RUNE TO FOREHEAD.



HOOD WITH 'HORN' STYLE TARGETTING VANES

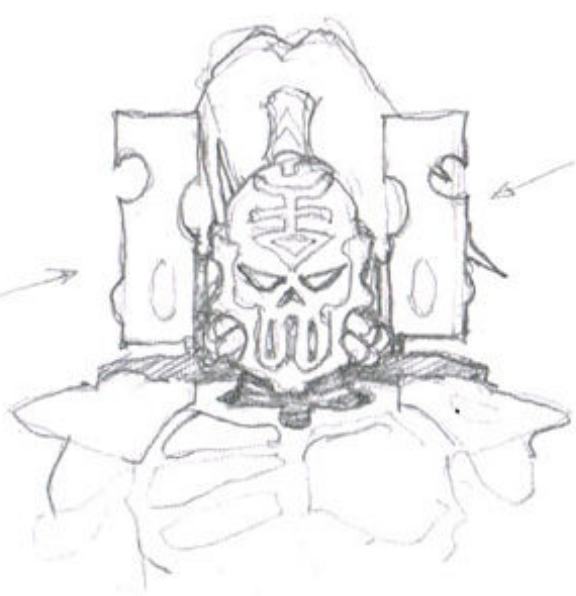
EXARCH #2

RUNE PRINTED ON HOOD.



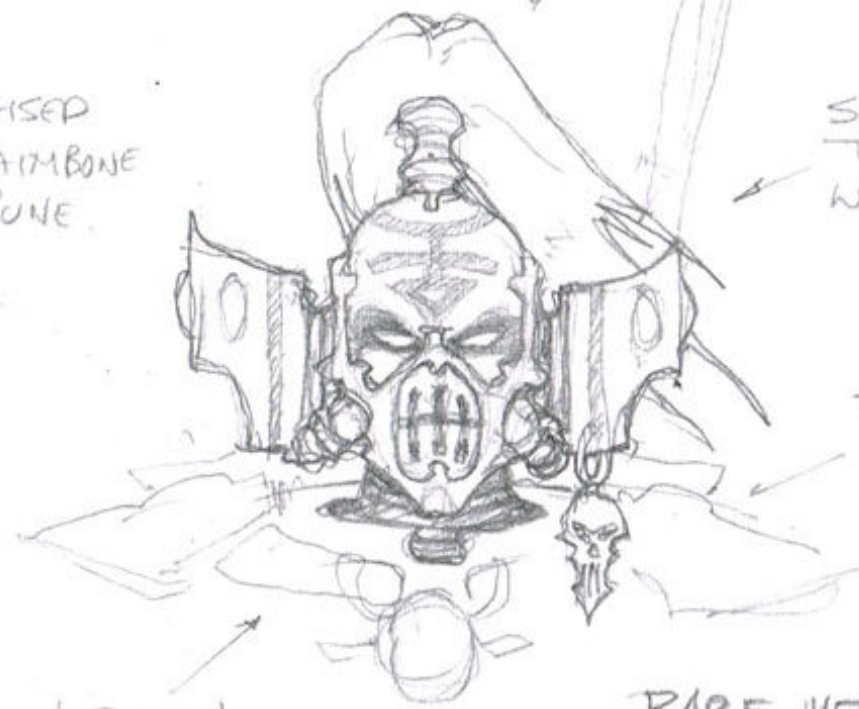
TOPKNOT ATTACHED TO HEAD FRAME

AVATAR STYLE VANES



EXARCH #3

RAISED WRATHBONE RUNE



SINISTER TATTOOS/WARPAIN.

STYLISED ELGAR SKULL PENDANT

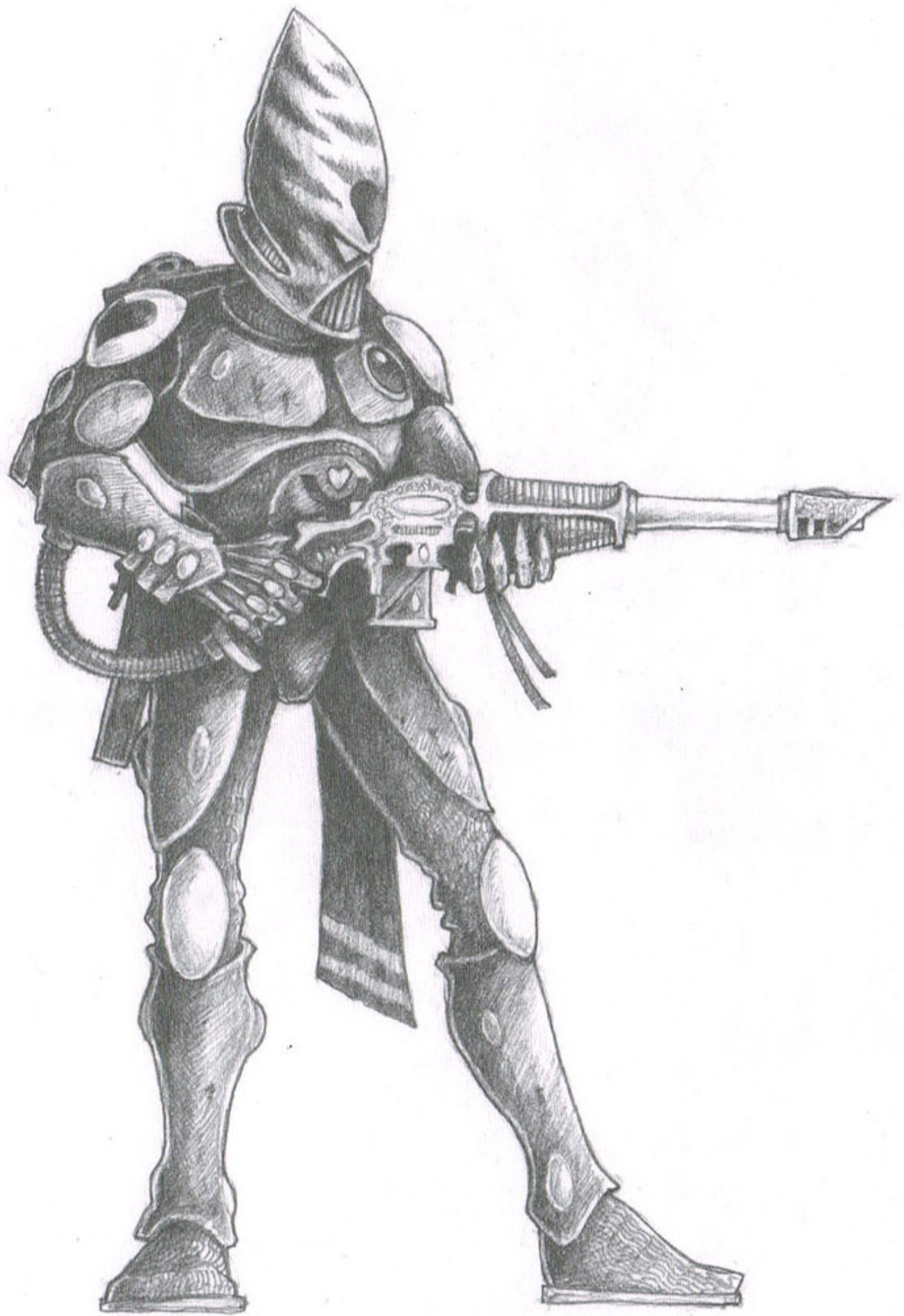
'Rictus' BLOOMSCREEN

BARE HEAD

DARK REAPER

EXARCH HEADS

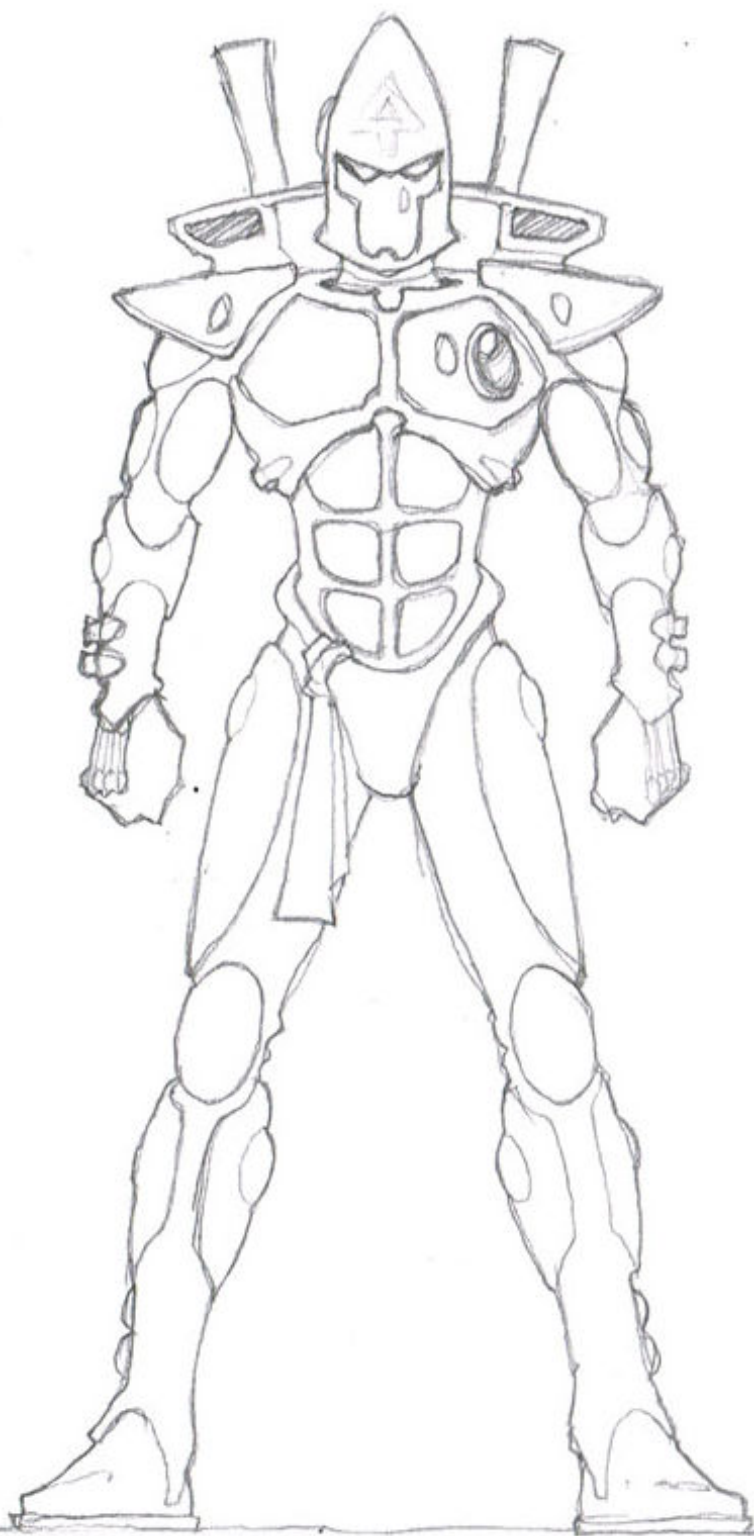
AAW
Aug
2005



ELDAR MILITIA

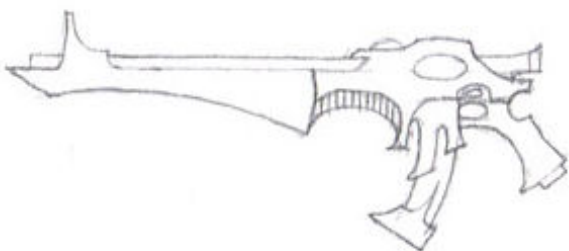
JES Δ MAY 1990.

— PIGMENTATION LAYER IN BODY SUIT,
CAN BE USED TO CHANGE COLOUR, BUT NOT FAST
ENOUGH FOR CHAMAELOBINE EFFECT.



 **GUARDIAN**

— PATTERNS OBSERVED DURING LAMMAS CRUISE
110 111 112 113 114 115 116 117 118 119 120 121 122 123 124 125 126 127 128 129 130 131 132 133 134 135 136 137 138 139 140 141 142 143 144 145 146 147 148 149 150 151 152 153 154 155 156 157 158 159 160 161 162 163 164 165 166 167 168 169 170 171 172 173 174 175 176 177 178 179 180 181 182 183 184 185 186 187 188 189 190 191 192 193 194 195 196 197 198 199 200

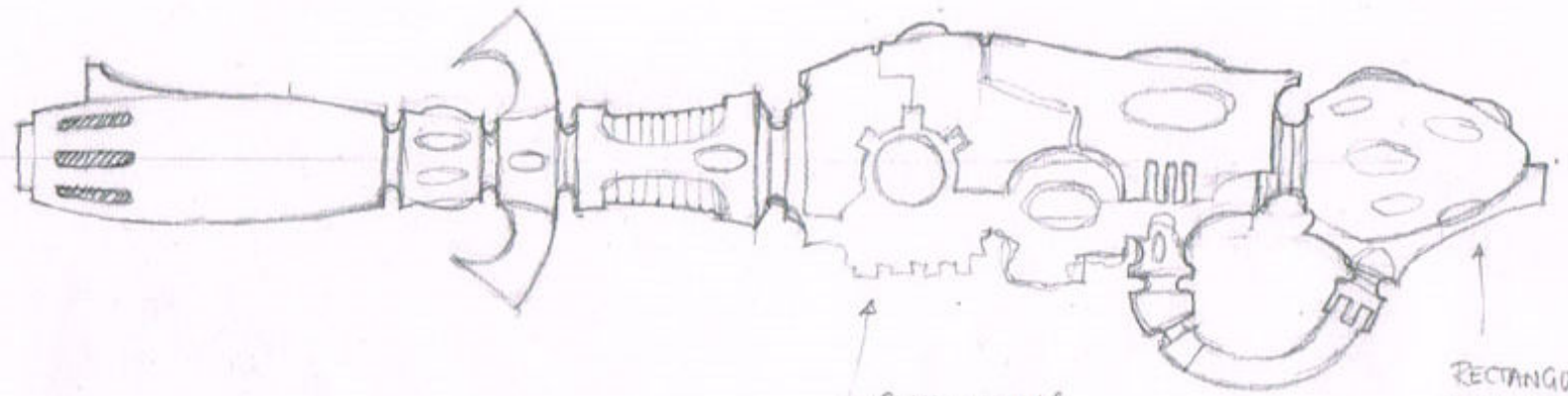


SHUICHI KATAFUTI

© G.W.
2004
S

← POSED LEVEL

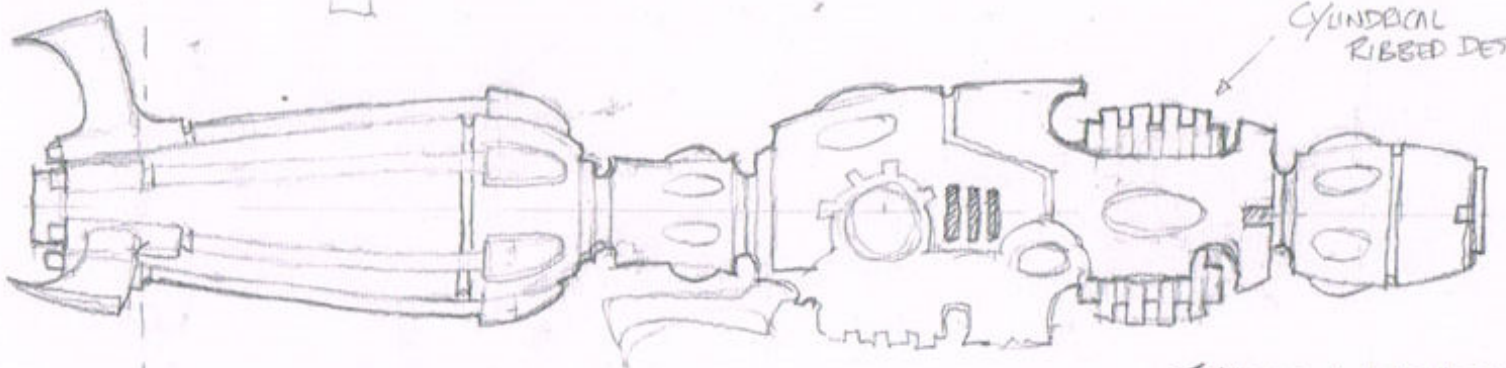
D-CANNON



← COMMON FITTING

↑ RECTANGULAR RIB WIDE ENOUGH TO TAKE CABLE

↑ POSED IN ELEVATED POSITION

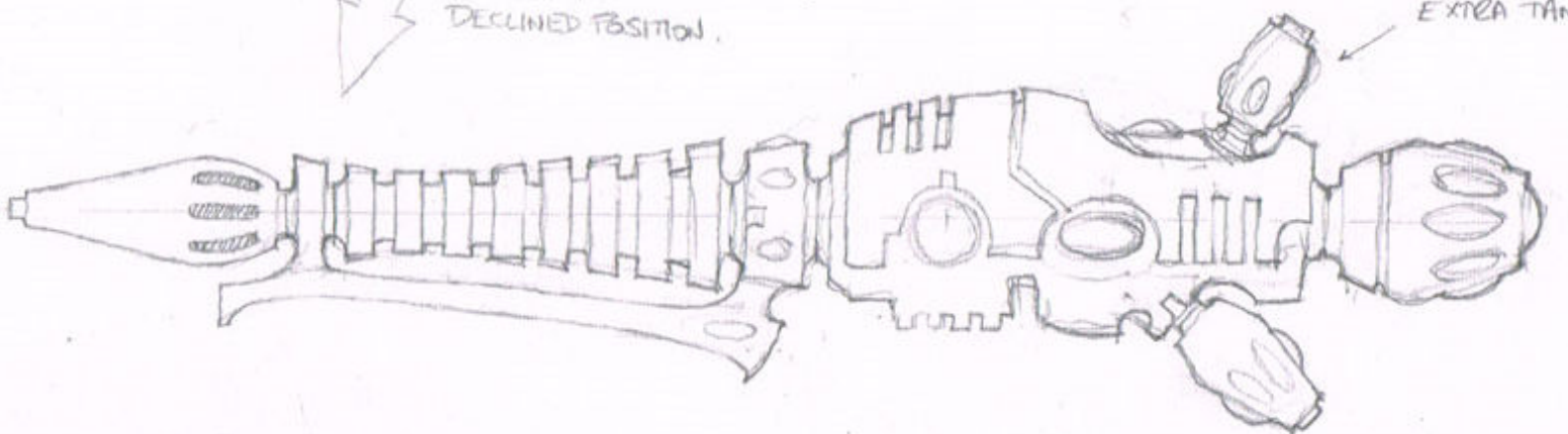


↑ CYLINDRICAL RIBBED DETAIL

SHADOW WEAVER

- ALSO USED ON NIGHT-SPINNER TANK

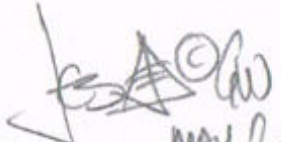
↓ POSED IN DECLINED POSITION

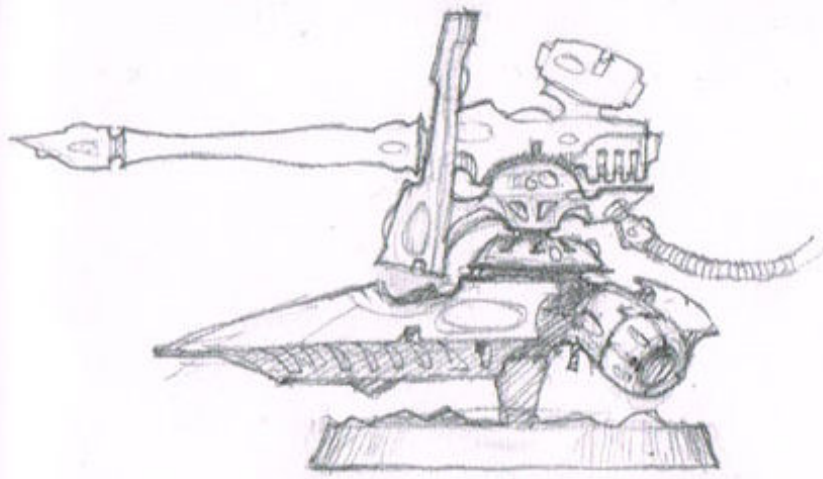


↑ EXTRA TANKS

'VIBRO'-CANNON

ELDAR SUPPORT PLATFORM - WEAPON FITS

←  MAY 2003



SHOULDER AND BACKPACK CONTACTS 'LOCK' ARM INTO POSITION

FITS INTO BACKPACK HATCHPOINT [SIMPLE VANE ON OTHER SIDE]

SLEEVE CLAMPS OVER GUARDIAN ARM.

DETAIL FROM GUN GRIPS.

SIMPLE RIBBED CABLEING MATCHES GUARDIAN ARMS

OPERATOR'S ARM

- REMOVABLE LINK TO WEAPON SYSTEM, MUST BE ABLE TO MOVE FIGURE.

HEMISPHERICAL LINK ALLOWS GUN OPERATOR TO BE POSED IN SEVERAL WAYS
 COULD LINK TO
 - WEAPON MOUNTING
 - REAR OF GRAU-MOUNT.

VISOR HAS TO COME ROUND TO SLIT LINE



VISOR #1

- FLANK, BULBOUS, GEM LIKE VISOR.
 - BUILT OVER GUARDIAN HELMET



VISOR #2

- CURRENT VERSION, SLIMMED DOWN, REMOVABLE, POSSIBLY SEPERATE PIECE?

ELDAR HEAVY WEAPONS OPERATOR

- PLASTIC PIECES BASED ON GUARDIANS.
 - OPERATOR LINKS INTO WEAPON, MANOEUVRES AND FIRES VIA JOYSTICK ARM
 - ARM NEEDS TO BE LOCKED TO GIVE CONSTANT POSITION TO CABLE LINK



[Signature]
 JAN 2005

CARAPACE
USING FALCON
IMAGERY.

COCKPIT

- COCKPIT
USING
CRYSTAL
CANOPY
REVERSED

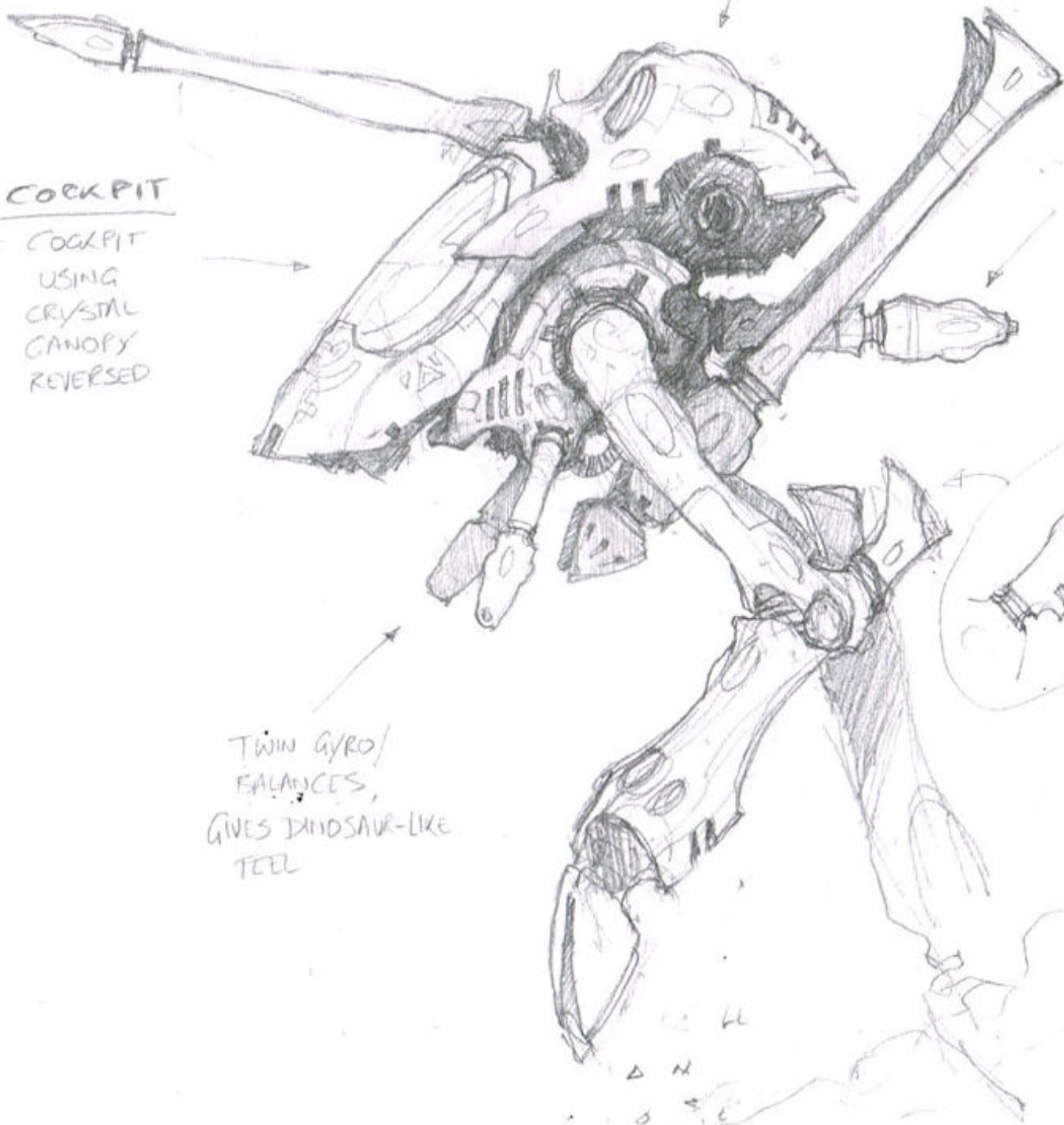
LARGE GYRO/BALANCE.
- COUNTERBALANCE
TO BODY.

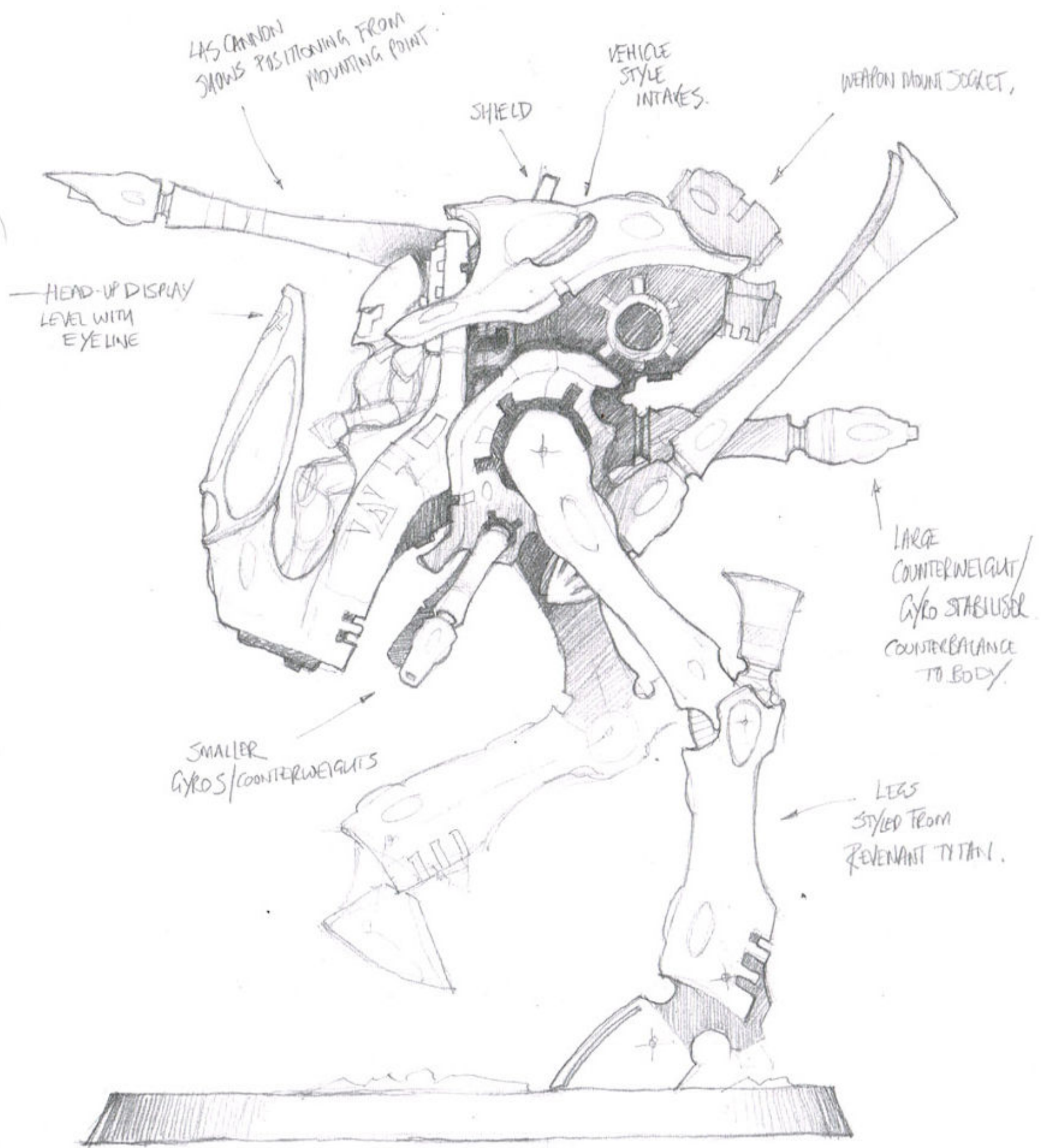
TWIN GYRO/
BALANCES,
GIVES DINOSAUR-LIKE
FEEL

ALTERNATE

ELDAR
WAR WALKER

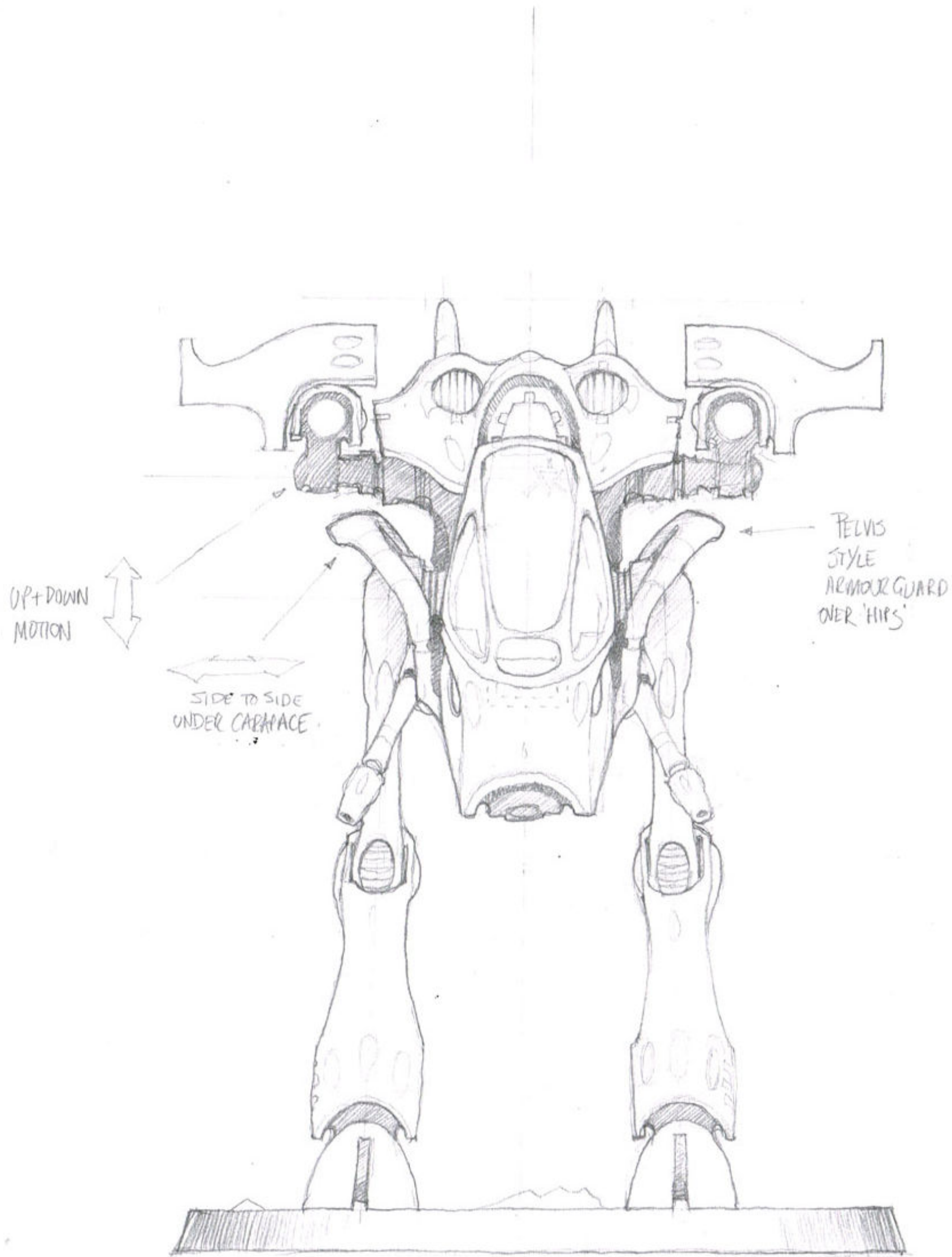
Jason
FEB
2005





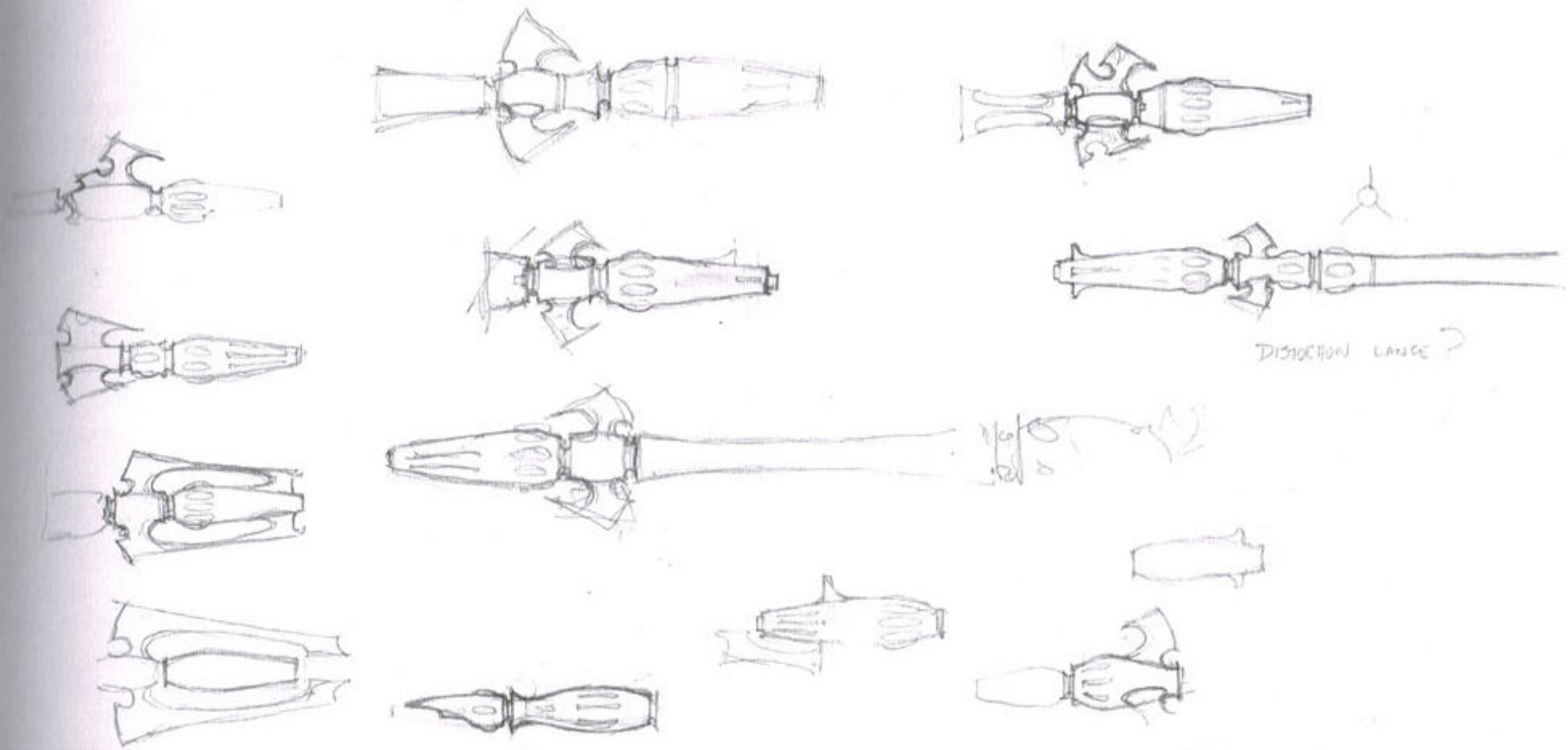
ELDAR WAR-WALKER

SA GW
FEB
2005



ELDAR WAR-WALKER

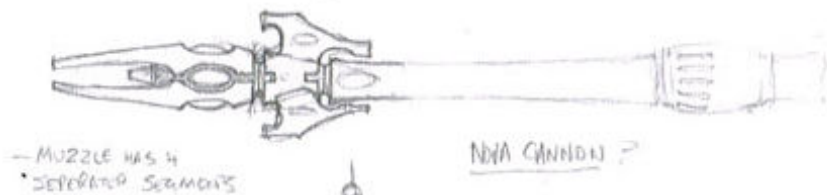
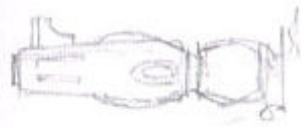
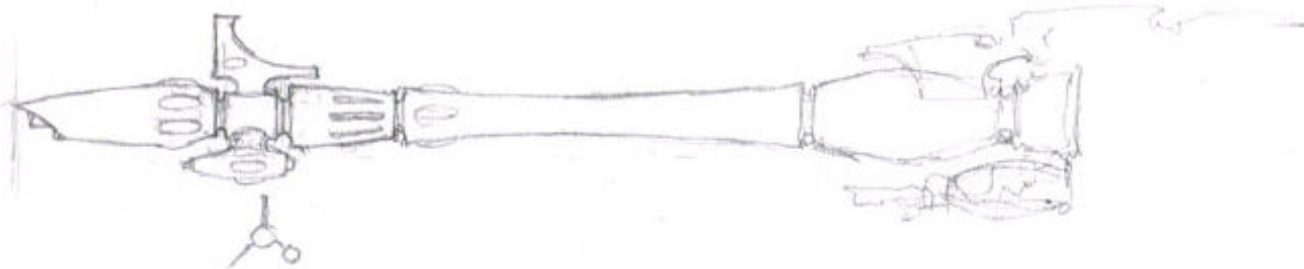
JSAGW
FEB
2005



ELDAR WEAPONRY I - NEW 'D' STYLE WEAPONRY/MUZZLES
 - DISTORTION LANCE FOR WEATHERNIGHT
 - HEAVY DISTORTION SCYTHE FOR NIGHTSHADE

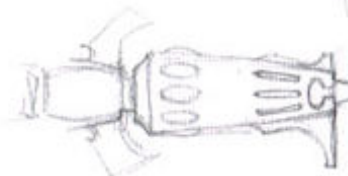
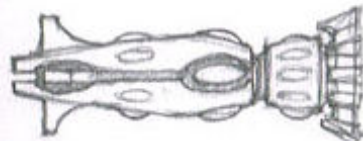
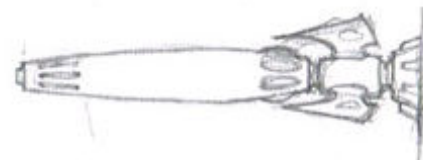
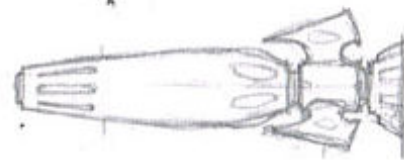
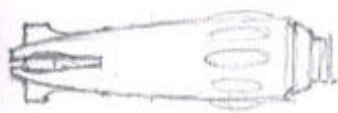
© GW
 APRIL
 2012

COULD RE-FLAT END
 IF FOR DISTORTION LANCE



- MUZZLE HAS 4
 SEPARATED SCRAMBLES

NOVA CANNON?

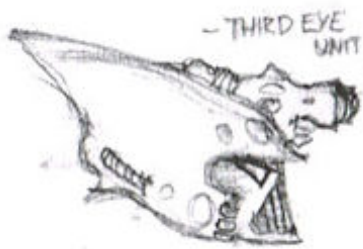


- WING-MOUNT 'D' WEAPONS
 FOR PLANE
 - HEAVY DISTORTION SCYTHE

- RE-JUGGED STAR CANNON?
 - RELATES TO NOVA/FUSION CANNON.

ELDAR WEAPONRY II - WEATHERNIGHT AND NIGHTSHADE WEAPONRY
 - NOVA/MEGA CANNON
 - DISTORTION LANCE
 - HEAVY 'D' SCYTHE
 - STARCANNON

© GW
 APRIL
 2012



- THIRD EYE UNIT
POSSIBLY HINGED TO COME DOWN OVER EYE

- LONG HOOD-SHAPED HELMET POSSIBLY SLIGHT FITTED TO ONE SIDE OF FACEPLATE.

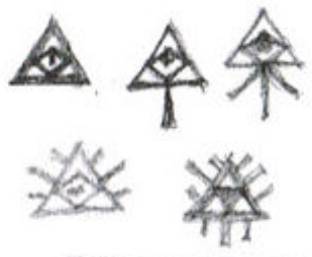
Buttons UP SIDE OF GLOVES AND ON WRISTLES.

- BANDOLIERS FOR LASGUN/NEEDLER AMMO

- TIES TO CONVERT CAPE

- CHAMELEON CAPE/ROBE

CAMOUFLAGE PATTERNS.



POSSIBLY VARIANTS FOR HELMETS ETC.



THIRD EYE RUNE

LONG SPAT/LEGGINGS
- POSSIBLY TIGHT LENGTH
- BUTTONED UP SIDE

RIBBED SHOES FOR RUNNING ETC.

LASGUN SOUND IN BACK (REFLECT BUNCH IF THE CAPTAIN)

JES Δ JUNE 1990.

TORKNOT ON BACK HEAD
- FEMALE VERSION IS LONG, COMB PONTAIL

- POISON/CHEMICAL GEAR
- CLOTH SHOULDER GUARDS.

- PISTOL GUNSLINGER STRIP WITH CAPE SHEPT BACK/TIED.

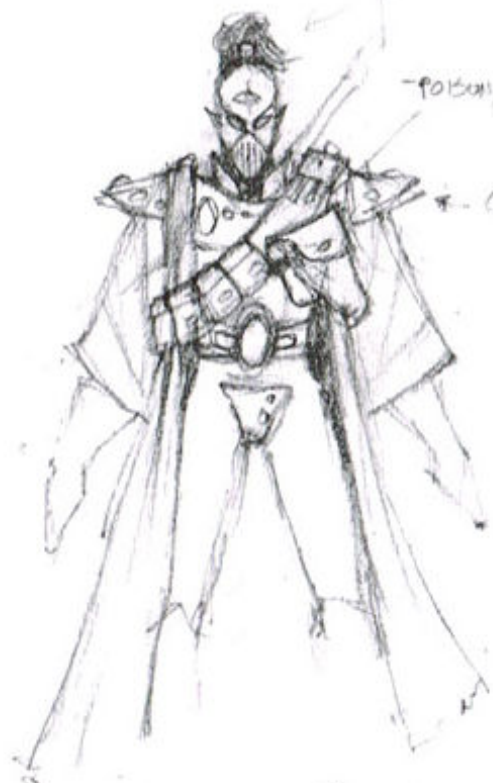
POSSIBLY HOODS ON CAPES TO COVER HELMET

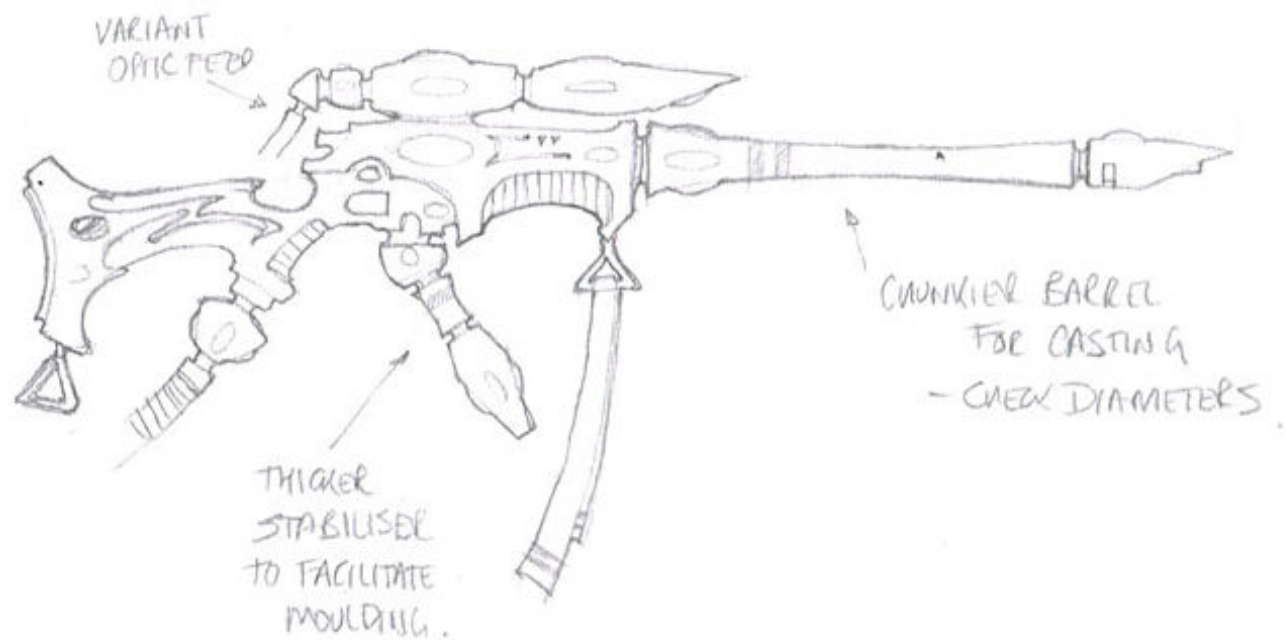
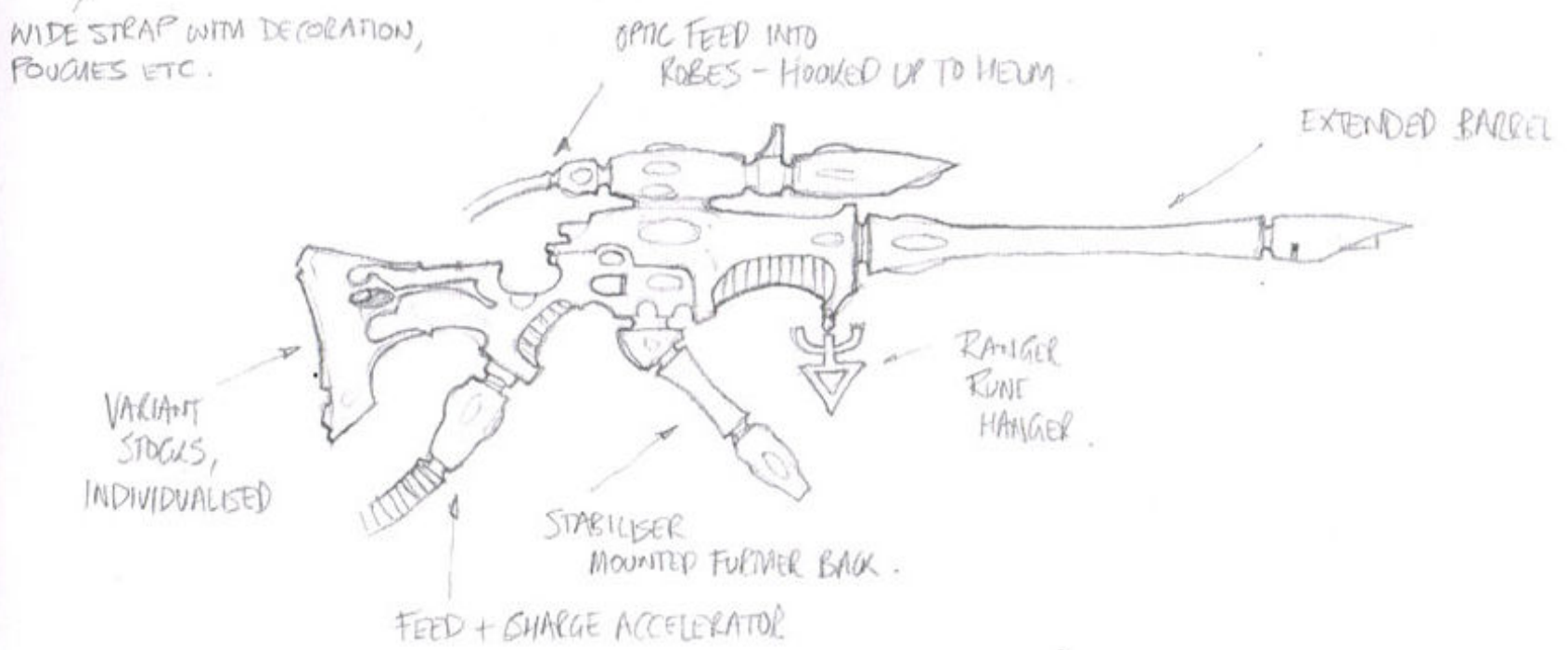
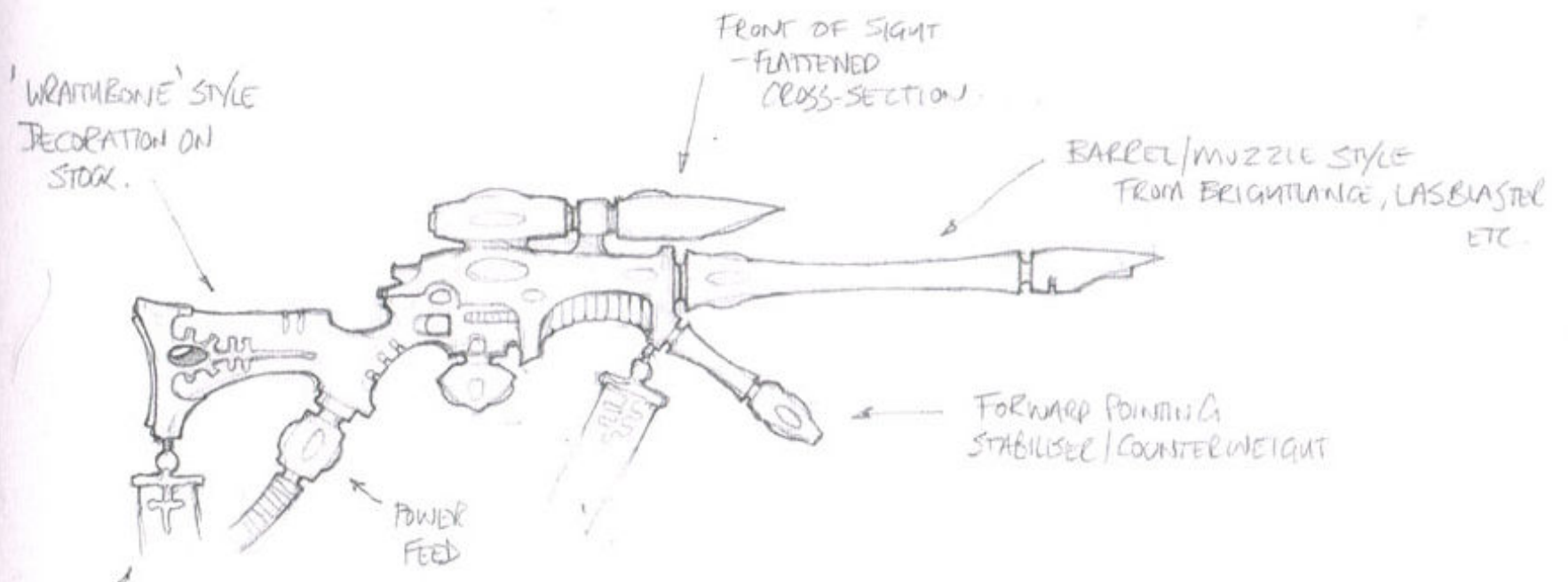
ALSO PISTOL HOLSTERS ACROSS CHEST
- THIRD-EYE TRAILER UNIT, COMBINATION SENSOR POSSIBLY PLUGS INTO NECK


'CAMOUFLAGE' PATTERN CAPE, POSSIBLY LARGE PART OF CHEST


CAPTAIN? OR BOUNTY HUNTER.
POSING?

CAPED UP
MARCHING?

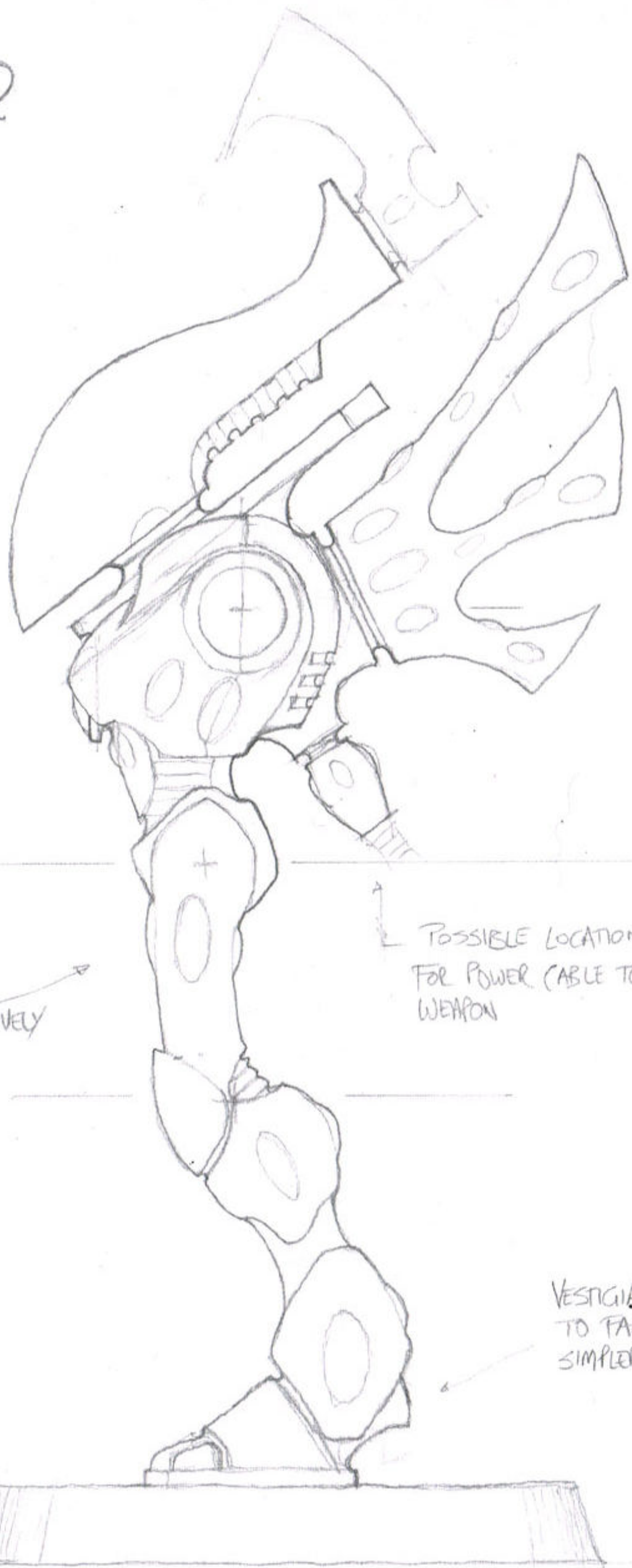




ELDAR RANGERS LONGRIFLES 

 © GW
MAY 2005

ELDAR WRAITHGUARD



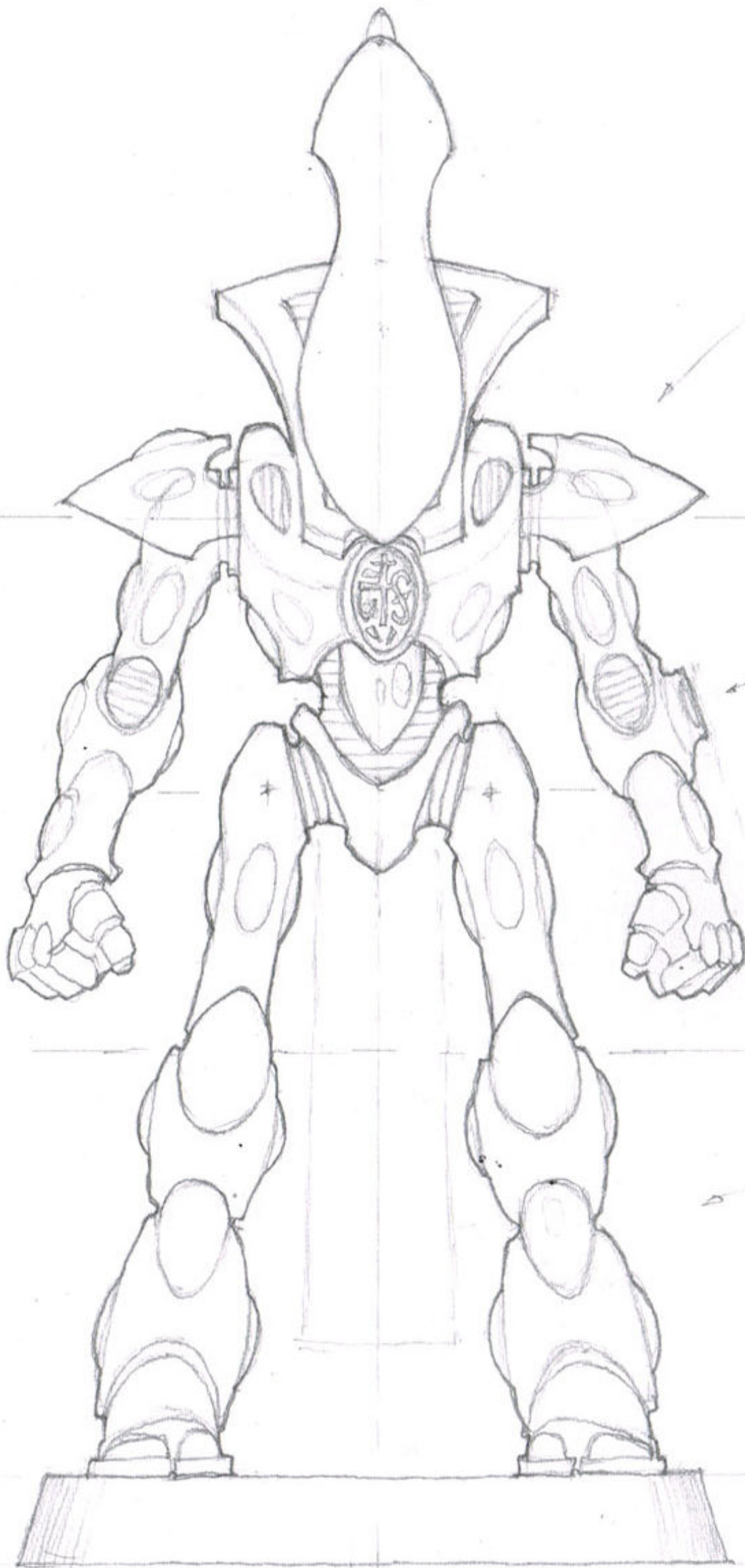
ARMS USE
FLAT SHOULDER
AT THIS SCALE

BLISTERS RELATIVELY
LARGE TO GIVE
CHUNKIER FEEL

POSSIBLE LOCATION
FOR POWER CABLE TO
WEAPON

VESTIGIAL HEEL
TO FACILITATE
SIMPLER LEG.

↑ 25mm BASE [CURRENT]

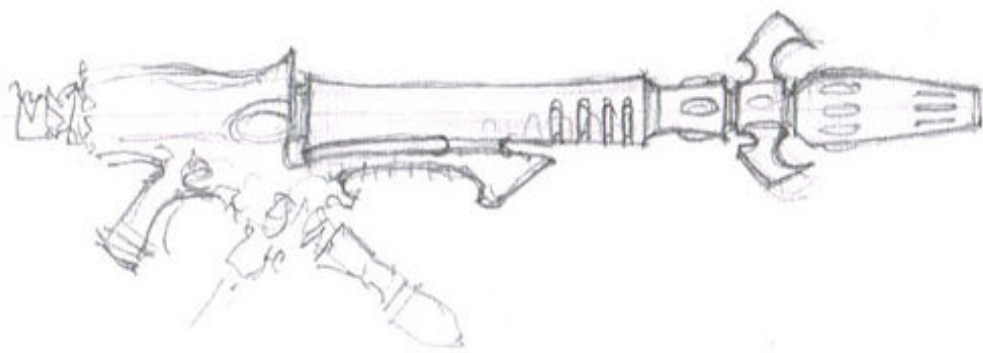
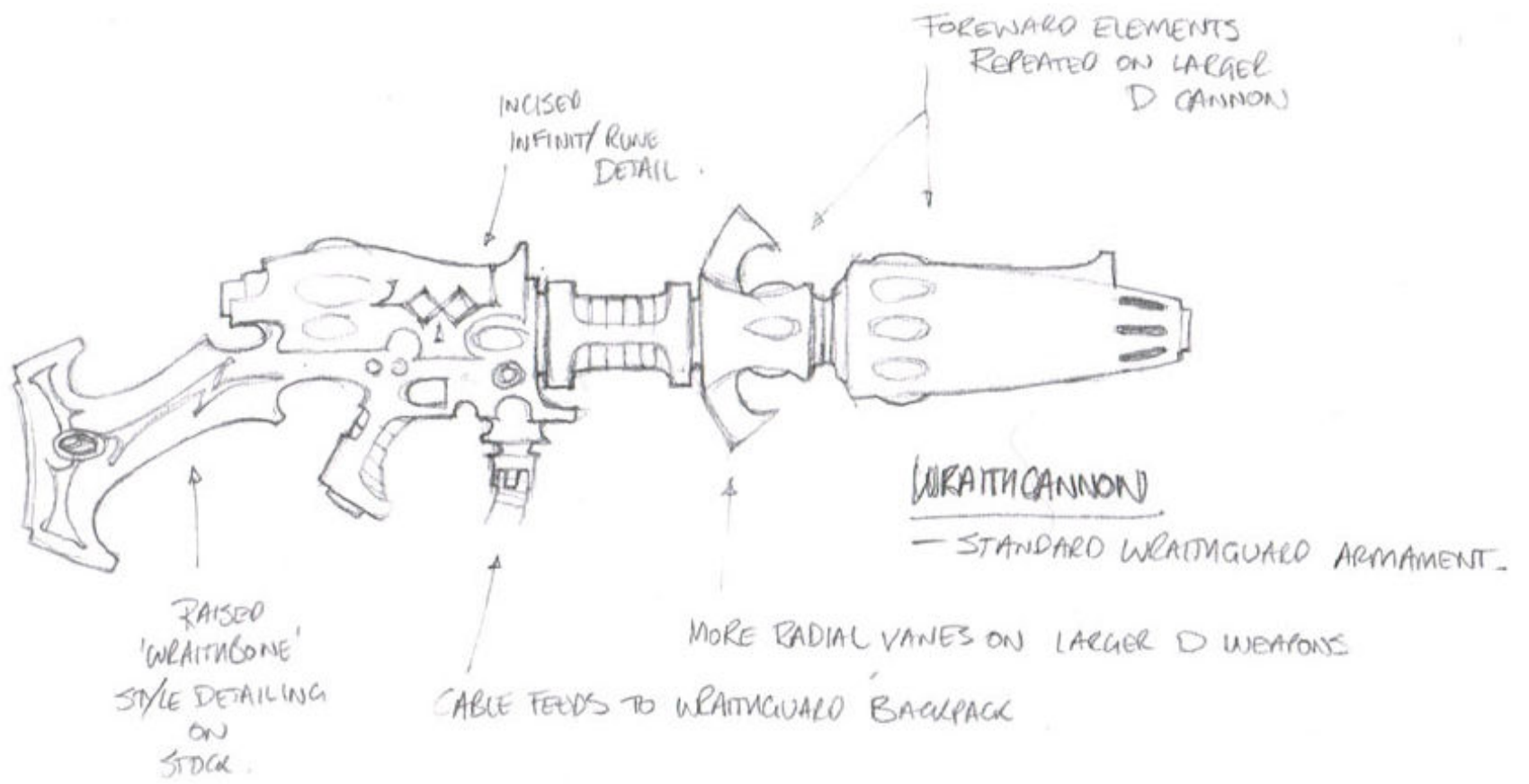


SPIRIT SEAL IN
CENTRE OF CHEST,
SET INTO RECESS.

ROUND SOCKET ON
C/C VERSION TO TAKE
SHIELD

LOWER LEG STYLING
FROM WHITMOLD,
LIMBS MORE ROBUST
RELATIVE TO LENGTH THAN
LORD.

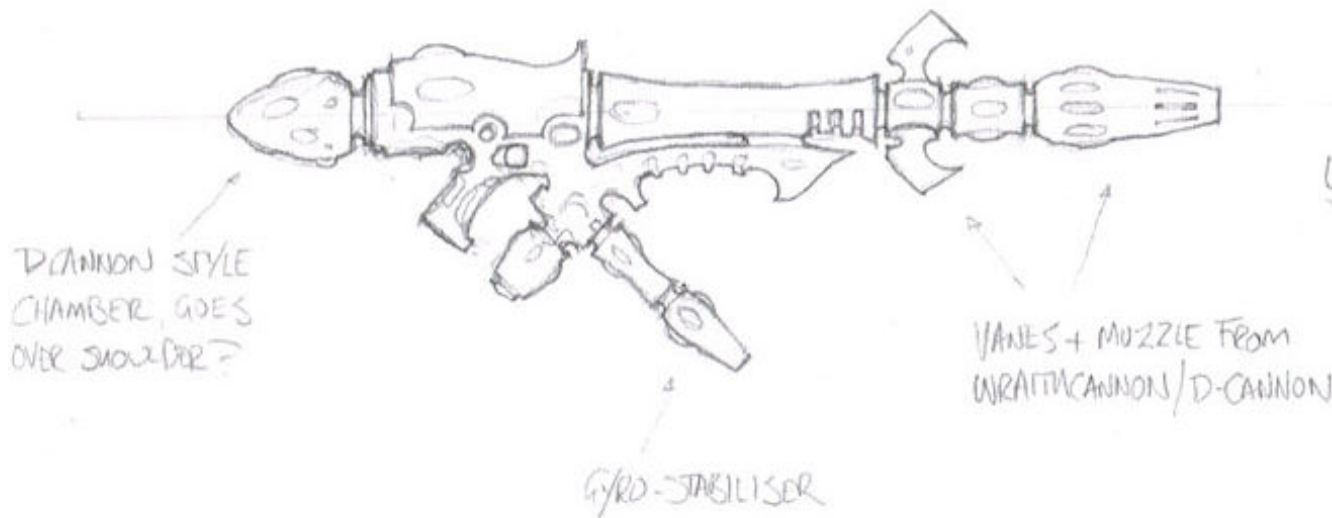
ES
OAW
DECEMBER 2011



WEAPON IN 'D' FAMILY

DISTORTION RIFLE
WRAITH LANCE
D-LANCE

COULD USE ON WARLOCK PLANE AS BACK UP TO D-CANNON.

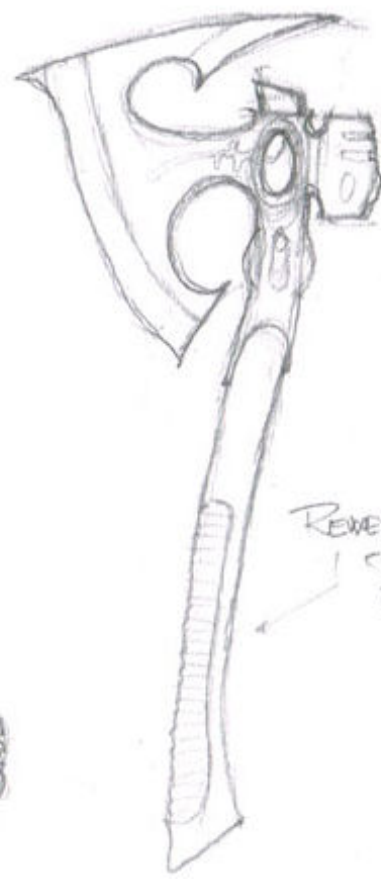
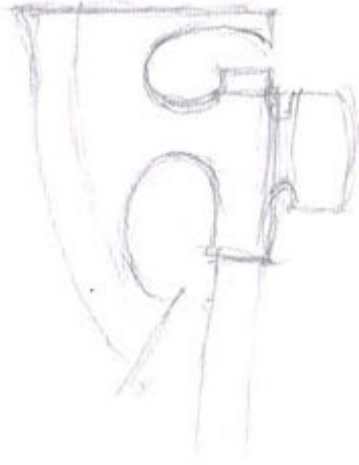
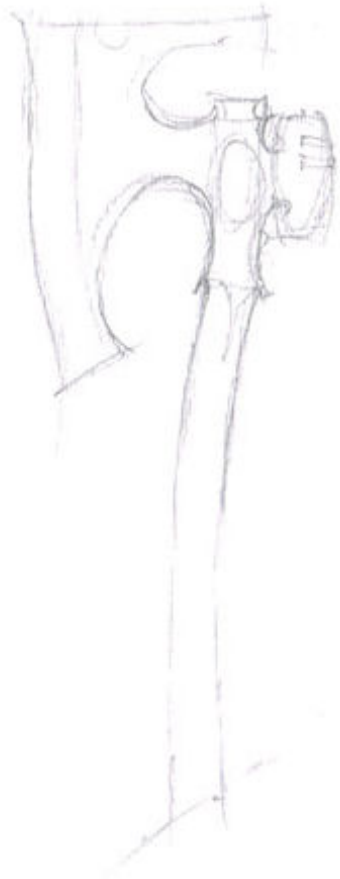


WRAITH LANCE?
- COULD BE LONGER AND SLIMMER?
- LARGE RIFLE STYLE

ELDAR WRAITHGUARD - ALTERNATE RANGED WEAPON.

- LONGER RANGED THAN WRAITHCANNON
- COULD ALSO BE USED AS SECONDARY (WING MOUNT) ON WARLOCK PLANE, TO COMPLEMENT D-CANNON IN BELLY/TROOP MOUNT

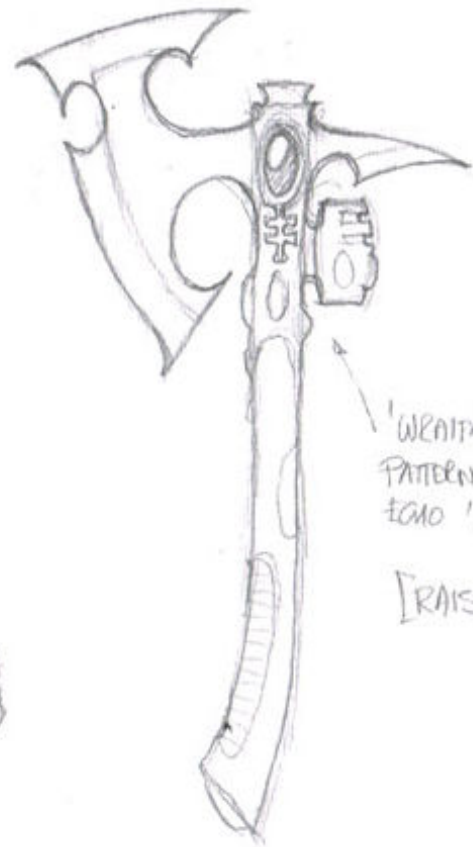
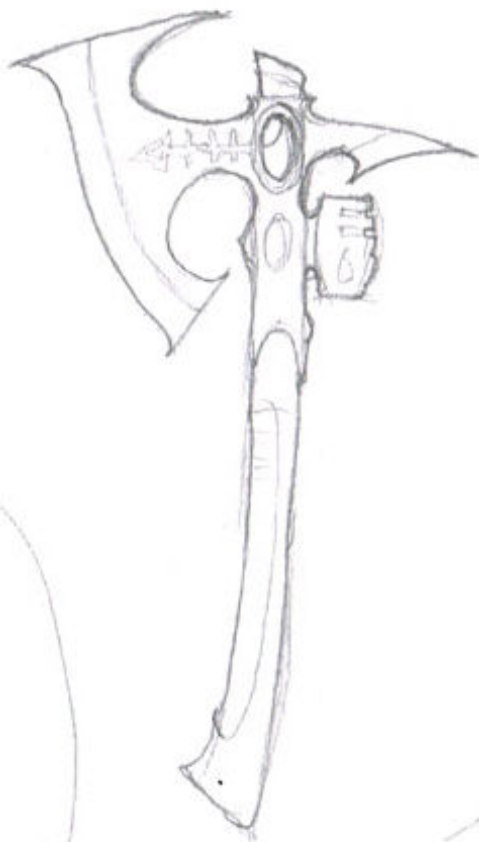
JSA
© GW
JAN 2012



POWER SOURCE/
UNIT FROM
SPEN +
SWORD DESIGNS

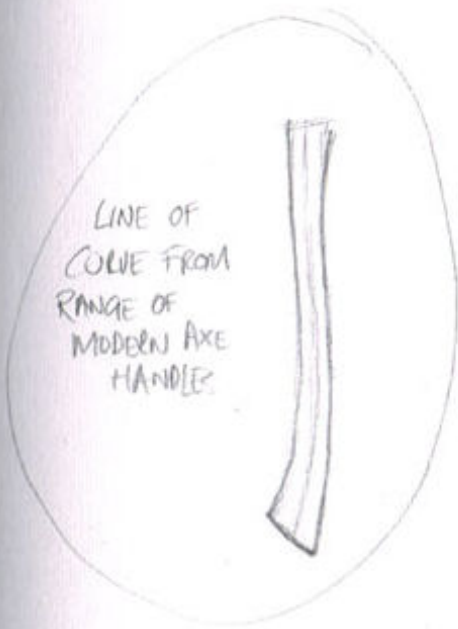
REVERSE THIS
CURVE, SEE
BELOW.

WEDGE SHARD
BLADE DESIGN
TO REINTRODUCE
STYLE OF OLD BARBARE
EXAROM + TUEGAN AXE



'WEATHSTONE KIB'
PATTERN TO
ECHO 'RUNE
ARMOUR'
[RAISED]

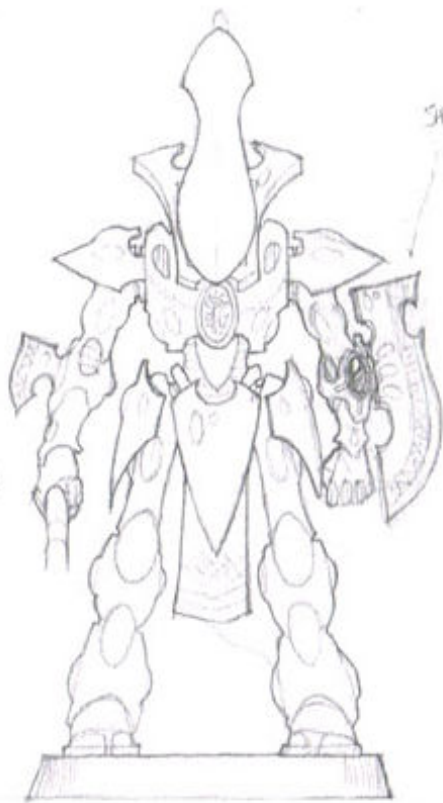
INCISED INFINITY
RUNE



LINE OF
CURVE FROM
RANGE OF
MODERN AXE
HANDLES

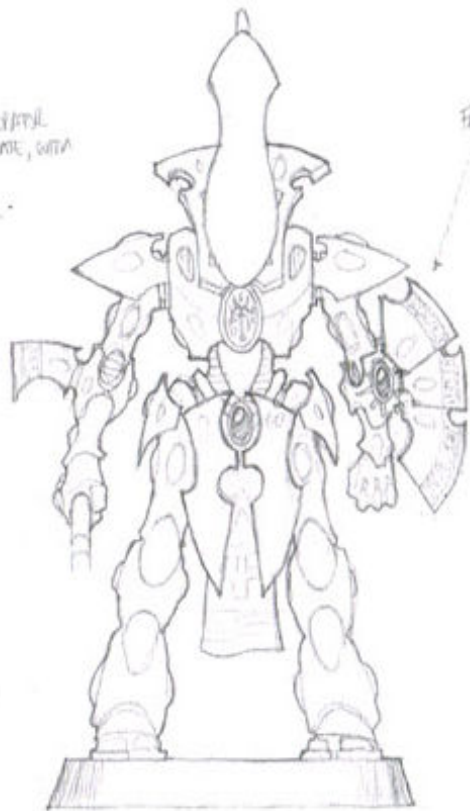
WRATHGUARD - POWER AXE DESIGNS.

Joan
December 2011

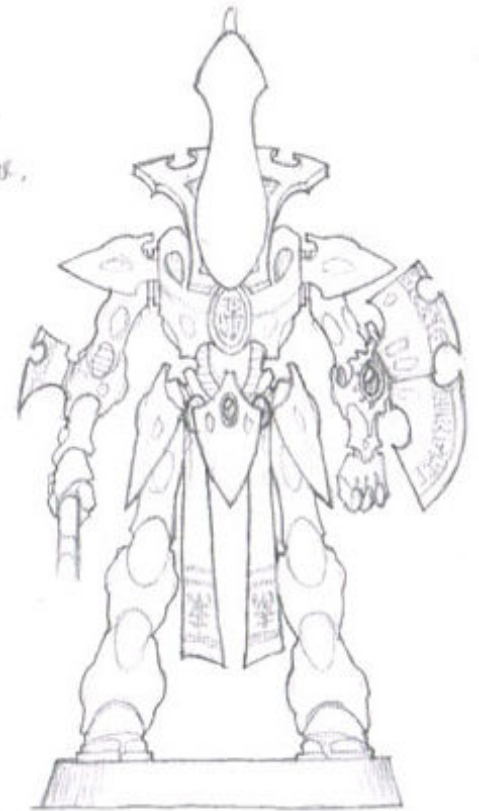


LEADER'S ORN FORMATIONS
WILL PROBABLY NEED
TO BE PART OF ARM,
MAY TO BE SOURCE
OR PART OF GEM
AS SHIELD

SHIELD DESIGNER
IS SIMPLE, WITH
GEM.



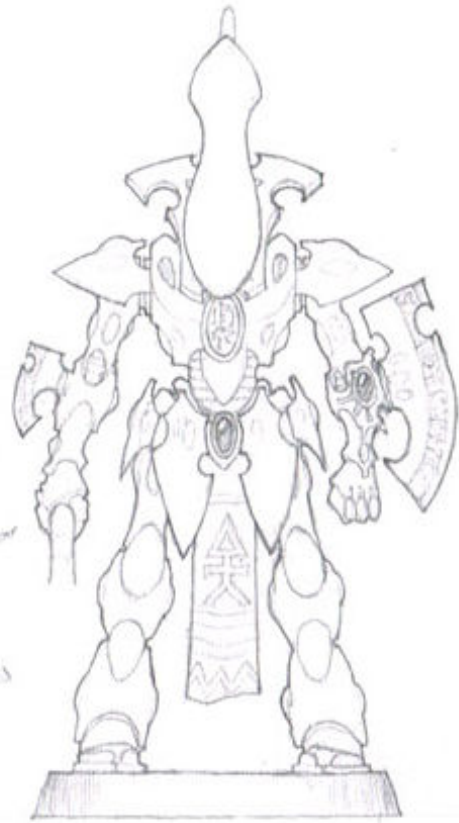
FIN-STYLE
SHIELD
GENERATE.



2-3mm EASE (CUTTING).

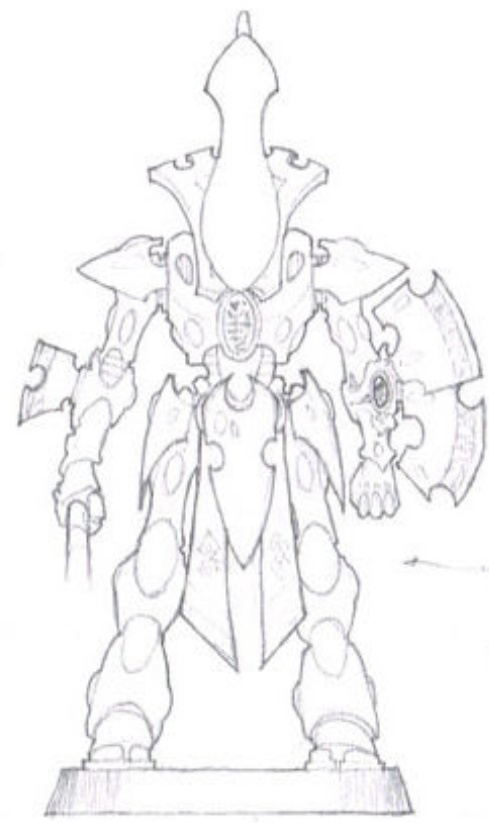
ELIAR WRATHGUARD - 1/6 VERSIONS I

JSA
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DECEMBER 2011



2 SWORD VERSIONS
HAVE THESE BARS
ON ARMS.

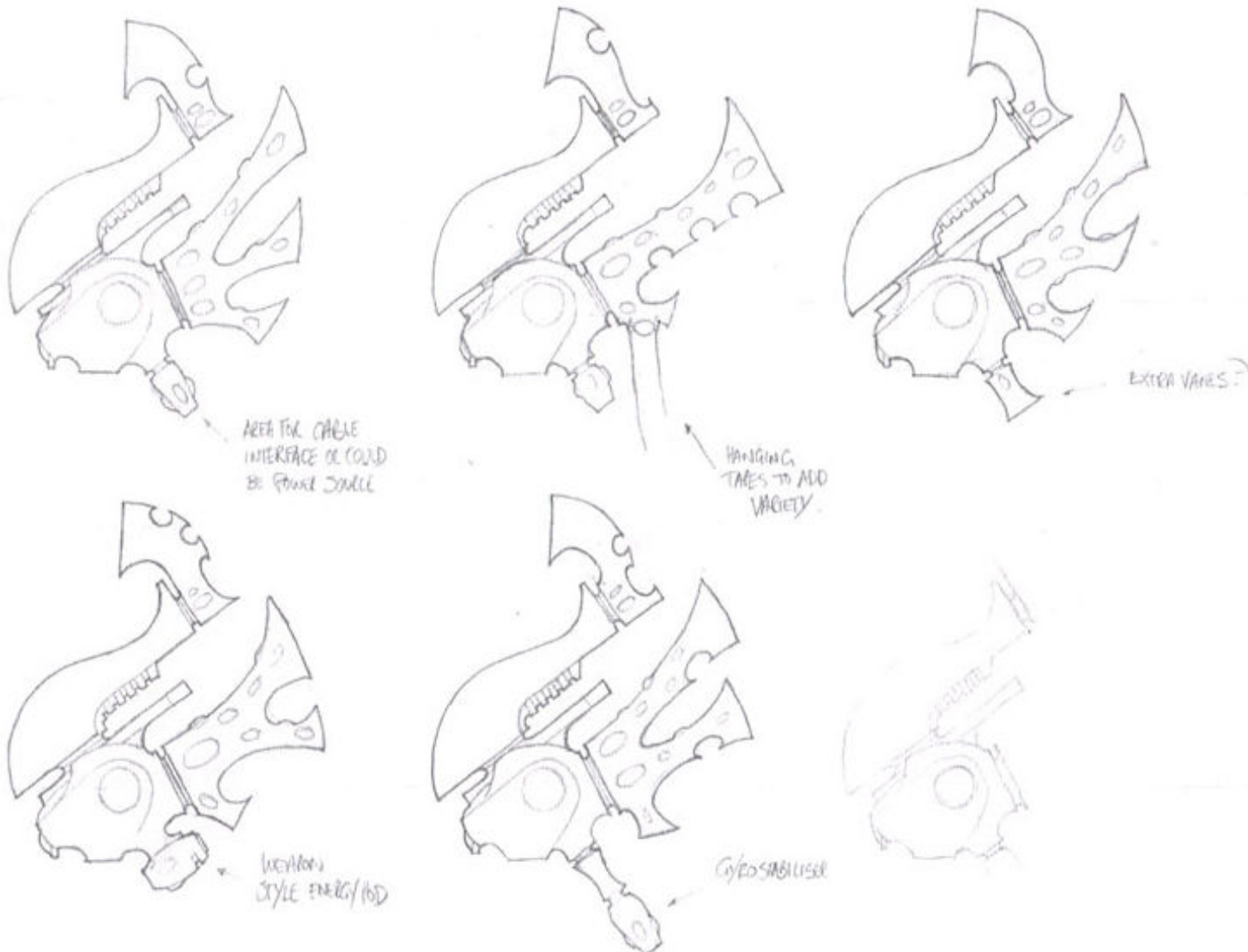
SCREENING
HAND-ACE, AIM
POSS DOUBLE TEE
SWORDS, MORE ANIMATION
POSSIBLE.



ARMOR PLATE +
LONGER COMBINATION
IN ONE PIECE,
PAINTED VERSIONS HAVE
LONGER ONLY.

ELIAR WRATHGUARD - 1/6 VERSIONS II

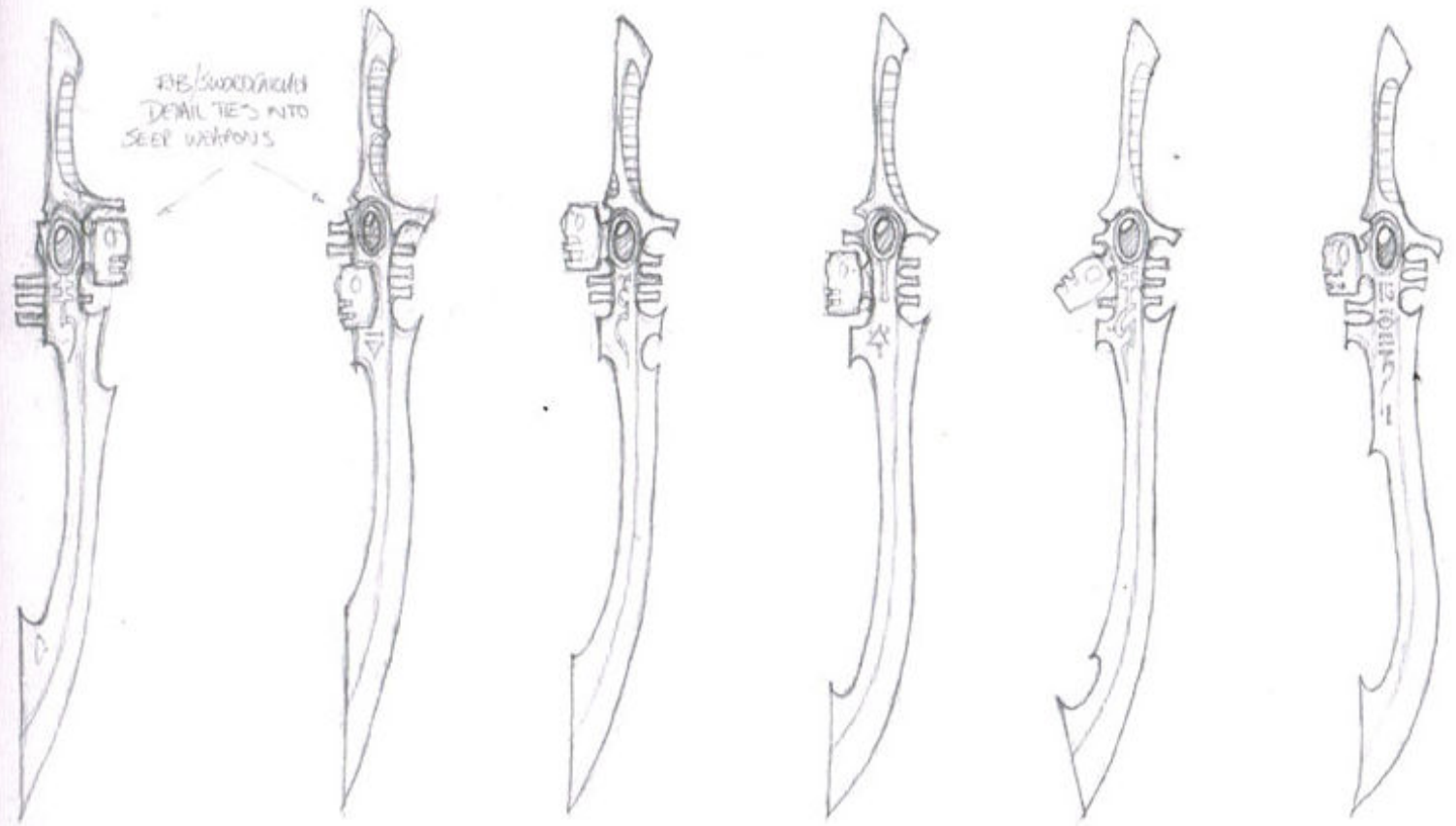
JSA
© GW
DECEMBER 2011



ELDAR WRATHGUARD - WARP VANE + CRESTS

SAW
DECEMBER 2011

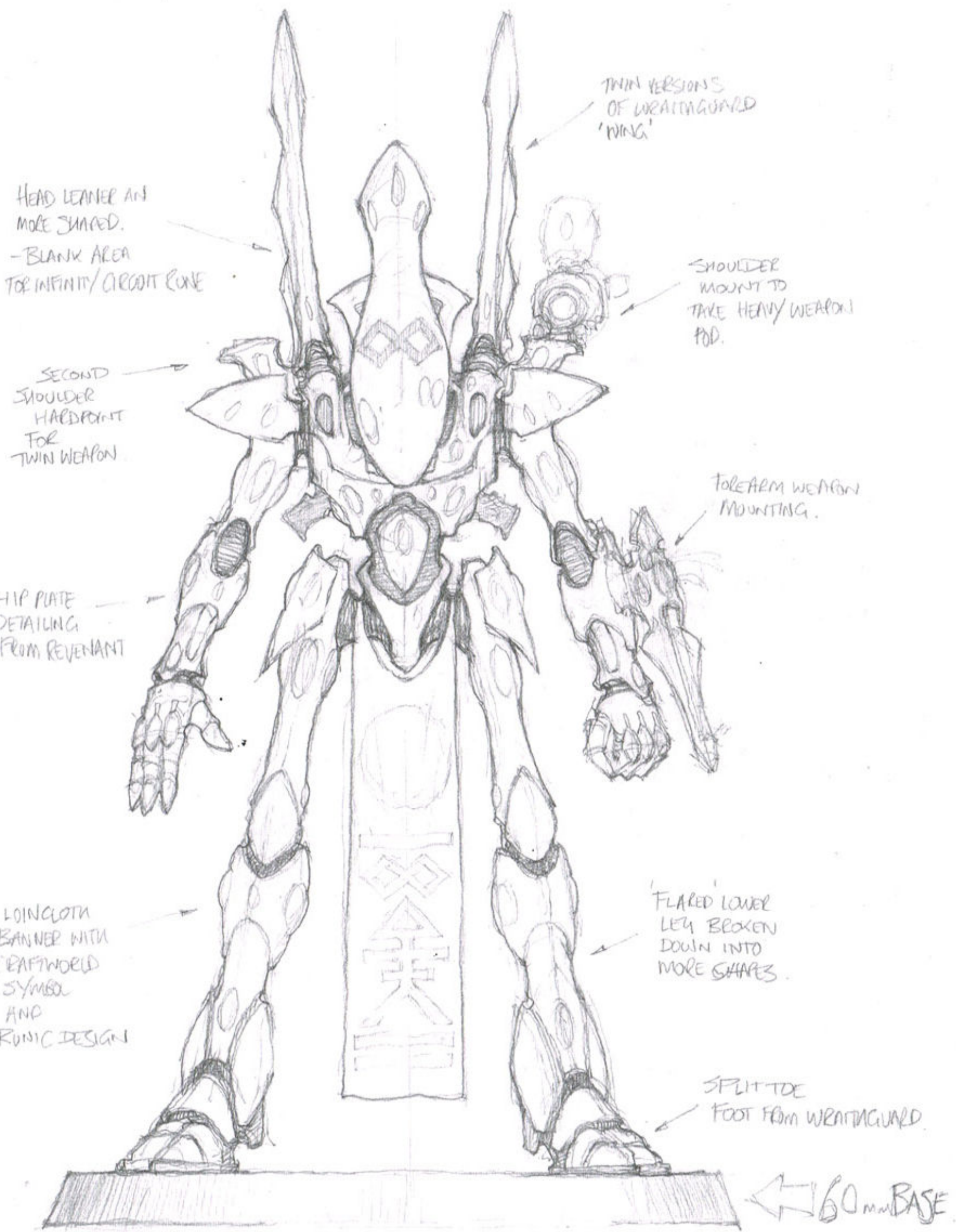
- LONG, 7/8 + 1/2 GRIPS, NO Pommel



ELDAR WRATHGUARD - WRATHSWORDS/WRATHSABRES

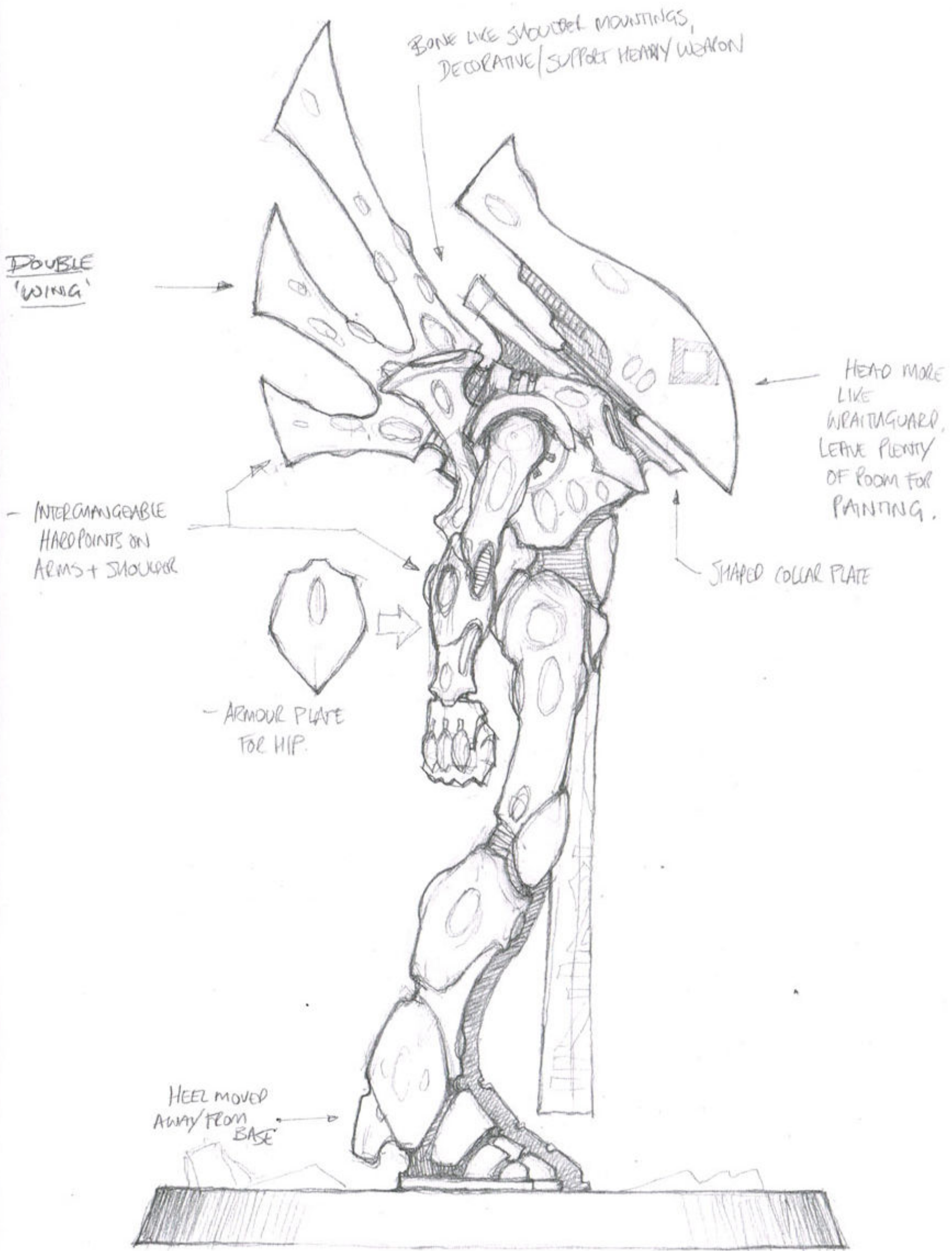
- CLOSE COMBAT 2nd VERSION
- WIELDED IN PAIRS, 5 DESIGNS WITH RIGHT + LEFT ARM VERSIONS

SAW
DECEMBER 2011



ELDAR WRAITHLORD

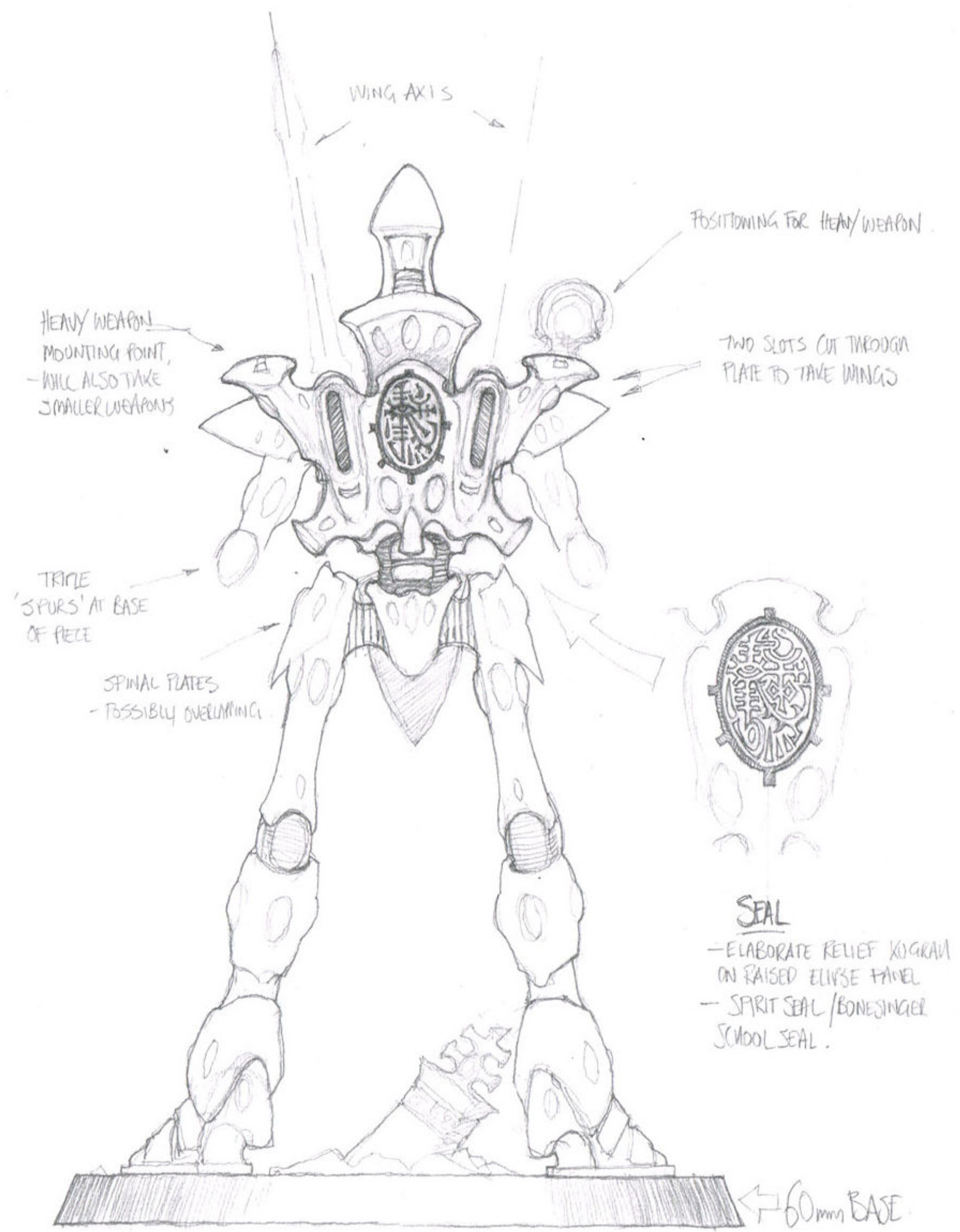
SA GW
JAN 2005



↑ 60mm BASE.

ELDAR WRAITHLORD - SIDE ELEVATION.

JOHN
JAN
2005.



WING AXIS

POSITIONING FOR HEAVY WEAPON

HEAVY WEAPON MOUNTING POINT, - WILL ALSO TAKE SMALLER WEAPONS

TWO SLOTS CUT THROUGH PLATE TO TAKE WINGS

TRIPLE 'SPURS' AT BASE OF PIECE

SPINAL PLATES - POSSIBLY OVERLAPPING



SEAL

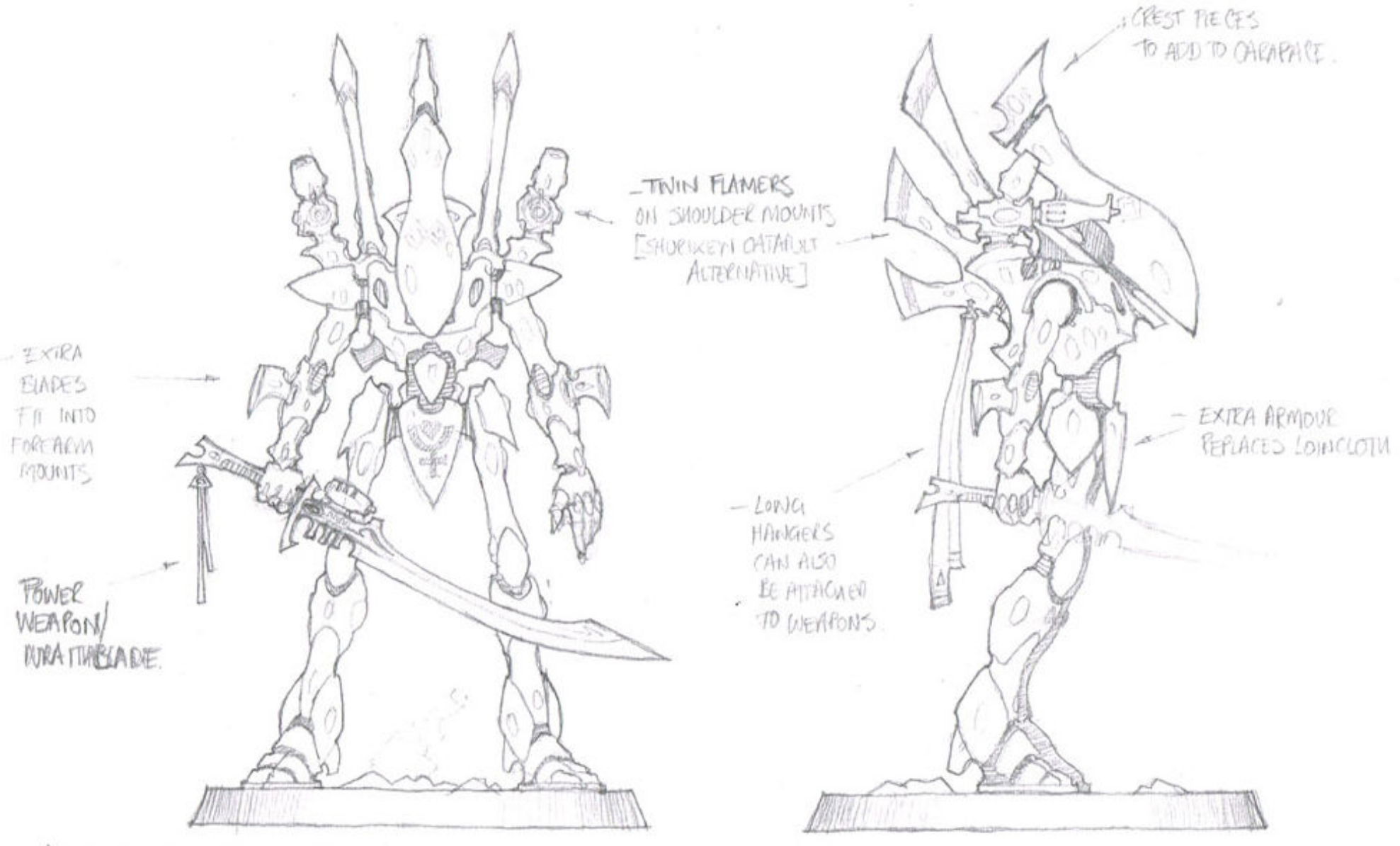
- ELABORATE RELIEF KIRGAM ON RAISED ELLIPSE PANEL
 - SPIRIT SEAL / BONESINGER SCHOOL SEAL

60mm BASE

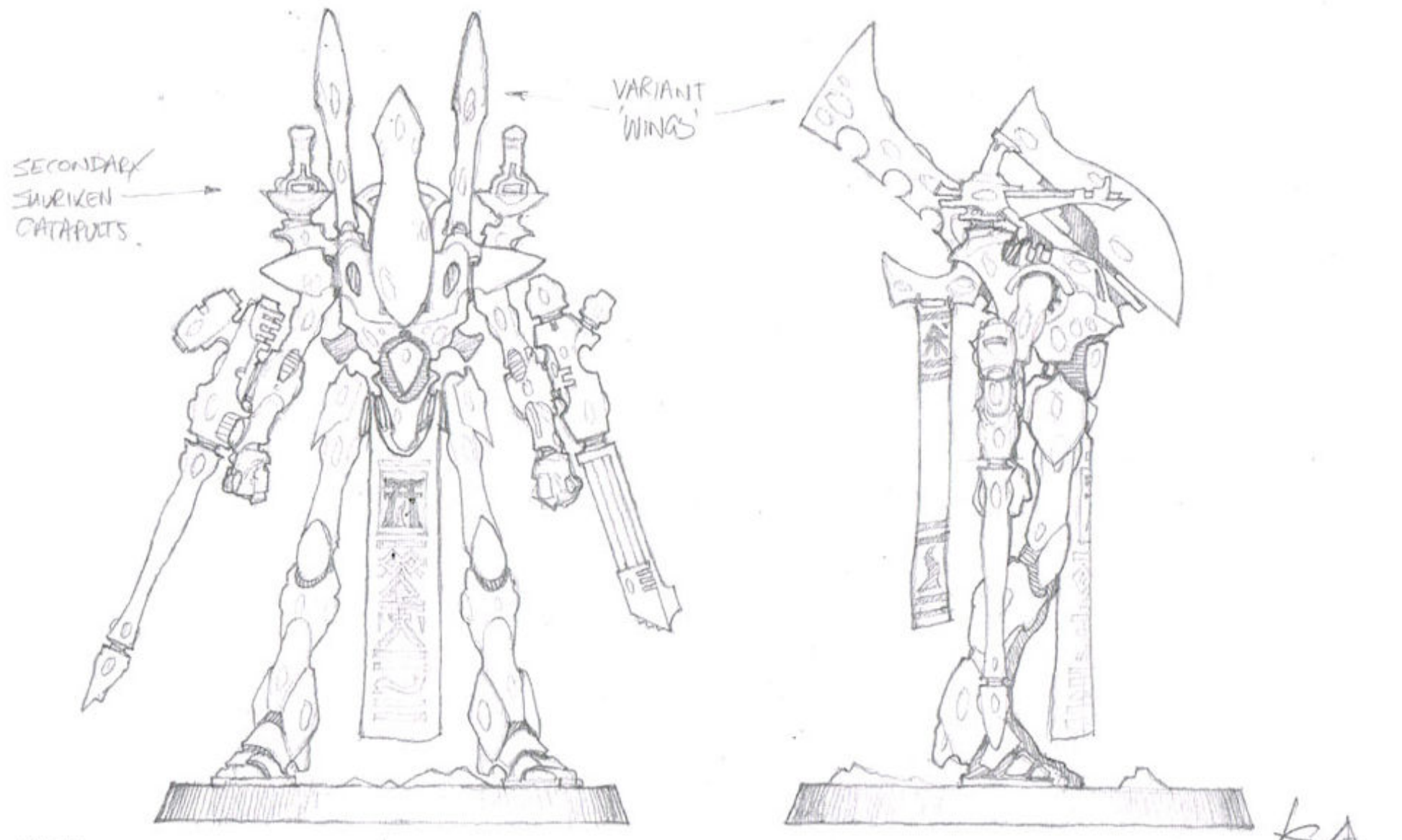
SCENIC ELEMENTS IF FRAME WAS ROOM

ELDAR WRAITHLORD - REAR DETAILING

© GW
 JAN 2005

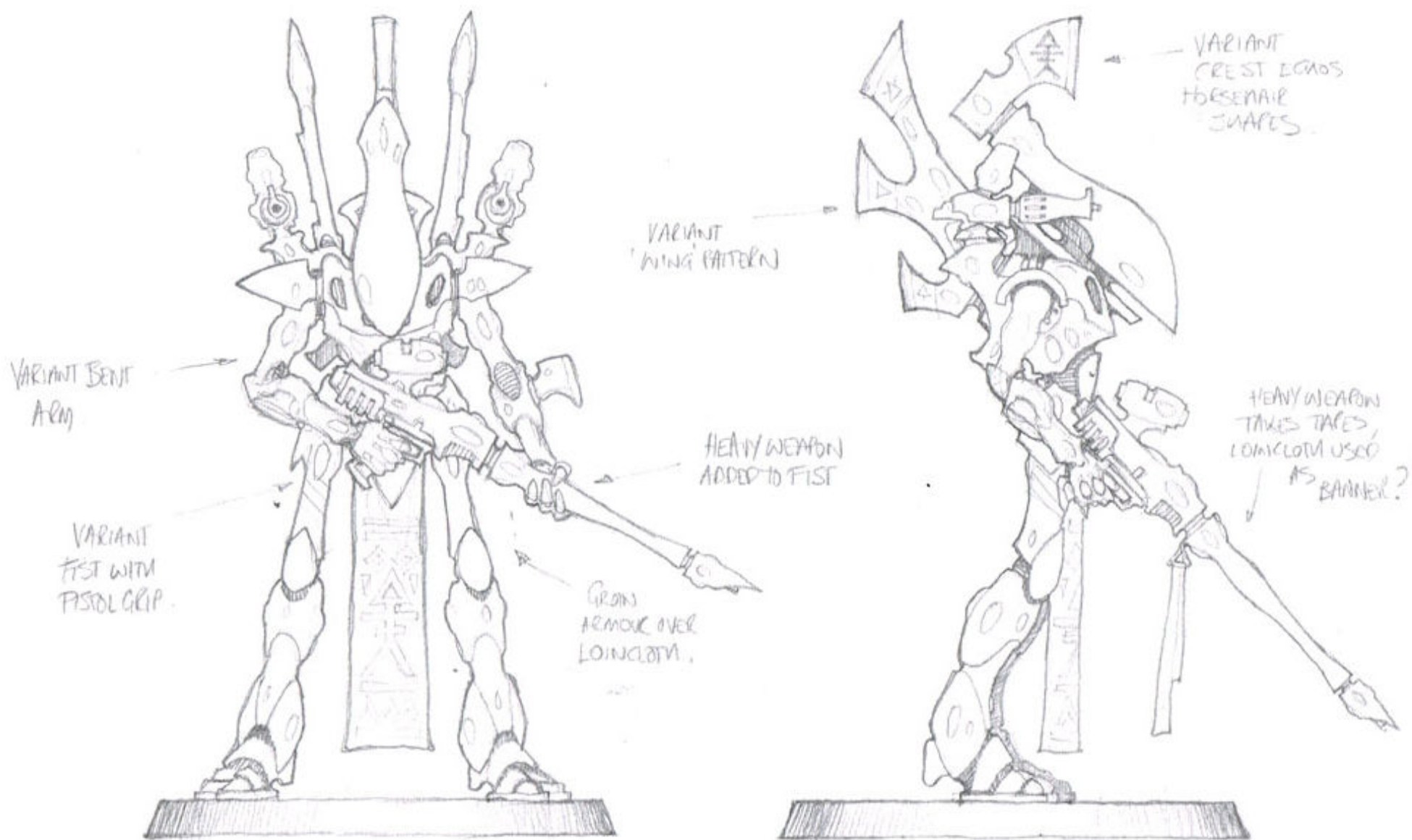


WRATHLORD VARIANT #1 - CLOSE COMBAT VARIANT - SACRIFICES HEAVY/WEAPON FOR SWORD



WRATHLORD VARIANT #2 - HEAVY WEAPON VARIANT - HEAVY WEAPONS MOVED TO ARMS, SMALLER SYSTEMS ON SHOULDERS - NO CLOSE COMBAT WEAPONS.

KA
 © 2005
 JAN 2005



WRAITHLORD VARIANT #3

SA © GW
 JAN
 2005

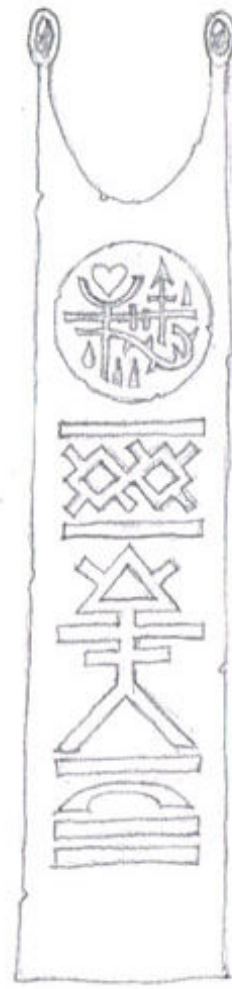


ULTHWÉ
- MORE COMPLEX GRAPHIC.



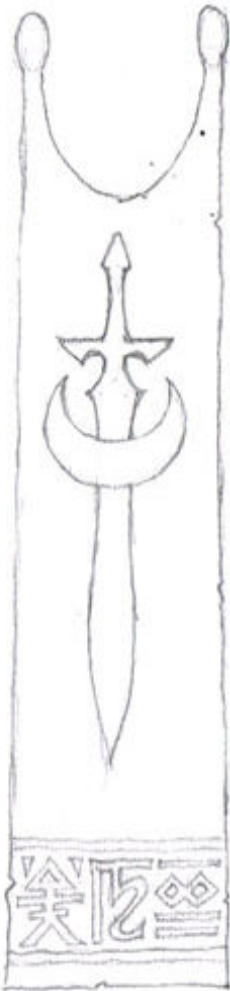
IYANDEN
GHOST WARRIORS
- LARGE RUNIC DESIGN

WORLD RUNE INCORPORATED INTO DESIGN, FLAME IN SPOT COLOUR [YELLOW]
- YELLOW STRIPES + WHITE RUNES ON BLUE.



BIEL-TAN
- NO WORLD RUNE

BIELTAN FAVOUR THE USE OF SEALS ON BANNER, USUALLY THAT OF OCCUPANT. [ALL FEATURE HEARTS AND/OR TURNS]
- 'HORNS' ON WEATHLOED RUNE COULD SIGNIFY FORMER WARLOCK.



- WHITE SWORD + BORDER ON BLUE/TURQUOISE YELLOW MOON

ALAITOC
- SIMPLE SOLUTION USING WORLD RUNE AND BORDER



- WHITE ON RED + BLACK.

SAIM-HANN
- WORLD RUNE + COLOURS DOMINANT



INFINITY/RUNE VARIANTS
- INFINITY/CIRCUIT MARKINGS FOR CARAPACE
- CAN ALSO BE USED ON BANNERS

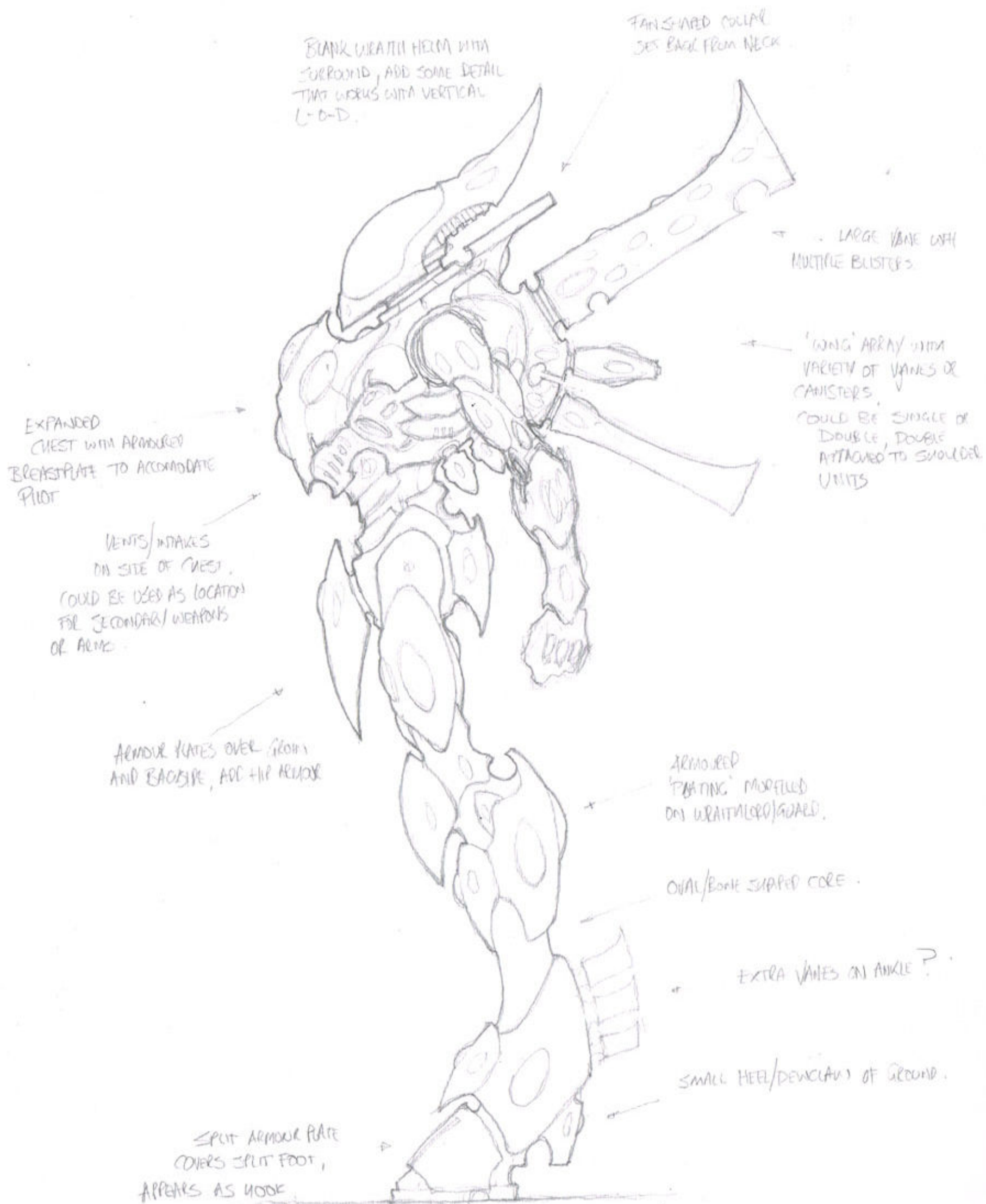
WRAITHLORD ICONOGRAPHY

- BANNER DESIGNS FOR LOINCLOTH, WEAPON HANGERS ETC.
- COLOURS CAN BE REVERSED OUT.

© GW
FEB
2005

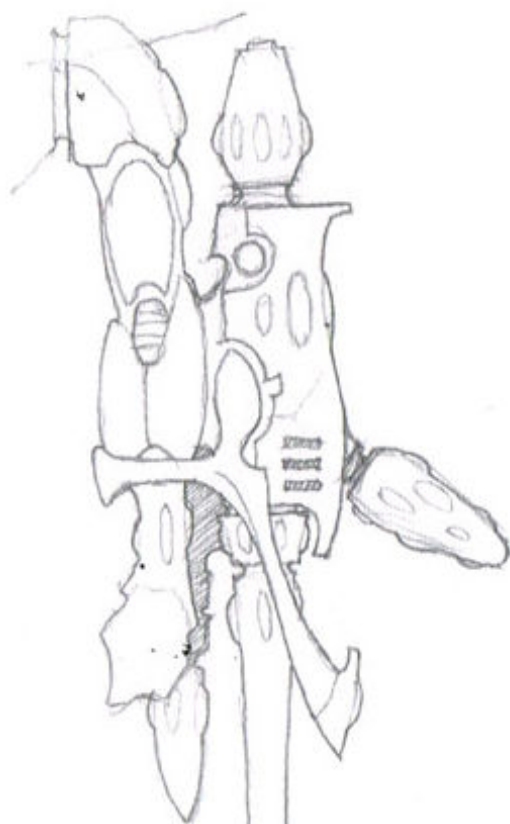


ELDAR WRAITHKNIGHT - PRELIMINARIES



ELDAR WRAITHKNIGHT

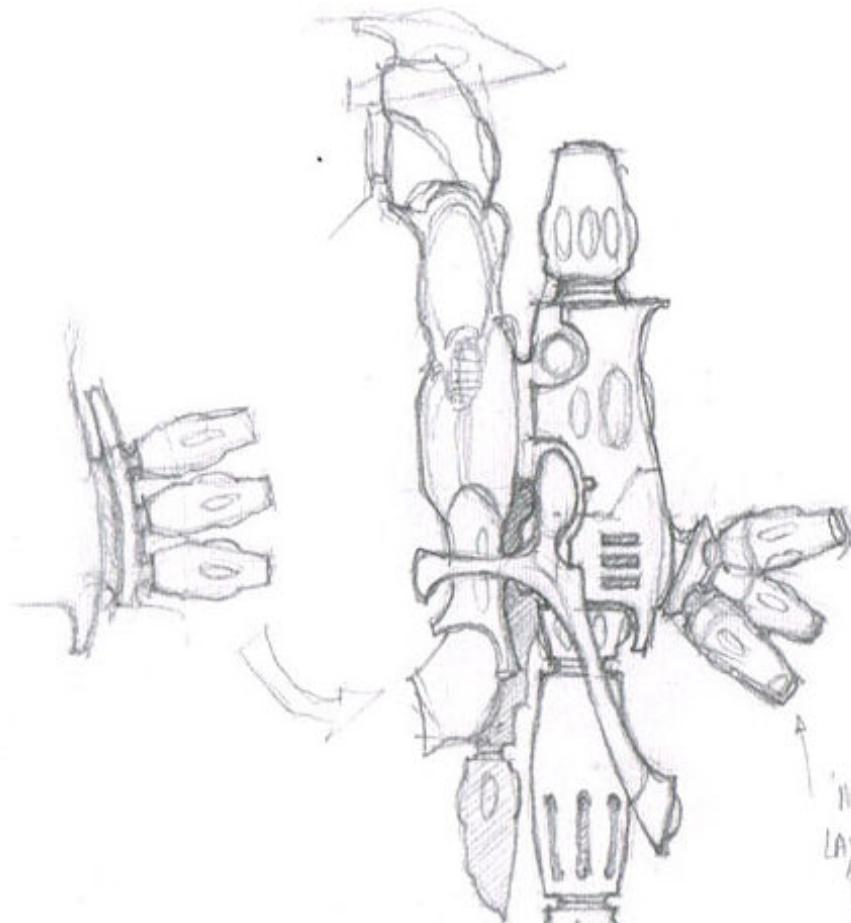
JSA
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 NOVEMBER 2011



DISTORTION LANCE

- PART OF D-CANNON FAMILY.

D-WEAPON VANES IN TRI-LAYOUT.



'MILK STOOD' LAYOUT ON FUEL FLASKS AS ON STARCANNON

NOVA LANCE

HEAVY ADDITION TO STAR-CANNON FAMILY.

- FUSION LANCE -



ELDAR WRAITHKNIGHT

- WEAPONRY DEVELOPEMENT.

JS © GW
APRIL
2012.

- ADD MORE LOBES TO LIMBS TO REFLECT INCREASING SIZE

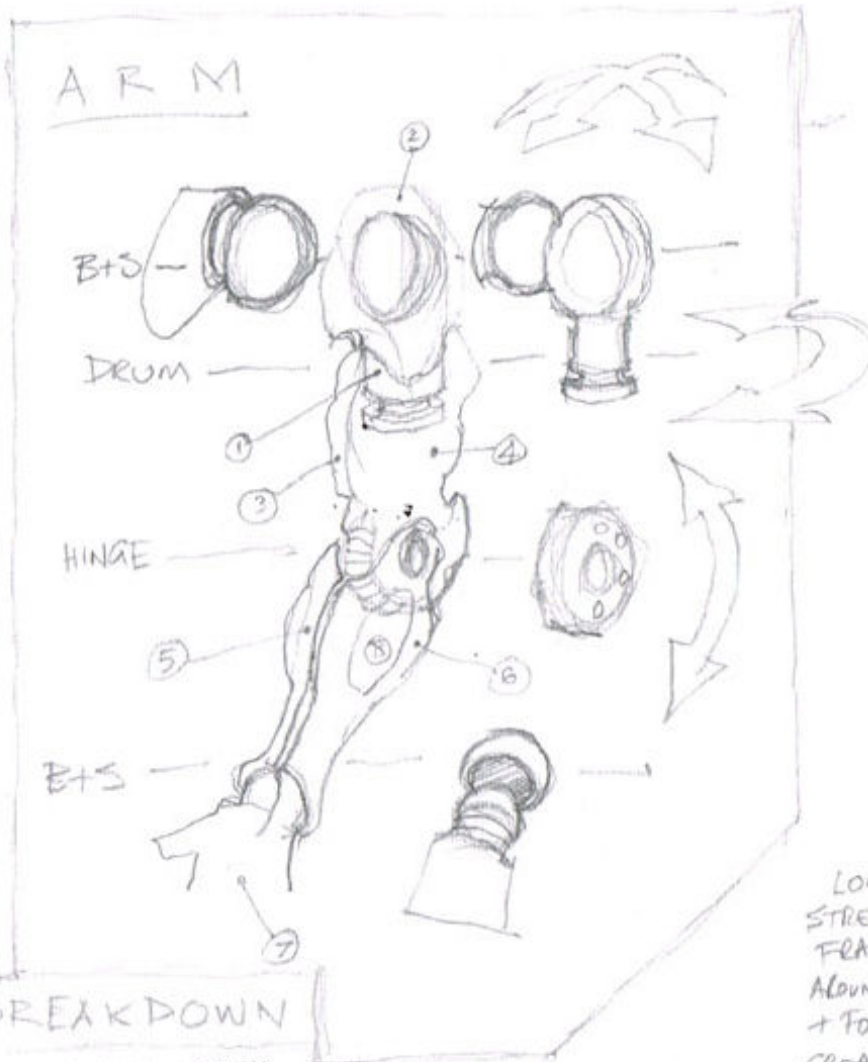


3 LOBED SHOULDER, SOCKET JOINT ON INSIDE

OVAL SITS IN CAVITY FORMED BY TRICEP, COULD CARRY CABLE

LARGE BUMP CONCEALS FITTING FOR GUN/SWORD

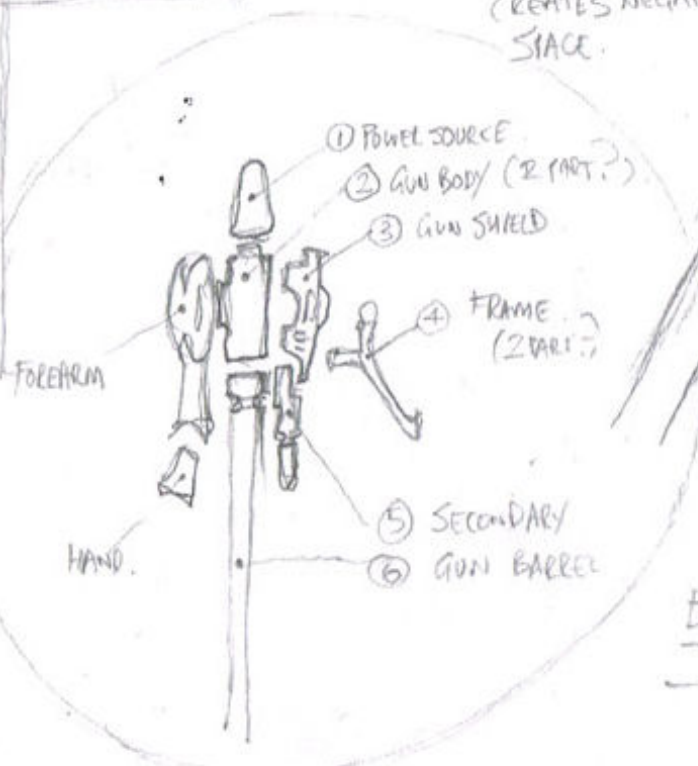
3 LOBES TO FOREARM, UNDERSIDE CAN HAVE SOCKET FOR BLADE



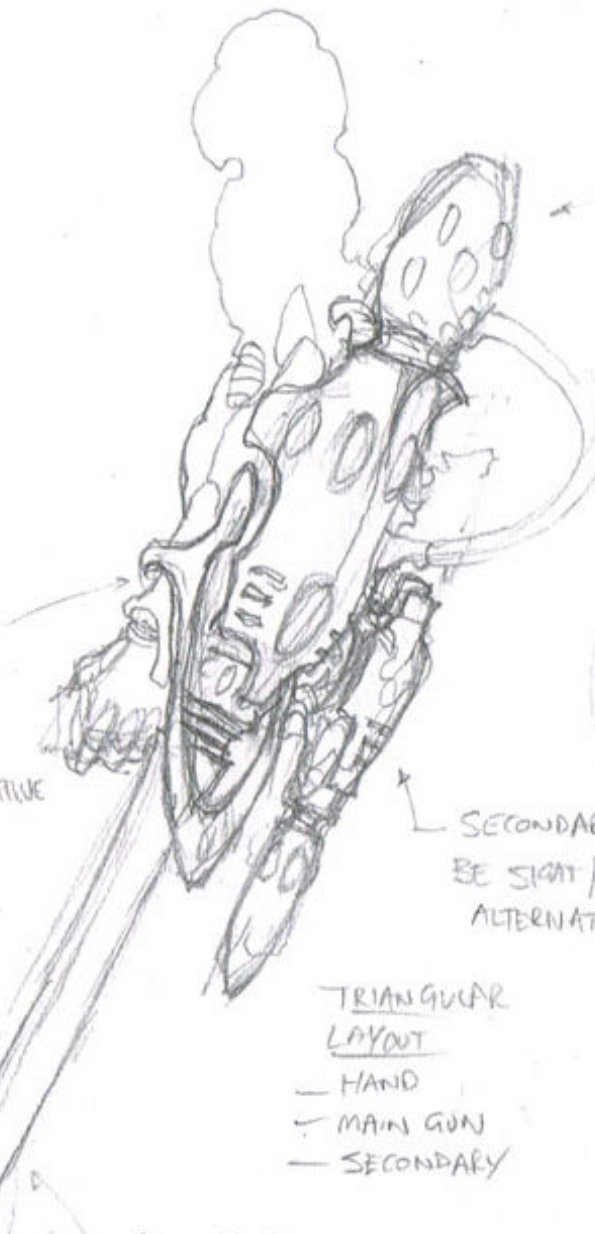
BREAKDOWN

1. SOCKET + DRUM
2. SHOULDER PLATE
3. UPPER ARM INNER
4. UPPER ARM OUTER
5. FOREARM INNER
6. " OUTER
7. HAND
8. FOREARM PLATE

GUN ASSEMBLY



LONG, STRETCHED FRAME, GOES AROUND GUN + FOREARM, CREATES NEGATIVE SPACE.



D-LANCE CHAMBER

IF ARMS IN FIXED POSITIONS COULD HAVE CURLING

SECONDARY, COULD BE SIGHT / SENSOR PIECE OR ALTERNATIVE FOR SECONDARY WEAPONS

TRIANGULAR LAYOUT

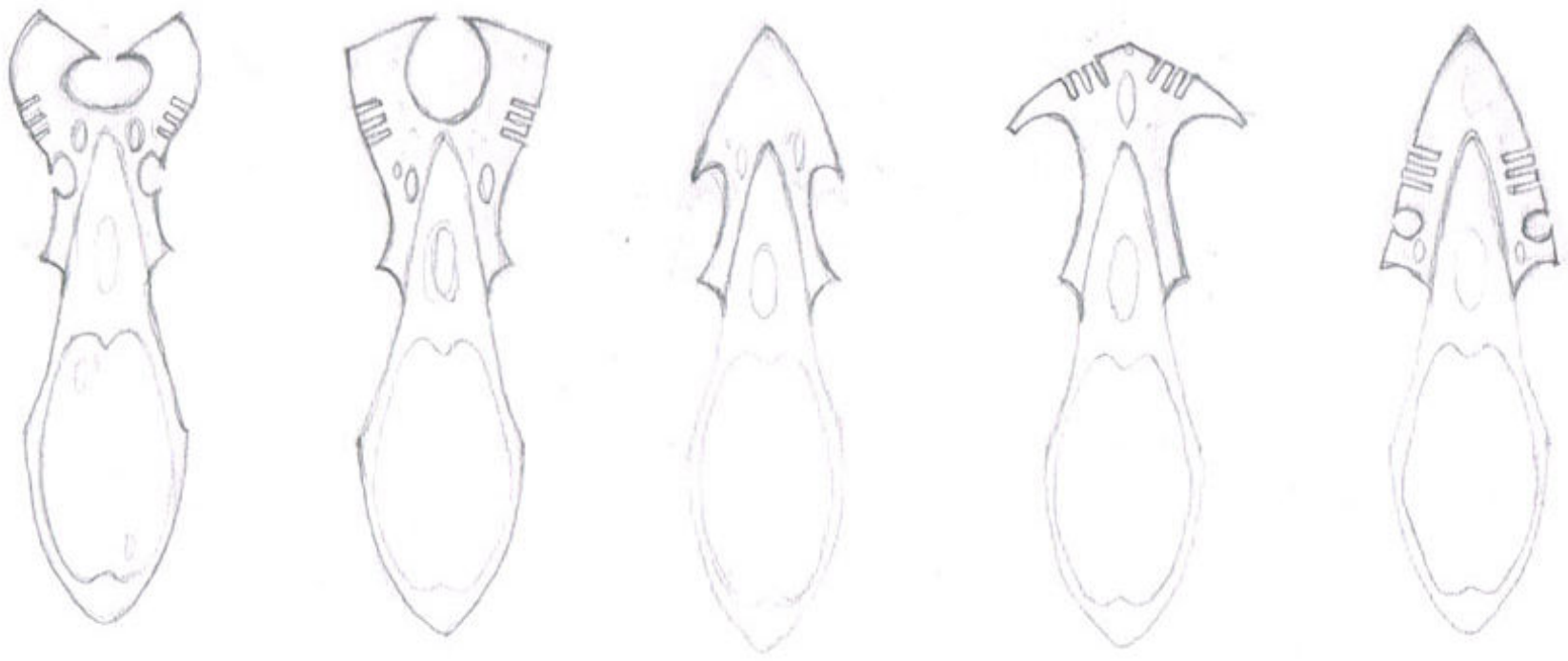
- HAND
- MAIN GUN
- SECONDARY

GUN PLUGS INTO FOREARM BLOW

ELDAR WRAITH KNIGHT

- DEVELOPMENT FOR ARMS AND WEAPON MOUNTS

GW APR 2012

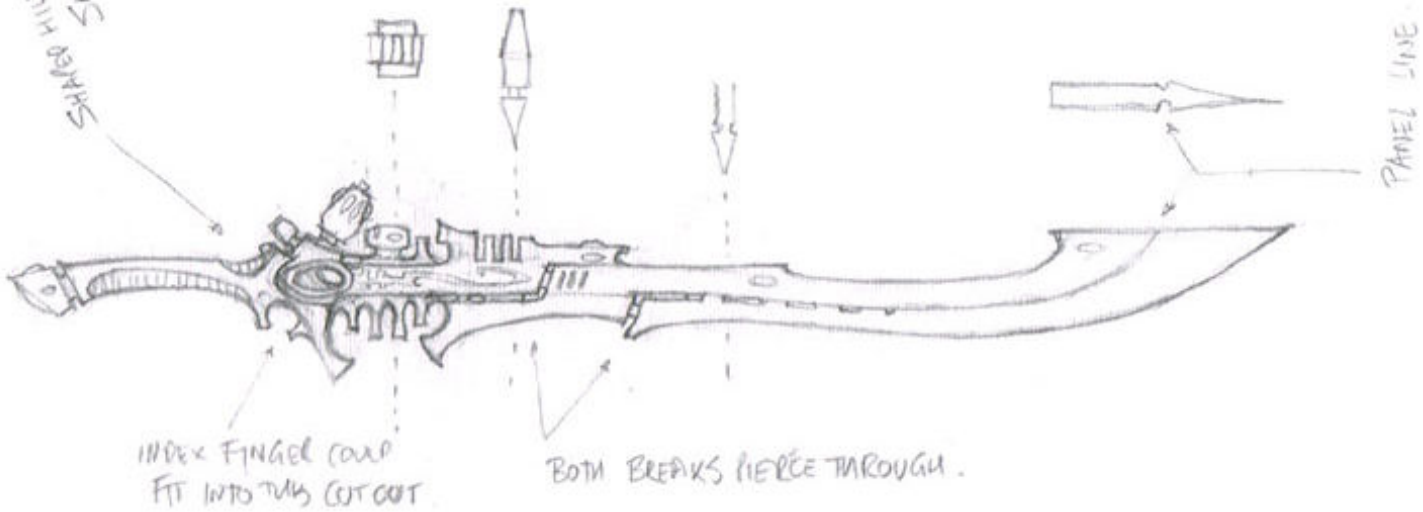


— ALTERNATE CRESTS FOR WEATHKNIGHT HEAD.



WEATHKNIGHT BACK SEAL

SHARP HILT TAKES CURVES FROM
SABLES

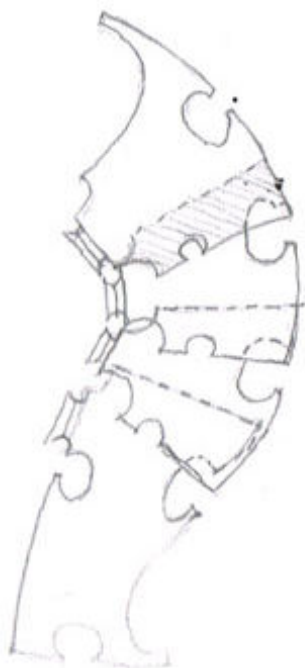


INDEX FINGER COULD
FIT INTO THIS CUTOUT

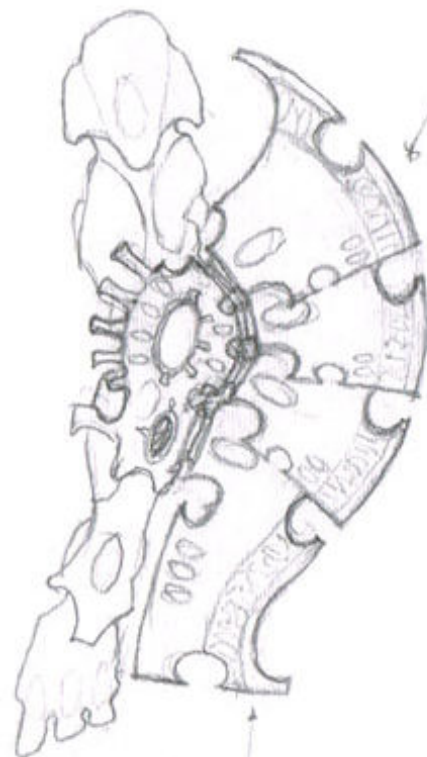
BOTH BREAKS PIERCE THROUGH.

PANEL LINE

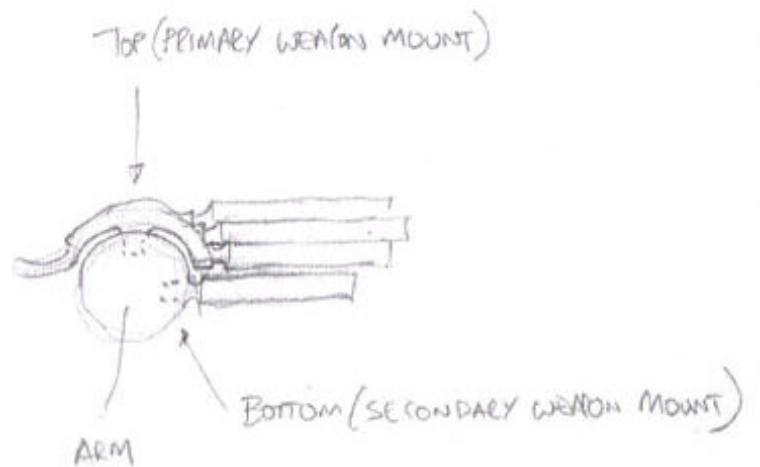
BAND OF SCRIPT, SEE
WEATHGUARD SHIELDS.



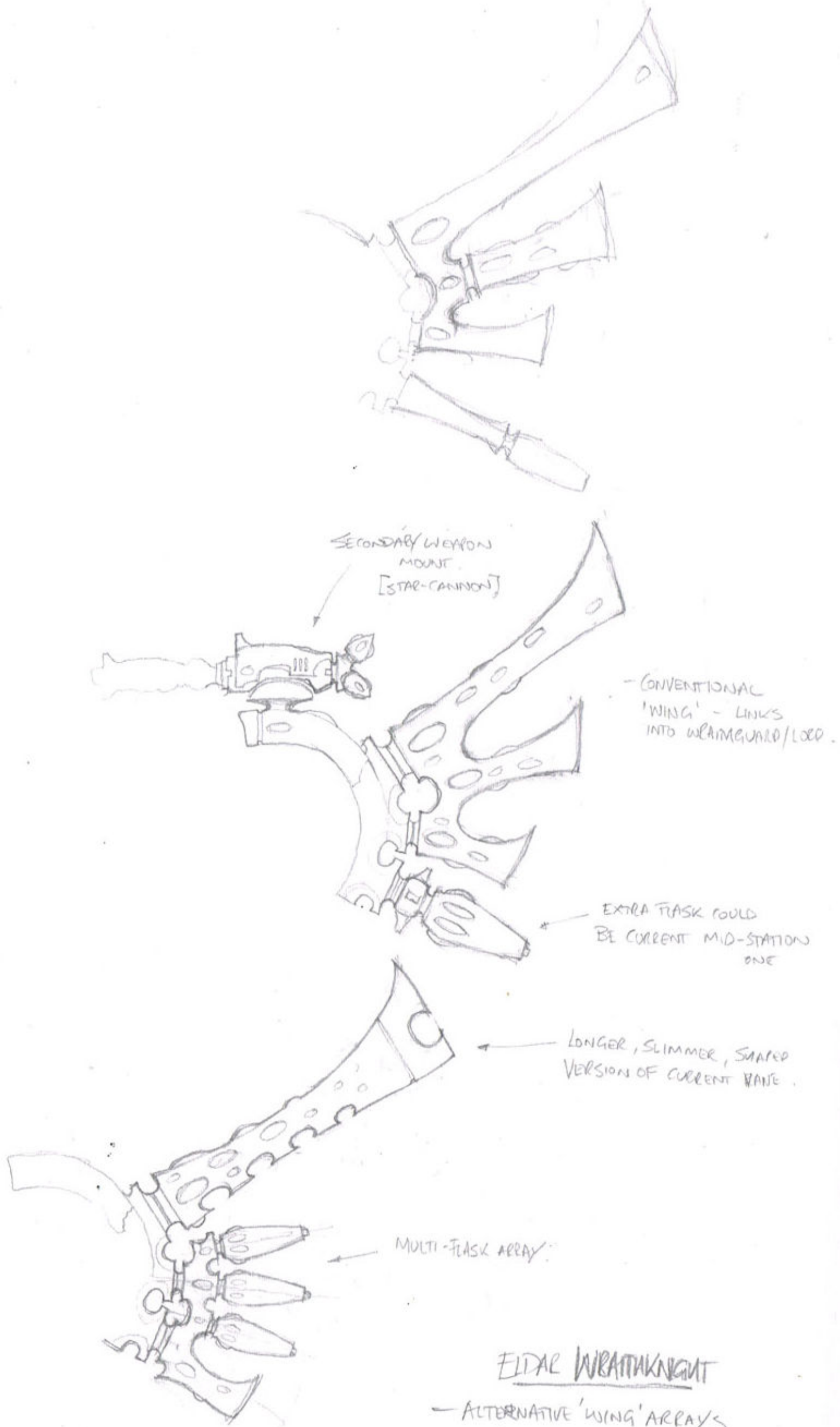
— PLATE OVERLAP PATTERN



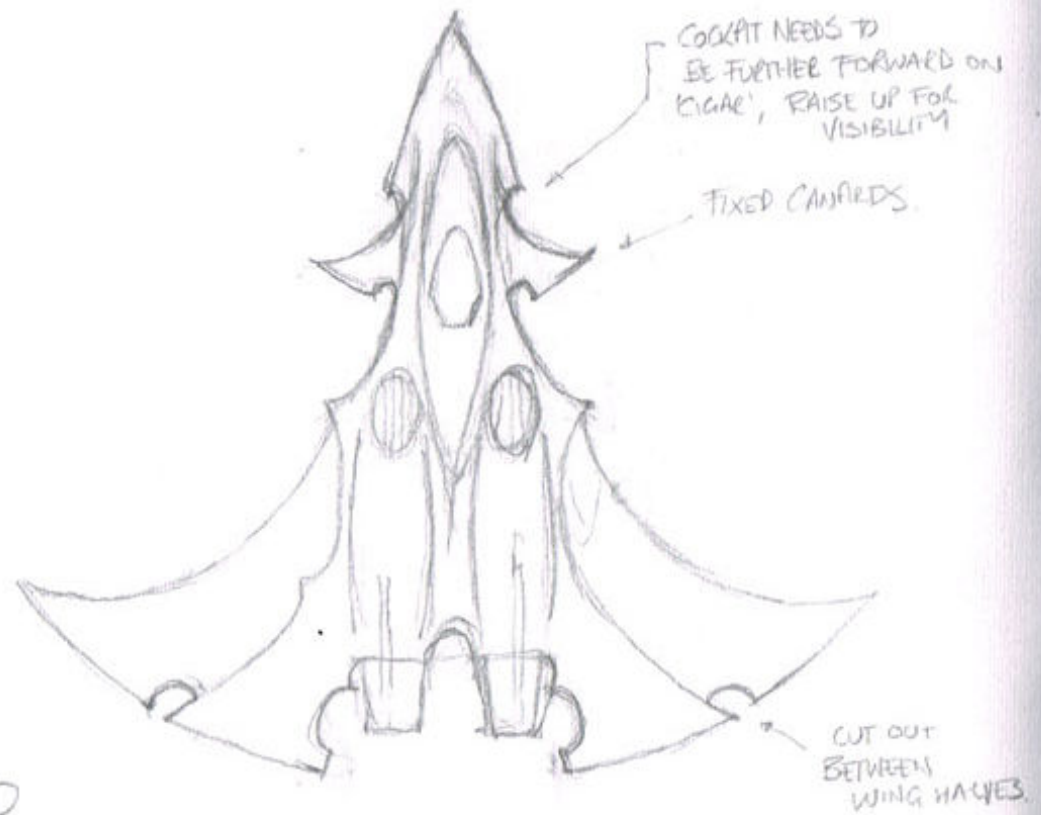
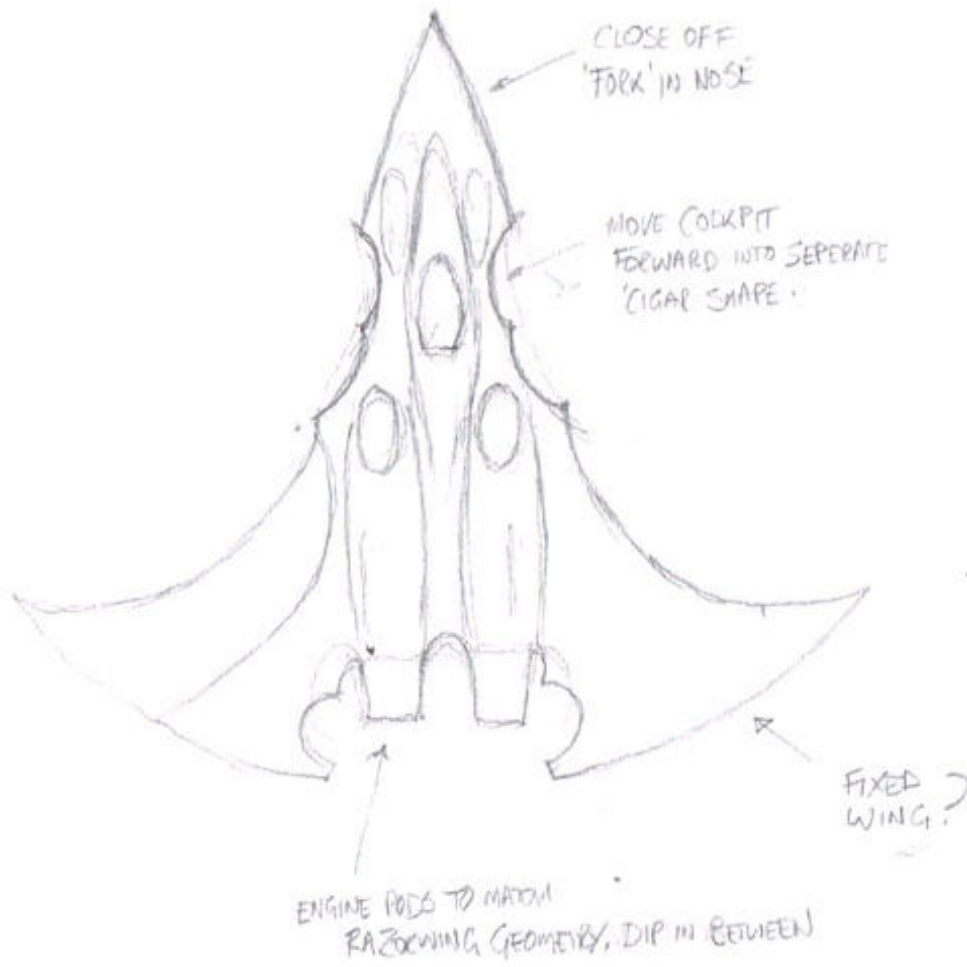
SEPARATE PLATE
FLUGS INTO ARM DIRECT



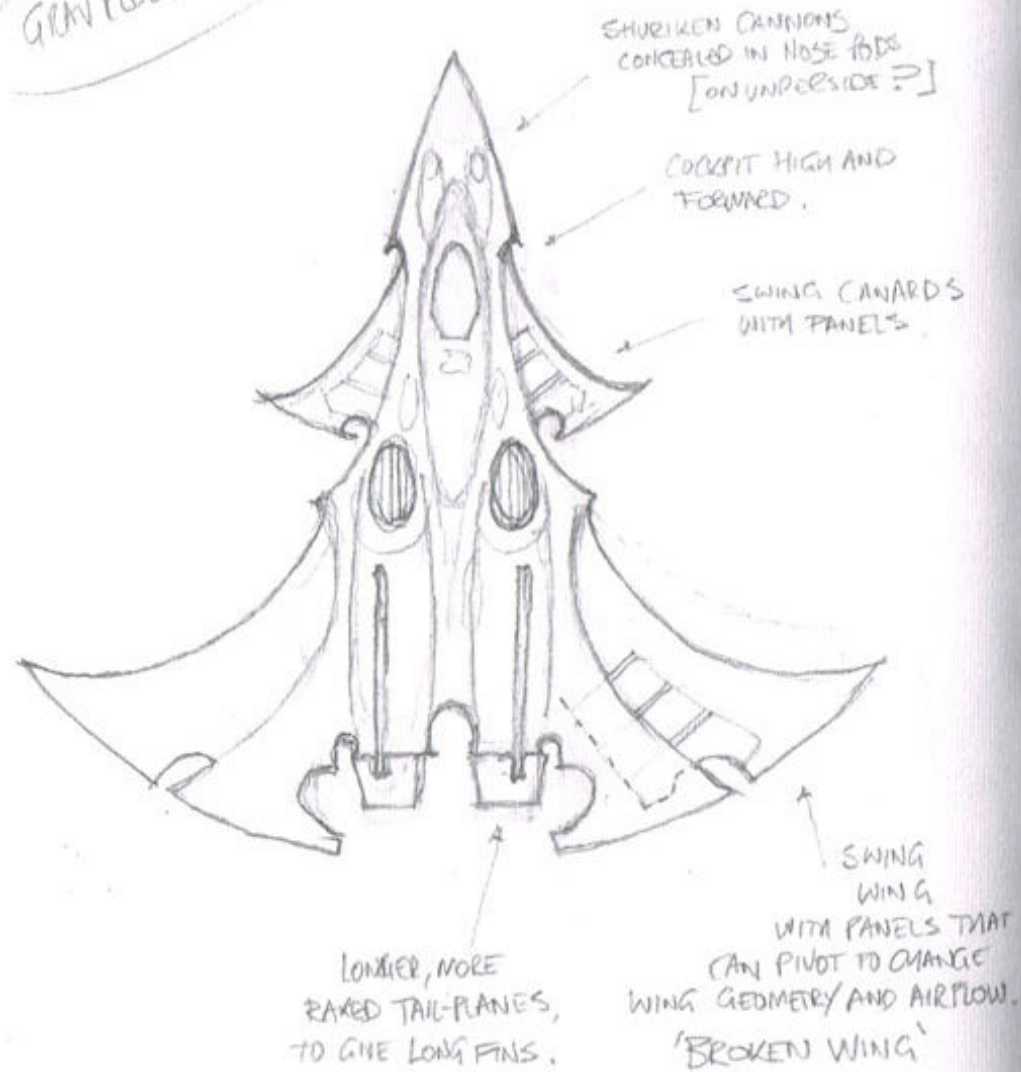
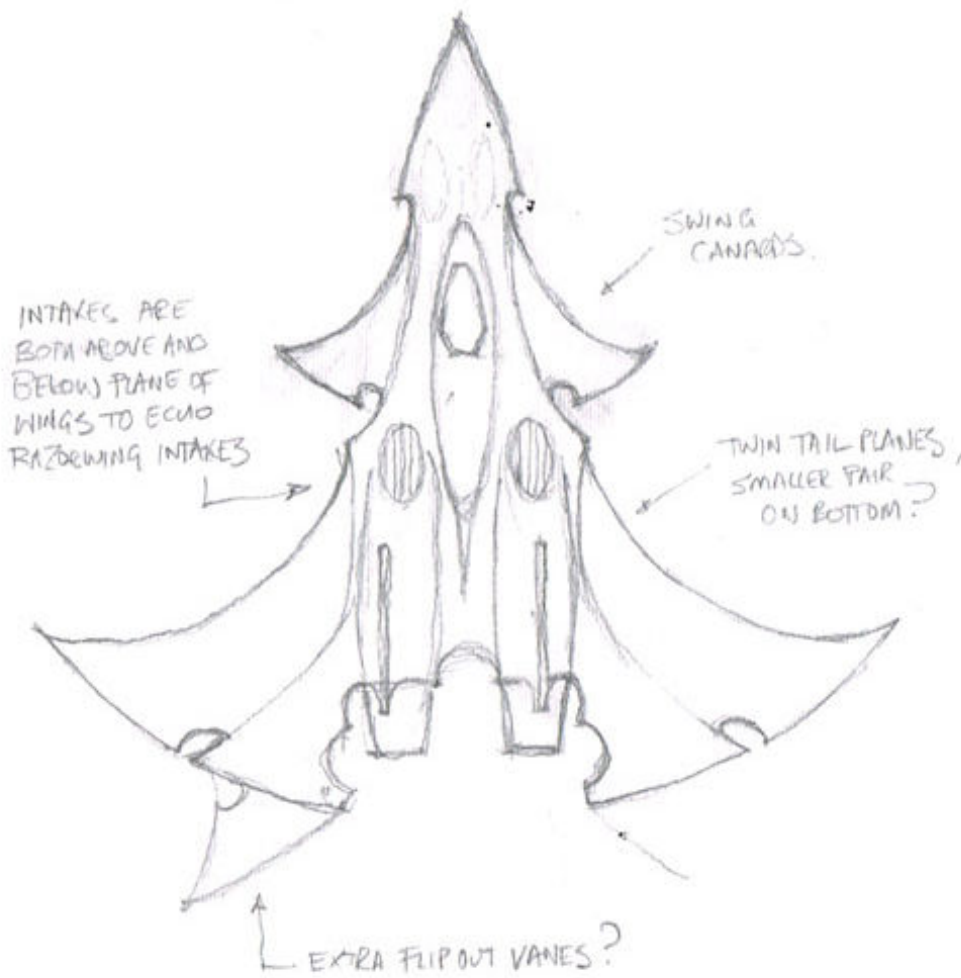
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MAY 2012



JSA
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 MAY 2012



GRAV PLUSSING?



ELDAR AIRCRAFT DEVELOPEMENT - NIGHTSHADE/HEMLOCK

- APPROX SAME SIZE AS NIGHTWING/RAZORWING
- SUPER MANOUVREABLE USING 'BROKEN WING' SYSTEMS OF SWING WING+CANARDS, WITH MULTIPLE MOVEABLE PANELS
- NIGHTSHADE FLOWN BY 'HARBINGER' ASPECT WARRIORS, USING NEURAL HELMETS TO MESH WITH PLANE.
- EXARCH VARIANT WITH UPGRADES
- HEMLOCK 'WRATH FIGHTER' FLOWN BY SPIRIT STONE 'WRATH' AND WARLOCK CO-PILOT - EXTRA STABILITY AND D-WEAPONRY

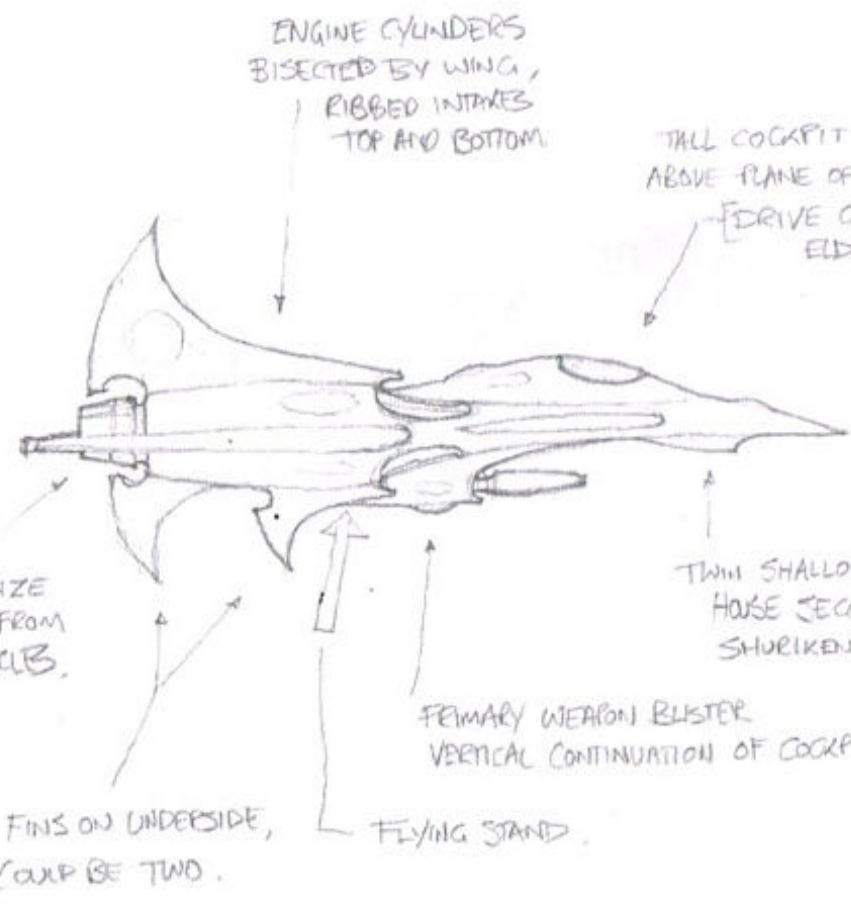
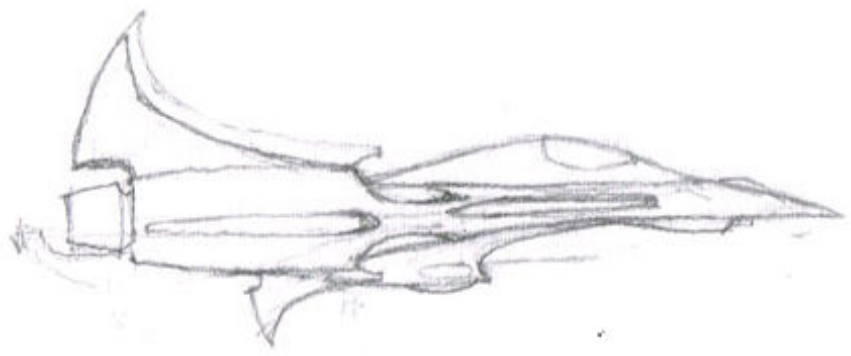
JSO GW
JUNE 2011



WRAITHGUARD SEALS



SEAL FOR ELДАР WRAITHFIGHTER



ENGINE CYLINDERS
BISECTED BY WING,
RIBBED INTAKES
TOP AND BOTTOM

TALL COCKPIT RISES
ABOVE PLANE OF WINGS/ENGINES.
[DRIVE GEOMETRY FROM
ELДАР COCKPIT]

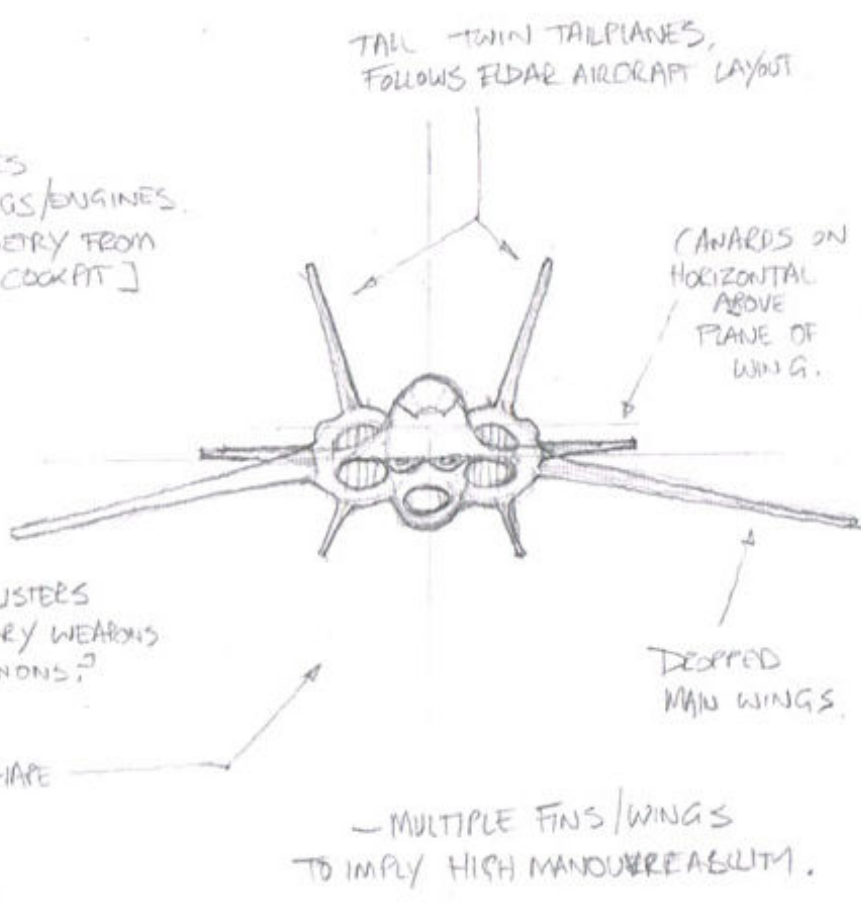
EXHAUST SIZE
AND SHAPE FROM
ELДАР VEHICLES.

TWIN SHALLOW BUSTERS
HOUSE SECONDARY WEAPONS
SHURIKEN CANNONS?

PRIMARY WEAPON BUSTER
VERTICAL CONTINUATION OF COCKPIT SHAPE

FINS ON UNDERSIDE,
COULD BE TWO.

FLYING STAND.



TALL TWIN TAILPLANES,
FOLLOWS ELДАР AIRCRAFT LAYOUT

CANARDS ON
HORIZONTAL
ABOVE
PLANE OF
WING.

DEEPED
MAIN WINGS.

- MULTIPLE FINS/WINGS
TO IMPLY HIGH MANOEUVERABILITY.

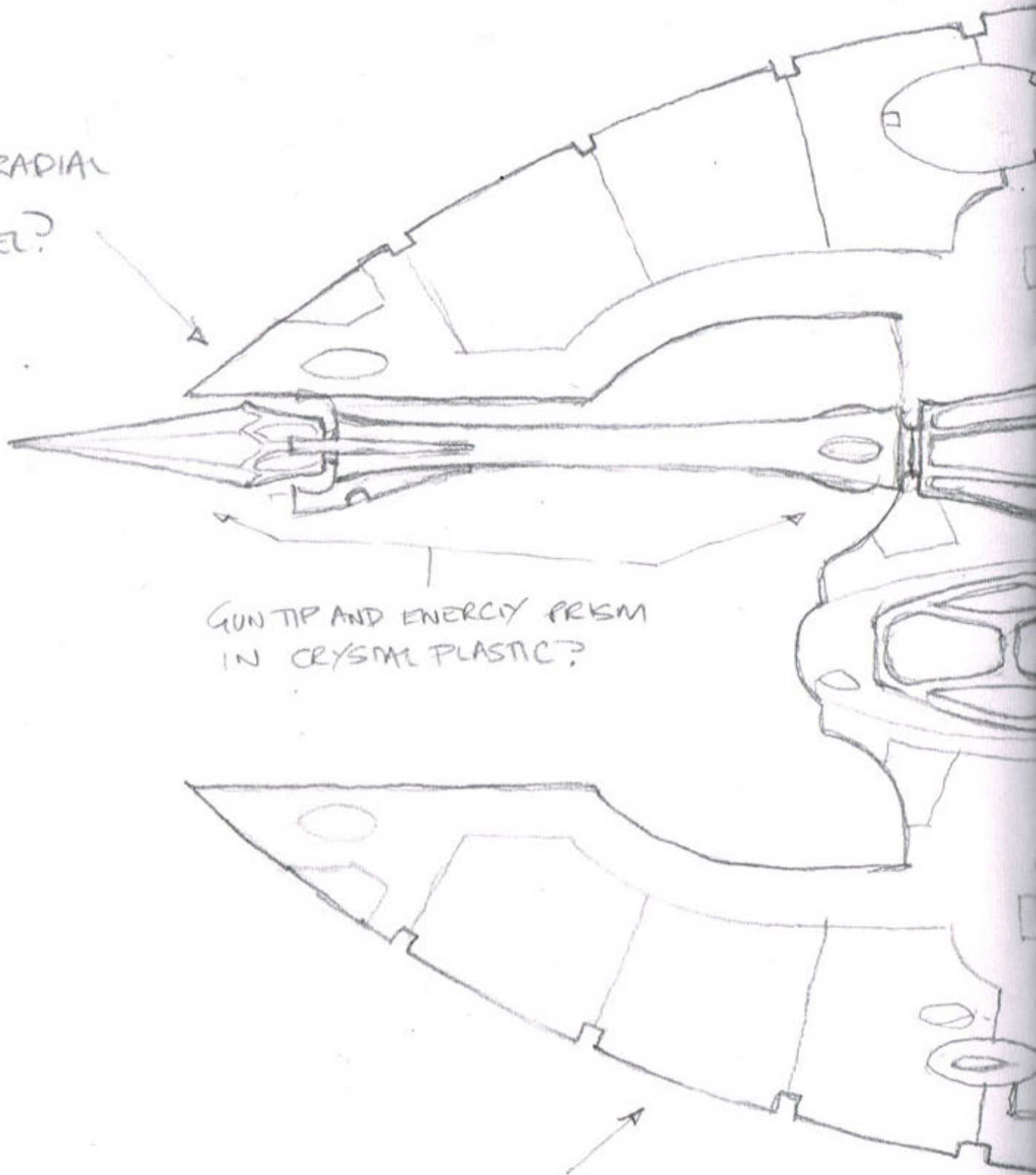
ELДАР AIRCRAFT DEVELOPEMENT

- PROFILE AND FRONT ELEVATION
- TWINNING OF SECONDARY FRAMES TIES INTO CURRENT ELДАР AIRCRAFT AND DISTINGUISHES FROM DARK ELДАР.
- NO SCALE, CENTRAL SHAPE DRIVEN BY COCKPIT, ENGINE PODS DRIVEN FROM RAZORWING.
- WINGS AND CANARDS ON SEPERATE PLANES?
- AREA BEHIND COCKPIT COULD HAVE REPLACEABLE PANEL TO CONVERT TO HEMLOCK

SOGW
JUNE 2011

3 VANED RADIAL
RIBS ON
MAIN BARREL?

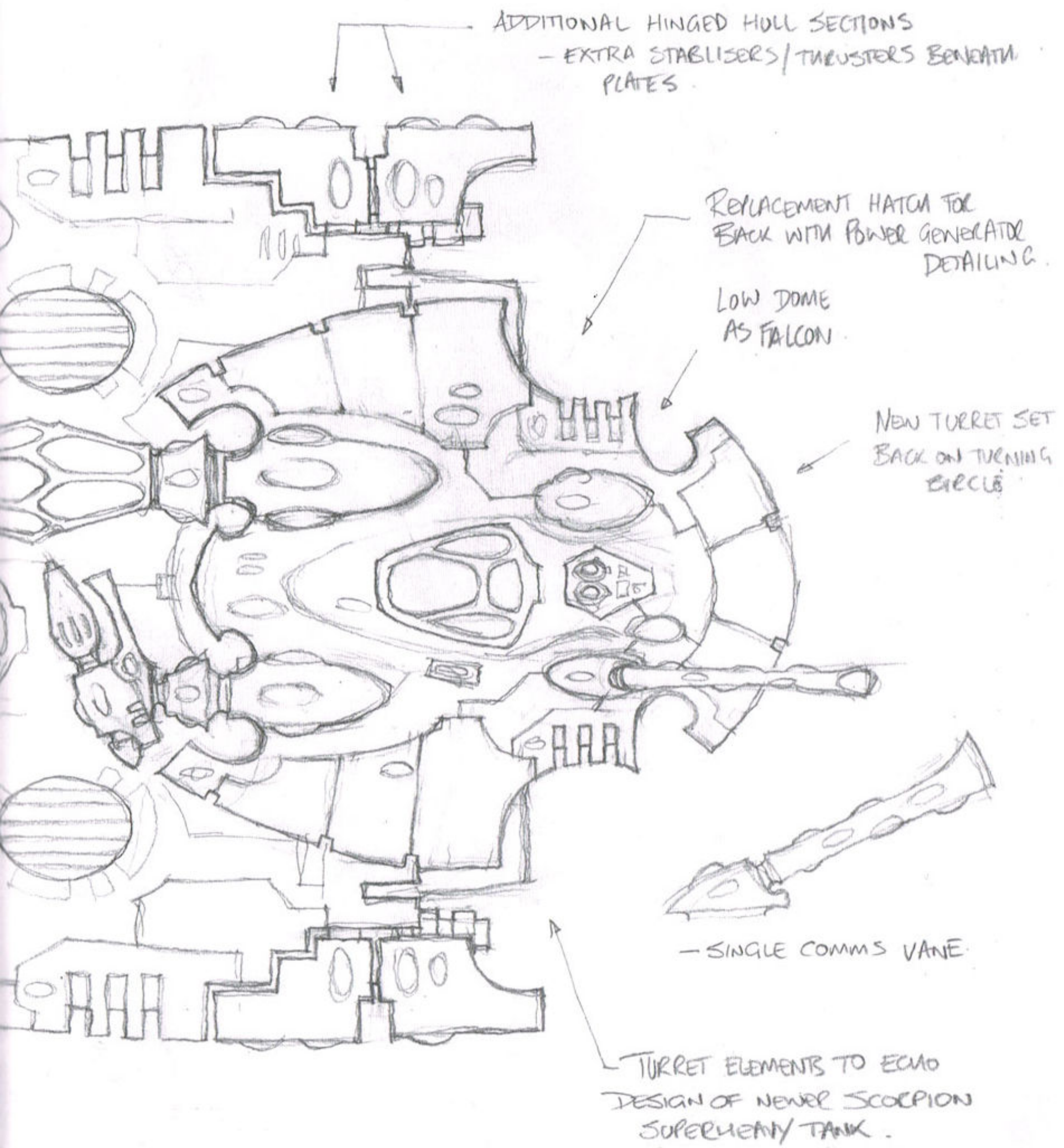
SOLID CAGE DETAILING
AROUND CRYSTAL PRISM



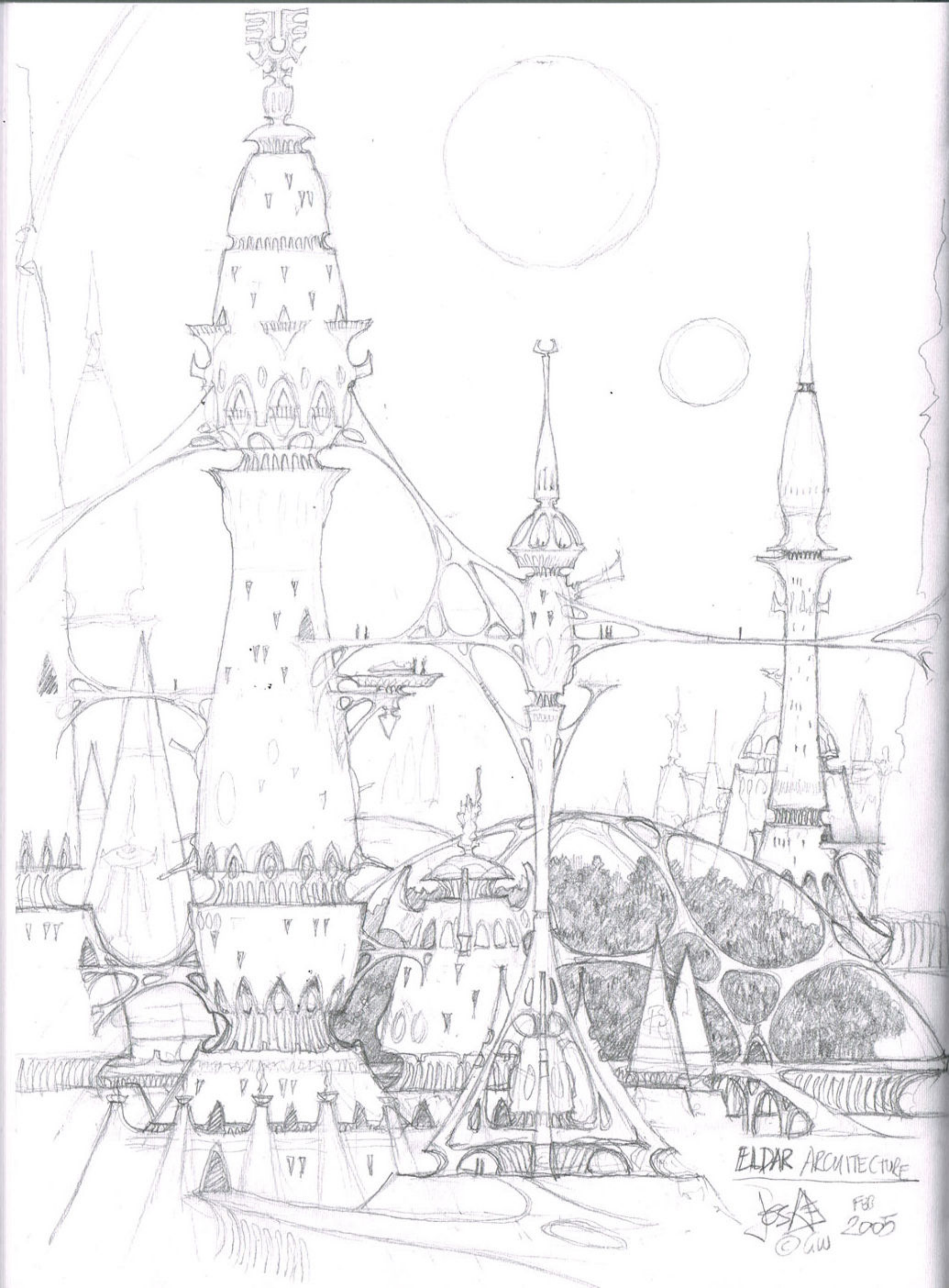
GUN TIP AND ENERGY PRISM
IN CRYSTAL PLASTIC?

STANDARD FALCON HULL

ELDAR - FIRE PRISM

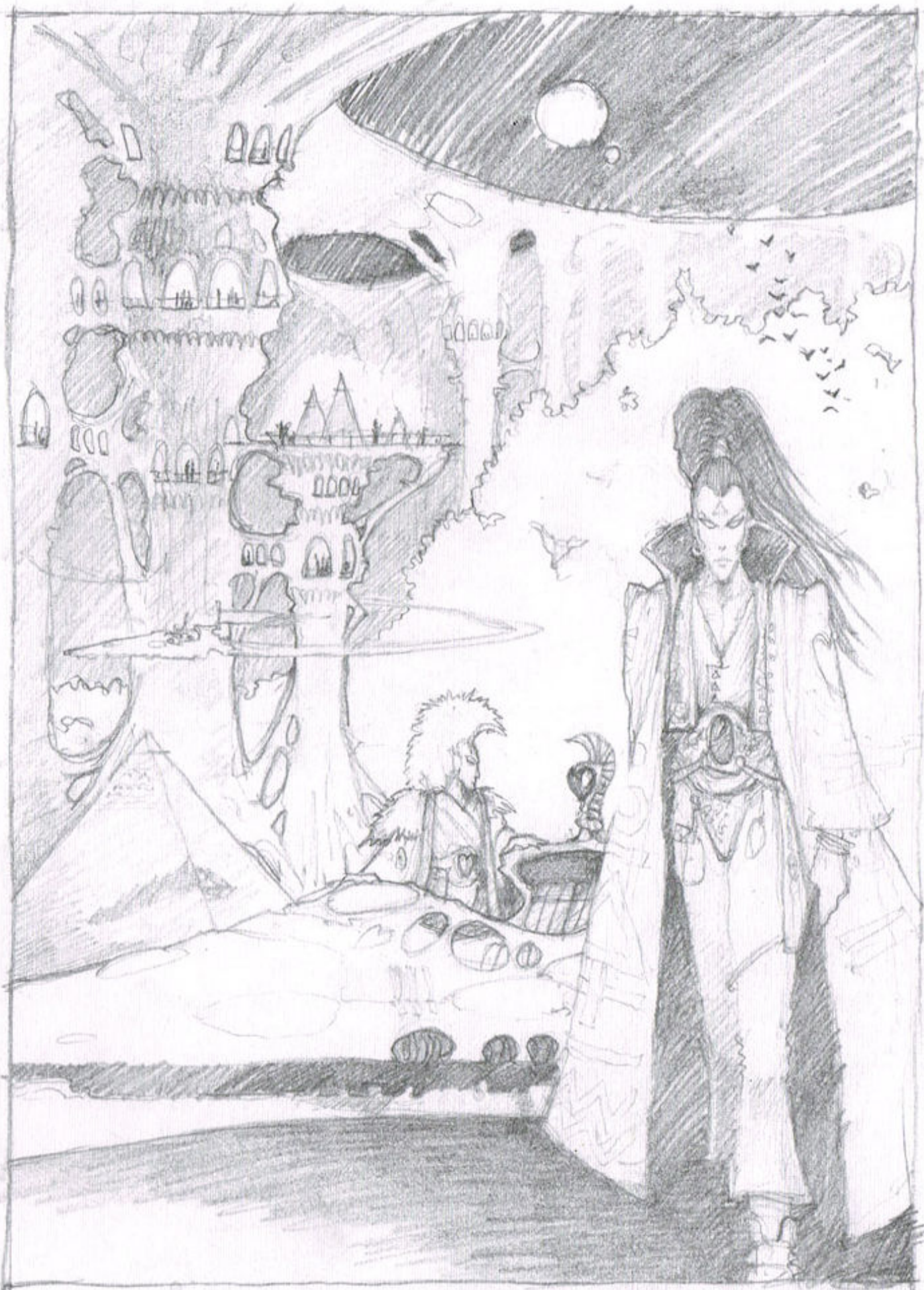


BS © CW
APRIL 2003



ELDAR ARCHITECTURE

©AW
FEB
2005



↑
298
↓
← 210 →

JES Δ 1990

CRAFT WORLD FOREST DOME .



PRODUCED BY GAMES WORKSHOP IN NOTTINGHAM

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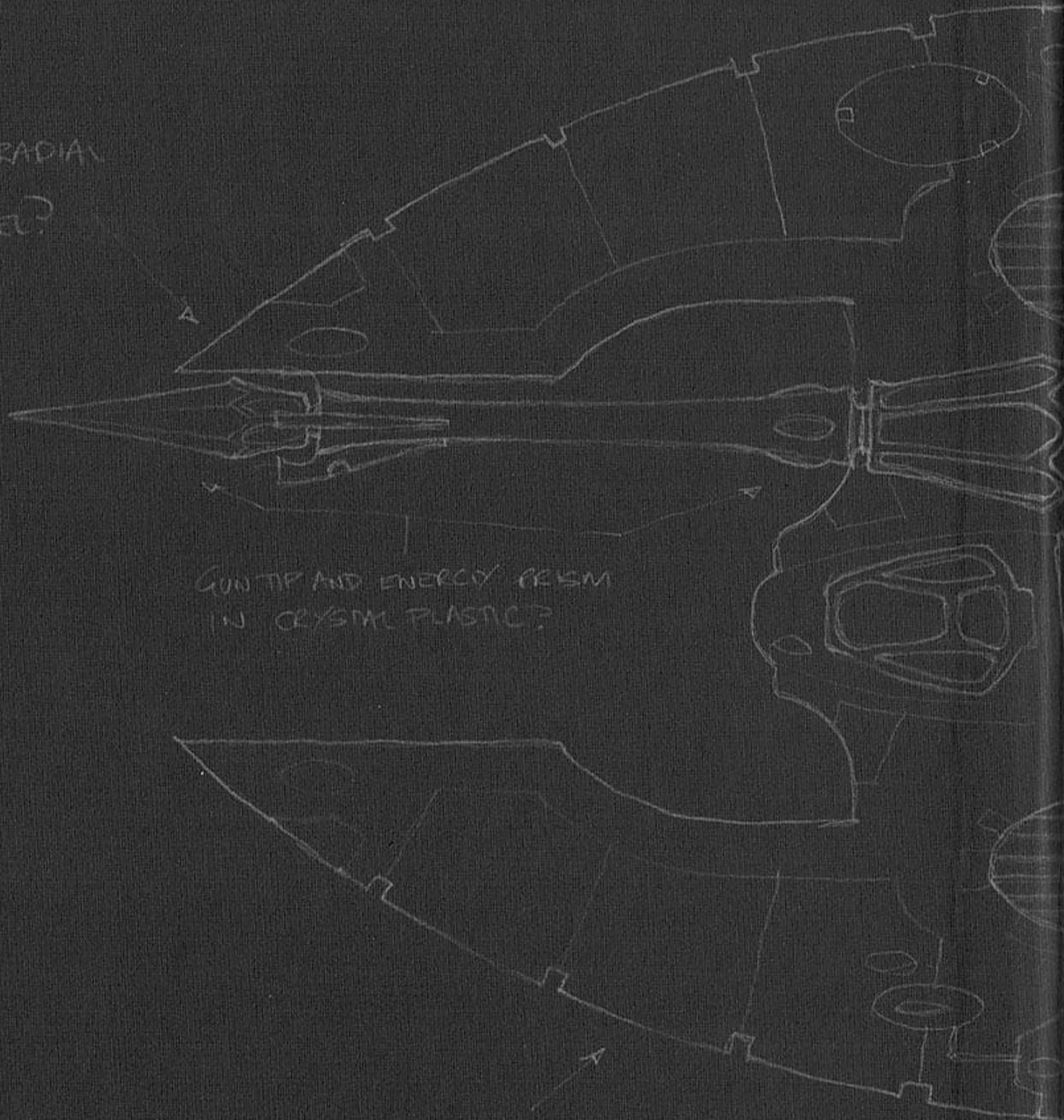
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SOLID CAGE DETAILING
AROUND CRYSTAL PRISM

3 VANED RADIAL
RIBS ON
MAIN BARREL?



GUN TIP AND ENERGY PRISM
IN CRYSTAL PLASTIC?

STANDARD FALCON HULL

ADDITIONAL HINGED HULL SECTIONS

- EXTRA STABILISERS/TRUSTERS BENEATH PLATES



REPLACEMENT HATCH FOR BACK WITH POWER GENERATOR DETAILING

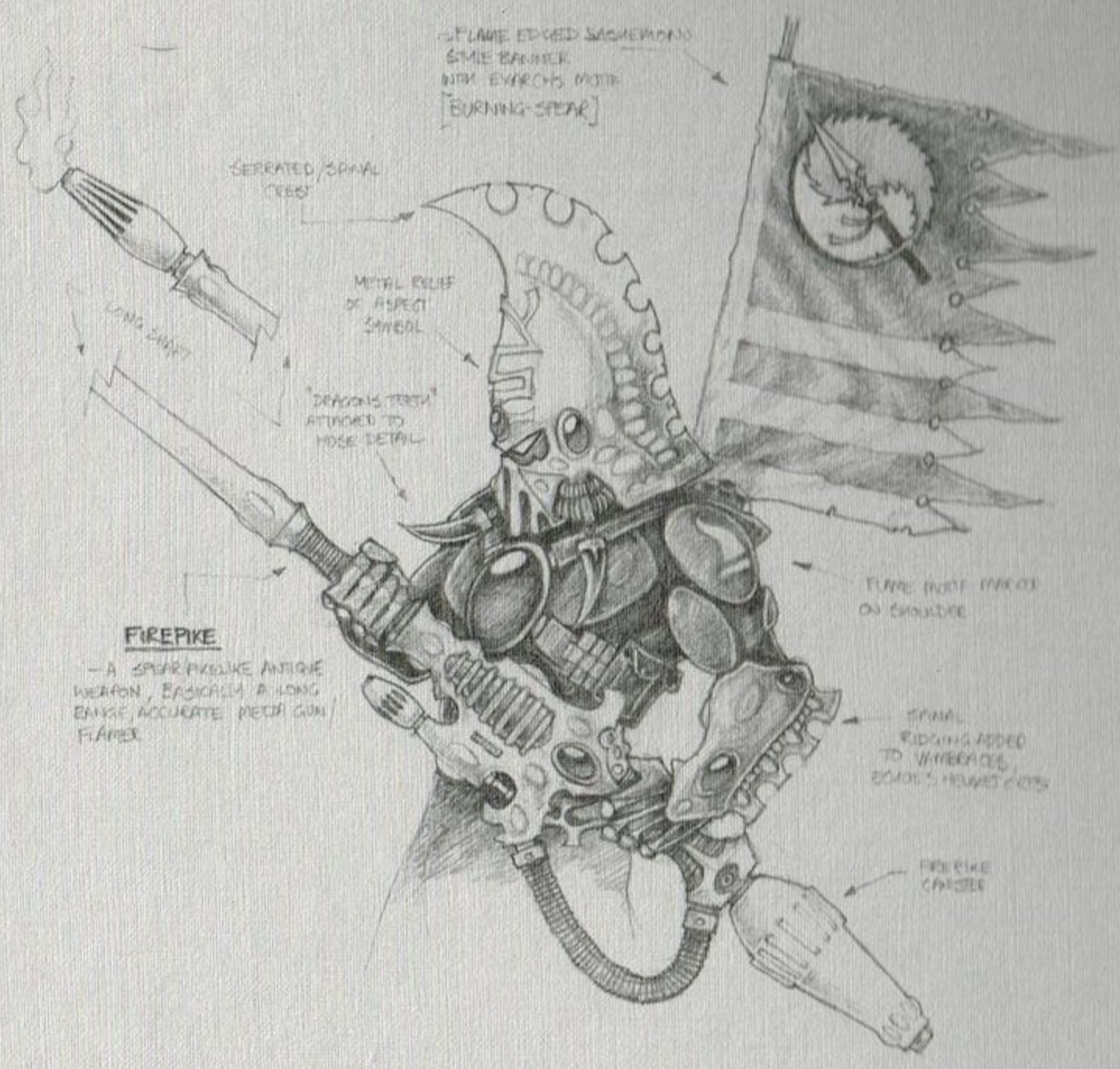
LOW DOME AS FALCON

NEW TURRET SET BACK ON TIGRIS TRUCK

- SINGLE COMMS VANE

TURRET ELEMENTS TO ECHO DESIGN OF NEWER SCORPION SUPERHEAVY TANK

BS © GW
APRIL 2003



The Eldar – a vision of elegance, arrogance and supreme deadliness. With their statuesque nobility, flowing organic shapes and bold, distinctive silhouettes, the Eldar have been a mainstay of the Warhammer 40,000 universe for over 25 years.

This book collects the Eldar illustrations of veteran Games Workshop designer and sculptor Jes Goodwin, whose work has shaped this enigmatic race in exquisite detail, and continues to inspire artists, sculptors, writers and miniatures collectors across the globe.